

Introduction to Bayesian tracking

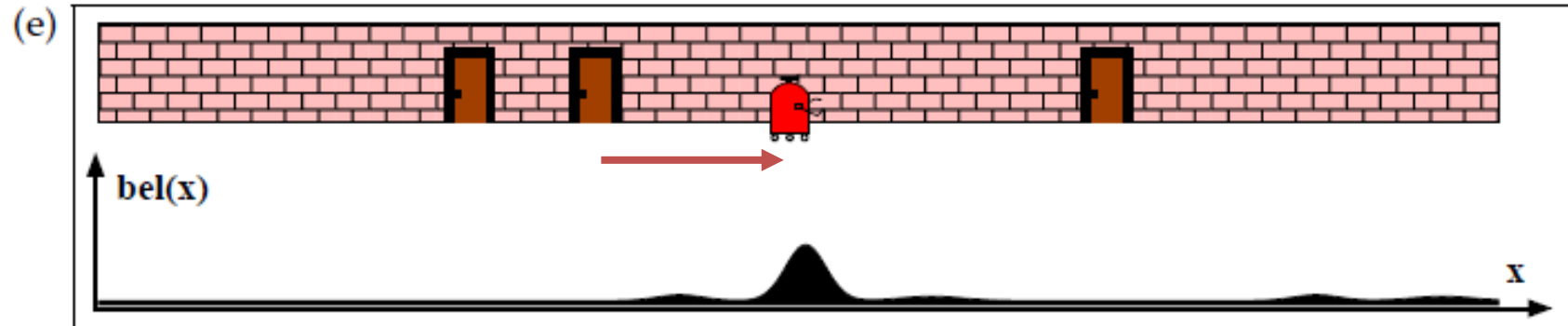
Doz. G. Bleser

Prof. Stricker

Computer Vision: Object and People Tracking



Reminder: introductory example

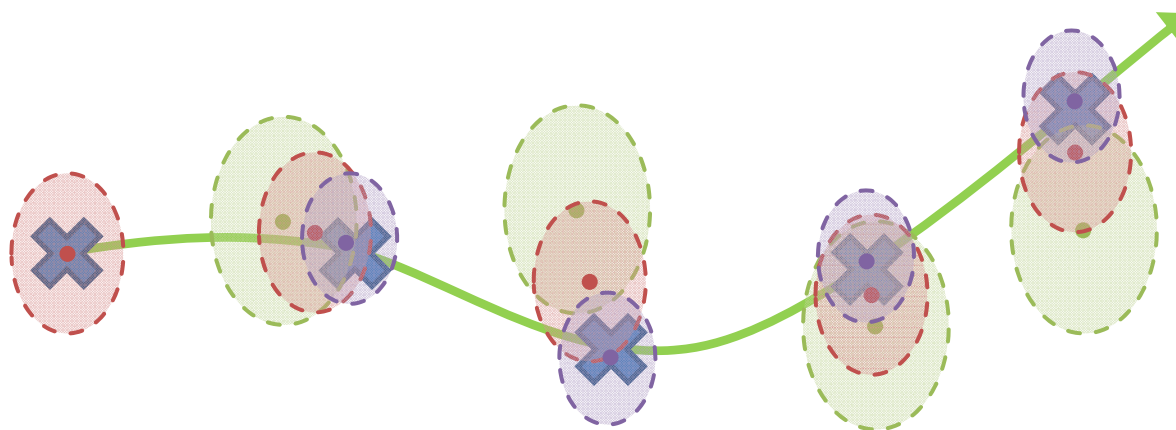


- Goal:
 - Estimate **posterior belief** or **state distribution** based on **control data** and **sensor measurements**
 - Information represented as **probability density function**
- State: position of robot in corridor
- Control data: odometry
- Measurements: door sensors

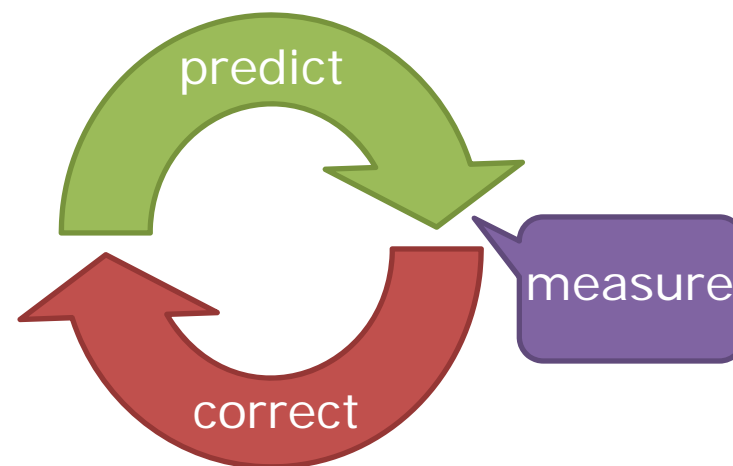


Recursive Bayesian filtering

- **Key idea 1:** Probability distributions represent our belief about the state of the dynamical system



- **Key idea 2:** Recursive cycle
 1. Predict from motion model
 2. Sensor measurement
 3. Correct the prediction...repeat





Outline

- Reminder: Basic concepts in probability
- Terminology, notation, probabilistic laws
- Bayes filters



Joint and Conditional Probability

- Let X and Y denote two random variables:

$$p(x, y) = p(x|y)p(y)$$

- If X and Y are **independent** (carry no information about each other) then:

$$\begin{aligned} p(x, y) &= p(x)p(y) \\ p(x|y) &= p(x) \end{aligned}$$



Joint and Conditional Probability: example

- Ideal cube, dice toss: $G=\{2, 4, 6\}$, $A=\{4, 5, 6\}$
- $p(G) = ?$
- $p(A) = ?$
- $p(G, A) = ?$
- $p(G|A) = ?$



Joint and Conditional Probability: example

- Ideal cube, dice toss: $G=\{2, 4, 6\}$, $A=\{4, 5, 6\}$
- $p(G) = \frac{1}{2}$
- $p(A) = \frac{1}{2}$
- $p(G, A) = p(\{4,6\}) = \frac{1}{3}$
- $p(G|A) = \frac{p(G,A)}{p(A)} = 2 p(\{4,6\}) = \frac{2}{3}$



Theorem of Total Probability, Marginals

Discrete case

$$\sum_x p(x) = 1$$

$$p(x) = \sum_y p(x, y)$$

$$p(x) = \sum_y p(x|y)p(y)$$

Continuous case

$$\int_{-\infty}^{\infty} p(x) = 1$$

$$p(x) = \int p(x, y) dy$$

$$p(x) = \int p(x|y)p(y) dy$$



Bayes Theorem

- In the context of state estimation:
 - Assume x is a quantity that we want to infer from y
 - ➔ Think of x as state and y as sensor measurement

Generative model: how state variables cause sensor measurements

$$\boxed{p(x|y)} = \frac{\boxed{p(y|x)p(x)}}{\boxed{p(y)}} = \frac{\textit{likelihood} \cdot \textit{prior}}{\textit{evidence}}$$

Posterior
probability

Independent of x
➔ denoted as normalizer η

Important: in this lecture, we will freely use η in different equations to denote normalizers, even if their actual values differ!



