



# Overview

---

## Domain 1: General Security Concepts

- M1: Introduction to Information Security
  - Key Security Concepts and Models
- M2: Cryptography
  - Encryption, Symmetric/Asymmetric Cryptography, Key Management

## Domain 2: Security Threats, Vulnerabilities, and Mitigations

- M3: Threat, Attacks, Vulnerability, and Mitigations
  - Types of Threats, Attacks, and Vulnerabilities, Mitigation Techniques

## Domain 3: Security Architecture

- M4: Cloud Computing
  - Cloud computing, Virtualization, and Cloud Security Controls
- **M5: Network Security**
  - **Secure Network Design, Network Security Devices, Network Security Techniques**



# M5. Network Security

---

- TCP/IP Network Basic
  - TCP/IP Family Protocol and OSI 7 Layers
- Network Security Devices
  - Firewalls: Types of Firewalls, Firewall Processing Modes, Firewall Implementation (Firewall Architectures)
  - Intrusion Detection and Prevention System (IDPS): Types of IDPSs: N-IDPS and H-IDPS, IDPS Detection Methods
- Network Security Techniques
  - Virtual Private Networks (VPN)
  - Zero Trust Network Access



# Network Basic

---

## Data Communication Frameworks

- Protocol: A set of rules that govern communication between hardware and/ or software components
  - Open System: A system can communicate with any other system that follows the specified standards, formats and semantics
- Two major data communication frameworks
  - OSI (Open Systems Interconnection) 7 Layer Reference Model – by ISO
  - TCP/IP (Transmission Control Protocol/Internet Protocol) Suite

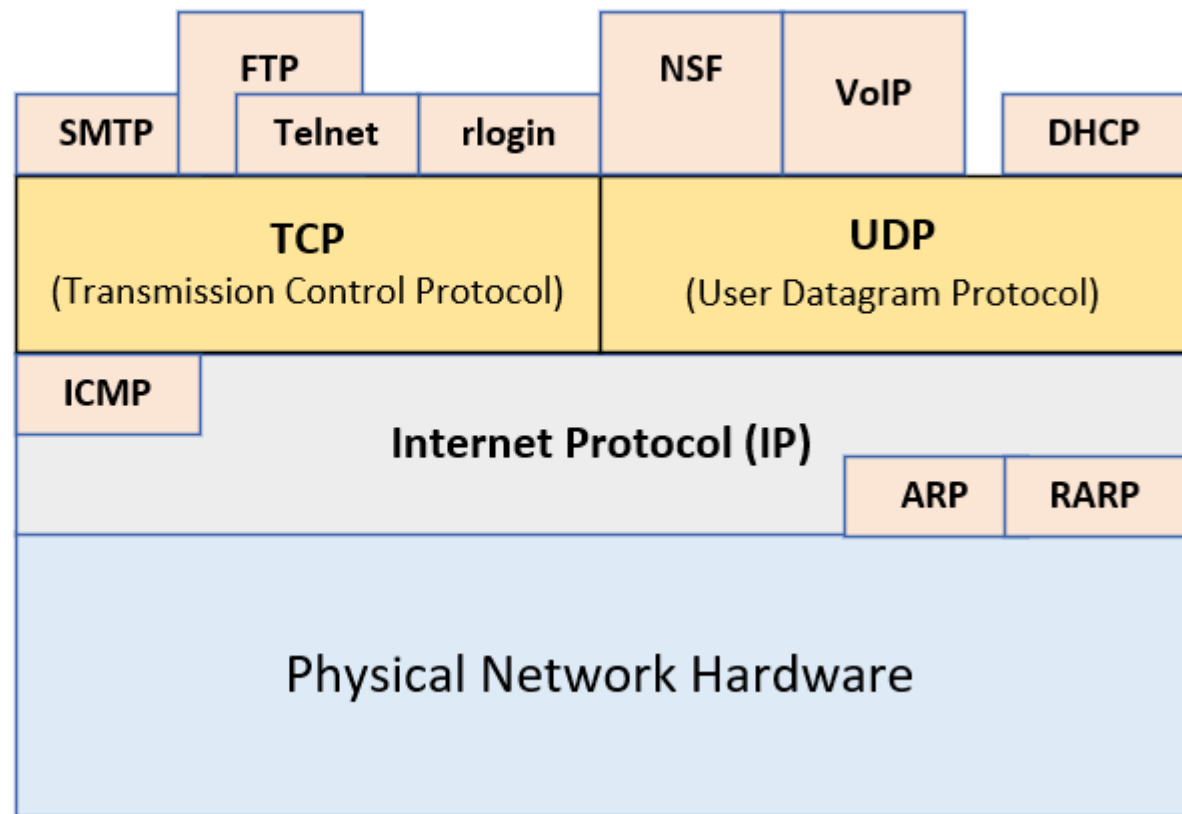


# TCP/IP Family of Protocols

**TCP/IP Model**



**TCP/IP Protocols**



# IPv4 Packet Structure

## IP PACKET (header and data)

576 byte (minimum) - 64 K bytes (maximum)

|                         |                            |                              |                            |                                       |                                |                           |                    |                     |                              |                                   |                               |         |
|-------------------------|----------------------------|------------------------------|----------------------------|---------------------------------------|--------------------------------|---------------------------|--------------------|---------------------|------------------------------|-----------------------------------|-------------------------------|---------|
| IP<br>Version<br>4 bits | Header<br>Length<br>4 bits | Type of<br>Service<br>8 bits | Total<br>Length<br>16 bits | Fragment<br>Identification<br>16 bits | Fragment<br>Control<br>16 bits | Time to<br>Live<br>8 bits | Protocol<br>8 bits | Checksum<br>16 bits | Source<br>Address<br>32 bits | Destination<br>Address<br>32 bits | Options<br>padding<br>32 bits | IP Data |
|-------------------------|----------------------------|------------------------------|----------------------------|---------------------------------------|--------------------------------|---------------------------|--------------------|---------------------|------------------------------|-----------------------------------|-------------------------------|---------|

24 bytes

## IP HEADER

An IPv4 address (dotted-decimal notation)

**172 . 16 . 254 . 1**

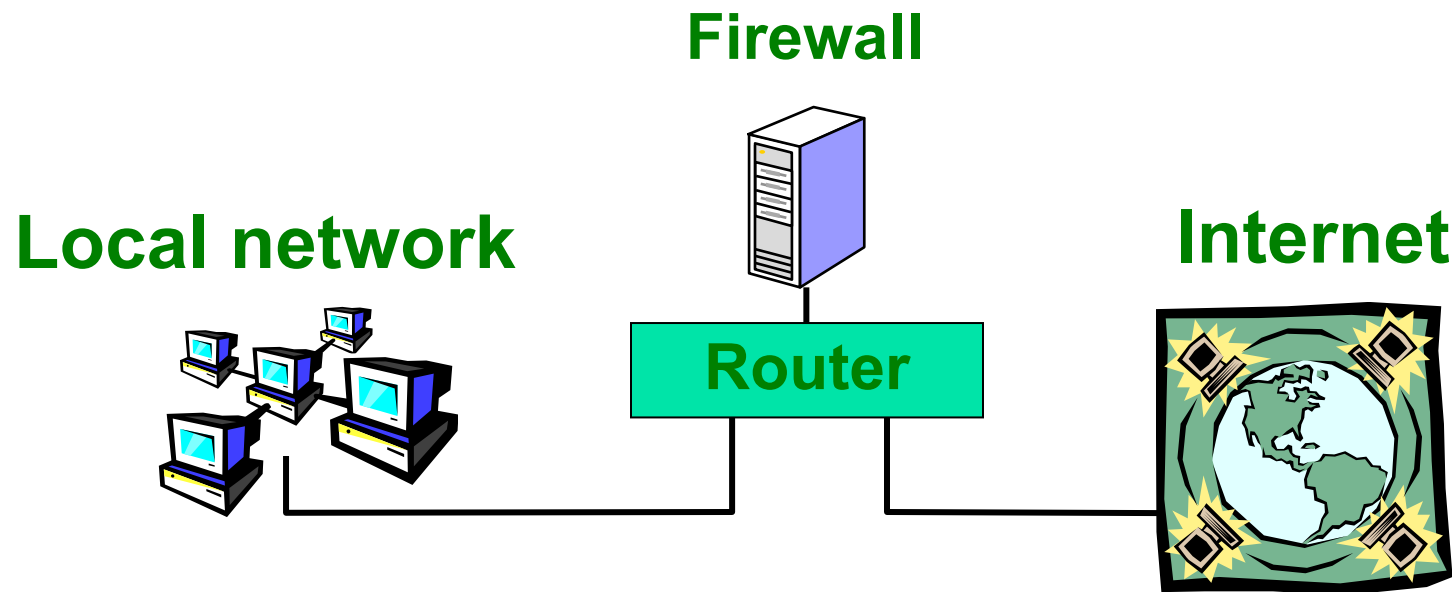
↓ ↓ ↓ ↓  
10101100 . 00010000 . 11111110 . 00000001

