

# EE5600 Assignment 3

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**Abstract**—This document contains the solution of geometry through linear algebra through the concept of optimization.

Download latex and python codes from

[https://github.com/abhishekt711/EE5600/tree/master/Assignment\\_3](https://github.com/abhishekt711/EE5600/tree/master/Assignment_3)

## 1 PROBLEM

Maximize  $Z = 5x + 3y$  subject to  $3x + 5y \leq 15$ ,  
 $5x + 2y \leq 10$ ,  $x \geq 0$ ,  $y \geq 0$ .

## 2 EXPLANATION

This problem can be formulated as:

$$\max_{\mathbf{x}} Z = \begin{pmatrix} 5 & 3 \end{pmatrix} \mathbf{x} \quad (2.0.1)$$

$$s.t. \quad \begin{pmatrix} 3 & 5 \\ 5 & 2 \end{pmatrix} \mathbf{x} \leq \begin{pmatrix} 15 \\ 10 \end{pmatrix} \quad (2.0.2)$$

$$\mathbf{x} \geq \mathbf{0} \quad (2.0.3)$$

$$\mathbf{y} \geq \mathbf{0} \quad (2.0.4)$$

The given problem can be expressed in general as

$$\max_{\mathbf{x}} \mathbf{c}^T \mathbf{x} \quad (2.0.5)$$

$$s.t. \quad \mathbf{A} \mathbf{x} \leq \mathbf{b}, \quad (2.0.6)$$

$$\mathbf{x} \geq \mathbf{0} \quad (2.0.7)$$

$$\mathbf{y} \geq \mathbf{0} \quad (2.0.8)$$

where

$$\mathbf{c} = \begin{pmatrix} 5 \\ 3 \end{pmatrix} \quad (2.0.9)$$

$$\mathbf{A} = \begin{pmatrix} 3 & 5 \\ 5 & 2 \end{pmatrix} \quad (2.0.10)$$

$$\mathbf{b} = \begin{pmatrix} 15 \\ 10 \end{pmatrix} \quad (2.0.11)$$

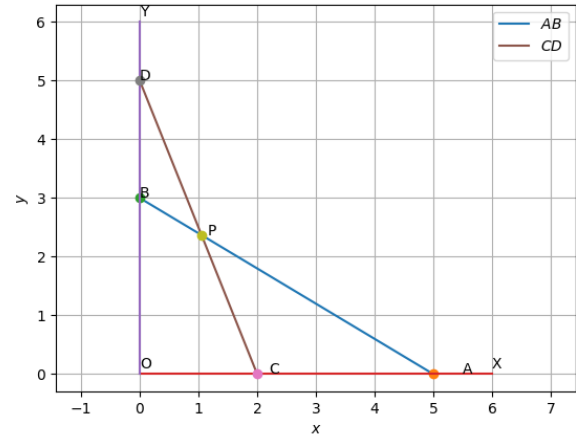


Fig. 0: optimal point through the intersection of various lines

From 0, the following graph provides the optimal solution at  $\begin{pmatrix} 5 \\ 0 \end{pmatrix}$  using (2.0.5).

The Maximum value of  $Z$  at  $\begin{pmatrix} 5 \\ 0 \end{pmatrix}$  is 25.

Fig 0 shows the optimal point through the intersection of various lines.