Conditional Independence

- All rules presented so far can be conditioned on an arbitrary random variable, e.g. Z

$$p(x|y, z) = \frac{p(y|x, z)p(x|z)}{p(y|z)}$$

$$p(x, y|z) = p(x|y, z)p(y|z)$$

- **Conditional Independence:** x and y are independent, given that z is known

$$p(x, y|z) = p(x|z)p(y|z) \quad \text{y carries no information about x, if z is known}$$
$$\Leftrightarrow p(x|z) = p(x|z, y), p(y|z) = p(y|z, x)$$

➔ does not necessarily imply absolute independence



Towards the state estimation problem:
terminology, notation, probabilistic laws

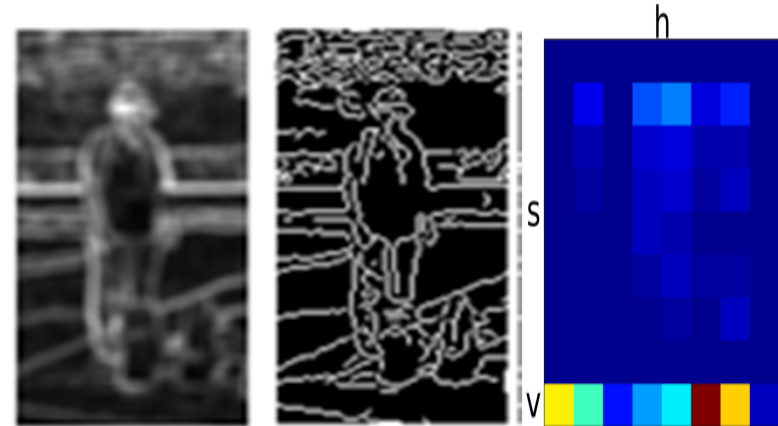


Terminology: overview

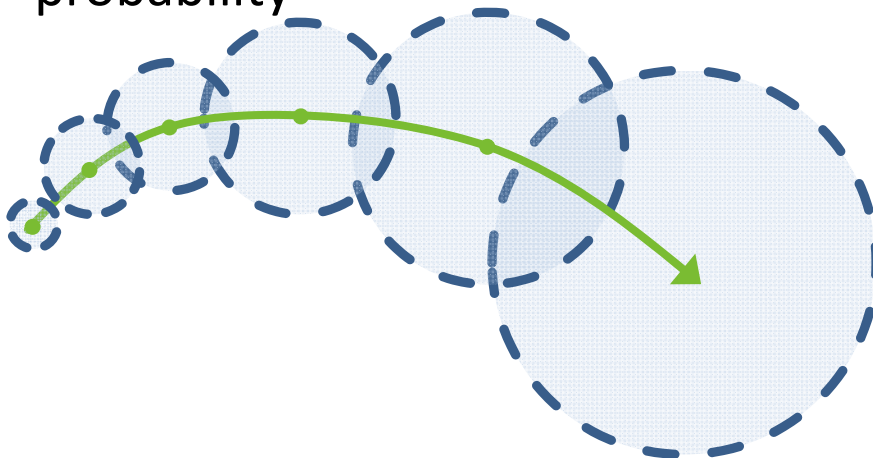
■ State



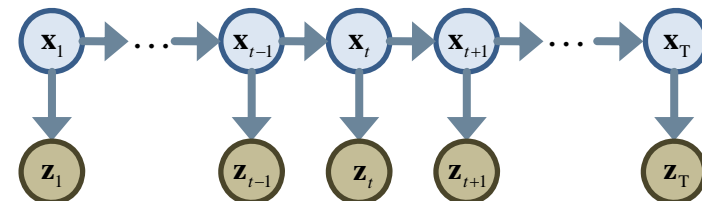
■ Measurement model/likelihood



■ Motion model/transition probability



■ Inference





State

- The environment or world is considered a **dynamical system**
- The **state** contains all information that we want to know about the system
- Notation: x_t denotes the state at time t
- A state is called **complete**, if it is the best predictor for the future
→ knowledge of past states, measurements, or controls carries no information about evolution of the state in the future

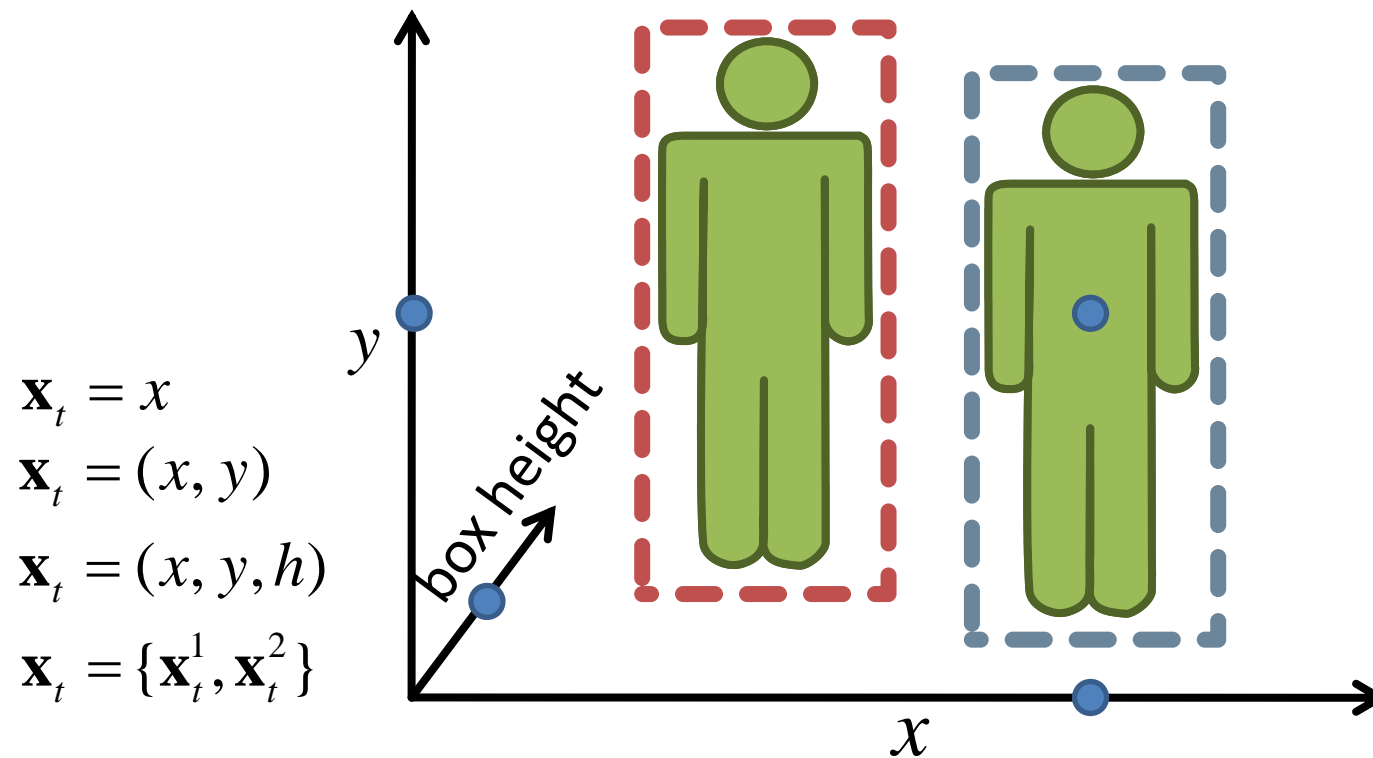
Markov chain

- Typical examples of states:
 - Object pose/velocity in global coordinate system → continuous, dynamic
 - 3D positions of landmarks → continuous, stationary
 - Whether a sensor is broken or not → discrete, dynamic
 - Sensor biases → discrete, stationary



State: examples

- Example for people tracking in 2D images





State: example

- Object defined by a point in an image
 - position
 - velocity
 - acceleration

$$\mathbf{x}_t = (x, y)$$

$$\mathbf{x}_t = (x, y, \dot{x}, \dot{y})$$

$$\mathbf{x}_t = (x, y, \dot{x}, \dot{y}, \ddot{x}, \ddot{y})$$



Saad Ali and Mubarak Shah, [Floor Fields for Tracking in High Density Crowd Scenes](#),
European Conference on Computer Vision (ECCV), 2008.