One byte = Eight bits

Thirty-two bits (4 x 8), or 4 bytes

# Basic Firewall Concept

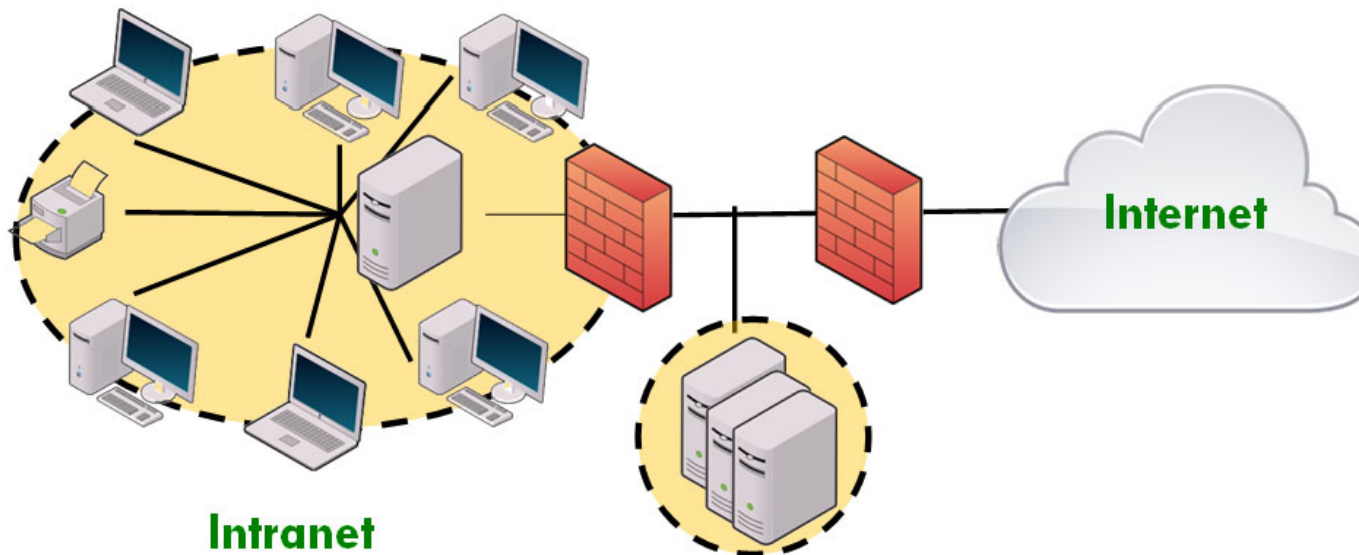
Separate local area net from the Internet



All packets between LAN and internet routed through firewall

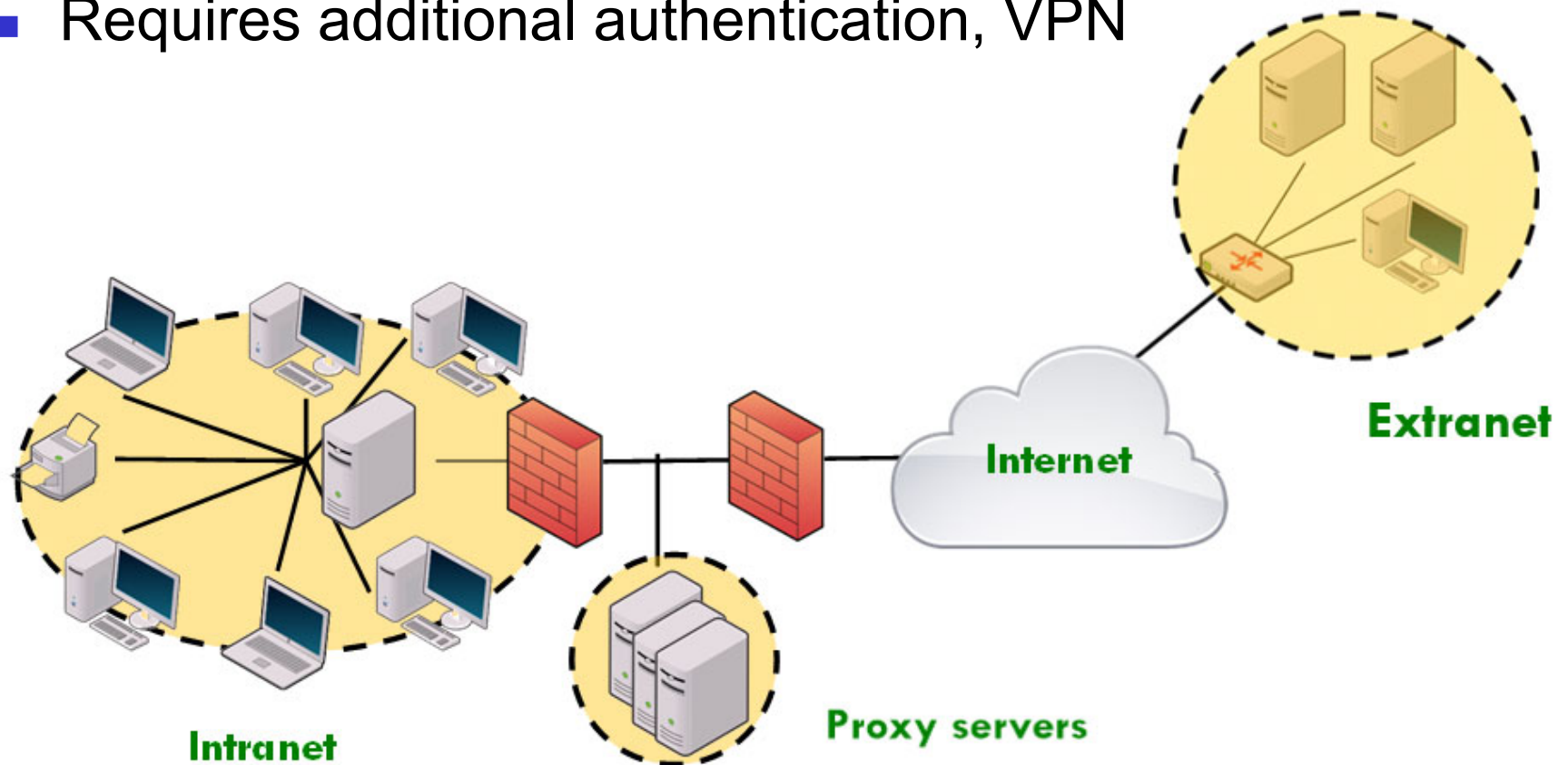
# Intranet

- Internal, private network
- Employees only
  - Sharing computing resources



# Extranet

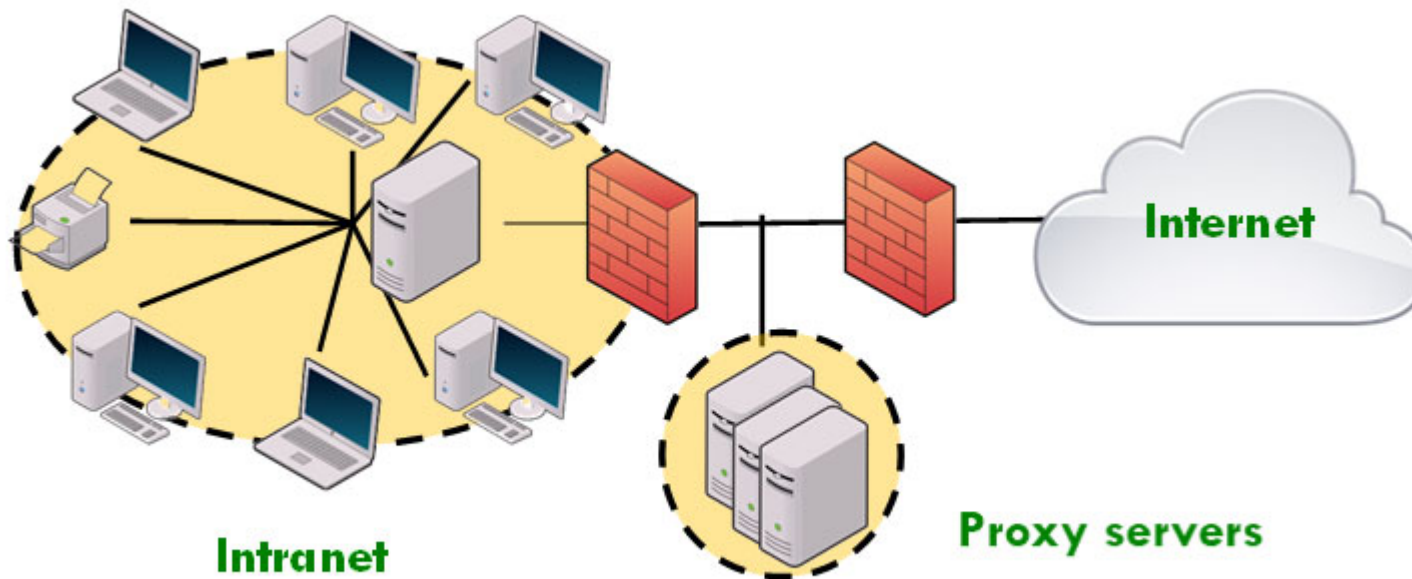
- A private network for partners
  - Remote vendors, suppliers
- Requires additional authentication, VPN





