Questionnaire Block 1

Question 1

Briefly describe the strategy that you used in this block.

I was turing to get familiar with the other politicipant's strately.

Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

I believe that the other participant was trying to trick we when they were morling their senting we pressing roundom numbers outlessending we assignal.

Question 3

How would you rate the cooperativeness of the other player?

Question 4

How would you rate the competitiveness of the other player?

competitive

Question 5

How competent was the other player at the Mod-Signal Game?

Question 6

Would you want to play with this player again? Explain briefly.

Tes, at loast on other would inorder to see more about his strategy.

Questionnaire Block 2

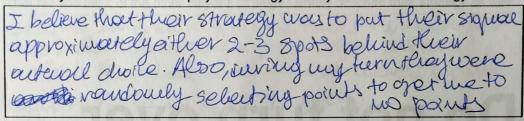
Question 1

Briefly describe the strategy that you used in this block.

One again I was hind of going aclong with what theother player was doing and trying to use their tribs to trick them (something that didn't quite work)

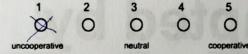
Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.



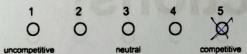
Question 3

How would you rate the cooperativeness of the other player?



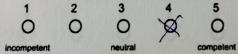
Question 4

How would you rate the competitiveness of the other player?



Question 5

How competent was the other player at the Mod-Signal Game?



Question 6

Would you want to play with this player again? Explain briefly.

I don't flich so as their competitiveness way a bit intimidating and amorping outines.

Questionnaire Block 3

Question 1 Briefly describe the strategy that you used in this block. was interesting to see I was using the Strategies wed before by the provious players Ewas playing with. We eving, adding the signal two positions before my clusice and interchanging with random or honest signal libration. **Question 2** What did you think of the other player's strategy? Briefly describe their strategy as well. St was interesting to see thoughtris planger was following along my strategy, using methods that were initially introsered by m (and inspired by other players) **Question 3** How would you rate the cooperativeness of the other player? **Question 4** How would you rate the competitiveness of the other player? Question 5 How competent was the other player at the Mod-Signal Game? **Question 6** Yes, I think they were our enjoyable player to play with Would you want to play with this player again? Explain briefly.

You can now turn over the last questionnaire (general questionnaire) on the table.

1

General Questionnaire

Question 1

What is your age, sex and what are you studying?

18, Female, Computing Science

Question 2

Were the instructions provided at the start sufficient enough to understand the game? If not, were the trials enough to get a proper understanding of the game?

Yes to both!

Question 3

What was your mood like today?

I was very tired and stressed overall.

Question 4

Did you have any prior knowledge of the Mod Game before the start of the experiment?

No!

Don't forget to answer the questions on the other side of the paper!

Question 5

Did you know any of the other participants that you played with in the session before the start of the experiment?

Yes, two out of the theree.

Question 6

Some of our participants have played the Mod-Game with a computer partner rather than a human partner in some of the blocks.

For each block give a percentage on how confident you are that you played with a human partner in that block and briefly explain why. (e.g. Block 1: 100%, you are completely certain that you played with a human partner)

Block 1:

90%

Block 2:

507.

Block 3:

60%

P-beauty contest

All participants will do this contest. The winner gets a Tony's Chocolonely chocolate bar of their choice! Mark the number that you think will be the average of the numbers chosen by all participants, divided by 3 and multiplied by 2.(take $\frac{2}{3}$ of the number you think will be the average of the numbers chosen by all participants, e.g. if you think 90 will be the average of the numbers chosen by all participants, you mark 60)

0 10 20 30 40 50 60 70 80 90 100