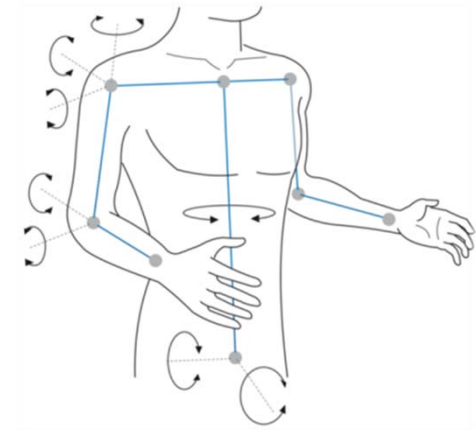


State: examples

- Camera/object pose
(rotation, translation)



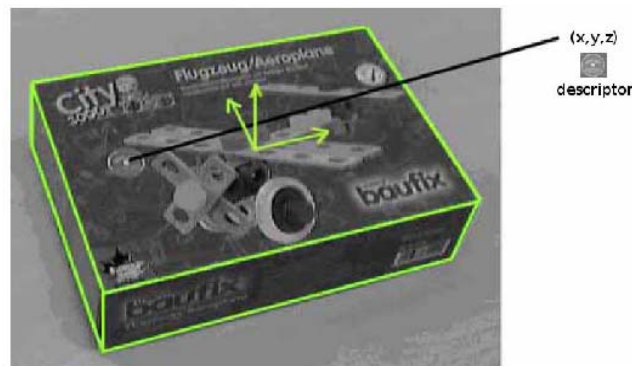
- Joint angles





Measurements

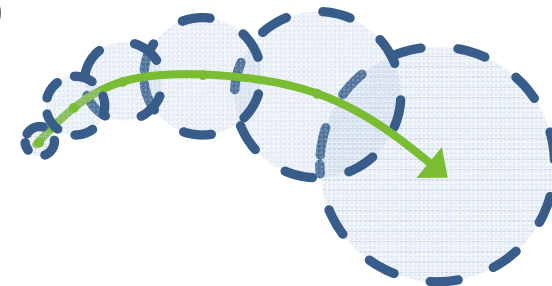
- **Sensor measurements** provide noisy (indirect) information about the state of the dynamical system under consideration
- Notation:
 - z_t denotes a measurement at time t
 - $z_{t_1:t_2}$ denotes the set of all measurements acquired from time t_1 to t_2
- Typical examples of sensor measurements:
 - Camera images (pixel-/feature-/object-level)
 - Inertial measurements
 - GPS coordinates





Control inputs

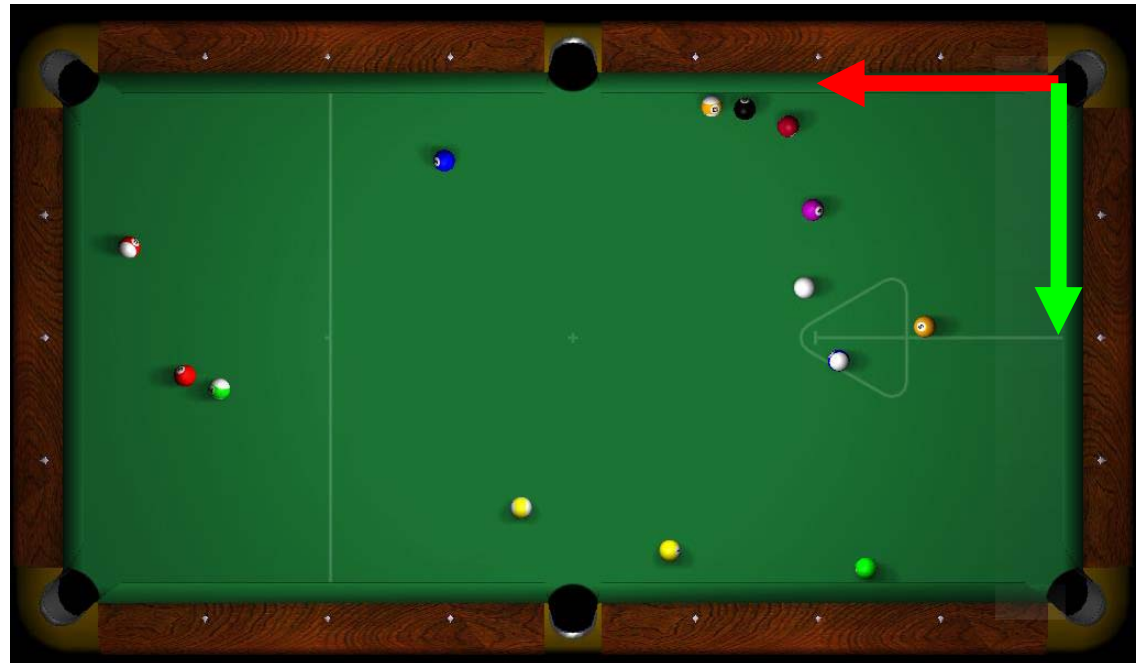
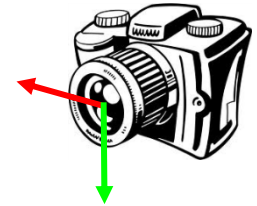
- **Control inputs** carry noisy information about the change of the dynamic system under consideration
- Notation:
 - u_t denotes control data at time t
 - u_t corresponds to the change of the state in time interval $(t - 1; t]$
 - $u_{t_1:t_2} = u_{t_1}, u_{t_1+1}, \dots, u_{t_2}$ denotes sequences of control data
- Typical examples of control inputs:
 - Velocity: setting the velocity of a robot to 10 cm/s for the duration of 5 seconds suggests that the robot is 50 cm ahead of its pose before
 - Odometry: odometers measure the revolution of wheels
 - **No input** (often the case in visual tracking)





State estimation example

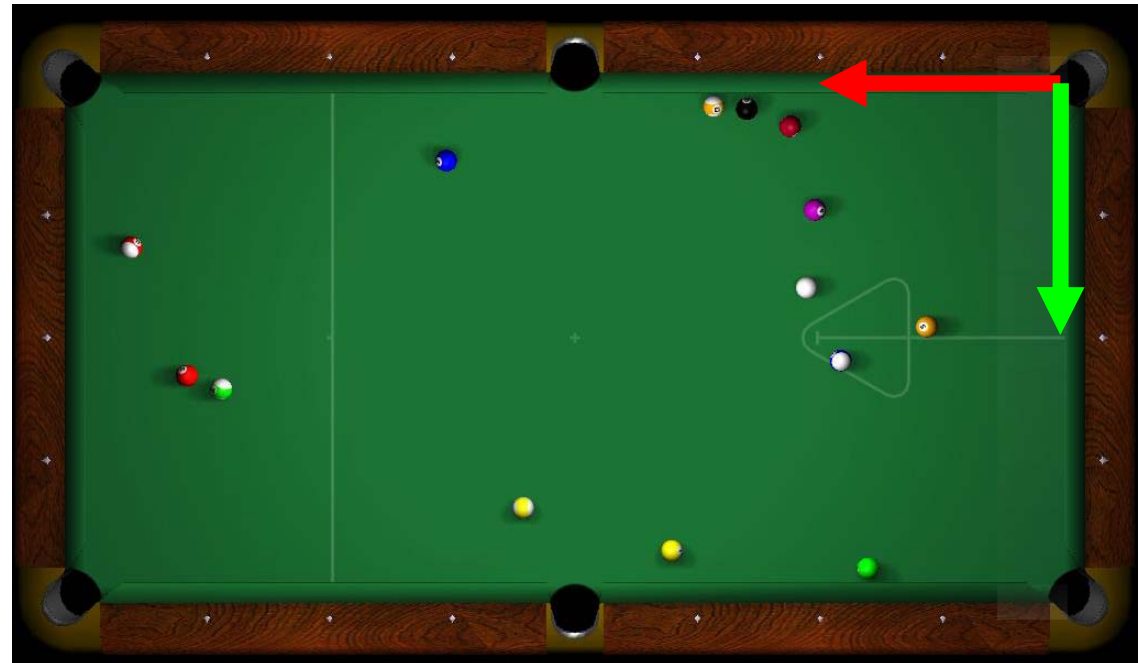
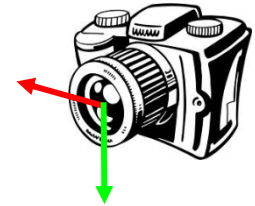
- **Dynamical system:** tracking of billard balls by means of a camera looking from above (without spin, collision, etc.)
- **Pre-requisite:** camera pose known with respect to table





State estimation example

- **Dynamical system:** tracking of billard balls by means of a camera looking from above (without spin, collision, etc.)
- **Pre-requisite:** camera pose known with respect to table
- Which components are contained in:
 - State x_t :
 - Measurement z_t :
 - Control input u_t :





State estimation example

- **Dynamical system:** tracking of billard balls by means of a camera looking from above (without spin, collision, etc.)
- **Pre-requisite:** camera pose known with respect to table
- Which components are contained in (simple model):
 - State $x_t = (p_x, p_y, \dot{p}_x, \dot{p}_y)$ [m]
➔ position and velocity in reference frame of billard table
 - Measurement $z_t = (i_x, i_y)$ [Pixel]
➔ pixel position of ball in camera image
 - Control input $u_t = ()$
➔ empty, however, we can assume constant velocity during a time interval
- Question: how could the Markov assumption be violated here?
 - E.g. badly calibrated camera
 - Interaction with other balls or table (collisions)
 - Physical aspects: spin, friction, ...



