

## if-else

### 1. Write a C program to input temperature in Centigrade and convert to Fahrenheit.

#### Input:

```
#include <stdio.h>
int main() {
    float c, f;
    printf("Enter temperature in Centigrade: ");
    scanf("%f", &c);
    f = (c * 9 / 5) + 32;
    printf("Temperature in Fahrenheit = %.2f", f);
    return 0;
}
```

#### Output:

```
Enter temperature in Centigrade: 100
Temperature in Fahrenheit = 212.00
Process returned 0 (0x0)   execution time : 23.013 s
Press any key to continue.
```

### 2. Write a C program to input radius of a circle from user and find diameter, circumference and area of circle.

#### Input:

```
#include <stdio.h>
#define PI 3.1416
int main() {
    float r, d, c, a;
    printf("Enter radius of circle: ");
    scanf("%f", &r);
    d = 2 * r;
    c = 2 * PI * r;
    a = PI * r * r;
    printf("Diameter = %.2f\nCircumference = %.2f\nArea = %.2f", d, c, a);
    return 0;
}
```

**Output:**

```
Enter radius of circle: 10
Diameter = 20.00
Circumference = 62.83
Area = 314.16
Process returned 0 (0x0)   execution time : 25.181 s
Press any key to continue.
```

**3. Write a C program to input any two numbers from user and swap values of both numbers using third variable, bitwise operator and arithmetic operators.**

**Input:**

```
#include <stdio.h>
int main() {
    int a, b, temp;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);

    // Using third variable
    temp = a;
    a = b;
    b = temp;
    printf("After swapping: a = %d, b = %d\n", a, b);
    return 0;
}
```

**Output:**

```
Enter two numbers: 5 7
After swapping: a = 7, b = 5

Process returned 0 (0x0)   execution time : 26.846 s
Press any key to continue.
```

**Input:**

```
#include <stdio.h>
int main() {
    int a, b;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);

    // Bitwise XOR method
    a = a ^ b;
    b = a ^ b;
    a = a ^ b;
    printf("After swapping: a = %d, b = %d\n", a, b);
}
```

```
    return 0;
}
```

**Output:**

```
Enter two numbers: 5 7
After swapping: a = 7, b = 5

Process returned 0 (0x0)   execution time : 26.278 s
Press any key to continue.
```

**Iutput:**

```
#include <stdio.h>
int main() {
    int a, b;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);

    // Using arithmetic operators
    a = a + b;
    b = a - b;
    a = a - b;

    printf("After swapping: a = %d, b = %d\n", a, b);
    return 0;
}
```

**Output:**

```
Enter two numbers: 5 7
After swapping: a = 7, b = 5

Process returned 0 (0x0)   execution time : 15.706 s
Press any key to continue.
```

**Iutput:**

```
#include <stdio.h>
int main() {
    int a, b;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);

    // Using arithmetic operators
    a = a - b;
    b = a + b;
    a = b - a;

    printf("After swapping: a = %d, b = %d\n", a, b);
}
```

```
    return 0;
}
```

**Output:**

```
Enter two numbers: 5 7
After swapping: a = 7, b = 5

Process returned 0 (0x0)   execution time : 13.512 s
Press any key to continue.
```

**Iutput:**

```
#include <stdio.h>
int main() {
    int a, b;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);

    // Using arithmetic operators
    a = a * b;
    b = a / b;
    a = a / b;

    printf("After swapping: a = %d, b = %d\n", a, b);
    return 0;
}
```

[Works only if: a and b are **non-zero integers** and the multiplication doesn't overflow]

**Output:**

```
Enter two numbers: 5 7
After swapping: a = 7, b = 5

Process returned 0 (0x0)   execution time : 10.009 s
Press any key to continue.
```

**Iutput:**

```
#include <stdio.h>
int main() {
    int a, b;
    printf("Enter two numbers: ");
    scanf("%d %d", &a, &b);

    // Using arithmetic operators
    a = a / b;
    b = a * b;
    a = b / a;

    printf("After swapping: a = %d, b = %d\n", a, b);
}
```

```
    return 0;
}
```

