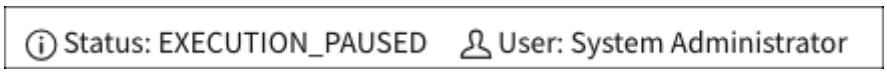
ServiceNow Application Developer

Server-side Scripting > Breakpoints

Breakpoints pause script execution to give developers the chance to examine variables and their values. The JavaScript Debugger status bar indicates whether scripts are paused at breakpoints or waiting for breakpoints to be reached.



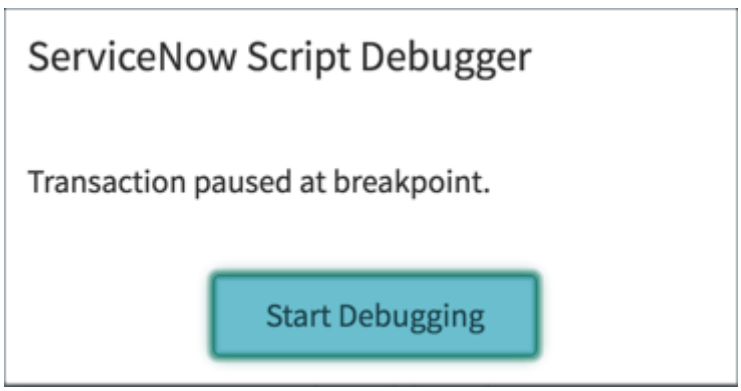
Setting and Using Breakpoints

Set breakpoints in the JavaScript Debugger or in the Script Editor in a server-side script record. To set breakpoints, click in the gutter for the line of interest.

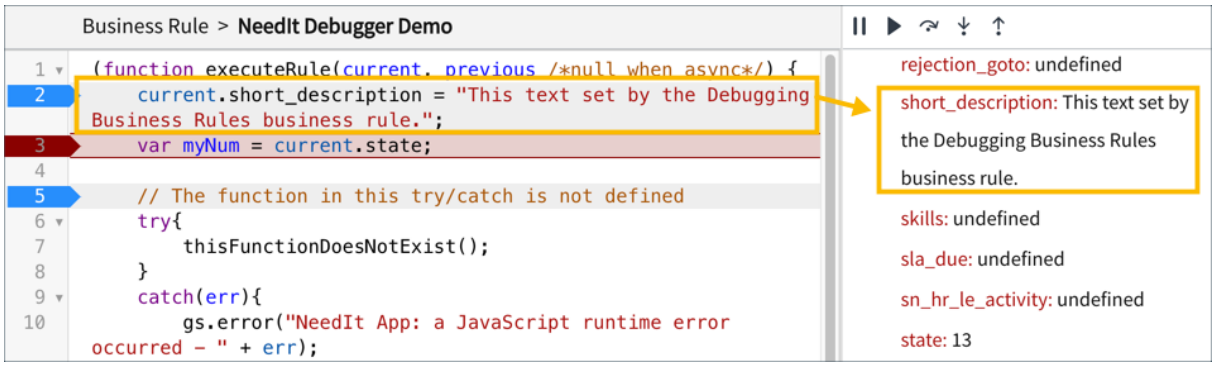
Breakpoints are indicated by blue arrows (

). Click an existing breakpoint to remove it.

After setting breakpoints, force the script to execute by creating or modifying a record that meets the script trigger criteria. In the ServiceNow browser window, a dialog indicates that script execution is paused at a breakpoint.



In the JavaScript Debugger, a red arrow and red highlight indicate that a script is paused at a breakpoint. While script execution is paused, examine the variables and their values. In the screenshot, script execution is paused at line 6. The logic on line 6 is not yet executed. The *short_description* value shown is from the *current* object. The *previous* object (not shown) has no values because the script is executing for a new record.



When script execution is paused, use the controls to move through scripts:

- ***Pause debugging*** (⏸): Stops any current debugging session, and disables the Script Debugger for the current user. The Script Debugger does not pause on breakpoints for the current user until it is restarted.

- ***Start debugging*** (⏻): Enables the Script Debugger for the current user. The Script Debugger pauses on breakpoints.

- ***Resume script execution*** (▶): Advances from the current breakpoint to the next breakpoint. If there are no other breakpoints, the script runs to completion.