Probabilistic generative laws

- The evolution of state and measurements is governed by probabilistic laws
- State x_t is generated stochastically from state x_{t-1} :

$$p(x_t | x_{0:t-1}, z_{1:t-1}, u_{1:t})$$

- Assuming that the state is **complete**:

$$p(x_t | x_{0:t-1}, z_{1:t-1}, u_{1:t}) = p(x_t | x_{t-1}, u_t)$$

Markov assumption:
example of conditional
independence



Probabilistic generative laws

- Measurement z_t is generated stochastically from state x_t :

$$p(z_t | x_{0:t}, z_{1:t-1}, u_{1:t})$$

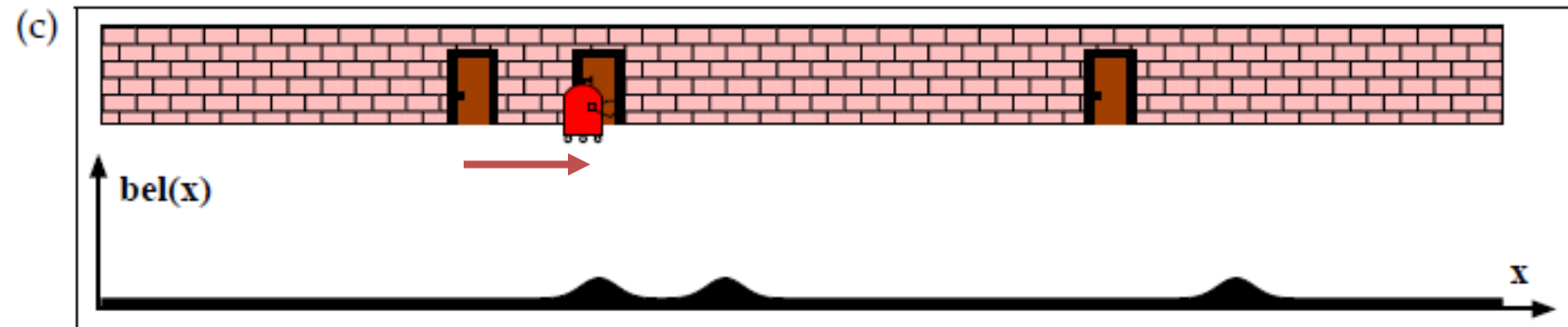
- Assuming that the state is **complete**:

$$p(z_t | x_{0:t}, z_{1:t-1}, u_{1:t}) = p(z_t | x_t)$$

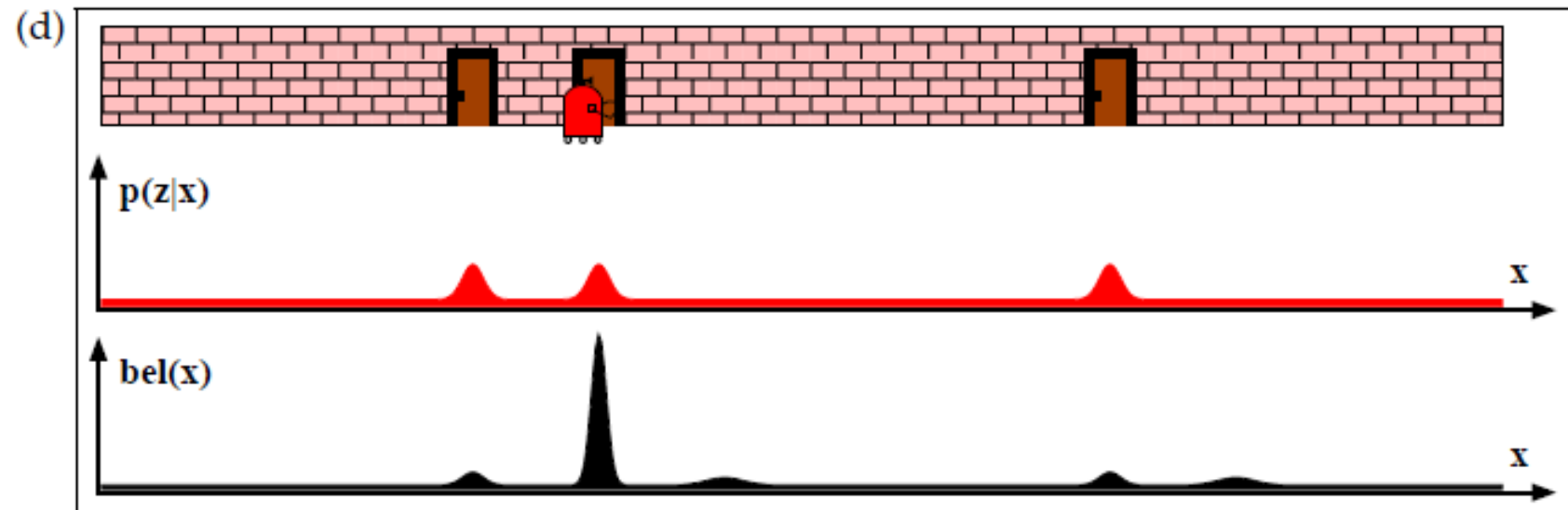
Another Markov assumption
(conditional independence)



Introductory example



Odometry input u_1 : 1m forward.



Measurement z_2 : here is a door.



Probabilistic generative laws

Motion
model

$p(x_t | x_{t-1}, u_t)$ This is what we model!

Measurement
model

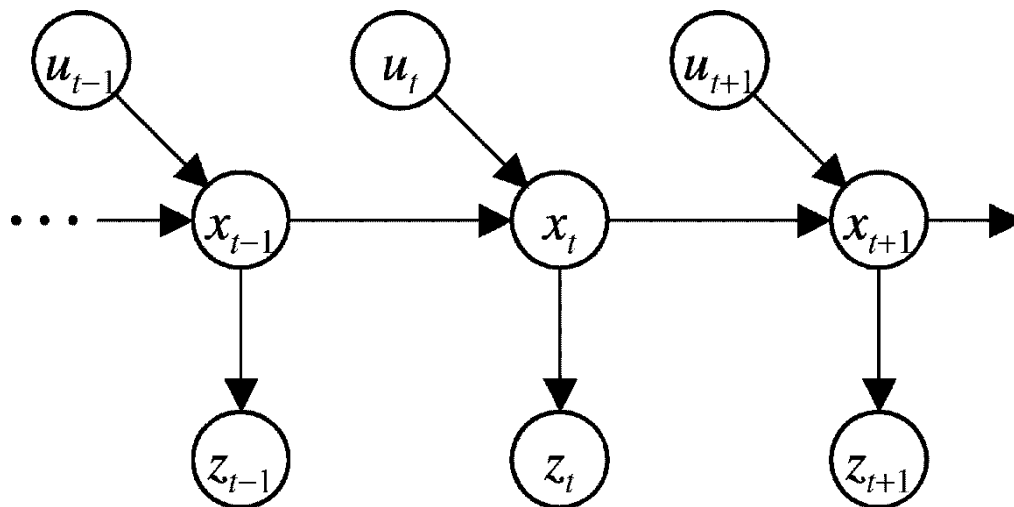
$p(z_t | x_t)$

- State transition probability

- Specifies, how the state evolves over time as a function of the previous state and the current control data