# DMZ (Demilitarized Zone)

- Additional layer of security between the internet and Intranet
- Public access to public resources
- Not on organization's intra network (intranet)



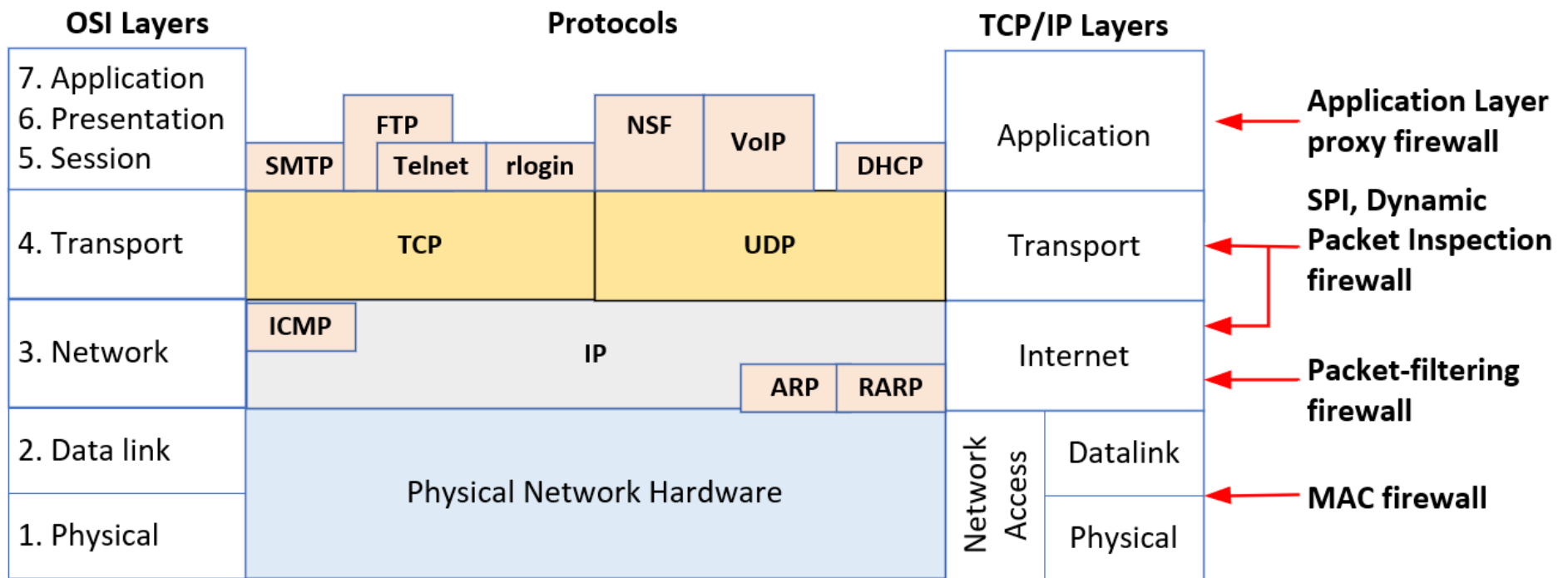


# Firewall Processing Modes

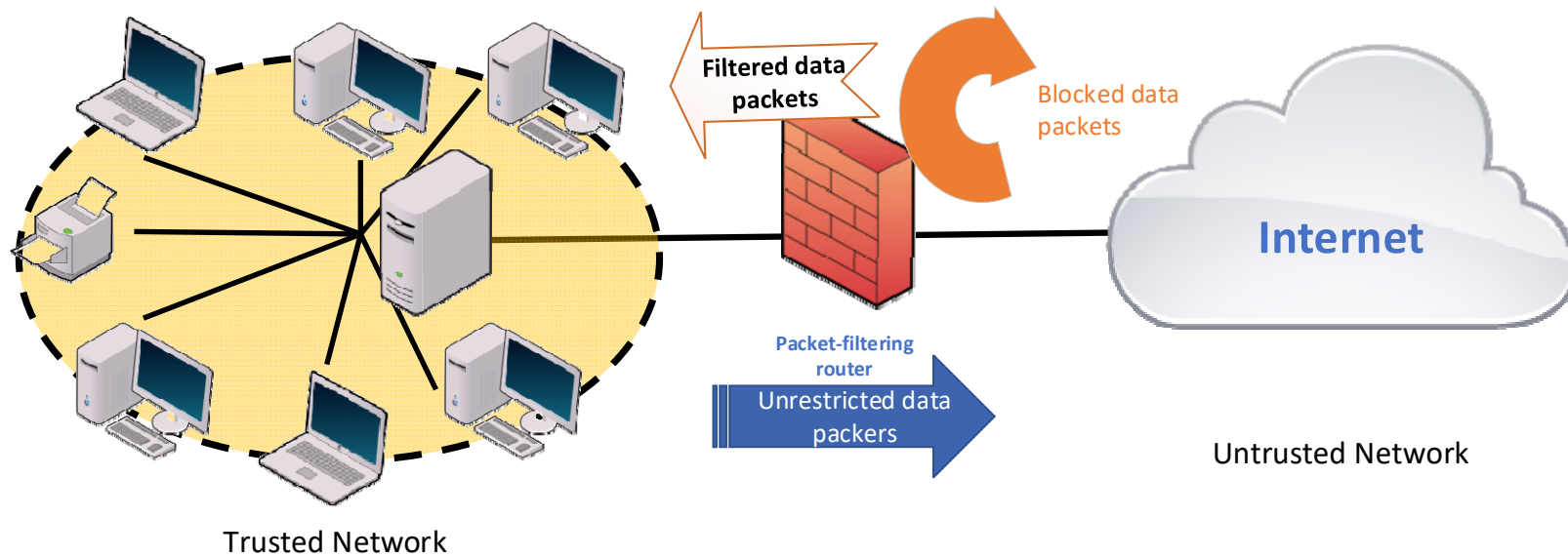
---

- Five processing modes that firewalls can be categorized by are:
  - Packet filtering (Network IP layer)
  - MAC layer (Data Link layer)
  - Dynamic packet inspection (TCP/IP Layer)
  - Proxy servers (Application layer)
  - Hybrids

# Firewall Types & OSI Model



# Packet Filtering Firewall



| Source Address | Destination Address | Service (HTTP, SMTP, FTP, Telnet) | Action (Allow or Deny) |
|----------------|---------------------|-----------------------------------|------------------------|
| 172.16.x.x     | 10.10.x.x           | Any                               | Deny                   |
| 192.168.x.x    | 10.10.10.25         | HTTP                              | Allow                  |
| 192.168.0.1    | 10.10.10.10         | FTP                               | Allow                  |



# MAC Layer Firewalls

---

- Designed to operate at the MAC (media access control) layer of OSI network model
- Able to consider specific host computer's identity (i.e., MAC address) in its filtering decisions
- MAC addresses of specific host computers are linked to access control list (ACL) entries that identify specific types of packets that can be sent to each host; all other traffic is blocked



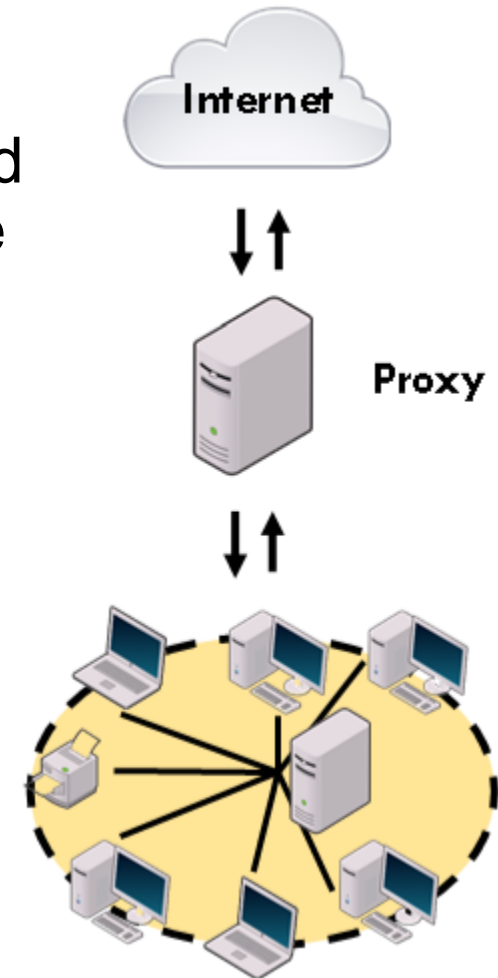
# Application Gateways

---

- Frequently installed on a dedicated computer; also known as a proxy server, application proxy, bastion host, sacrificial host)
- Placed in unsecured network (e.g., DMZ)
- Additional filtering routers can be implemented behind the proxy server, further protecting internal systems

