# **General Questionnaire**

## Question 1

What is your age, sex and what are you studying?

19, female, BSc chilificial Intelligence.

## **Question 2**

Were the instructions provided at the start sufficient enough to understand the game? If not, were the trials enough to get a proper understanding of the game?

Both were the instructions were more than clear and sufficient enough.

#### Question 3

What was your mood like today?

Stressed (very). But when I started to play the game, focused, captivated by it, related and a little bored at times. Joday I was also set self-critical, but tappy etnol tired.

#### **Question 4**

Did you have any prior knowledge of the Mod Game before the start of the experiment?

Yes

Don't forget to answer the questions on the other side of the paper!

#### Question 5

Did you know any of the other participants that you played with in the session before the start of the experiment?

elo, I did not know them before.

#### Question 6

Some of our participants have played the Mod-Game with a computer partner rather than a human partner in some of the blocks.

For each block give a percentage on how confident you are that you played with a human partner in that block and briefly explain why. (e.g. Block 1: 100%, you are completely certain that you played with a human partner)

Block 1:

100%

## Block 2:

50%

Block 3:

100%

#### P-beauty contest

All participants will do this contest. The winner gets a Tony's Chocolonely chocolate bar of their choice! Mark the number that you think will be the average of the numbers chosen by all participants, divided by 3 and multiplied by 2.(take  $\frac{2}{3}$  of the number you think will be the average of the numbers chosen by all participants, e.g. if you think 90 will be the average of the numbers chosen by all participants, you mark 60)