- Measurement probability/likelihood

- Specifies how measurements are generated as function of the state
- Measurements can be understood as noisy projections of the state



Dynamic Bayesian network/
Hidden Markov model



Belief

- In **Bayesian inference**, we usually want to estimate the state x_t given sequences of measurements $z_{1:t}$ and control data $u_{1:t}$ and the respective state transition $p(x_t|x_{t-1}, u_t)$ and measurement probabilities $p(z_t|x_t)$
- Our estimate of the true state x_t is also called **belief**:

**Measurement
update/correction:**

calculation of posterior
from predicted state

$$bel(x_t) = p(x_t|z_{1:t}, u_{1:t})$$

Posterior distribution of x_t conditioned on all
available data
→ after including the current measurement z_t

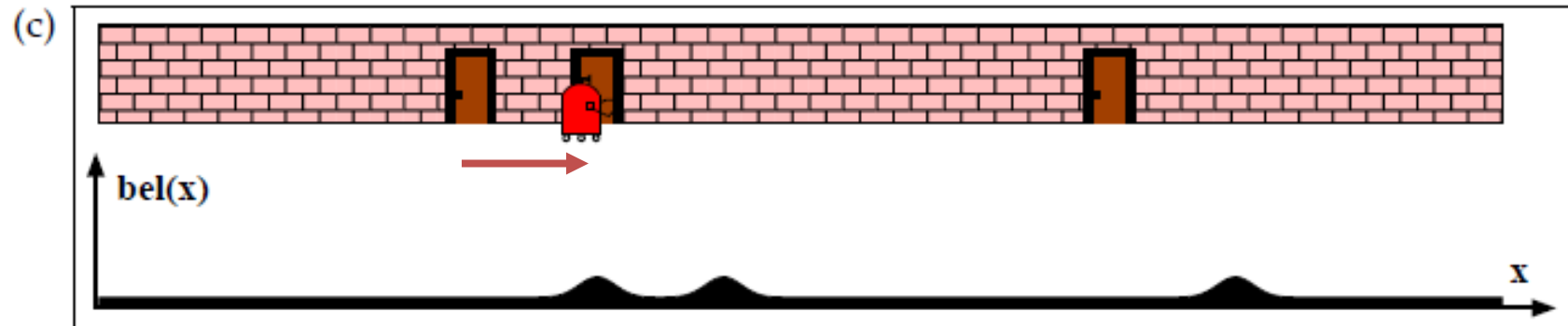
Time update: calculation
of predicted state from
current state and control
input

$$\overline{bel}(x_t) = p(x_t|z_{1:t-1}, u_{1:t})$$

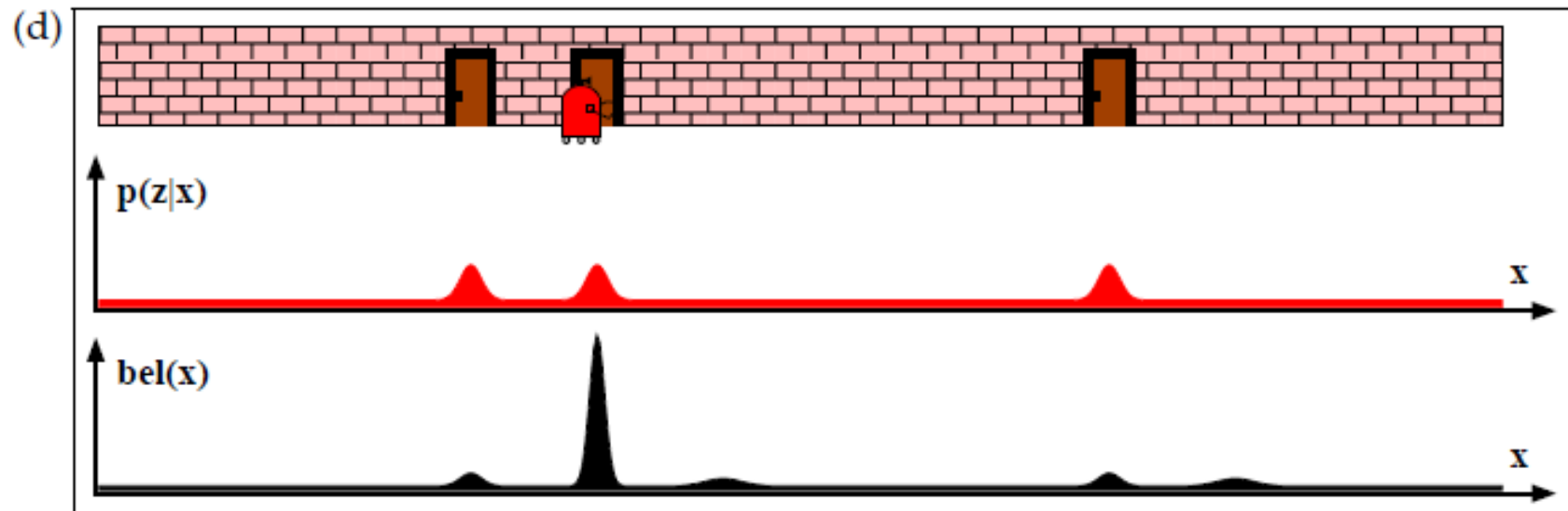
Prediction of x_t before including the current
measurement z_t



Introductory example



Odometry input u_1 : 1m forward.



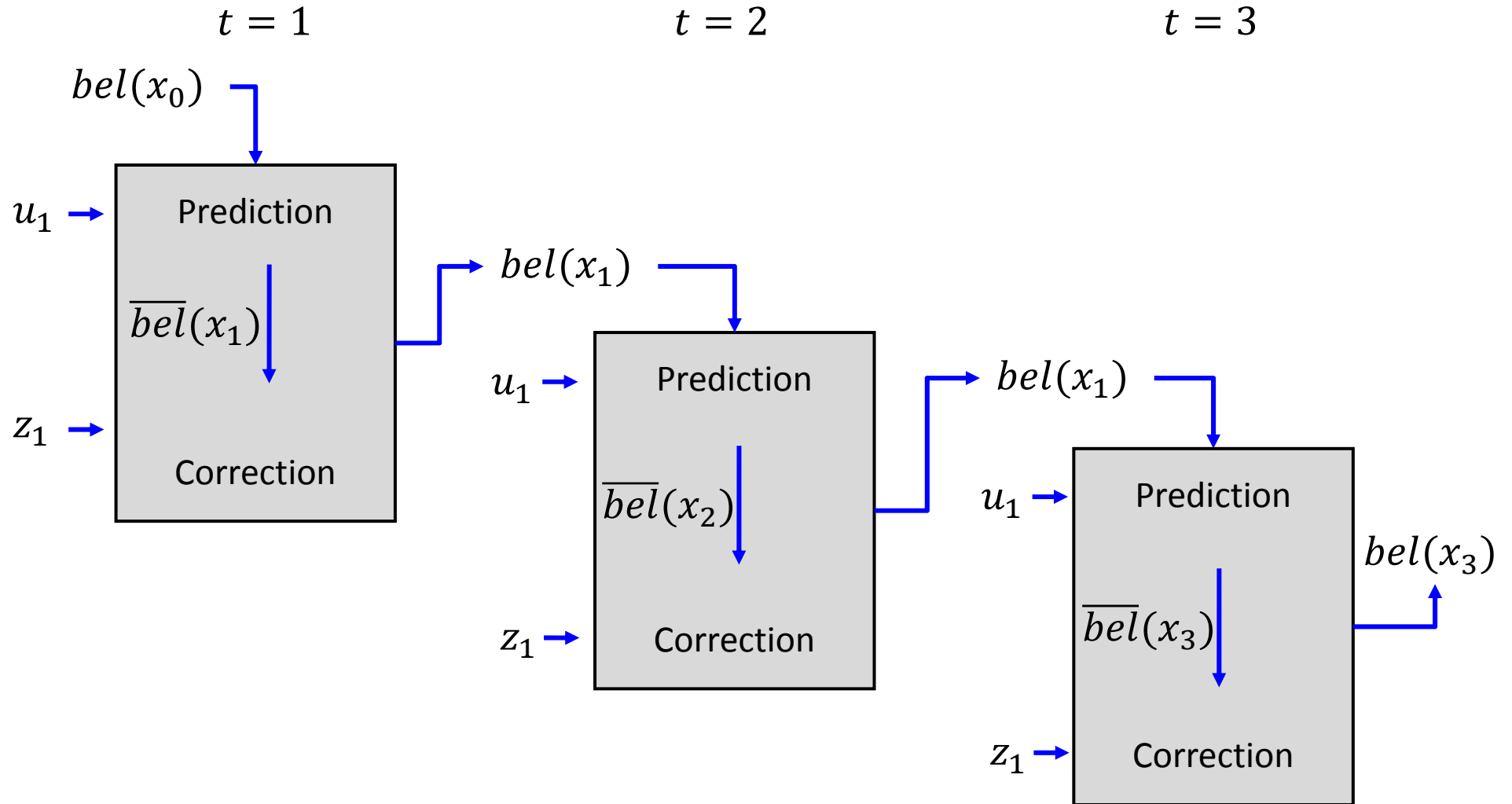
Measurement z_2 : here is a door.