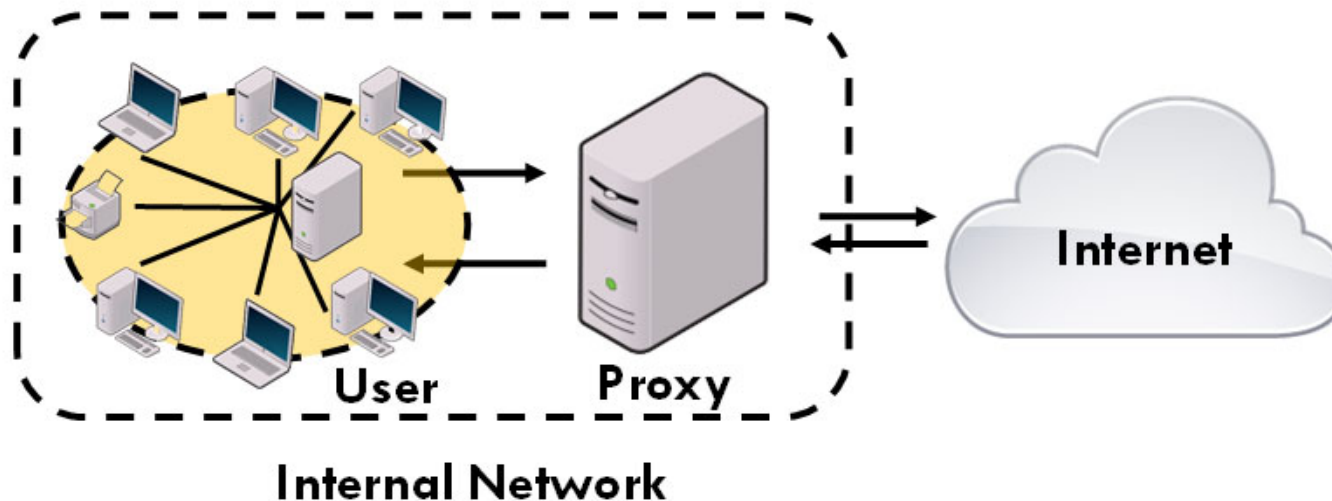
# Proxy Firewalls (Proxy Servers)

- Proxy servers (a.k.a., application gateways) receives user requests and sends the request on their behalf (the proxy)
- Common uses:
  - cache frequently accessed information
  - scan content (catch/defeat malware)
  - filter URLs (block websites)
  - control web access
  - authenticate users
- Two types of proxy servers
  - Forward proxy and backward proxy



# Forward (internal) proxy

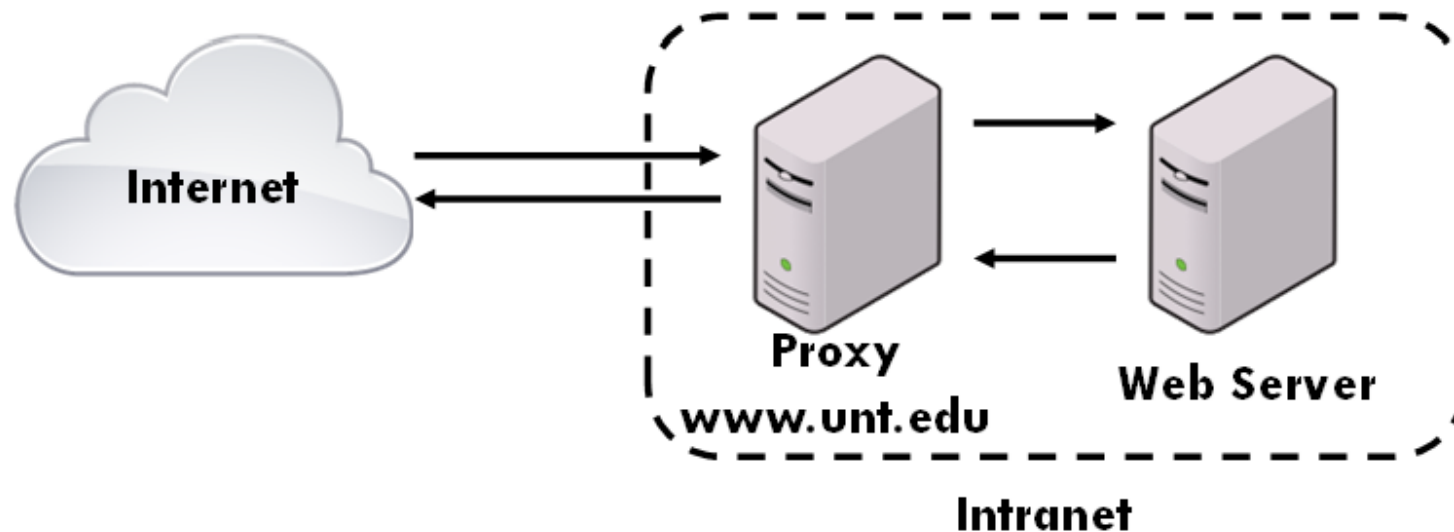
- Used for content filter and control user access to the internet
- Primary focus to restrict internal users to access external non-business material or deny incoming span





# Reverse Proxy

- Traffic from the internet to internal service
- Outside world interacts with proxy, not actual web server





# Hybrid Firewalls

---

- Combine elements of other types of firewalls;  
i.e., elements of packet filtering and proxy services, or of packet filtering and circuit gateways
- Alternately, may consist of two separate firewall devices; each a separate firewall system, but are connected to work in tandem



# Firewall Architectures

---

- Firewall devices can be configured in a number of network connection architectures
- Configuration that works best depends on three factors:
  - Objectives or needs of the network
  - Organization's ability to develop and implement architectures
  - Budget available for function

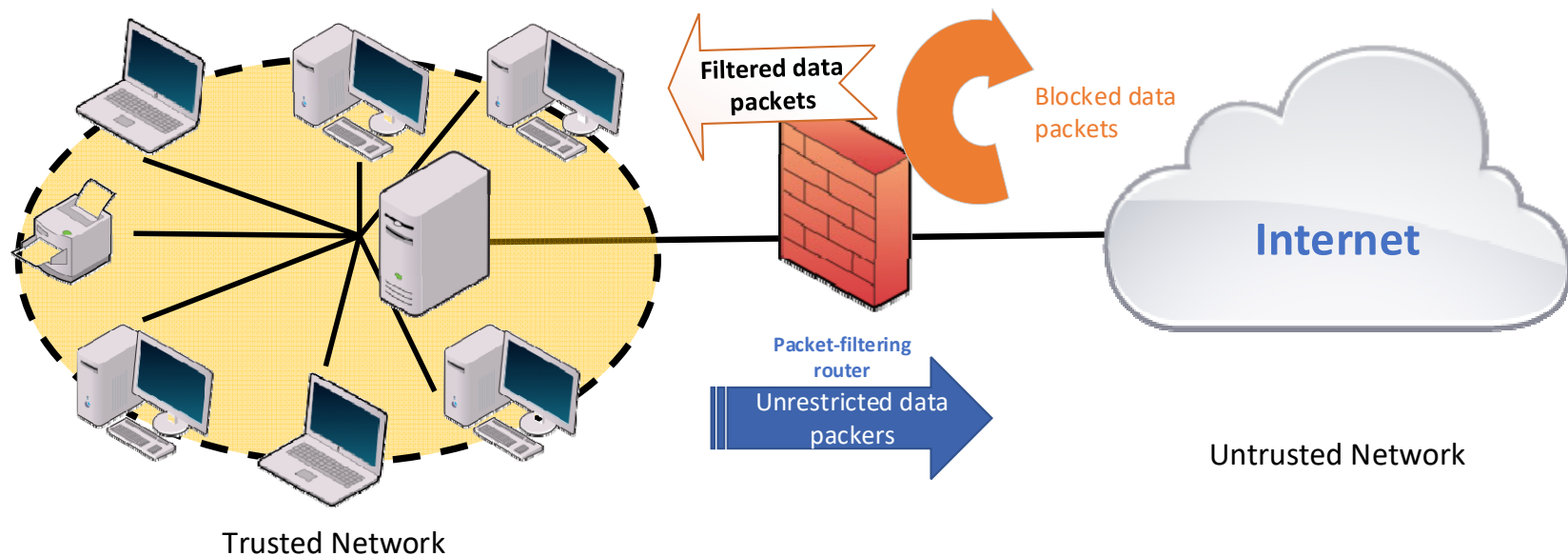


# Four Common Firewall Architectures

---

- Simple Packet filtering firewalls (routers)
  - Many of these routers can be configured to reject packets that organization does not allow into network
- Screened host with network address translator
  - Combines packet filtering router with separate, dedicated firewall such as an application proxy server
- Dual-homed bastion host firewalls
  - Two network interface cards (NICs): one connected to external network, one connected to internal network
- Screened subnet firewalls with DMZ
  - Commonly consists of two or more internal bastion hosts behind packet filtering router, with each host protecting trusted network

