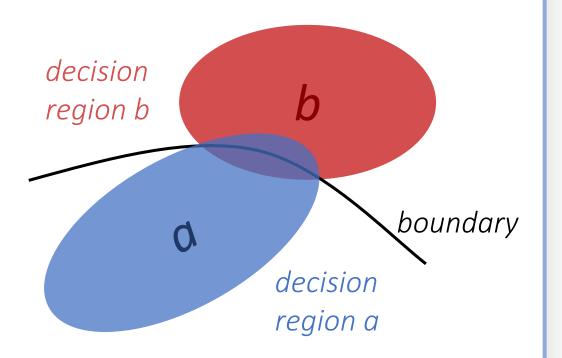
# A new method to calculate classification accuracy

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# Summary

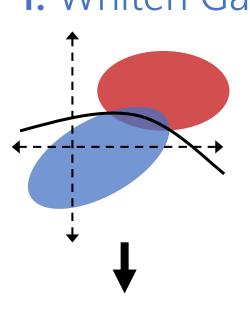
- A decision boundary can optimally classify observations into one of two Gaussians.
- Accuracy is the fraction of the Gaussian masses in the correct decision regions.

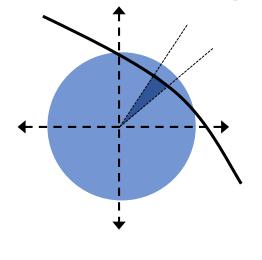


- These mass integrals have no closed form for general Gaussians. Standard numerical methods would be cumbersome, inaccurate and inefficient.
- We present a solution that is fast, accurate and robust across cases.
- Our MATLAB implementation is a complete suite of tools for such classification.

# Method

1. Whiten Gaussian





2. Use closed-form

radial integral

$$dm(\theta) = \int_0^{r_b(\theta)} \frac{e^{-\frac{r^2}{2}}}{2\pi} dr \, \Delta\theta = \frac{\Delta\theta}{2\pi} \left(1 - e^{-\frac{r_b^2(\theta)}{2}}\right)$$

In polar form, the standard normal has a closed-form integral over a small angle within the boundary.

#### 3. Sum radial integral over fixed angle grid

$$m = \sum_{\theta} dm(\theta)$$

The closed-form integral can be summed over a finite grid of angles that is the same in all cases.

#### **Example applications** download our MATLAB toolbox from github.com/abhranildas/classify

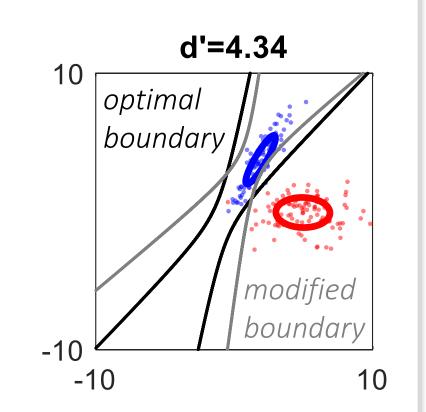
# Discriminate 1D Gaussians, unequal priors

```
Classification accuracy and d' between Gaussians with specified parameters
>> mu a=0; v a=1;
>> mu b=0.5; v b=1.5;
>> results=classify([mu a,v a],[mu b,v_b],'p_a',.7)
                                                              d'=0.49
 struct with fields:
             acc_gauss: 0.7181 ← accuracy
           acc gauss a: 0.9634
           acc gauss b: 0.1458
               d_gauss: 0.4923 ← discriminability d'
          d_gauss_aprx: 0.4472 ← approx. d'
      bd_pts_gauss_opt: [-3.7929 1.7929] ← boundary pts
   bd coeffs gauss opt: struct with fields:
                                       a2: -0.3333
  coefficients of the boundary quadratic ____ al: -0.6667
        x'a_2x + a_1'x + a_0 = 0
                                       a0: 2.2667
```

## Modify decision boundary

 $\rightarrow$  mu a=[2 4]; v a=[1 1.5; 1.5 3]; >> obs a = mvnrnd(mu a, v a, 100); >> mu b=[5 0]; v b=[3 0; 0 1]; >> obs b = mvnrnd(mu b, v b, 100); >> results=classify(obs a,obs b,'type','obs'); >> % modify boundary >> custom bd coeffs=results.bd coeffs obs opt; >> custom bd coeffs.a2=custom bd coeffs.a2+.2; >> custom bd coeffs.a1=custom bd coeffs.a1-5; >> custom bd coeffs.a0=custom bd coeffs.a0+10;

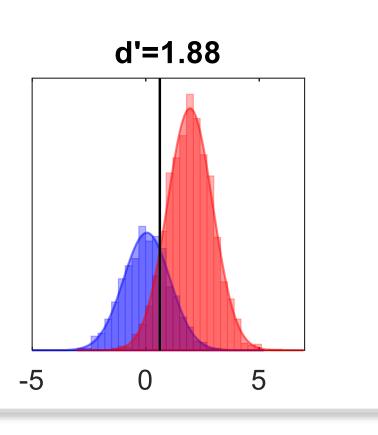
>> results mod=classify(obs a,obs b,'type','obs',...