A general algorithm for state estimation
(inference): Bayes filter



Recursive Bayes filter algorithm

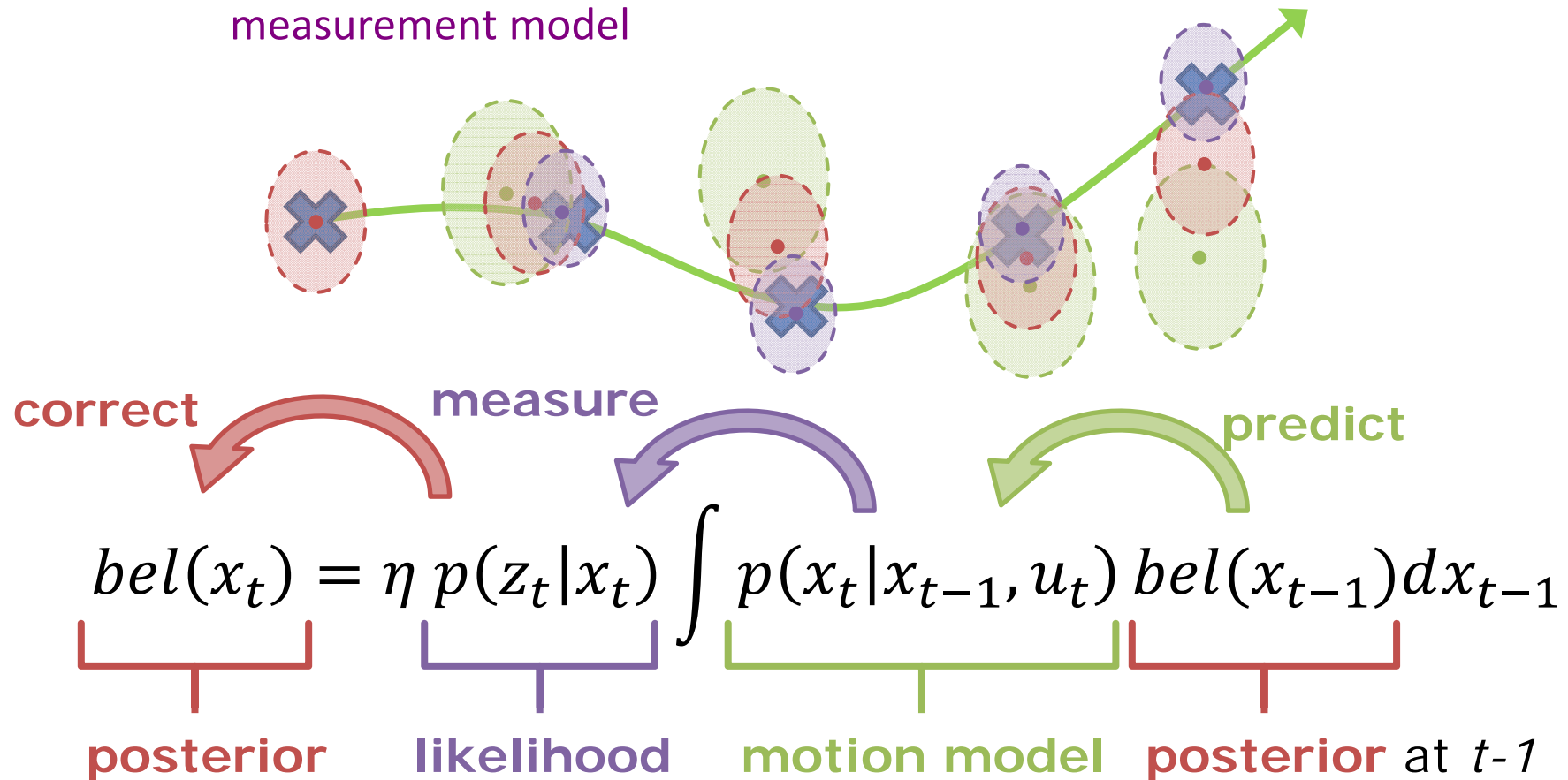


All entities are modelled as random variables with PDFs



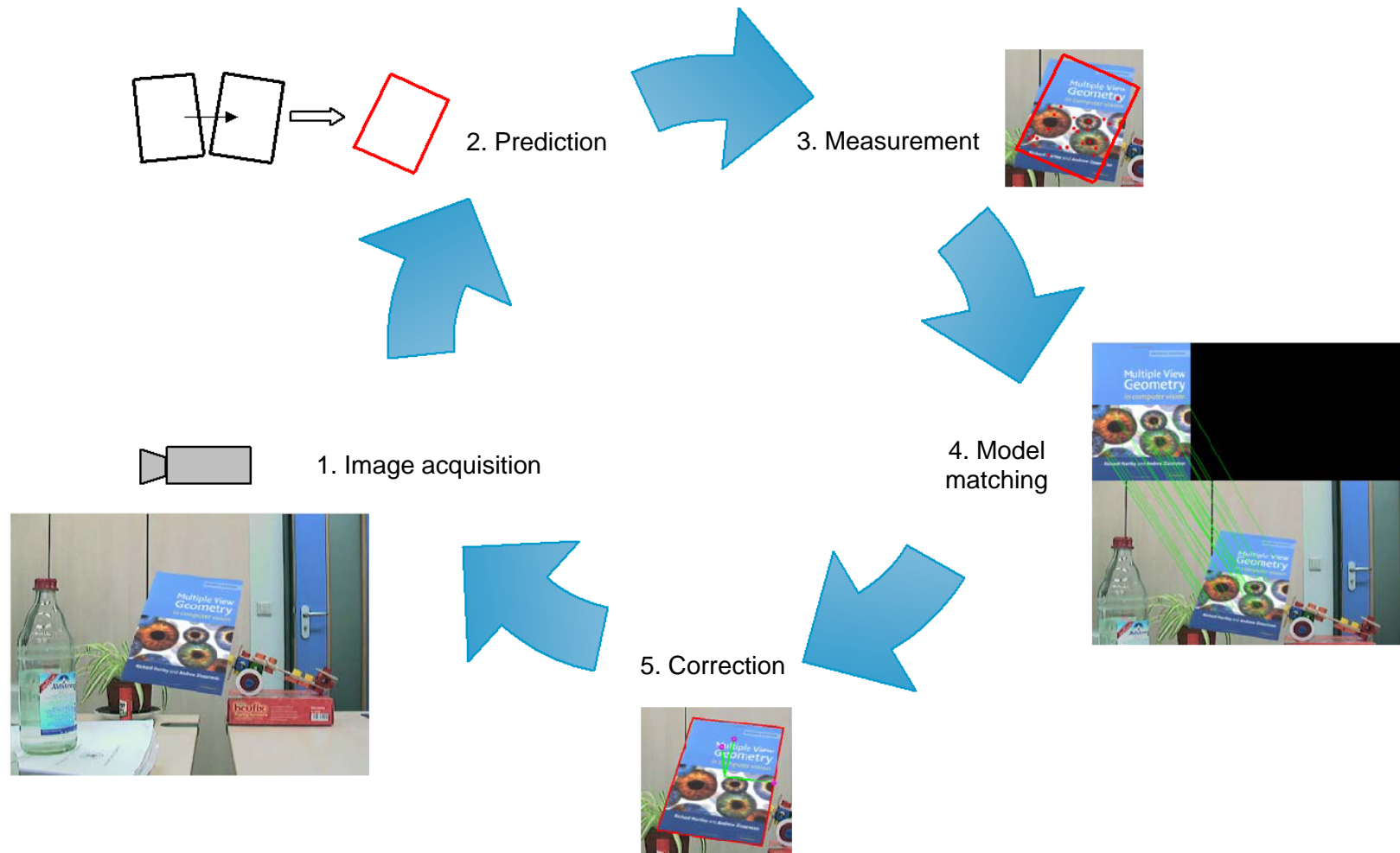
Recursive Bayesian filtering

- Use probability distributions to model the estimation problem
 - Prediction/time update: calculate **prior belief** based on **dynamic model**
 - Correction/measurement update: calculate **posterior belief** based on measurement model





Tracking pipeline





Recursive Bayes filter algorithm

```
1.  Bayes_filter(  $bel(x_{t-1})$ ,  $u_t$ ,  $z_t$  ):  
2.    for all  $x$  do  
3.       $\overline{bel}(x_t)$  = Time_update(  $bel(x_{t-1})$ ,  $u_t$  )  
4.       $bel(x_t)$  = Measurement_update(  $\overline{bel}(x_t)$ ,  $z_t$  )  
5.    endfor  
6.    return  $bel(x_t)$ 
```




Measurement update step derived

$$bel(x_t) = \text{Measurement_update}(\overline{bel}(x_t), z_t)$$

$$\begin{aligned} bel(x_t) &= p(x_t | z_{1:t}, u_{1:t}) \\ &= \frac{p(z_t | x_t, z_{1:t-1}, u_{1:t}) p(x_t | z_{1:t-1}, u_{1:t})}{p(z_t | z_{1:t-1}, u_{1:t})} \\ &= \eta p(z_t | x_t) p(x_t | z_{1:t-1}, u_{1:t}) \\ &= \eta p(z_t | x_t) \overline{bel}(x_t) \end{aligned}$$

Bayes

Markov,
normalizer



Time update step derived

$$\overline{bel}(x_t) = \text{Time_update}(\textcolor{blue}{bel}(x_{t-1}), u_t)$$

