16/10/20	Abhishikat
	(Upile-up)
Continua	honate of Binemial Heap
//	Document of Key of index 1 to hew you.
//	TILA OLIGANIA AND TIPLE
	void Minheap:: decreasekey (int i int new val)  { harviti] < new val;
	Swap (& Room [i] & Raver [panent (i)]);
	i < parent (i); }
	// It first greduced value to minus infinite, then calls
	// extract min.
	void MinHeap:: deletekey (int i)
	{ decrearchey(i, INT_MIN)
	extract Min ()
	}
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