

## Questionnaire Block 1

### Question 1

Briefly describe the strategy that you used in this block.

I tried to think how many moves forward (how far forward do they think) looking at what numbers they put. I tried to alternate lying with being truthful to confuse them.

### Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

I think their strategy was the same.

### Question 3

How would you rate the cooperativeness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
uncooperative		neutral		cooperative

### Question 4

How would you rate the competitiveness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
uncompetitive		neutral		competitive

### Question 5

How competent was the other player at the Mod-Signal Game?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>
incompetent		neutral		competent

### Question 6

Would you want to play with this player again? Explain briefly.

No, because they ~~put~~ chose numbers sometimes that made no sense and chose the same numbers as me a few times, when they should have anticipated my move better and there was no way I would choose a number lower than what I chose.

## Questionnaire Block 2

### Question 1

Briefly describe the strategy that you used in this block.

I was lying every turn.

### Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

The other person was truthful every turn.

### Question 3

How would you rate the cooperativeness of the other player?

1	2	3	4	5
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>
uncooperative		neutral		cooperative

### Question 4

How would you rate the competitiveness of the other player?

1	2	3	4	5
<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
uncompetitive		neutral		competitive

### Question 5

How competent was the other player at the Mod-Signal Game?

1	2	3	4	5
<input type="radio"/>	<input checked="" type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
incompetent		neutral		competent

### Question 6

Would you want to play with this player again? Explain briefly.

Yes because I won.



### Questionnaire Block 3

#### Question 1

Briefly describe the strategy that you used in this block.

I tried to think very far ahead.

#### Question 2

What did you think of the other player's strategy? Briefly describe their strategy as well.

The other player did the same, but they thought I was thinking more than I was.

#### Question 3

How would you rate the cooperativeness of the other player?

1 2 3 4 5  
☐ ☐ ☐ ☒ ☐  
 uncooperative neutral cooperative

#### Question 4

How would you rate the competitiveness of the other player?

1 2 3 4 5  
☐ ☐ ☐ ☐ ☒  
 uncompetitive neutral competitive

#### Question 5

How competent was the other player at the Mod-Signal Game?

1 2 3 4 5  
☐ ☐ ☐ ☐ ☒  
 incompetent neutral competent

#### Question 6

Would you want to play with this player again? Explain briefly.

yes because it was fun playing with someone who was smart.

You can now turn over the last questionnaire (general questionnaire) on the table.



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S4

## General Questionnaire

### Question 1

What is your age, sex and what are you studying?

20, Female, Artificial Intelligence BSc

### Question 2

Were the instructions provided at the start sufficient enough to understand the game? If not, were the trials enough to get a proper understanding of the game?

The instructions were enough.

### Question 3

What was your mood like today?

Relaxed

### Question 4

Did you have any prior knowledge of the Mod Game before the start of the experiment?

No

Don't forget to answer the questions on the other side of the paper!



**Question 5**

Did you know any of the other participants that you played with in the session before the start of the experiment?

yes.

**Question 6**

Some of our participants have played the Mod-Game with a computer partner rather than a human partner in some of the blocks.

For each block give a percentage on how confident you are that you played with a human partner in that block and briefly explain why. (e.g. Block 1: 100%, you are completely certain that you played with a human partner)

Block 1:

75% had forward-thinking, but I felt like they put random numbers sometimes

Block 2:

0% only lied once, did not try to win

Block 3:

100% they were competitive and made human decisions

**P-beauty contest**

All participants will do this contest. The winner gets a Tony's Chocolonely chocolate bar of their choice! Mark the number that you think will be the average of the numbers chosen by all participants, divided by 3 and multiplied by 2. (take  $\frac{2}{3}$  of the number you think will be the average of the numbers chosen by all participants, e.g. if you think 90 will be the average of the numbers chosen by all participants, you mark 60)

