

```
// if statements
// equality operators and assignment operators
// logical operators

/*****/
//first example

var num = 20;

if (num > 0) {
  console.log("The number is a positive.")
}

if (num < 0) {
  console.log("The number is a negative.")
}

/*****/
```

```
>
The number is a positive.
```

```
// if statements
// equality operators and assignment operators
// logical operators

/*****/
//first example

var num = -4;

if (num > 0) {
  console.log("The number is a positive.")
}

if (num < 0) {
  console.log("The number is a negative.")
}

/*****/
```

```
>
The number is a negative.
```

```

// if statements
// equality operators and assignment operators
// logical operators

/*****/
//first example

var num = -4;

// if (num > 0) {
//   console.log("The number is a positive.")
// }

// if (num < 0) {
//   console.log("The number is a negative.")
// }

if (num > 0) {
  console.log("The number is a positive.")
} else {
  console.log("The number is a negative.")
}

/*****/

```

```

>
The number is a negative.

```

```

// if statements
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/*****
//first example

var num = 6;

// if (num > 0) {
//   console.log("The number is a positive.")
// }

// if (num < 0) {
//   console.log("The number is a negative.")
// }

if (num > 0) {
  console.log("The number is a positive.")
} else {
  console.log("The number is a negative.")
}

*****/

```

```

>
The number is a positive.

```

```

// if statements
// equality operators and assignment operators
// logical operators

/*****/
//first example

var num = 0;

// if (num > 0) {
//   console.log("The number is a positive.")
// }

// if (num < 0) {
//   console.log("The number is a negative.")
// }

if (num > 0) {
  console.log("The number is a positive.")
} else if (num < 0) {
  console.log("The number is a negative.")
} else {
  console.log("The number is a zero")
}

/*****/

```

```

>
The number is a zero

```

You may also replace the **console.log()** method with the **alert()** method:

```
// if statements
// equality operators and assignment operators
// logical operators

/*****/
//first example

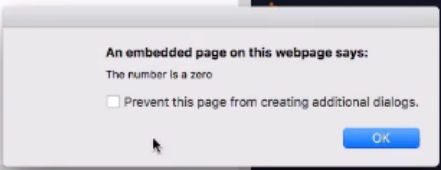
var num = 0;

// if (num > 0) {
//   console.log("The number is a positive.")
// }

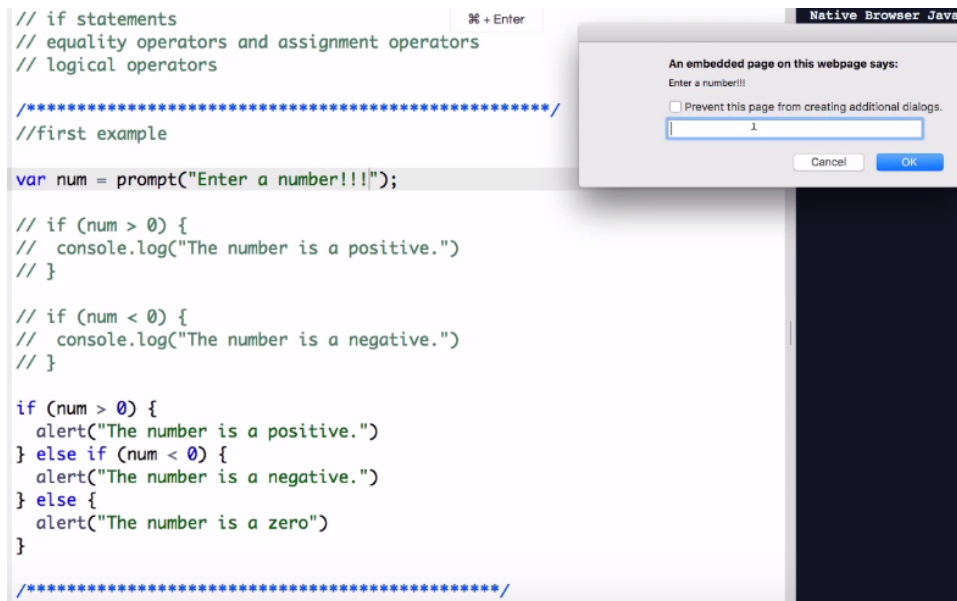
// if (num < 0) {
//   console.log("The number is a negative.")
// }

if (num > 0) {
  alert("The number is a positive.")
} else if (num < 0) {
  alert("The number is a negative.")
} else {
  alert("The number is a zero")
}

/*****/
```



Instead of hard-coding the numbers, we can use the **prompt()** method:



<<<<idea: incorporate this into Helloquence for the conversation switch, except instead of alerts, the choices are buttons that lead to console.log() returning a sentence or another switch>>>>

Another example:

```
var isRaining = prompt("Is it raining?");

if (isRaining === "yes") {
    alert("Go take an umbrella!");
} else {
    alert("It's ok. You don't need anything.")
}

// two equal signs or three equal signs are for comparison or equality
// checking
// one equal sign is for assigning values to a variable
```


LOGICAL OPERATORS

```
// && (and), || (or), ! (not)
```

```
true && true == true  
true && false == false  
false && true == false  
false && false == false
```

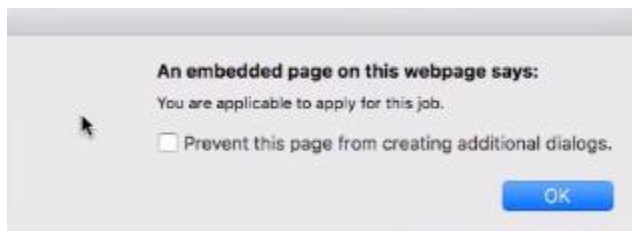
```
true || true == true  
true || false == true  
false || true == true  
false || false == false
```

```
!true == false  
!false == true
```

Let's apply these logical operators to some examples:

Lexi is both 18 AND has a high school degree. She qualifies for a job at Apple.

```
var name = "lexi";  
var age = 18;  
var highSchool = true;  
  
// JOB AT APPLE  
// job requirements : over 18 and high school degree  
  
if (age >= 18 && highSchool === true) {  
    alert("You are applicable to apply for this job.")  
}
```



Another example: John may not have a high school degree, but he IS over 18. Thus, he qualifies for a job at Amazon.

```
var newGuy = "john";
var age1 = 28;
var highSchool = false;

// JOB AT AMAZON
// job requirements : over 18 or high school degree
if (age >= 18 || highSchool == true) {
    alert("You can apply!")
}
```