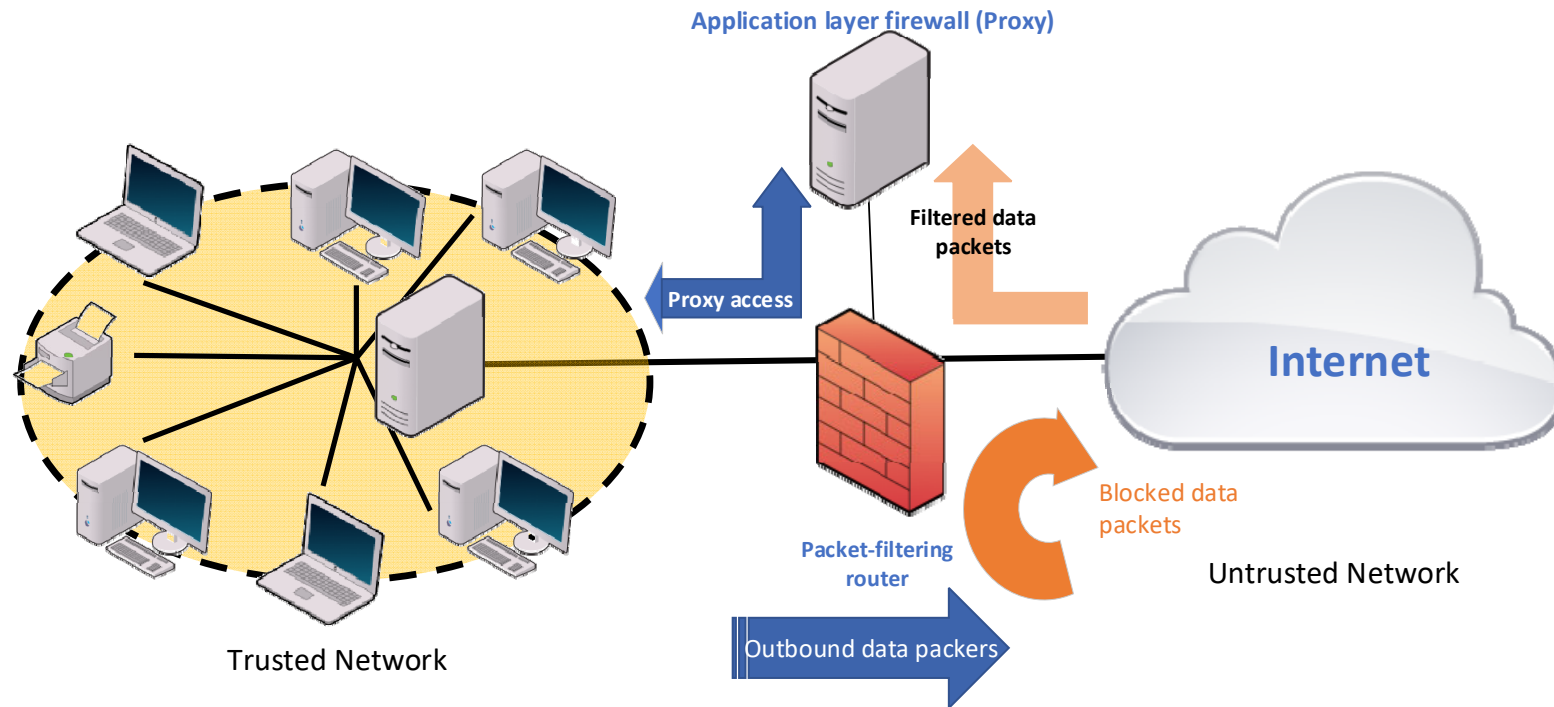
# Simple Packet Filtering Firewall



Advantage: Simple but effective way to lower the risk from external attack.

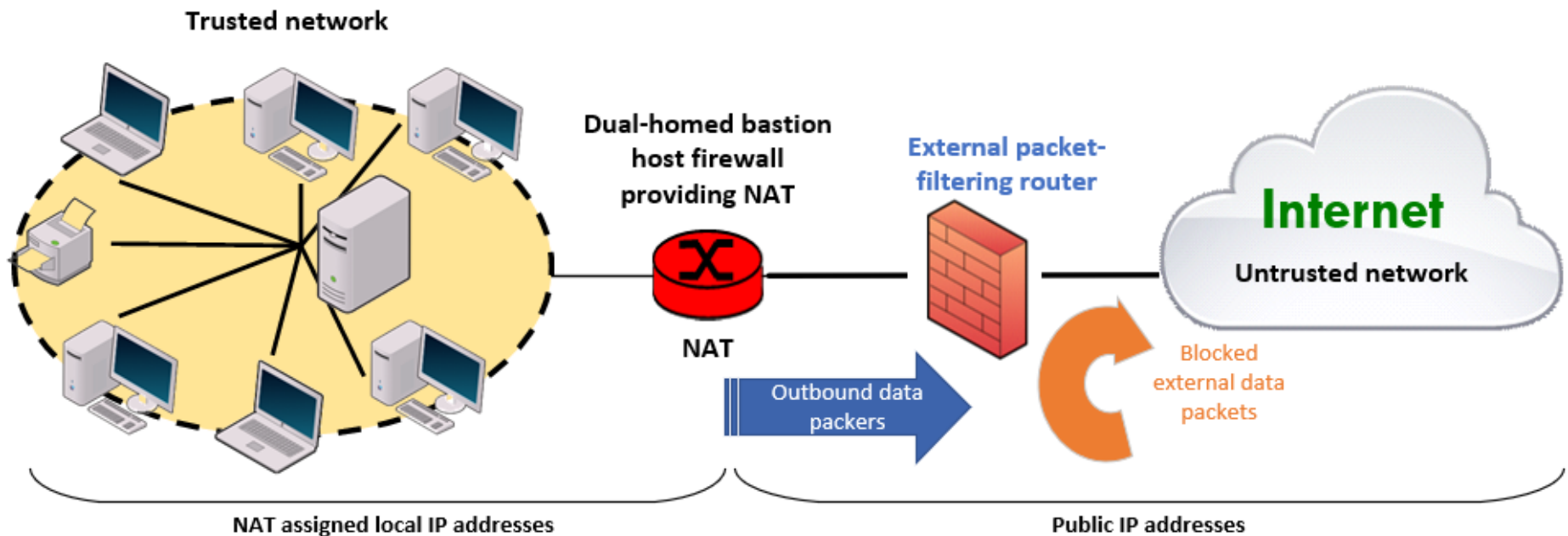
Drawbacks include a lack of auditing and strong authentication, and degrading network performance

# Screened Host Firewalls



Allows router to pre-screen packets to minimize traffic/load on internal proxy and separate host (a.k.a. an application proxy, bastion host, sacrificial host) to examine an application layer protocol (e.g., HTTP). It can be a target for external attacks.