[Works only if: a and b are **non-zero integers** and the multiplication doesn't overflow]

**Output:**

```
Enter two numbers: 9 8
After swapping: a = 8, b = 8

Process returned 0 (0x0)   execution time : 15.275 s
Press any key to continue.
```

**4. Write a C program to find maximum between three numbers using ladder if else or nested if.**

**Iutput:**

```
#include <stdio.h>
int main() {
    int a, b, c;
    printf("Enter three numbers: ");
    scanf("%d %d %d", &a, &b, &c);

    if(a >= b && a >= c)
        printf("Maximum = %d", a);
    else if(b >= a && b >= c)
        printf("Maximum = %d", b);
    else
        printf("Maximum = %d", c);

    return 0;
}
```

**Output:**

```
Enter three numbers: 8 3 5
Maximum = 8
Process returned 0 (0x0)   execution time : 15.205 s
Press any key to continue.
```

**Output:**

```
Enter three numbers: 5 8 3
Maximum = 8
Process returned 0 (0x0)   execution time : 19.292 s
Press any key to continue.
```

**Output:**

```
Enter three numbers: 3 5 8
Maximum = 8
Process returned 0 (0x0)   execution time : 57.390 s
Press any key to continue.
```

**5. Write a C program to check a given year is leap year or not.**

**Iutput:**

```
#include <stdio.h>
int main() {
    int year;
    printf("Enter a year: ");
    scanf("%d", &year);

    if((year % 400 == 0) || (year % 4 == 0 && year % 100
    != 0))
        printf("%d is a Leap Year", year);
    else
        printf("%d is not a Leap Year", year);

    return 0;
}
```

**Output:**

```
Enter a year: 2000
2000 is a Leap Year
Process returned 0 (0x0)   execution time : 15.001 s
Press any key to continue.
```

**Output:**

```
Enter a year: 1927
1927 is not a Leap Year
Process returned 0 (0x0)   execution time : 26.962 s
Press any key to continue.
```

**6. Write a C program to input a character from user and check whether given character is alphabet, uppercase, lowercase, digit or special character.**

**Iutput:**

```
#include <stdio.h>
int main() {
    char ch;
    printf("Enter a character: ");
    scanf("%c", &ch);
```

```

    if(ch >= 'A' && ch <= 'Z')
        printf("Uppercase Alphabet");
    else if(ch >= 'a' && ch <= 'z')
        printf("Lowercase Alphabet");
    else if(ch >= '0' && ch <= '9')
        printf("Digit");
    else
        printf("Special Character");

    return 0;
}

```

**Output:**

```

Enter a character: H
Uppercase Alphabet
Process returned 0 (0x0)   execution time : 16.017 s
Press any key to continue.

```

**Output:**

```

Enter a character: h
Lowercase Alphabet
Process returned 0 (0x0)   execution time : 11.406 s
Press any key to continue.

```

**Output:**

```

Enter a character: 79
Digit
Process returned 0 (0x0)   execution time : 10.691 s
Press any key to continue.

```

**Output:**

```

Enter a character: ]
Special Character
Process returned 0 (0x0)   execution time : 11.645 s
Press any key to continue.

```

## 7. Write a C program to check whether an alphabet is vowel or consonant.

**Input:**

```

#include <stdio.h>
int main() {
    char ch;
    printf("Enter an alphabet: ");
    scanf(" %c", &ch);
}

```

```
    if(ch=='a' || ch=='e' || ch=='i' || ch=='o' || ch=='u' ||  
       ch=='A' || ch=='E' || ch=='I' || ch=='O' || ch=='U')  
        printf("%c is a Vowel", ch);  
    else  
        printf("%c is a Consonant", ch);  
  
    return 0;  
}
```

**Output:**

```
Enter an alphabet: u  
u is a Vowel  
Process returned 0 (0x0)   execution time : 36.355 s  
Press any key to continue.
```

**Output:**

```
Enter an alphabet: J  
J is a Consonant  
Process returned 0 (0x0)   execution time : 23.990 s  
Press any key to continue.
```