

The Out-of-Kilter Algorithm

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Outline ¹

- 1 Optimality Conditions
- 2 Out-of-Kilter Algorithm
- 3 Correctness and Complexity

¹Ahuja et al. (1993)

Optimality Conditions

Negative Cycle Optimality Conditions

Theorem

A feasible flow x^ is optimal for a minimum cost flow problem if and only if the residual network $G(x^*)$ contains no negative cycle.*

Reduced Cost Optimality Conditions

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Theorem

A feasible flow x^ is optimal for a minimum cost flow problem if and only if there exists a set of node potentials π that satisfy $c_{ij}^\pi \geq 0$ for every arc (i, j) in the residual network $G(x^*)$.*

Complementary Slackness Optimality Conditions

Theorem

A feasible flow x^ is optimal for a minimum cost flow problem if and only if there exists a set of node potentials π such that:*

- 1. if $c_{ij}^\pi > 0$, then $x_{ij}^* = 0$*
- 2. if $0 < x_{ij}^* < u_{ij}$, then $c_{ij}^\pi = 0$*
- 3. if $c_{ij}^\pi < 0$, then $x_{ij}^* = u_{ij}$*

Out-of-Kilter Algorithm

Kilter Numbers

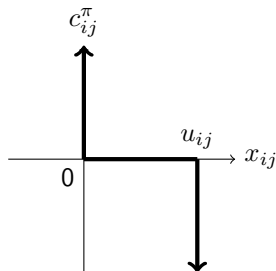


Figure: The kilter diagram for arc (i, j) .

Complementary Slackness conditions

x^* is optimal if and only if the following hold:

1. if $c_{ij}^{\pi} > 0$, then $x_{ij}^* = 0$
2. if $0 < x_{ij}^* < u_{ij}$, then $c_{ij}^{\pi} = 0$
3. if $c_{ij}^{\pi} < 0$, then $x_{ij}^* = u_{ij}$

- arcs that satisfy complementary slackness optimality conditions are "in-kilter", those that don't are "out-of-kilter"

Kilter Numbers

Definition

The kilter number of an arc (i, j) , k_{ij} , with current flow x_{ij} and reduced cost c_{ij}^π , is defined as how much x_{ij} needs to be changed without changing c_{ij}^π in order to make (i, j) in-kilter.

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We make a simplifying assumption that the algorithm starts with a feasible flow, i.e., $0 \leq x_{ij} \leq u_{ij}$ for all (i, j) . So, with $r_{ij} = u_{ij} - x_{ij}$, we can redefine k_{ij} as

$$k_{ij} = \begin{cases} 0 & \text{if } c_{ij}^\pi \geq 0 \\ r_{ij} & \text{if } c_{ij}^\pi < 0. \end{cases} \quad (1)$$

The Out-of-Kilter Algorithm

Algorithm 1 Out-Of-Kilter Algorithm for finding a Minimum Cost Flow

```

1: procedure OUTOFKILTER( $G$ )
2:    $\pi := 0$ 
3:   find feasible flow  $x$  ▷ using a Max Flow Algorithm
4:   define residual network  $G(x)$ 
5:   for  $(i, j) \in G(x)$  do
6:      $k_{ij} := \text{Kilter}((i, j))$ 
7:   end for
8:   while there exists  $(i, j) \in G(x)$  with  $k_{ij} > 0$  do ▷ there is an out-of-kilter arc
9:     select out-of-kilter arc  $(p, q) \in G(x)$ 
10:    define length of each arc  $(i, j) \in G(x)$  as  $\max\{0, c_{ij}^\pi\}$ 
11:    let  $d(i)$  denote the shortest path distance from  $q$  to  $i$  for each  $i \in G(x) - \{(q, p)\}$ 
12:    let  $P$  denote the shortest path from  $q$  to  $p$ 
13:     $\pi'(i) := \pi(i) - d(i)$  for each node  $i$  in  $G(x)$ 
14:    if  $c_{pq}^{\pi'} < 0$  then
15:       $W := P \cup \{(p, q)\}$ 
16:       $\delta := \min\{r_{ij} : (i, j) \in W\}$ 
17:      augment  $\delta$  units of flow along  $W$ 
18:      update  $x$  with new feasible flow, residual network  $G(x)$ , and reduced costs  $c_{ij}^{\pi'}$ 
19:    end if
20:  end while
21:  return  $x$  ▷  $x$  is the minimum cost flow
22: end procedure

```

Correctness and Complexity

Correctness

Lemma

Updating node potentials, i.e., setting $\pi'(i) := \pi(i) - d(i)$ for all nodes i , does not increase the kilter number of any arc in $G(x)$.

Correctness

Lemma

Augmenting flow along $W = P \cup \{(q, p)\}$ does not increase the kilter number of any arc in $G(x)$, and strictly decreases k_{pq} , the kilter number of arc (p, q) .

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- P is a shortest path with arc lengths $\max\{0, c_{ij}^\pi\}$, so for $(i, j) \in P$,

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- $\pi' = \pi - d$, so

$$c_{ij}^{\pi'} = c_{ij} - (\pi(i) - d(i)) + (\pi(j) - d(j)) = c_{ij}^\pi + d(i) - d(j) \leq 0.$$

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- Augment flow along W by $\delta = \min\{r_{ij} : (i, j) \in W\}$, so new flow is feasible. Thus, if $c_{ij}^{\pi'} = 0$, k_{ij} stays 0, and if $c_{ij}^{\pi'} < 0$, k_{ij} decreases since r_{ij} decreases.

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Proof.

- augmenting flow along (i, j) may introduce the arc (j, i) into the new residual network, but since $c_{ij}^{\pi'} \leq 0$, then $c_{ji}^{\pi'} \geq 0$, meaning $k_{ji} = 0$, and (j, i) is in-kilter.

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- For arc (p, q) , we only augment flow if $c_{pq}^{\pi'} < 0$.
- Since $c_{pq}^{\pi'} < 0$, $k_{pq} = r_{pq}$. Thus, increasing flow on (p, q) strictly decreases k_{pq} since $r_{pq} = u_{pq} - x_{pq}$ is strictly decreased.

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- Note $c_{qp}^{\pi'} = -c_{pq}^{\pi'} > 0$, so (q, p) is in-kilter.

Therefore, the flow augmentation step of the algorithm does not increase the kilter number of any arc, strictly decreases the kilter number of (p, q) , and only adds in-kilter arcs to the updated residual network. □

Complexity

- Maximum possible kilter number is $U = \max\{u_{ij}\}$ since

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- In each iteration, we solve a shortest path problem. Using Dijkstra's, this takes $O(n^2)$, but could be different for different algorithms.
- So, Out-of-Kilter takes at most $O(mUn^2)$ time, pseudopolynomial!

General Out-of-Kilter Algorithm

- We started with a feasible flow, but could also start with flow $x = 0$, whether or not this is feasible.
- In general, OOK algorithm maintains mass balance constraints at every iteration, but may disrespect flow bounds and complementary slackness optimality conditions.
- At each iteration, the algorithm increases both feasibility and optimality.

Thank you!

References

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- Durbin, E. P. and Kroenke, D. (1967). *The Out-of-Kilter Algorithm: A Primer*. RAND Corporation, Santa Monica, CA.