# **Abhishek Mhatre**

UX Research/UI/Product Design



https://github.com/ abhisheksuhasmhatre



www.linkedin.com/in/ abhisheksuhasmhatre

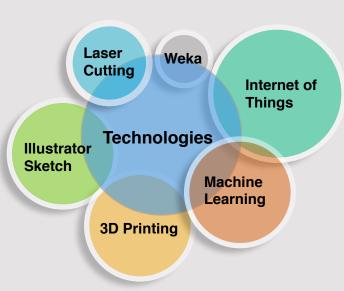


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# Tools



## Interests

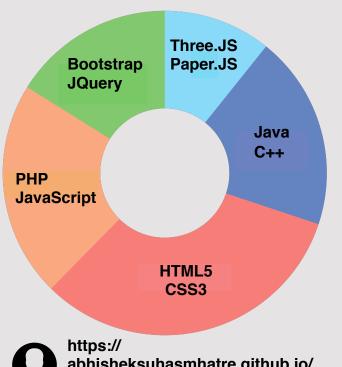
**UI/UX Designing** 

**IoT Development** 

**Java Development** 

**Front-End Development** 

# Languages



## abhisheksuhasmhatre.github.io/ index.html

## Education

#### ROCHESTER INSTITUTE OF TECHNOLOGY

MS MAJORING IN HUMAN COMPUTER INTERACTION WITH SPECIALIZATION IN UI/ UX | GPA 3.56

Expected MAY 2017 | Rochester, NY

#### LOKMANYA TILAK COLLEGE OF ENGINEERING

BE ELECTRICAL ENGINEERING | GPA 6.7 May 2013 | Mumbai, India

### Coursework

#### **GRADUATE**

Foundations of Human Computer Interaction, Java, Info & Interaction Design (UI/UX), Research Methods, Foundation of web Tech I (Front End), Design User Experiment Internet Enabled Devices (IoT), User Centered Design (UI/UX), Usability Testing

#### **UNDERGRADUATE**

Basic Electronics, Digital Communication, Statistics, Basic Electronics

## Experience

Teaching Assistant, RIT Dr. Prof. Peter Lutz FALL 2016 Tutor and grader for Java

Research Assistant, RIT Dr. Prof. Matt Huenerfauth FALL 2014

Data analysis on data from eye tracker system. Using Weka a machine learning software, analyzing data from different participants. This is also a subject for my Thesis that I will be defending, coming spring.

Junior Engineer, Omtech Enterprises | FALL - SPRING 2013

Quality control engineer • Wireless Communication • Robotics • PLC • SCADA • HMI

Internship, AIR INDIA SUMMER 2012

Boeing B747-400, B777-200LR, B777-300ER, B737-800 and A310- 300 • Accessories department in Avionics department, over cable components, power sources, etc.

## **Projects**

PokemonGo Website (Front End) | SPRING 2017 HTML5 • CSS3 • JavaScript • AngularJS 2

Redcom SIGMA Calling Windows App (UI/UX In Progress) | SPRING 2017 Contextual Enquiry • Work Flow • Affinity Diagram • Personas • Low-Fi Prototype • High-Fi Prototype

**LinkedIn OS App Redesign (UI/UX In Progress)** | SPRING 2017 Contextual Enquiry • Work Flow • Affinity Diagram • Personas • Low-Fi Prototype

IoT Projects (Front End & Back End) | FALL 2016 3 Projects • Particle Photon • C++ • HTML5 • CSS3 • JQuery • JavaScript • three.JS • paper.JS • Laser Cutting • 3D Printing • Work on Fabric

HTML Projects (Front End) | FALL 2016

3 Projects • HTML5 • CSS3 • Bootstrap • JQuery • JavaScript • PHP • three.JS • Responsive Website

Slackless App Prototype (UI/UX) | SPRING 2016

Contextual Enquiry • Affinity Diagram • Personas • Low-Fi Prototype High-Fi Prototype. Link: https://avsiid.wordpress.com

Parking Lot Design (UI/UX)| FALL 2015 Contextual Enquiry • Personas • Report

## **Achievements**

- $\bullet$  Participated in robo hurdles, robo football, robo lap, robo war, robo maze, robo wrestling, won 13 prizes in 1<sup>st</sup> 2<sup>nd</sup> & 3<sup>rd</sup> places at tech'11 Zephyr at Lokmanya Tilak College of Engineering

- Placed 3<sup>rd</sup> in robo soccer in Infinity'12 at Saraswati Education Society
  1<sup>st</sup> in Infiniti'12 at Bharti Vidyapeeth College of Engineering
  2<sup>nd</sup> in robo hurdles and robo soccer in Technitude'12 at Data Meghe College of Engineering
- 2<sup>nd</sup> in takeshi challenge (robo hurdles) at Vidyalankar Institute of Technology