Expand using
marginalization

$$\overline{bel}(x_t) = p(x_t | z_{1:t-1}, u_{1:t})$$

$$= \int p(x_t | x_{t-1}, z_{1:t-1}, u_{1:t}) p(x_{t-1} | z_{1:t-1}, u_{1:t}) dx_{t-1}$$

$$= \int p(x_t | x_{t-1}, u_t) p(x_{t-1} | z_{1:t-1}, u_{1:t-1}) dx_{t-1}$$

$$= \int p(x_t | x_{t-1}, u_t) \textcolor{blue}{bel}(x_{t-1}) dx_{t-1}$$

Markov

For a finite state space, the integral turns into a sum



Bayes update rule

$$\underbrace{bel(x_t)}_{\text{Posterior at time } t} = \eta \underbrace{p(z_t|x_t)}_{\text{Measurement likelihood}} \int \underbrace{p(x_t|x_{t-1}, u_t)}_{\text{State transition probability}} \underbrace{bel(x_{t-1})}_{\text{Posterior at time } t-1} dx_{t-1}$$

$\overline{bel}(x_t)$

Dynamic model



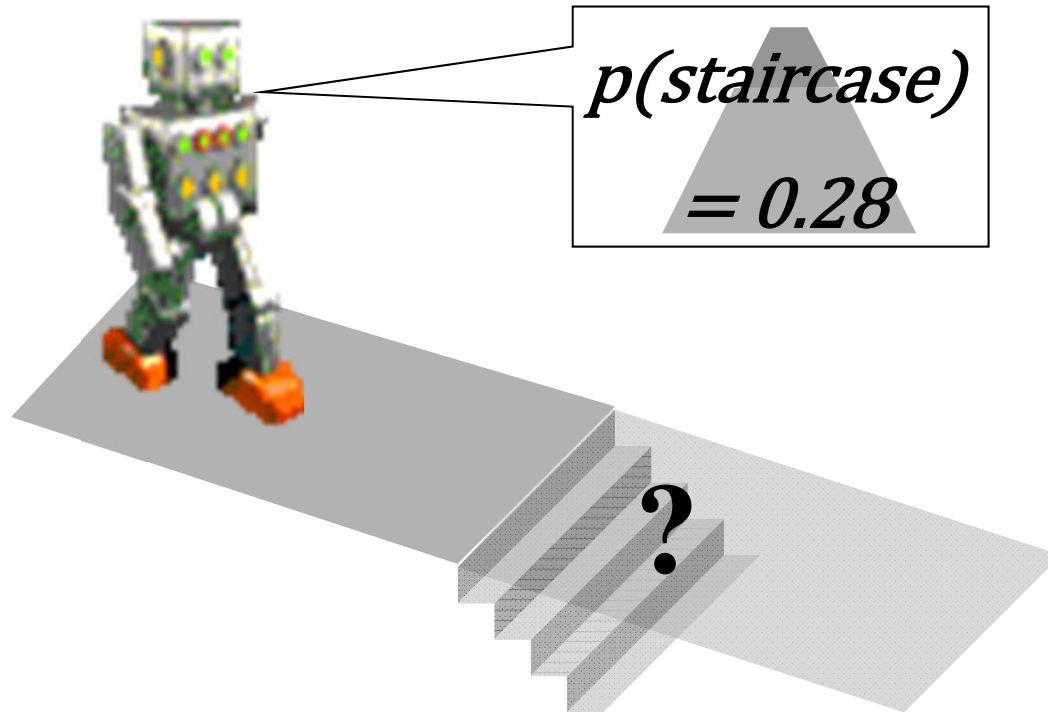
Bayes filter algorithm

Prerequisites:

- Assumption: the world is Markov, i.e. the state is complete
- Given: 3 probability density functions:
 - Initial belief: $p(x_0)$
 - Measurement probability: $p(z_t|x_t)$
 - State transition probability: $p(x_t|x_{t-1}, u_t)$



Hands-on example of Bayesian inference



Sensor model

$$p(\text{image} \mid \text{staircase}) = 0.7$$

$$p(\text{image} \mid \text{no staircase}) = 0.2$$

Prior belief

$$p(\text{staircase}) = 0.1$$

1. for all x do
2. $\text{bel}(x_t) = \eta p(z_t \mid x_t) \overline{\text{bel}}(x_t)$
3. endfor