#### Discriminate observations

Directly input observations instead of parameters

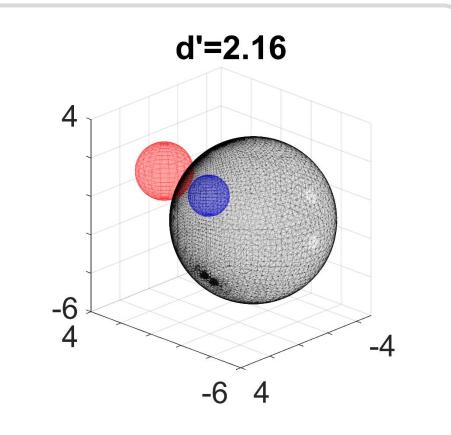
>> mu a=0; v a=1; >> obs\_a=normrnd(mu\_a, sqrt(v\_a),[1000 1]); >> mu b=2; v b=1; >> obs b=normrnd(mu\_b,sqrt(v\_b),[2000 1]); >> results=classify(obs\_a,obs\_b,'type','obs');

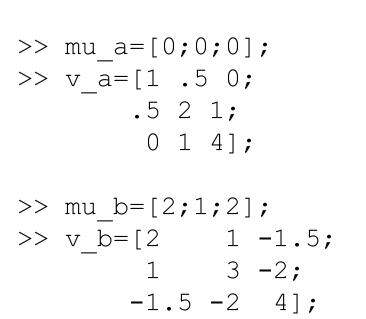


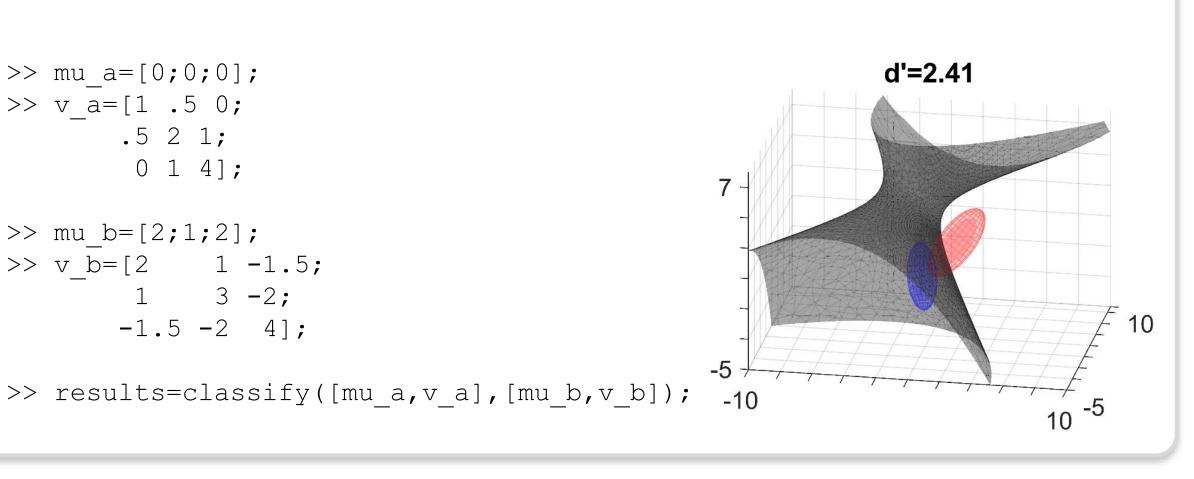
#### Discriminate 3D Gaussians

'custom bd coeffs', custom bd coeffs);

>> mu a=[0;0;0]; >> v a=eye(3);>> mu b=[2;1;1]; >> v b=2\*eye(3);>> results=classify([mu\_a,v\_a],[mu\_b,v\_b]);



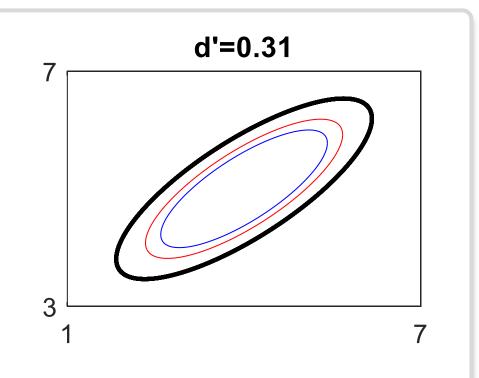




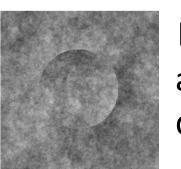
### Discriminate 2D Gaussians

>> mu a=[4; 5]; >> v a=[2 1.1; 1.1 1];>> mu b=[4; 5]; >> v b=1.4\*v a;

>> results=classify([mu\_a,v\_a],[mu\_b,v\_b]);



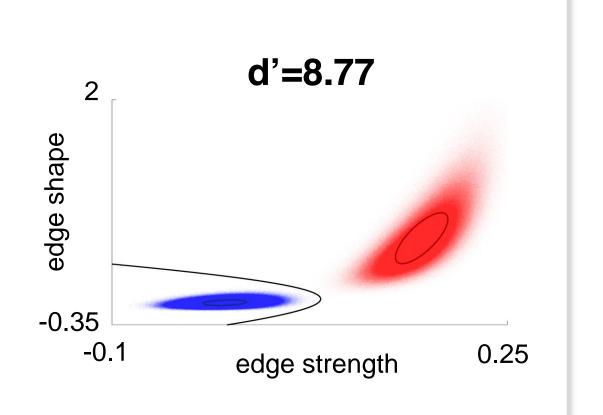
#### Real detection task data



Decision variables from an actual camouflage detection task.

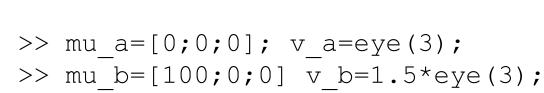
>> load('camouflage data.mat', ... 'data blank','data target')

>> results=classify(data blank,... data target, 'type', 'obs');



### Estimate d' between far-apart distributions

Get the approximate d' even when the overlap is too small to measure (e.g. for ideal observers).



>> results=classify([mu a,v a],[mu b,v b])

