

React Hooks Visual Cheat Sheet

useState

Manage local component state.

```
const [value, setValue] = useState(initialValue)
```

Use case: Counter, form input, toggle, etc.

Visual:

```
[State Value]  useState(0)  [Function to Update It]
```

useEffect

Handle side effects like data fetching, timers, or subscriptions.

```
useEffect(() => {  
  // side-effect code  
  return () => {  
    // optional cleanup  
  }  
}, [dependencies])
```

Use case: API calls, DOM events, intervals

Visual:

Component Mounts or Updates

useEffect runs

Runs again only if dependencies change

useContext

Access values from React Context.

```
const value = useContext(MyContext)
```

Use case: Theme, user authentication, language

Visual:

```
<Context.Provider value="dark">  
  <Component />  useContext() reads "dark"  
</Context.Provider>
```

useRef

Refer to DOM elements or hold a persistent value without triggering re-renders.

```
const ref = useRef(initialValue)
```

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Use case: Accessing DOM, storing timers, previous state

Visual:

```
+-----+
| useRef() |
+-----+
```

.current persistent value

useMemo

Optimize performance by memoizing expensive computations.

```
const result = useMemo(() => computeExpensiveValue(), [deps])
```

Use case: Expensive calculations, derived data

Visual:

useMemo(fn, [deps]) caches result unless deps change

useCallback

Memoize a function to avoid re-creation on every render.

```
const memoFn = useCallback(() => doSomething(), [deps])
```

Use case: Prevent unnecessary child re-renders

Visual:

useCallback(fn, [deps]) same function unless deps change

Custom Hooks (useYourHook)

Encapsulate and reuse logic using other hooks.

```
function useCustomHook() {
  const [state, setState] = useState(0)
  useEffect(() => { ... }, [])
  return state
}
```

Use case: Window size, form validation, fetching data

Visual:

[Custom Hook]

Reusable logic inside functional components

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Rules of Hooks

1. Only call hooks at the top level (not inside loops or conditions).
2. Only call hooks in React functions (components or custom hooks).