Bayesian inference (measurement update)

$$p(\text{staircase} \mid \text{image})$$

$$= \frac{p(\text{image} \mid \text{staircase}) p(\text{staircase})}{p(\text{im} \mid \text{stair}) p(\text{stair}) + p(\text{im} \mid \text{no stair}) p(\text{no stair})}$$

$$= 0.7 \bullet 0.1 / (0.7 \bullet 0.1 + 0.2 \bullet 0.9) = 0.28$$



Tip: how to calculate the normalization

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \eta P(y | x) P(x)$$

$$\eta = P(y)^{-1} = \frac{1}{\sum_x P(y | x) P(x)}$$

Algorithm:

$$\forall x : \text{aux}_{x|y} = P(y | x) P(x)$$

$$\eta = \frac{1}{\sum_x \text{aux}_{x|y}}$$

$$\forall x : P(x | y) = \eta \text{aux}_{x|y}$$

The resulting
distribution must
integrate to 1

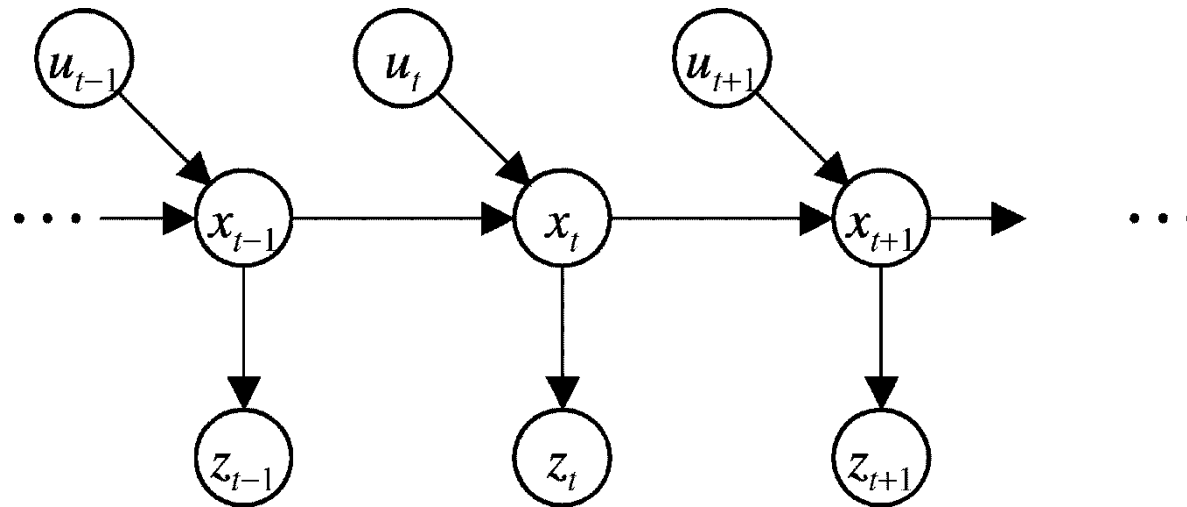


Summary: Bayes filter framework

- **Given:**
 - Stream of measurements $z_{1:t}$ and control data $u_{1:t}$
 - **Measurement model** $p(z_t|x_t)$
 - **Dynamic model** $p(x_t|x_{t-1}, u_t)$
 - **Prior/Initial** probability of the system state $p(x_0)$
- **Wanted:**
 - Estimate of the state x_t of a **dynamical system**
 - The posterior of the state is also called **belief**: $\text{bel}(x_t) = p(x_t|u_{1:t}, z_{1:t})$



Markov Assumption



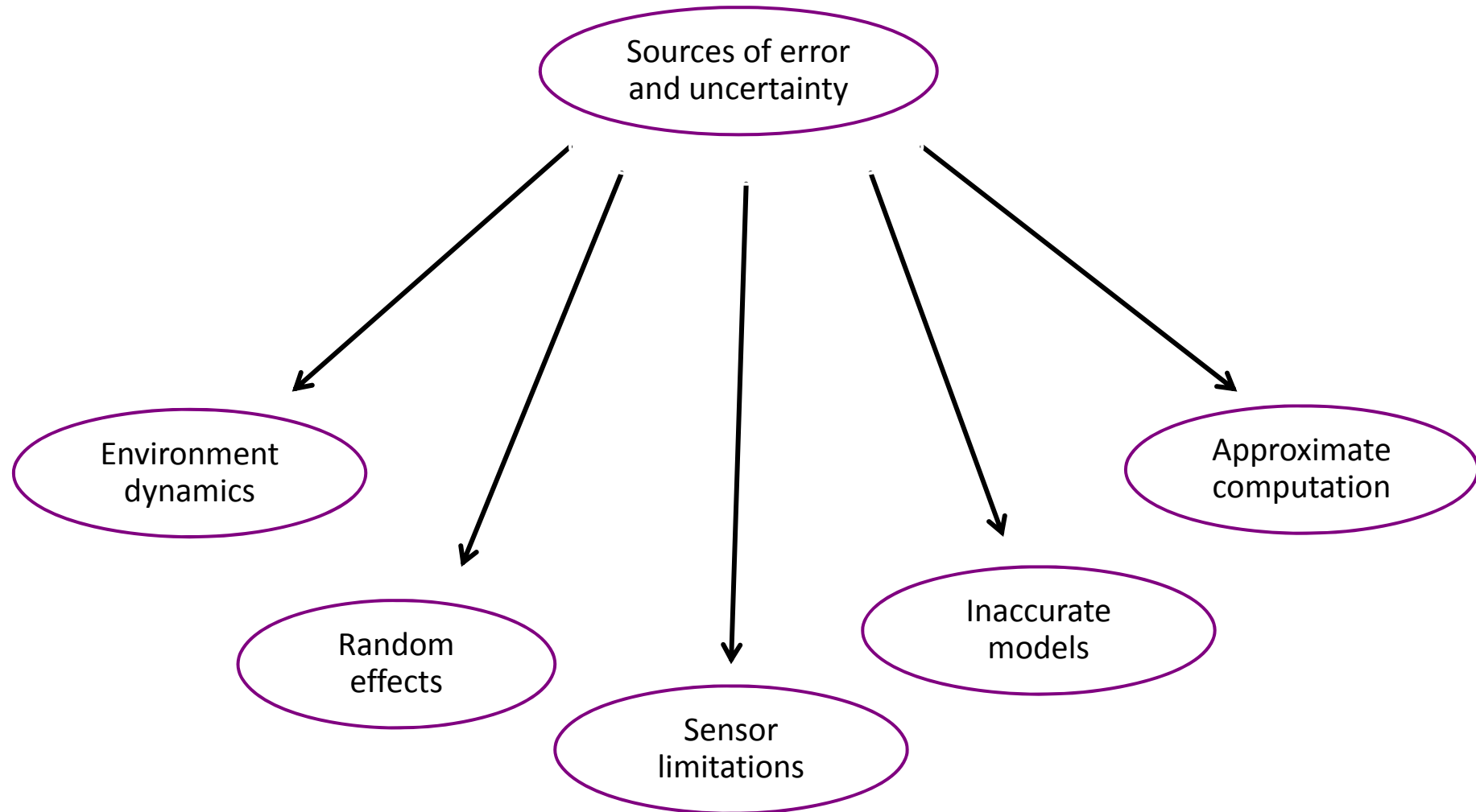
$$p(x_t | x_{0:t-1}, z_{1:t-1}, u_{1:t}) = p(x_t | x_{t-1}, u_t)$$
$$p(z_t | x_{0:t}, z_{1:t-1}, u_{1:t}) = p(z_t | x_t)$$

Underlying Assumptions

- Static world
- Independent noise
- Perfect model, no approximation errors



Reality





Summary: Bayes filters

- Probabilistic tool for **recursively** estimating the **state** of a **dynamical system** from **noisy measurements** and **control inputs**.
- Based on probabilistic concepts such as the **Bayes theorem**, **marginalization**, and **conditional independence**.
- Make a **Markov assumption** according to which the state is a complete summary of the past. In real-world problems, this assumption is usually an approximation!
- Can in the presented form only be implemented for simple estimation problems, requires either...or...
 - closed form solutions for multiplication and integral
 - restriction to finite state spaces



Outlook

- What is missing:
 - Concrete representations for belief
 - Concrete representations for probability density functions
 - Implementable and tractable filter approximations
 - Applicability to complex and continuous estimation problems
 - Hands-on experience
- Readings:
 - Kalman Filtering book by Peter Maybeck, chapter 1:
<http://www.cs.unc.edu/~welch/kalman/maybeck.html>
- Next lectures:
 - Filters: (Extended) Kalman filter
 - Measurement and motion models



Exercise 1

- Available at: <http://av.dfki.de/images/stories/lectures/opt-ss12/exercise1.pdf>
 - Simple computations (probabilistic concepts, Bayes filter)
 - Handling of Gaussians (preparation for next lecture)
- If you want feedback, hand in solutions until June 12
- Tutorial session: Thursday, 14.06.2012, 14:00-15:30, DFKI, room 2.04 (second floor)
 - Discussion of solutions
 - Preparation for next lecture (Bayes filter with Gaussians)
- Any questions?