

Difference between

**Comparison** (QuickSort) **based**

and

**Non-Comparison** (Counting Sort) **based**

Sorting Algorithms?

# Comparison Sorting

- A **comparison sort** is a type of sorting algorithm that only reads the list elements through a single comparison operation (often a "less than or equal to" operator or a three-way comparison) and determines which of two elements should occur first in the final sorted list.
- What is common to all these algorithms?
  - Make **comparisons** between input elements like:

$$a_i < a_j, \quad a_i \leq a_j, \quad a_i = a_j, \quad a_i \geq a_j, \quad \text{or} \quad a_i > a_j$$

Sorting Algorithms	Time Complexity			Space Complexity
	Best Case	Average Case	Worst Case	Worst Case
Bubble Sort	$\Omega(N)$	$\Theta(N^2)$	$O(N^2)$	$O(1)$
Selection Sort	$\Omega(N^2)$	$\Theta(N^2)$	$O(N^2)$	$O(1)$
Insertion Sort	$\Omega(N)$	$\Theta(N^2)$	$O(N^2)$	$O(1)$
Quick Sort	$\Omega(N \log N)$	$\Theta(N \log N)$	$O(N^2)$	$O(N)$
Merge Sort	$\Omega(N \log N)$	$\Theta(N \log N)$	$O(N \log N)$	$O(N)$
Heap Sort	$\Omega(N \log N)$	$\Theta(N \log N)$	$O(N \log N)$	$O(1)$

# Non Comparison Sorting

- There are some sorting algorithms that perform sorting without comparing the elements rather by making certain assumptions about the data. They are called the non comparison sorting.
- Non comparison sorting include:
  1. Counting sort (indexes using key values)
  2. Radix sort (examines individual bits of keys)
  3. Bucket sort (examines bits of keys)
- These are Linear sorting algorithms. Linear sorts are NOT “comparison sorts”.
- They make certain assumptions about the data. These type of sorting algorithm does not need to go through the comparison decision tree.

- Many times we have restrictions on our keys
  - Deck of cards: Ace->King and four suites
  - Social Security Numbers
  - Employee ID's
- We will examine three algorithms which under certain conditions can run in  $O(n)$  time.
  - Counting sort
  - Radix sort
  - Bucket sort

Sorting Algorithms	Special Input Condition	Time Complexity			Space Complexity
		Best Case	Average Case	Worst Case	Worst Case
Counting Sort	Each input element is an integer in the range 0- K	$\Omega(N + K)$	$\Theta(N + K)$	$O(N + K)$	$O(K)$
Radix Sort	Given n digit number in which each digit can take on up to K possible values	$\Omega(NK)$	$\Theta(NK)$	$O(NK)$	$O(N + K)$
Bucket Sort	Input is generated by the random process that distributes elements uniformly and independently over the interval [0, 1)	$\Omega(N + K)$	$\Theta(N + K)$	$O(N^2)$	$O(N)$