

Satisfiability Modulo Theories

Lecture 7 - A Theory Solver for \mathcal{UF}

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1 Basics

- Introduction
- Union-Find
- Congruence-Closure

2 \mathcal{T} -solver for \mathcal{UF}

- \mathcal{T} -solver features
- Computing \mathcal{T} -conflicts
- Final remarks



Introduction

Recall from the first lecture:

In SMT a theory \mathcal{T} is defined over a **signature** Σ , which is a set of function and predicate symbols. The equality symbol $=$ is assumed to be included in every signature.

The signature of \mathcal{UF} can include infinite functional and predicate symbols $\Sigma = \{f, g, h, \dots, p, q, \dots\}$, which can be used as usual to build \mathcal{T} -terms using variables

Examples:

$$x = f(g(y), z) \qquad p(x, g(x)) \qquad g(y) \neq g(z)$$

\mathcal{UF} is the so-called **empty** theory as it does not contain any “explicit” axiom



Introduction

Still, there is equality $=$. So the following logic rules must be respected by any satisfiable \mathcal{UF} -formula¹

$$\frac{}{s = s} \text{ (refl.)} \qquad \frac{s = t}{t = s} \text{ (symm.)} \qquad \frac{s = t \wedge t = r}{s = r} \text{ (tran.)}$$

for all \mathcal{UF} -terms s, t, r

Moreover, there is a further condition that has to hold

$$\frac{s_1 = t_1 \wedge \dots \wedge s_n = t_n}{f(s_1, \dots, s_n) = f(t_1, \dots, t_n)} \text{ (cong.)}$$

¹Notice that for \mathcal{IDL} and \mathcal{LRA} this was implicitly true.



Handling equalities: Union Find

Let's focus first on conjunctions of positive equalities between variables, (functions, congruence, and negated equalities are not considered for the moment)

Union-Find algorithms (Tarjan). It is based on the notion of **equivalence classes**. Equivalence classes form a partition of the set of variables V , i.e.,

- each partition is non empty
- each partition is disjoint
- the union of the partitions is V

Let φ^+ be a conjunction of positive equalities: Union-Find will find the partition of V such that:

x, y are in the same partition iff $\varphi^+ \Rightarrow x = y$



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Union-Find

Input: a conjunction of positive equalities φ^+
(e.g., $\varphi^+ \equiv x=y \wedge w=a \wedge w=b, V \equiv \{x, y, w, z, a, b, c\}$)

Initialization: one equivalence class per each variable in V

$$\{ \mathbf{x} \} \quad \{ \mathbf{y} \} \quad \{ \mathbf{z} \} \quad \{ \mathbf{w} \} \quad \{ \mathbf{a} \} \quad \{ \mathbf{b} \} \quad \{ \mathbf{c} \}$$

For each equality $s = t$ in φ^+ , merge the class containing s with that containing t (e.g., $x = y$)

$$\{ \mathbf{x}, \mathbf{y} \} \quad \{ \mathbf{z} \} \quad \{ \mathbf{w} \} \quad \{ \mathbf{a} \} \quad \{ \mathbf{b} \} \quad \{ \mathbf{c} \}$$

The final situation is the desired partition

$$\{ \mathbf{x}, \mathbf{y} \} \quad \{ \mathbf{z} \} \quad \{ \mathbf{w}, \mathbf{a}, \mathbf{b} \} \quad \{ \mathbf{c} \}$$

Notice that $\varphi^+ \Rightarrow s = t$ iff s, t in the same partition

A variable per class is nominated **representant**



Implementing Union-Find

We assume each variable x is a Node * x

```
struct Node {  
    int    size;    // Keep track of a class size  
    int    rank;    // Keep track of a class rank  
    Node * root;    // Points to class' representant  
};
```



initialized with size = 1, rank = 0, and root = x

```
1  procedure Union( x, y )  
2  assert( x == x.root && y == y.root )  
3  if ( x == y ) return  
4  if ( x.rank < y.rank )  
5      x.root = y  
6      y.size = y.size + x.size  
7  else if ( x.rank > y.rank )  
8      y.root = x  
9      x.size = x.size + y.size  
10 else  
11     x.root = y  
12     x.size = x.size + y.size  
13     x.rank = x.rank +1
```

```
1  procedure Find( x )  
2  r = x  
3  if ( r ≠ r.root )  
4      r = Find( r.root )  
5  return r
```

```
1  procedure Union-Find(  $\varphi^+$  )  
2  foreach (  $x = y \in \varphi^+$  )  
3      x = Find( x )  
4      y = Find( y )  
5      Union( x, y )
```



