

The new member functions are (current is a new private member of LinearList):

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```
void Reset() {current = 1;}
bool Current(T& x)
    {if (current < 1 || current > length) return false;
     x = element[current - 1];
     return true;}
bool End() {return current == length;}
bool Front() {return current == 1;}
bool Next() {if (current == length) return false;
             current++; return true;}
bool Previous() {if (current == 0) return false;
                 current--; return true;}

```

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The codes are given in the file movelist.h. The test program is movelist.cpp and the output generated is in the file movelist.out.