







The screenshot shows the PyCharm IDE interface. The top toolbar includes icons for file operations, a menu, the project name 'D42_PYTHON_PROJECT', 'Version control', 'Current File', a play button, a bug icon, a vertical ellipsis, a user icon, a search icon, and a settings icon. The file explorer on the left shows a project structure with files 'scratch.py', 'scratch_1.py', 'scratch_2.py', 'MONTHNAMES.PY', and 'scratch_3.py'. The editor window displays the code for 'scratch_3.py' with line numbers 27 to 40. The code defines an 'is_prime' function, a 'filter_primes' function, and a list of input numbers. The output of the script is shown in the Run console at the bottom.

```
27 def is_prime(num):
28     if num < 2:
29         return False
30     for i in range(2, int(num**0.5) + 1):
31         if num % i == 0:
32             return False
33     return True
34
35 def filter_primes(numbers):
36     return list(filter(is_prime, numbers))
37
38 input_numbers = [1,2, 3, 4, 5, 6, 7, 8, 9, 10, 11,12,13,14,15,16,17,18,19]
39 result = filter_primes(input_numbers)
40 print(result)
```

Run scratch_3 ×

C:\Users\USER\PycharmProjects\PythonProject\D42_PYTHON_PROJECT\.venv\Scripts\python.exe C:\Users\USER\AppData\Roaming\JetBrains\PyCharmCE2024.
[2, 3, 5, 7, 11, 13, 17, 19]

D42_PYTHON_PROJECTVersion control

Current File

scratch.pyscratch_1.pyscratch_2.pyMONTHNAMES.PYscratch_3.py

789101112131415161718

```
print("Product:", arg1 * arg2 * arg3)
calculate(5)
calculate(75,23)
calculate(14,32,96)
"""
def filter_long_strings(strings):
    return [string for string in strings if len(string) >= 5]

input_strings = ["apple", "orange", "banana", "pineapple", "grape","rat","cat","bat"]
result = filter_long_strings(input_strings)
print(result)
```

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Runscratch_3

C:\Users\USER\PycharmProjects\PythonProject\D42_PYTHON_PROJECT\.venv\Scripts\python.exe C:\Users\USER\AppData\Roaming\JetBrains\PyCharmCE2024.3\scratches\

['apple', 'orange', 'banana', 'pineapple', 'grape']

Process finished with exit code 0