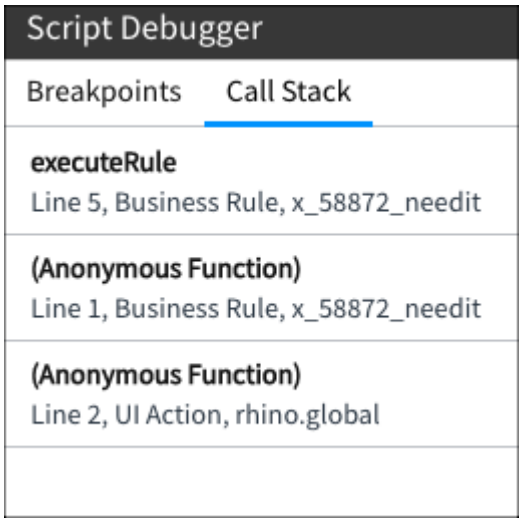
- ***Step over next function call*** (↷): When execution is paused on a line that is about to invoke a function, step over causes the code in the function to execute, but does not pause on each individual line of code inside the function.

- ***Step into next function call*** (↓): When the Script Debugger pauses on a method call, this control allows the user to advance to the first line of executed code within the method call. Stepping into a method updates the current position within the call stack. If the user does not have read access to the method call, then this control acts like step over instead.

- ***Step out of current function*** (↑): When the Script Debugger pauses within a method call, this control allows the user to exit the current method call and return to the calling script from the call stack. If the user is not within a method call, then this control acts like step over instead.

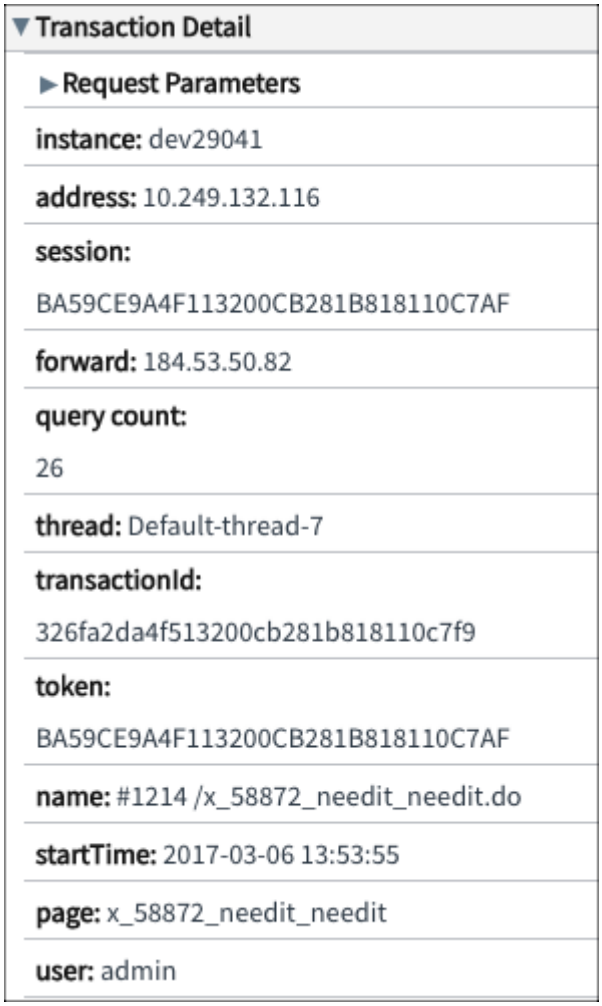
Call Stack

The call stack shows list of methods and functions called to run as part of the script execution. Click an item in the call stack to see the definition. Execution must be paused at a breakpoint to examine the call stack.



Transaction Details

When paused at a breakpoint, the Transaction Details show information about the current transaction including the session ID, user, request parameters, instance, start time, and more.


▼ Transaction Detail
▶ Request Parameters
instance: dev29041
address: 10.249.132.116
session:
BA59CE9A4F113200CB281B818110C7AF
forward: 184.53.50.82
query count:
26
thread: Default-thread-7
transactionId:
326fa2da4f513200cb281b818110c7f9
token:
BA59CE9A4F113200CB281B818110C7AF
name: #1214 /x_58872_needit_needit.do
startTime: 2017-03-06 13:53:55
page: x_58872_needit_needit
user: admin