Abhishek Mhatre

UX Research/UI/Product Design



https://github.com/ abhisheksuhasmhatre



www.linkedin.com/in/ abhisheksuhasmhatre

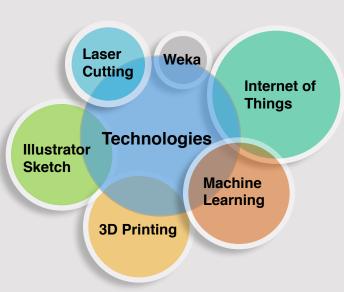


+1-585-662-8823



abhishekmhatre17@gmail.com

Tools



Interests

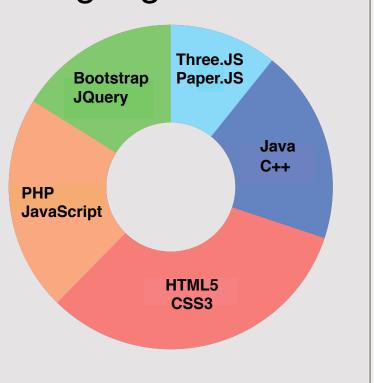
UI/UX Designing

IoT Development

Java Development

Front-End Development

Languages



Education

ROCHESTER INSTITUTE OF TECHNOLOGY

MS MAJORING IN HUMAN COMPUTER INTERACTION WITH SPECIALIZATION IN UI/ UX | GPA 3.56

Expected MAY 2017 | Rochester, NY

LOKMANYA TILAK COLLEGE OF ENGINEERING

BE ELECTRICAL ENGINEERING | GPA 6.7 May 2013 | Mumbai, India

Coursework

GRADUATE

Foundations of Human Computer Interaction, Java, Info & Interaction Design (UI/UX), Research Methods, Foundation of web Tech I (Front End), Design User Experiment Internet Enabled Devices (IoT), User Centered Design (UI/UX), Usability Testing

UNDERGRADUATE

Basic Electronics, Digital Communication, Statistics, Basic Electronics

Experience

Teaching Assistant, RIT Dr. Prof. Peter Lutz FALL 2016 Tutor and grader for Java

Research Assistant, RIT Dr. Prof. Matt Huenerfauth FALL 2014

Data analysis on data from eye tracker system. Using Weka a machine learning software, analyzing data from different participants. This is also a subject for my Thesis that I will be defending, coming spring.

Junior Engineer, Omtech Enterprises | FALL - SPRING 2013

Quality control engineer • Wireless Communication • Robotics • PLC • SCADA • HMI

Internship, AIR INDIA SUMMER 2012

Boeing B747-400, B777-200LR, B777-300ER, B737-800 and A310- 300 • Accessories department in Avionics department, over cable components, power sources, etc.

Projects

PokemonGo Website (Front End) | SPRING 2017 HTML5 • CSS3 • JavaScript • AngularJS 2

Redcom SIGMA Calling Windows App (UI/UX In Progress) | SPRING 2017 Contextual Enquiry • Work Flow • Affinity Diagram • Personas • Low-Fi Prototype • High-Fi Prototype

LinkedIn OS App Redesign (UI/UX In Progress) | SPRING 2017 Contextual Enquiry • Work Flow • Affinity Diagram • Personas • Low-Fi Prototype

IoT Projects (Front End & Back End) | FALL 2016 3 Projects • Particle Photon • C++ • HTML5 • CSS3 • JQuery • JavaScript • three.JS • paper.JS • Laser Cutting • 3D Printing • Work on Fabric

HTML Projects (Front End) | FALL 2016

3 Projects • HTML5 • CSS3 • Bootstrap • JQuery • JavaScript • PHP • three.JS • Responsive Website

Slackless App Prototype (UI/UX) | SPRING 2016

Contextual Enquiry • Affinity Diagram • Personas • Low-Fi Prototype High-Fi Prototype. Link: https://avsiid.wordpress.com

Parking Lot Design (UI/UX)| FALL 2015 Contextual Enquiry • Personas • Report

Achievements

- \bullet Participated in robo hurdles, robo football, robo lap, robo war, robo maze, robo wrestling, won 13 prizes in 1 st 2 nd & 3 rd places at tech'11 Zephyr at Lokmanya Tilak College of Engineering
- Placed 3rd in robo soccer in Infinity'12 at Saraswati Education Society
- 1st in Infiniti'12 at Bharti Vidyapeeth College of Engineering
 2nd in robo hurdles and robo soccer in Technitude'12 at Data Meghe College of Engineering
- 2nd in takeshi challenge (robo hurdles) at Vidyalankar Institute of Technology