

CREATURE CAPTURE

Rivers can be Dangerous...

OVERVIEW

A 2d shooting platformer game player have to Catch River Monsters & save the Villagers life....

ART INSPIRATION

- Art style : Cartoony
- Game Example : GONNER



COOL FACTOR

This game is about "Capturing River Creatures"

Target Audience Q



- Players of Age between 12 - 28
- Players who likes watching Cartoons Shows & Animes
- Players who likes ART



Some Games Stats (of same genre)



- Really Popular Games in this genre : Hollow Knight, Celeste, Have a Nice Death , Zombie Catcher, etc
- Reviews : 53764 Positive , 21087 Negative
- LifeTime Gross Revenue : \$43,000 - \$75,000

STORY



During winter of 2018, many dead bodies of villagers found near river of the village. When Postmortem Report of these bodies came, it was found that Deaths are due to hard bite attack probably by a River Monster / Creature, The is Fear related this incident in the whole village

Abhi who in normal days usually goes to swim with his friends in that River Now due to these incidents, His friends rejected to go to swim in that river when asked by "Abhi" and he decided to catch all monsters & End the Fear of River Creatures....

MECHANICS



The Controls are Simple,

- D / Left Arrow Key -> Left
- A / Right Arrow Key -> Right
- Space -> Jump (Double Jump Supported)

Game also gonna depend a lot on **Fluid Mechanics** as Player present beneath water, where Jumps are much slower & Gravity value is Halved

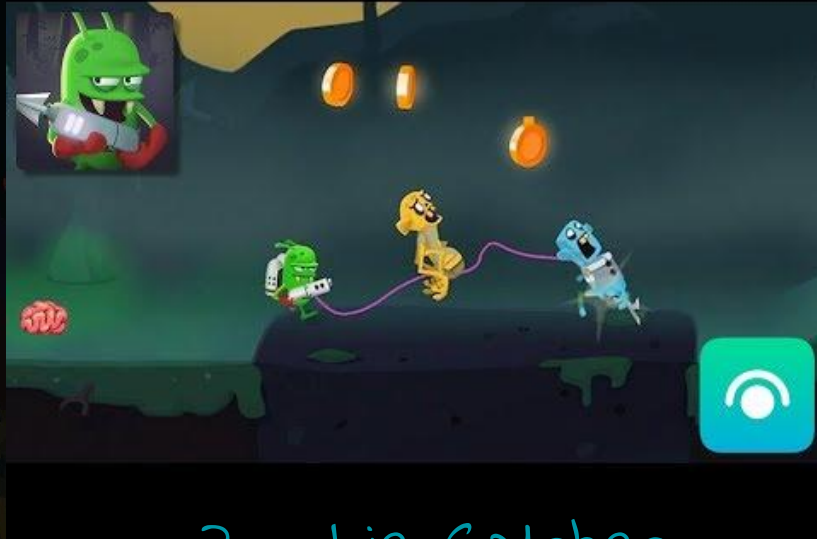
PROGRESSION

Game is Based out of Level Based Progression (with 120+ Levels)

There are also some creepy small river creatures.

Player have to kill all small river creatures to make all the way to the end where there is a **Boss Monster Creature** and when Final Creature at every level got Killed that Creature is added to Player's Monster Lists.

MECHANIC INSPIRATION +



Zombie Catcher

Just instead of Zombies, Player need to Capture River Monster...

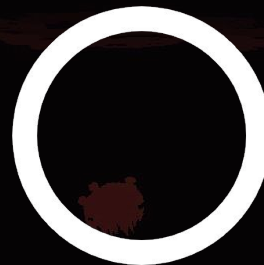
RIVER MONSTER COLLECTION



Monster A



Monster B



Monster C



Monster D



Monster E



Thank You !

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