



## Dependencies, Gems and Bundler

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Writing Ruby is pretty easy but chances are you're going to want to share your work or even use something written by somebody else. In this issue of **Uncle John's Bathroom Reader**, we're going to learn about dependency management with **gems** and the infamous **bundler** tool.

All dependency resolution begins at the **gemspec** file. This file allows gems to specify what other gems they are required to have. In specifying dependencies you can specify the version of your dependency in four different ways:

```
Gem::Specification.new do |s|
  # Any version available
  s.add_dependency('json')

  # Any version greater than a specific release
  s.add_dependency('httparty', ['> 0.7'])

  # Any point release of this major version (e.g. 1.1 and 1.2, but not 2.0)
  s.add_dependency('capybara', ['~> 1.0'])

  # This specific release of the gem
  s.add_dependency('sinatra', ['1.3.2'])
end
```

The **gemspec** is a useful way for a gem to specify dependencies, but for a project such as a web application, you will want to use **bundler** and a **Gemfile**. The **Gemfile** uses the same version syntax as the **gemspec** file for specifying project dependencies.

```
source :rubygems

gem 'json'
gem 'httparty', '> 0.7'
gem 'capybara', '~> 1.0'
gem 'sinatra', '1.3.2'
```

A **Gemfile** also will allow you to specify dependencies that are not published to a Gem repository, such as a gem on your local system or even in a remote Git repository!

```
gem 'openbanana', :path => '~/gems/openbanana'
gem 'cucumber', :git => 'git://github.com/cucumber/cucumber.git'
```

This is a useful mechanism for testing pre-release or development versions of gems with your projects, but it requires you preface commands with **bundle exec** in order to pull the dependencies into Ruby properly (e.g. **bundle exec rake -T**). There's not much more to dependency management in Ruby (for better or worse) but between **gemspecs** and **bundler** there is enough flexibility to meet most of your needs.

That's it for this issue of **Uncle John's Bathroom Reader**, now go wash your hands.

### Gemfile.lock:

When you first run **bundle install**, Bundler will create a **Gemfile.lock**. This file contains the specific versions of all the gems resolved when Bundler ran. Future invocations of **bundle install** will use these exact same versions. This ensures all environments are running the same gems; for apps which are deployed, the **Gemfile.lock** should be committed to the repository.

To update a gem, executing **bundle update mygem** will resolve the dependencies, install **mygem** and only update the **Gemfile.lock**.

Because of the **Gemfile.lock**, it's **usually** unnecessary to pin specific versions of gems in the **Gemfile** itself.

### Gemfile Groups:

Bundler allows the specification of "groups" inside of the **Gemfile**. Consider these syntax sugar. When **bundle install** is run, *all* gems must be available, otherwise the command will fail.

### Wanted:

Would you consider yourself an expert on error handling in Java or Ruby? We'd love to see an issue on the gotchas surrounding exceptions in both languages! Contact [ujbr@lookout.com](mailto:ujbr@lookout.com) if you're interested in writing on the subject!