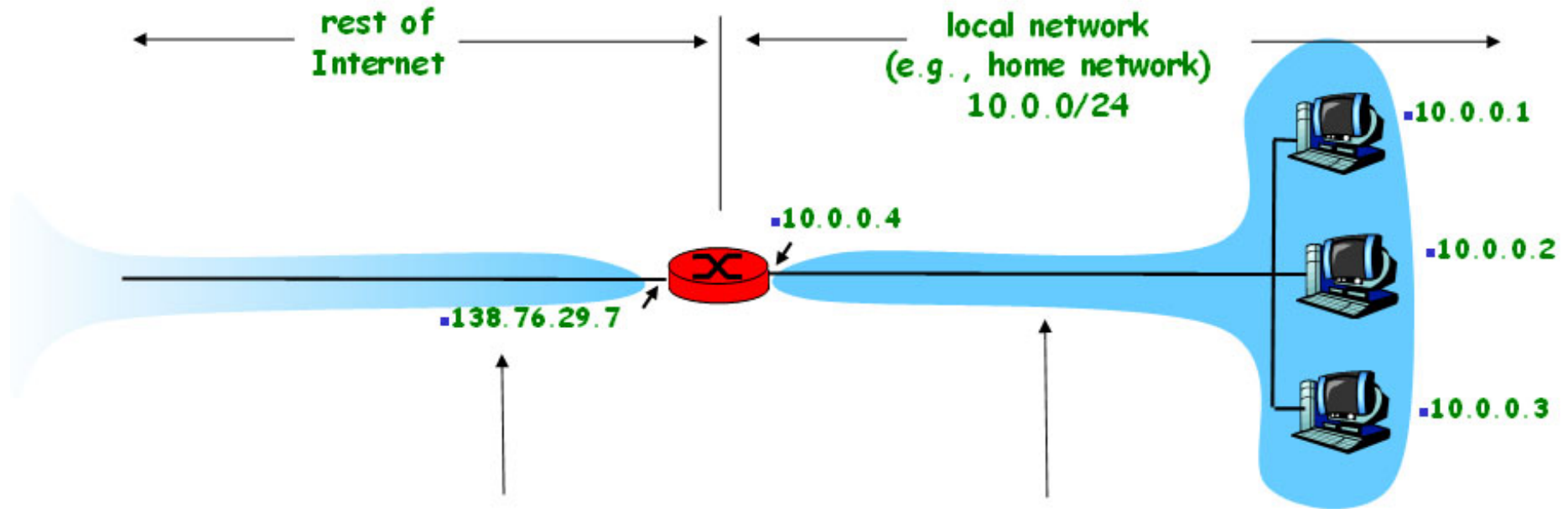
# Dual-Homed Bastion Host Firewalls



Use of network address translation (NAT) creates another barrier to intrusion from external attackers

Strong overall protection with minimal expense

# Network Address Translation (NAT)



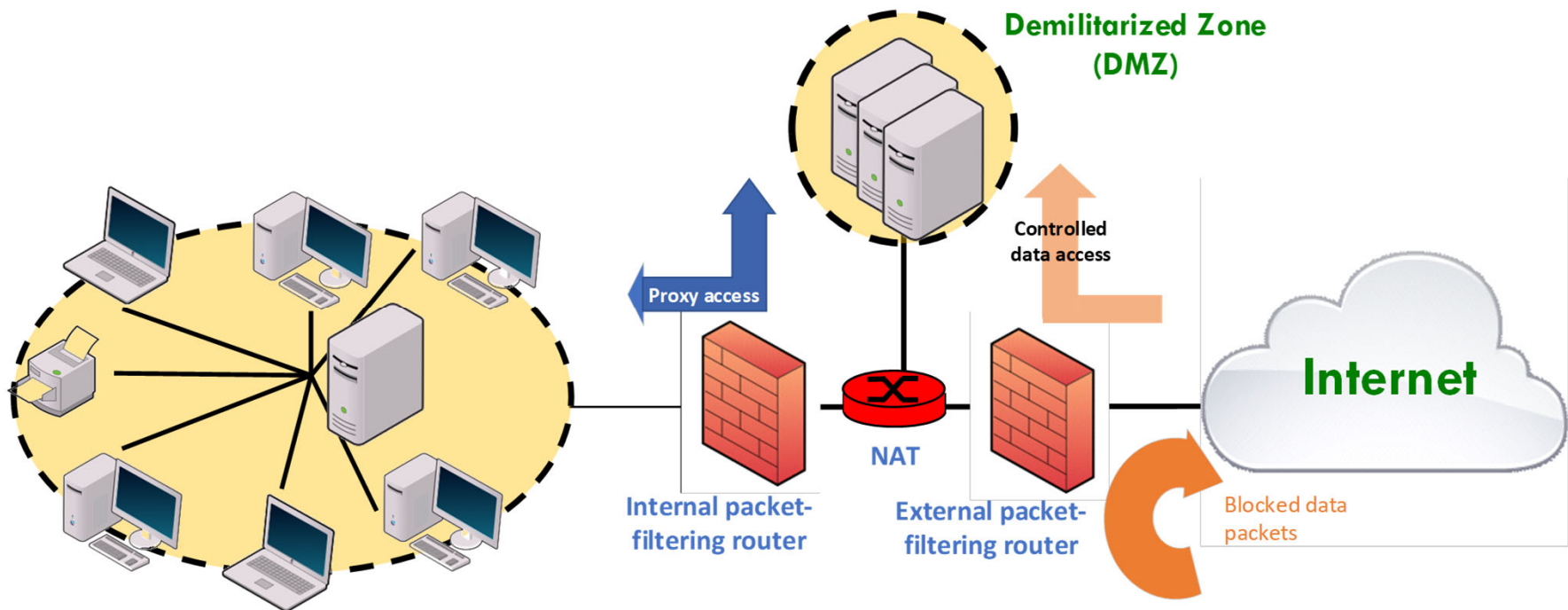
**All datagrams *leaving* local network have **same** single source NAT IP address: 138.76.29.7, different source port numbers**

**destination in this network have 10.0.0/24 address for source, destination (as usual)**

**Illustration: Kurose and Ross**



# Screened Subnet Firewalls (with DMZ)



Dominant architecture used today

Protect the internal networks by limiting external connections

Create an area of known as an extranet



# Selecting the Right Firewall

---

- When selecting firewall, consider a number of factors:
  - What firewall offers right balance between protection and cost for needs of organization?
  - What features are included in base price and which are not?
  - Ease of setup and configuration? How accessible are staff technicians who can configure the firewall?
  - Can firewall adapt to organization's growing network



# Intrusion Detection Systems

---

- Monitor network traffic searching for signs of potential malicious activities
  - Unusual logins, botnet traffic, SQL injections, malformed packets, etc.
- Alert administrators to suspicious activities
- Require someone to monitor and take appropriate actions

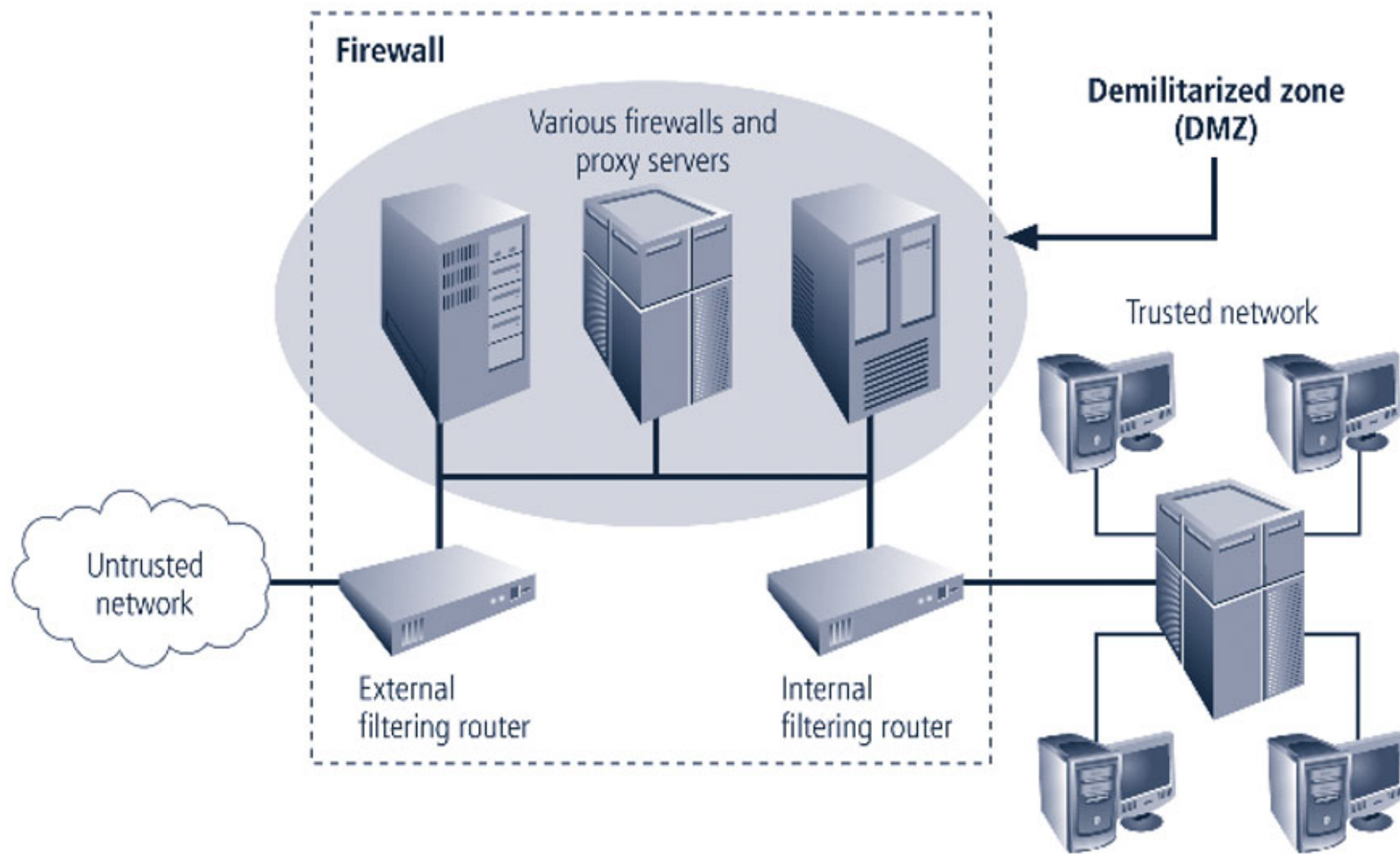


# Intrusion Prevention Systems

---

- After receiving alert of suspicious activities, block suspicious activity automatically
- Intrusion Detection and Prevention System (IDPS) can detect an intrusion and also prevent that intrusion from attacking the organization.