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Example

$$\varphi^+ \equiv x=y \wedge w=a \wedge w=b$$



Processing $x = y$. State after Union(Find(x), Find(y))



Processing $w = a$. State after Union(Find(w), Find(a))



Processing $w = b$. State after Union(Find(w), Find(b))



Complexity

If we have n input variables

Union complexity: $O(1)$

Find complexity: $O(\log n)$

The complexity of Find is linear in the rank (height) of the trees. However because Union does not increase rank unless necessary, trees are always **balanced**. The following invariant holds

Invariant

For each representant x , $2^{x.rank} \leq x.size$

Worst case $x.size = n$ and so $x.rank = \log_2 n$

If m equalities n variables, worst case of $O(m \log n)$

There is an improvement for Find, called **path compression**, that decrease the bound to $O(m\alpha(m, n))$, where α is the inverse of Ackermann's function ($\alpha(m, n) \leq 4$ in practice)



Quick-Find approach

```
struct Node {  
    int    size;    // Keep track of a class size  
    Node * next;    // Next element in eq. class (circular list)  
    Node * root;    // Points to class' representant  
};
```

initialized as $\text{size} = 0$, $\text{next} = x$, $\text{root} = x$

```
1  procedure Union(  $x, y$  )  
2  assert(  $x == x.\text{root} \ \&\& \ y == y.\text{root}$  )  
3  if (  $x == y$  ) return  
4  if (  $x.\text{size} > y.\text{size}$  )  
5      SWAP(  $x, y$  )  
6   $s = x.\text{next}$   
7  while (  $s \neq x$  )  
8       $s.\text{root} = y$   
9       $s = s.\text{next}$   
10 SPLICE(  $x, y$  )  
11  $y.\text{size} = y.\text{size} + x.\text{size}$ 
```

```
1  procedure Find(  $x$  )  
2  return  $x.\text{root}$ 
```

```
1  procedure Union-Find(  $\varphi^+$  )  
2  foreach (  $x = y \in \varphi^+$  )  
3       $x = \text{Find}( x )$   
4       $y = \text{Find}( y )$   
5      Union(  $x, y$  )
```

Union $O(n)$, Find $O(1)$, Union-Find $O(n \log n)$



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Handling Functions

Let's consider also function symbols. We want to extend Union-Find to handle functions as well. For instance

$$x = y \wedge f(x) = z \wedge f(y) = w$$

should result into

$$\{ x, y \} \qquad \{ f(x), f(y), z, w \}$$

We don't see the details, but just a generic algorithm. Let φ^+ be a conjunction of positive equalities between \mathcal{UF} -terms

```
1  procedure Congruence-Closure(  $\varphi^+$  )
2  pending =  $\varphi^+$ 
3  while ( pending not empty )
4    ( $s = t$ ) = pending.pop( )
5     $s$  = Find(  $s$  )
6     $t$  = Find(  $t$  )
7    Union(  $s, t$  )
8    for each pair  $p, q$  such that
      1. Find(  $p$  )  $\neq$  Find(  $q$  )
      2.  $p \equiv f(s_1, \dots, s_n), q \equiv f(t_1, \dots, t_n)$ 
      3. Find( $s_1$ )=Find( $t_1$ ), ..., Find( $s_n$ )=Find( $t_n$ )
9    pending.push(  $p = q$  )
```

After Congruence-Closure we have that

$$s, t \text{ are in the same partition iff } \varphi^+ \Rightarrow s = t$$



Example

$$\varphi^+ \equiv f(a, b) = a \wedge f(f(a, b), b) = c$$

$$pending = \{ f(a, b) = a, f(f(a, b), b) = c \}$$

$$\{ a \} \quad \{ b \} \quad \{ c \} \quad \{ f(a, b) \} \quad \{ f(f(a, b), b) \}$$

$$pending = \{ f(f(a, b), b) = c \quad f(f(a, b), b) = f(a, b) \}$$

$$\{ a, f(a, b) \} \quad \{ b \} \quad \{ c \} \quad \{ f(f(a, b), b) \}$$

$$pending = \{ f(f(a, b), b) = f(a, b) \}$$

$$\{ a, f(a, b) \} \quad \{ b \} \quad \{ f(f(a, b), b), c \}$$

$$pending = \{ \}$$

$$\{ a, f(a, b), f(f(a, b), b), c \} \quad \{ b \}$$



Finally we are ready to check satisfiability of φ . As before $\varphi \equiv \varphi^+ \wedge \varphi^-$.
Negated equalities can be checked after building equivalence classes

```
1  procedure Check(  $\varphi^+$ ,  $\varphi^-$  )
2    Congruence-Closure(  $\varphi^+$  )
3    for each  $s \neq t$  in  $\varphi^-$ 
4       $s' = \text{Find}( s )$ 
5       $t' = \text{Find}( t )$ 
6      if (  $s' \equiv t'$  )
7        return unsat
8    return sat
```

