

CS6868: Concurrent Programming
Spring 2014
Assignment 1: Due 22 February 2014, 11:59 pm

Problem 3: Longest Common Subsequence

Approach

In Longest Common Subsequence, we use a dynamic programming approach. That is, we have a matrix whose each cell value depends upon previous cells (Left, Top, Diagonal). So LCS has a huge data dependency between each step of the program.

To parallelize LCS, we can divide the dynamic programming table into blocks, and we can process blocks in Diagonal (Inverse) strips. Blocks on each strip can be processed parallelly as they don't have any dependency between them, while blocks in different strips should be processed in order.

Cilkview Scalability Analyzer Output

Cilkview Scalability Analyzer V2.0.0, Build 3566

Whole Program Statistics

1) Parallelism Profile

<i>Work :</i>	<i>37,269,597 instructions</i>
<i>Span :</i>	<i>9,152,829 instructions</i>
<i>Burdened span :</i>	<i>11,920,638 instructions</i>
<i>Parallelism :</i>	<i>4.07</i>
<i>Burdened parallelism :</i>	<i>3.13</i>
<i>Number of spawns/syncs:</i>	<i>347</i>
<i>Average instructions / strand :</i>	<i>35,767</i>
<i>Strands along span :</i>	<i>241</i>
<i>Average instructions / strand on span :</i>	<i>37,978</i>
<i>Total number of atomic instructions :</i>	<i>5,650</i>
<i>Frame count :</i>	<i>755</i>

2) Speedup Estimate

2 processors:	1.30 - 2.00
4 processors:	1.52 - 4.00
8 processors:	1.66 - 4.07
16 processors:	1.75 - 4.07
32 processors:	1.79 - 4.07
64 processors:	1.82 - 4.07
128 processors:	1.83 - 4.07
256 processors:	1.83 - 4.07

Cilk Parallel Region(s) Statistics - Elapsed time: 0.144 seconds

1) Parallelism Profile

Work :	32,411,925 instructions
Span :	4,295,157 instructions
Burdened span :	7,062,966 instructions
Parallelism :	7.55
Burdened parallelism :	4.59
Number of spawns/syncs:	347
Average instructions / strand :	31,105
Strands along span :	120
Average instructions / strand on span :	35,792
Total number of atomic instructions :	5,650
Frame count :	755
Entries to parallel region :	1

2) Speedup Estimate

2 processors:	1.46 - 2.00
4 processors:	1.89 - 4.00
8 processors:	2.23 - 7.55
16 processors:	2.44 - 7.55
32 processors:	2.56 - 7.55
64 processors:	2.63 - 7.55
128 processors:	2.66 - 7.55
256 processors:	2.68 - 7.55