

## GENERATE THREE ADDRESS CODE FOR A SIMPLE PROGRAM USING LEX AND YACC

### AIM:

To design and implement a **LEX and YACC** program that generates **three-address code (TAC)** for a simple arithmetic expression or program. The program will:

- Recognize **expressions** like addition, subtraction, multiplication, and division.
- Generate **three-address code** that represents the operations in a way that could be directly translated into assembly code or intermediate code for a compiler.

### ALGORITHM:

#### 1. Lexical Analysis (LEX) Phase:

**Input:** A string containing an arithmetic expression (e.g.,  $a = b + c * d$ ).

**Output:** A stream of tokens such as identifiers (variables), numbers (constants), operators, and special characters (like  $=$ ,  $;$ ,  $()$ , etc.).

##### 1. Define the Token Patterns:

- **ID:** Identifiers (variables) are strings starting with a letter and followed by letters or digits (e.g.,  $a$ ,  $b$ ,  $result$ ).
- **NUMBER:** Constants (e.g.,  $1$ ,  $5$ ,  $100$ ).
- **OPERATOR:** Arithmetic operators ( $+$ ,  $-$ ,  $*$ ,  $/$ ).
- **ASSIGNMENT:** Assignment operator ( $=$ ).
- **PARENTHESIS:** Parentheses for grouping ( $($  and  $)$ ).
- **WHITESPACE:** Spaces, tabs, and newline characters (which should be ignored).

##### 2. Write Regular Expressions for the Tokens:

- ID  $\rightarrow [a-zA-Z][a-zA-Z0-9_]*$
- NUMBER  $\rightarrow [0-9]^+$
- OPERATOR  $\rightarrow [\+|\-|\*|/]$
- ASSIGN  $\rightarrow \=$
- PAREN  $\rightarrow [\(\)]$
- WHITESPACE  $\rightarrow [\t\n]^+$  (skip whitespace)

##### 3. Action on Tokens:

- When a token is matched, pass it to **YACC** using `yylval` to store the token values.

#### 2. Syntax Analysis and TAC Generation (YACC) Phase:

**Input:** Tokens provided by the **LEX** lexical analyzer.

**Output:** Three-address code for the given arithmetic expression.

## 1. Define Grammar Rules:

### ○ Assignment:

```
bash
CopyEdit
statement: ID '=' expr
```

This means an expression is assigned to a variable.

### ○ Expressions:

```
bash
CopyEdit
expr: expr OPERATOR expr
```

An expression can be another expression with an operator (+, -, \*, /).

```
bash
CopyEdit
expr: NUMBER
expr: ID
expr: '(' expr ')'
```

## 2. Three-Address Code Generation:

- For every arithmetic operation, generate a temporary variable (e.g., t1, t2, etc.) to hold intermediate results.
- For  $a = b + c$ , generate:

```
ini
CopyEdit
t1 = b + c
a = t1
```

- For  $a = b * c + d$ , generate:

```
ini
CopyEdit
t1 = b * c
t2 = t1 + d
a = t2
```

## 3. Temporary Variable Management:

- Keep a counter (temp\_count) for generating unique temporary variable names (t0, t1, t2, ...).
- Each time a new operation is encountered, increment the temp\_count to generate a new temporary variable.

## 4. Rule Actions:

- When a rule is matched (e.g.,  $\text{expr OPERATOR expr}$ ), generate the TAC and assign temporary variables for intermediate results.

Detailed Algorithm:

1. **Initialize Lexical Analyzer:**
  - Define the token patterns for ID, NUMBER, OPERATOR, ASSIGN, PAREN, and WHITESPACE.
2. **Define the Syntax Grammar:**
  - Define grammar rules for:
    - **Assignments:** ID = expr
    - **Expressions:** expr -> expr OPERATOR expr, expr -> NUMBER, expr -> ID, expr -> (expr)
3. **Token Matching:**
  - **LEX:** Match input characters against the defined regular expressions for tokens.
  - **YACC:** Use the tokens to parse and apply grammar rules.
4. **TAC Generation:**
  - **For Assignment:**
    - Upon parsing ID = expr, generate a temporary variable for the result of expr and assign it to the variable ID.
  - **For Arithmetic Operations:**
    - For each operator (e.g., +, -, \*, /), generate temporary variables for intermediate calculations.
5. **Output TAC:**
  - Print the generated three-address code, with each expression and its intermediate results represented by temporary variables.

## PROGRAM:

### LEX file (expr.l)

```
%{
#include "y.tab.h"
%}

%%
[0-9]+    { yylval.str = strdup(yytext); return NUMBER; }
[a-zA-Z_][a-zA-Z0-9_]* { yylval.str = strdup(yytext); return ID; }
[+\-*/=()] { return yytext[0]; }
[ \t\n]   { /* Ignore whitespace */ }
.         { printf("Unexpected character: %s\n", yytext); }
%%
```

### YACC Program expr.y

```
%{
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int temp_count = 0;
```

```

char* new_temp() {
    char* temp = (char*)malloc(8);
    sprintf(temp, "t%d", temp_count++);
    return temp;
}

void emit(char* result, char* op1, char op, char* op2) {
    printf("%s = %s %c %s\n", result, op1, op, op2);
}

void emit_assign(char* id, char* expr) {
    printf("%s = %s\n", id, expr);
}
%}

%union {
    char* str;
}

%token <str> ID NUMBER
%type <str> expr term factor

%left '+' '-'
%left '*' '/'

%%

statement : ID '=' expr { emit_assign($1, $3); }
;

expr      : expr '+' term { $$ = new_temp(); emit($$, $1, '+', $3); }
          | expr '-' term { $$ = new_temp(); emit($$, $1, '-', $3); }
          | term          { $$ = $1; }
;

term      : term '*' factor { $$ = new_temp(); emit($$, $1, '*', $3); }
          | term '/' factor { $$ = new_temp(); emit($$, $1, '/', $3); }
          | factor         { $$ = $1; }
;

factor    : '(' expr ')' { $$ = $2; }
          | NUMBER      { $$ = $1; }
          | ID          { $$ = $1; }
;

%%

int main() {
    yyparse();
    return 0;
}

```

```
void yyerror(const char* s) {  
    fprintf(stderr, "Error: %s\n", s);  
}
```

### **OUTPUT :**

```
yacc -d expr.y
```

```
lex expr.l
```

```
gcc y.tab.c lex.yy.c -o expr_parser
```

```
./expr_parser
```

```
a = b * c + d;
```

```
t0 = b * c
```

```
t1 = t0 + d
```

```
a = t1
```

### **RESULT:**

Thus the process effectively tokenizes the input, parses it according to defined grammar rules, and generates the corresponding Three-Address Code, facilitating further compilation or interpretation stages.