

JavaScript

Day 2

ASSIGNMENTS *(create a .js file for each assignment and add it inside an HTML page)*

1. Write a standard JS function which takes a number as an argument and returns its factorial.
2. Write a JS arrow function which takes 2 numbers and returns their sum.
3. Write a standard JS function which takes variable number of arguments and prints each argument on the screen and also the number of arguments passed.
4. Write a JS arrow function named **Login()** which takes a **username** and **password**. In case any of the arguments or both are not passed, the default values must be **CT** and **CT** respectively.

5. Create a JS object which stores the following details about a vehicle:

vehicleid	→	a number
brand	→	a string
model	→	a string
variant	→	a string
specifications	→	an object containing the following members:
		firstGear → a function which logs some message
		secondGear → a function which logs some message
		maxSpeed → a number
		changeGear → a function which calls "firstGear" and "secondGear" functions

Print the **vehicleid**, **brand**, **model**, **variant** on the browser console. Invoke the **changeGear** function & display the **speed** on the browser console.

6. Rewrite the function created in assignment 1 as an arrow function.
7. Pass the object created in assignment 5 to an arrow function. The function must return a string which contains the vehicleid, brand, ,model, variant & speed.
8. Write a JS function which returns the sum of any number of arguments passed. If no arguments are passed, the function must return a zero.
9. Write a JS function which takes 3 arguments, namely **arg1**, **arg2** and **arg3**. Call the function by passing an array of 3 elements to it. The function must return the maximum value from the array passed to it.