# Firewalls, Proxy Servers, and DMZs





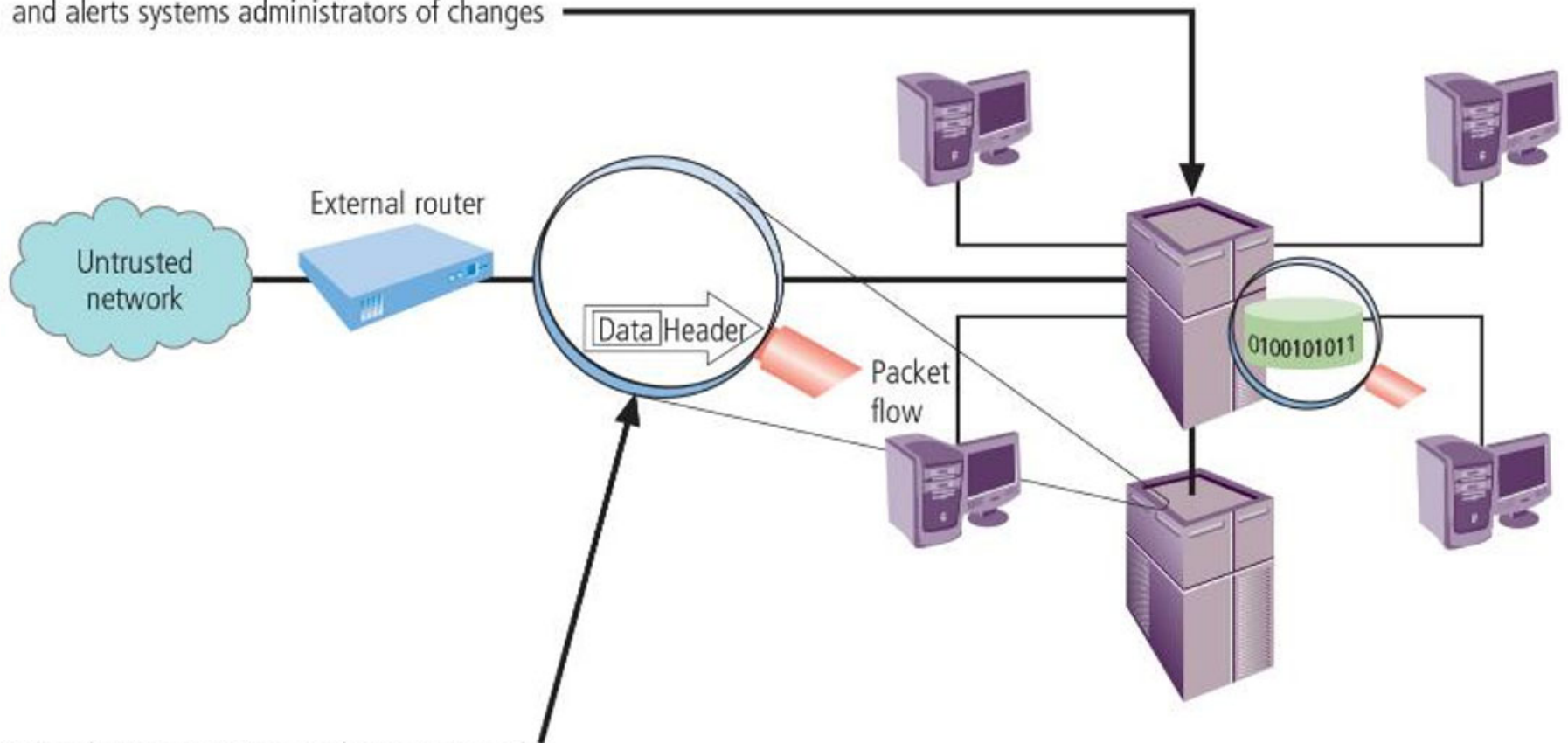
# Two Operation Types of IDPS

---

- Network-based (examines packets on network)
  - Resides on computer or appliance connected to segment of a network; looks for signs of attacks
  - When examining packets, a NIDPS looks for attack patterns
- Host-based (examines the data stored on host)
  - Resides on a particular computer or server and monitors activity only on that system → system integrity verifiers

# Intrusion Detection and Prevention Systems

Host IDPS: Examines the data in files stored on host and alerts systems administrators of changes



Network IDPS: Examines packets on network and alerts administrators of unusual patterns



# Two subtypes of NIDPS

---

- Wireless NIDPS
  - Monitors and analyzes wireless network traffic
  
- Network behavior analysis (NBA) systems
  - Examine network traffic to identify problems related to the flow of traffic
  - Offer intrusion prevention capabilities
  - Types of events commonly detected include DoS attacks, scanning, worms, unexpected application services, policy violations





# NIDPS (cont'd.) 1/2

---

- Advantages of NIDPSs
  - Good network design and placement of NIDPS can enable an organization to monitor a large network with few devices
  - NIDPSs are usually passive and can be deployed into existing networks with little disruption to normal network operations
  - NIDPSs are not usually susceptible to direct attack and may not be detectable by attackers



# NIDPS (cont'd.) 2/2

---

- Disadvantages of NIDPSs
  - Cannot analyze encrypted packets
  - Require access to all traffic to be monitored
  - Can become overwhelmed by network volume and fail to recognize attacks
  - Cannot reliably ascertain if attack was successful or not
  - Some forms of attack are not easily discerned by NIDPSs, specifically those involving fragmented packets



# Host-Based IDPS (HIDPS)

---

- Resides on a particular computer or server (host) and verifies activity only on that system  
→ system integrity verifier
- Benchmark and monitor the status of key system files and detect when intruder creates, modifies, or deletes files
- Advantage over NIDPS: can usually be installed in a way that it can access encrypted information when traveling over network



# Advantages of HIDPSs

---

- Can detect local events on host systems and detect attacks that may elude a network-based IDPS
- Can access encrypted traffics because HIDPS functions on host system, where encrypted traffic will have been decrypted and is available for processing
- Can detect inconsistencies in how applications and systems programs were used by examining records stored in audit logs



# Disadvantages of HIDPSs

---

- Require more management effort to install, configure, and operate
- Can use large amounts of disk space for the host OS audit logs
- Vulnerable both to direct attacks and attacks against host operating system (e.g., susceptible to some denial-of-service attacks)
- Can inflict a performance overhead on its host systems
- Does not detect multi-host scanning, nor scanning of non-host network devices



# IDPS Detection Methods

---

- Signature-based (a.k.a. knowledge-based) IDPS
  - Examine data traffic in search of patterns that match known signatures
- Anomaly-based (a.k.a. behavior-based) IDPS
  - Compare network traffic to the traffic that is known to be normal (called clipping level)
- Stateful protocol analysis (SPA) IDPS
  - Compares predetermined normal profiles against observed traffic
- Log file monitors (LFM)
  - Reviews log files generated by servers and network devices



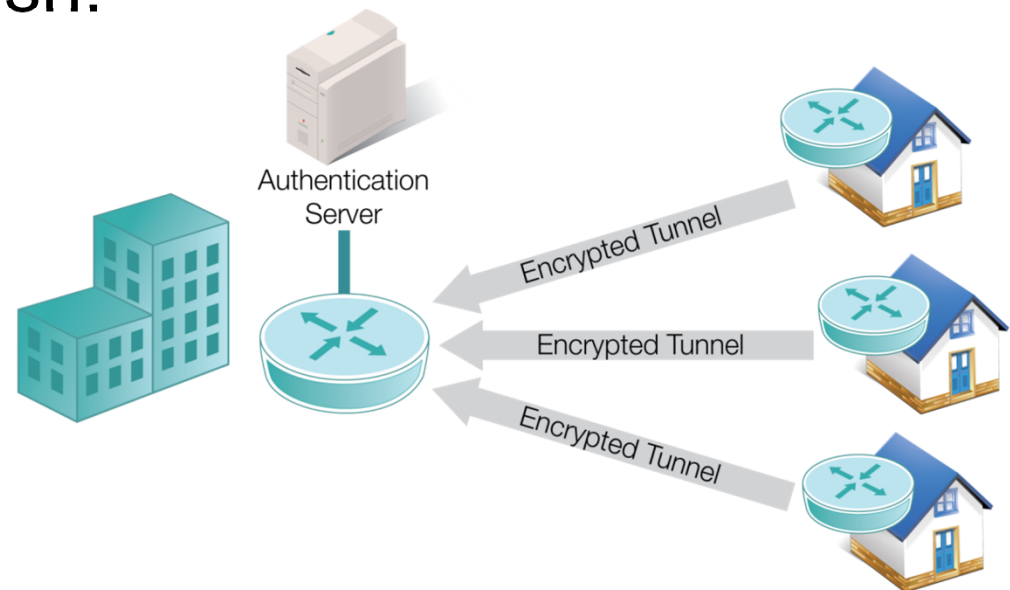
# IDPS Response Behavior

---

- IDPS responses can be classified as active or passive
  - Passive response: setting off alarms or notifications, collecting passive data through SNMP traps
  - Active response: collecting additional information about the intrusion, launching response software, modifying the network environment, taking action against the intrusion
- Many IDPSs can generate routine reports and other detailed documents.