This is correct, because

- at line 3, s, t are in the same partition iff $\varphi^+ \Rightarrow s = t$
- at line 7, s, t are in the same partition, but $s \neq t$



\mathcal{T} -solver features

- Incrementality: for free, as Congruence-Closure is already incremental
- Backtrackability: backtracking one equality amounts to **undo** all the operations done during Congruence-Closure. (This means that backtracking is as expensive as solving)
- Minimal \mathcal{T} -conflicts: computing minimal conflicts in \mathcal{UF} is theoretically very hard (NP-complete). We'll an acceptable way to compute them
- Theory-Propagation: it amounts to track all unassigned equalities such as $a = b$. If during some Union(x, y), a and b become equal (because for instance a is in the class of x and b is in the class of y), then propagate $a = b$



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Computing \mathcal{T} -conflicts

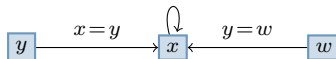
First of all notice that \mathcal{T} -conflicts are always of the form

$$\{ s \neq t, \text{“other equalities that cause } s \text{ and } t \text{ to join the same class”} \}$$

We reconstruct the conflict by storing the reason that caused two classes to collapse. When a $s \neq t$ causes *unsat*, we call a routine $\text{Explain}(s, t)$ that collects all the reasons that made s equal to t

Example

$$\{ x = y, y = w, f(x) = z, f(w) = a, a \neq z \}$$

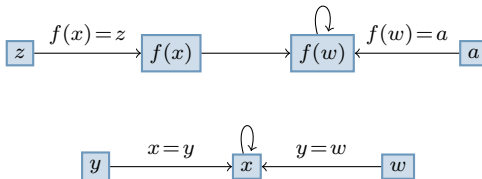


On processing $a \neq z$, we call $\text{Explain}(a, z)$



Computing \mathcal{T} -conflicts

$$\{ x=y, y=w, f(x)=z, f(w)=a, a \neq z \}$$



If a and z are in the same class, it means that there are paths of the form

$$a \rightarrow^* u \quad z \rightarrow^* u$$

(it could happen that $u \equiv a$ or $u \equiv z$)

Explain(s, t) intuitively works as follows:

- 1 Traverse $s \rightarrow^* u$ and collect all labels on edges
- 2 Traverse $t \rightarrow^* u$ and collect all labels on edges
- 3 If during collection an empty label was found
 - 1 It must be some $f(s_1, \dots, s_n) \rightarrow f(t_1, \dots, t_n)$
 - 2 call Explain(s_i, t_i) for $i \in [1..n]$
- 4 At the end of the recursions, the collected labels (without repetitions) are a \mathcal{T} -conflict



Layered Approach

Since \mathcal{UF} is the empty theory, it is contained in any other theory \mathcal{T} .
So the following implication holds

If a conjunction φ is \mathcal{UF} -unsatisfiable, then it is \mathcal{T} -unsatisfiable

Example:

$$x + y \neq z + w \quad \wedge \quad x = z \quad \wedge \quad y = w$$

is an \mathcal{LRA} -formula, but it is \mathcal{UF} -unsatisfiable

$$plus(x, y) \neq plus(z, w) \quad \wedge \quad x = z \quad \wedge \quad y = w$$

Therefore we can use \mathcal{UF} -solver as a layer for \mathcal{LRA} -solver on an input conjunction φ :

- Call \mathcal{UF} -solver on φ . If *unsat* return *unsat*
- Call \mathcal{LRA} -solver on φ

This can save many calls to \mathcal{LRA} -solver. Since \mathcal{UF} -solver is quick, this can save time !



Exercises

- 1 Prove by induction the invariant on slide 9
- 2 Write the precise pseudocode for Explain
- 3 Is the following conjunction satisfiable ?

$$f(g(x)) \neq f(y) \wedge x = w \wedge g(x) = h(z) \wedge z = x \wedge h(w) = y$$

- 4 Verify your answer using an SMT-solver of your choice. In smtlib2 the above can be written as

```
(set-logic QF_UF)
(declare-sort U 0)
(declare-fun f ( U ) U)
...
(declare-fun x ( ) U)
(assert (not (= (f (g x)) (f y))))
...
(check-sat)
```



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