To Test:

After unzipping the cardsTest.zip and the project.zip, you just need to run the test.zsh in the project directory (**cardsTest/project**) through the terminal (command: **./test.zsh**). This will compile and run the TestSuite class correctly, and should pass all the tests.

If this does not work, you can also run the commands in **test.zsh** straight into the terminal, to give the same results:

javac -cp lib/junit-4.13.2.jar:cards.jar testcardgame/TestCard.java testcardgame/TestCardDeck.java testcardgame/TestGame.java testcardgame/TestPlayer.java testcardgame/TestWinnerSignal.java TestCardGame.java TestSuite.java

java -cp lib/junit-4.13.2.jar:lib/hamcrest-core-1.3.jar:cards.jar:. org.junit.runner.JUnitCore TestSuite

To Run:

Compile: (put .class files into ./bin):
javac CardGame.java -d ./bin

Run:
java -classpath ./bin CardGame