# Virtual Private Networks (VPNs)

- Private and secure network connection between systems that uses data communication capability of unsecured and public network
- VPN must accomplish:
  - Encapsulation
  - Encryption
  - Authentication



**CISCO VPN:**

[https://www.youtube.com/watch?v=jJdW0\\_yB9vo](https://www.youtube.com/watch?v=jJdW0_yB9vo)



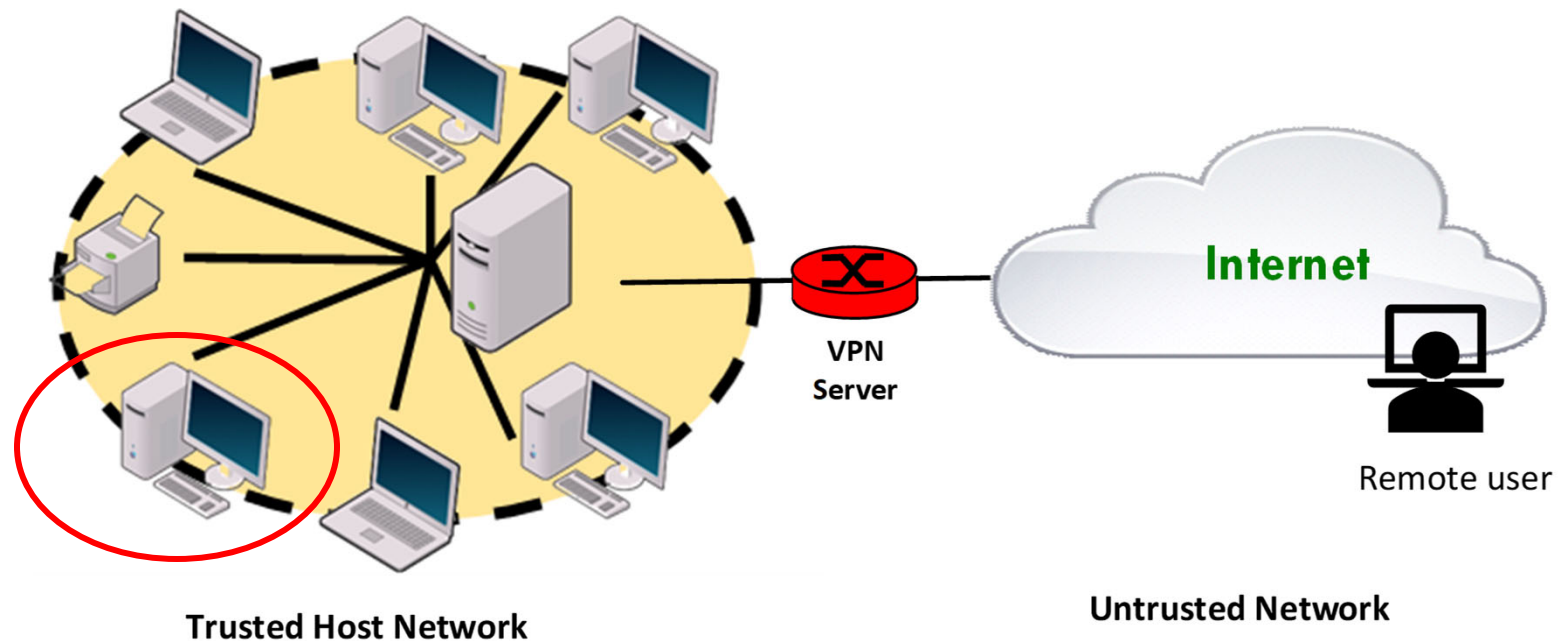


# Virtual Private Networks (cont.)

---

- Three major VPN protocols
  - IPSec (Internet Security Protocol)
  - PPTP (Point to Point Tunneling Protocol)
  - L2TP (Layer 2 Tunneling Protocol)
- Two types of VPN mode
  - Transport Mode: The data within an IP packet is encrypted, but the header information is not
    - Only data is encrypted
  - Tunnel Model: the entire packet is encrypted

# Transport Mode of VPN



- **Allows remote user to establish secure link directly with remote host, encrypting only data contents of packet not header information**



# Transport Mode (remote access VPN)

---

- Allows remote user to establish secure link directly with remote host, encrypting only data contents of packet not header information
- Two popular uses:
  - End-to-end transport of encrypted data
  - Remote access worker connects to office network over the Internet by connecting to a VPN server on the perimeter

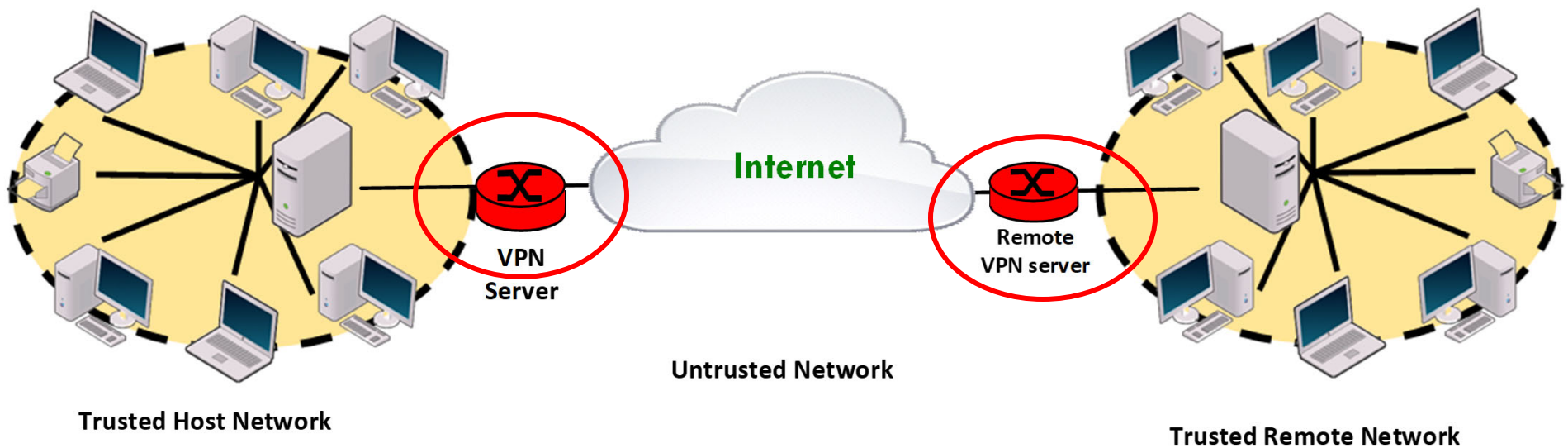


## Tunnel Mode (site-to-site VPN)

---

- Organization establishes two perimeter tunnel servers which act as encryption points, encrypting all traffic that will traverse unsecured network
- Primary benefit to this model is that an intercepted packet reveals nothing about true destination system
- Example of tunnel mode VPN: Microsoft's Internet Security and Acceleration (ISA) Server

# Tunnel Mode of VPN



- Primary benefit to this model is that an intercepted packet reveals nothing about true destination system



# Zero-Trust Network Access (ZTNA)

---

- Only authorized entities can access resources, regardless of whether they are inside or outside the organization's network.
- The Key Concepts of ZTNA
  - Identity-based Access Control using MFA - No one is trusted by default
  - Least privilege access – granting the minimum level of necessary access
  - Continuous verification - Never Trust, Always Verify
  - Microsegmentation



# Summary

---

- Network Basic
  - TCP/IP Family Protocol and OSI 7 Layers
- Network Security Devices
  - Firewalls: Types of Firewalls (Forward and Reverse Firewalls), Firewall Processing Modes (packet filtering, MAC layer, Dynamic stateful firewalls, proxy servers)
  - IDPS: Types of IDPS, Detection Methods
- Network Security Techniques
  - Virtual Private Networks (VPN)
  - Zero Trust Network Access