

Questionnaire Block 1

Question 1

Briefly describe the strategy that you used in this block.

I tried to ~~infer~~ ^{predict} the ~~player~~ opponents move based on the amount of ~~times~~ steps he uses to predict my turn. So if the player seemed to 1-up me I would 2-up him or if he '4-ups' me I'd '5-up' him.

Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

I feel he ~~seemed to~~ made assumptions ~~about~~ based on my previous actions. But we were both pretty random in terms of strategy.

Question 3

How would you rate the cooperativeness of the other player?

1	2	3	4	5
<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
uncooperative		neutral		cooperative

Question 4

How would you rate the competitiveness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
uncompetitive		neutral		competitive

Question 5

How competent was the other player at the Mod-Signal Game?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
incompetent		neutral		competent

Question 6

Would you want to play with this player again? Explain briefly.

Wouldn't mind it. I ~~don't~~ don't know any reason not to

Questionnaire Block 2

Question 1

Briefly describe the strategy that you used in this block.

I used little to no strategy as I could not see him respond too much to my behaviour

Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

There were no clear patterns in their strategy that I could observe. He chose large intervals between the numbers that were seemingly not based on my previous action.

Question 3

How would you rate the cooperativeness of the other player?

1	2	3	4	5
<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
uncooperative		neutral		cooperative

Question 4

How would you rate the competitiveness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
uncompetitive		neutral		competitive

Question 5

How competent was the other player at the Mod-Signal Game?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
incompetent		neutral		competent

Question 6

Would you want to play with this player again? Explain briefly.

Well I largely feel this was a game of chance, so I'd rather not.

Questionnaire Block 3

Question 1

Briefly describe the strategy that you used in this block.

*I tried to move the interval from small to large to small again iteratively.
It wasn't particularly effective*

Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

He followed the same strategy I think

Question 3

How would you rate the cooperativeness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
uncooperative		neutral		cooperative

Question 4

How would you rate the competitiveness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
uncompetitive		neutral		competitive

Question 5

How competent was the other player at the Mod-Signal Game?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
incompetent		neutral		competent

Question 6

Would you want to play with this player again? Explain briefly.

yeah I feel like we both made an effort to predict how each round would go

You can now turn over the last questionnaire (general questionnaire) on the table.

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General Questionnaire

Question 1

What is your age, sex and what are you studying?

20, male, Bsc Artificial Intelligence

Question 2

Were the instructions provided at the start sufficient enough to understand the game? If not, were the trials enough to get a proper understanding of the game?

yes/ok

Question 3

What was your mood like today?

Bit tired

Question 4

Did you have any prior knowledge of the Mod Game before the start of the experiment?

No

Don't forget to answer the questions on the other side of the paper!

Question 5

Did you know any of the other participants that you played with in the session before the start of the experiment?

Not really

Question 6

Some of our participants have played the Mod-Game with a computer partner rather than a human partner in some of the blocks.

For each block give a percentage on how confident you are that you played with a human partner in that block and briefly explain why. (e.g. Block 1: 100%, you are completely certain that you played with a human partner)

Block 1:

40%

Block 2:

10%

Block 3:

100% (mouse clicks)

P-beauty contest

All participants will do this contest. The winner gets a Tony's Chocolonely chocolate bar of their choice! Mark the number that you think will be the average of the numbers chosen by all participants, divided by 3 and multiplied by 2. (take $\frac{2}{3}$ of the number you think will be the average of the numbers chosen by all participants, e.g. if you think 90 will be the average of the numbers chosen by all participants, you mark 60)

