# Creative Design Activity

StartupLabs 08/30/12



## Part I (15-20 minutes)

- 5 groups of 6 students
- No multiple solutions, you have to reach consensus
- Design a shopping cart
  - 1. Draw an ideal shopping cart
    - 1. Brainstorm ideas, draw > 1
    - 2. Reduce and synthesize
  - 2. Write down the good design aspects, or
    - 1. HOW does it make the "user happy"
    - 2. Is it feasible to make? Does it keep the "manufacturer in the black"
    - 3. Does it keep the "aesthete un-offended"?
  - 3. Iterate!
    - Repeat 1&2 until you converge on a design
    - Email me a pic of your design and have your #2 on paper



## Part II (35 minutes)

#### • JIGSAW!

- 1. 2 people stay, 4 go to other team boards
- 2. 1 person present, 1 record for 4 visitors
- 3. Visitors provide feedback and input from their idea

## • Lather, Rinse, REPEAT

- Jigsaw again, 2 other team members stay (different from 1<sup>st</sup> Jigsaw), others visit a different group
- Jigsaw one last time!



## Part III (10-15 minutes)

- Return to your "home" group
- Review the contributions made by your visitors
- Refine your design
- Revise your design rationale (from Part I, #2)
  - Be prepared to compare to your original
- Take pictures and be prepared to present!
  - We'll look at your before/after pics
  - We'll look at your before/after design rationale



## Part IV (10-15 minutes)

- Presentations (1 minute)
  - The design (on a slide before & after)
  - The design rationale (also before & after)
- We Vote!

