

NEPAL COLLEGE OF INFORMATION TECHNOLOGY

Balkumari, Lalitpur

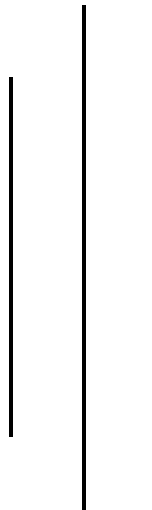


(Affiliated to Pokhara University)

A Lab Report

On

Subject:- Web Technology



Lab Report # 9

Title: - JavaScript

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Semester:second

Submitted to:

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Department of Software engineering

Submission Date: - 2023/08/ 13

Q1. Write a JavaScript program to convert temperatures to and from Celsius, Fahrenheit

CODE:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <script>

    let c= Number(prompt("enter the temperature in celcius"));

    let f=((180*c)/100)+32;

    document.write("the ",c," degree Celsius is ",f," degree Fahrenheit" );

    document.write("<br>")

    let F=Number(prompt("enter the temperature in Fahrenheit"));

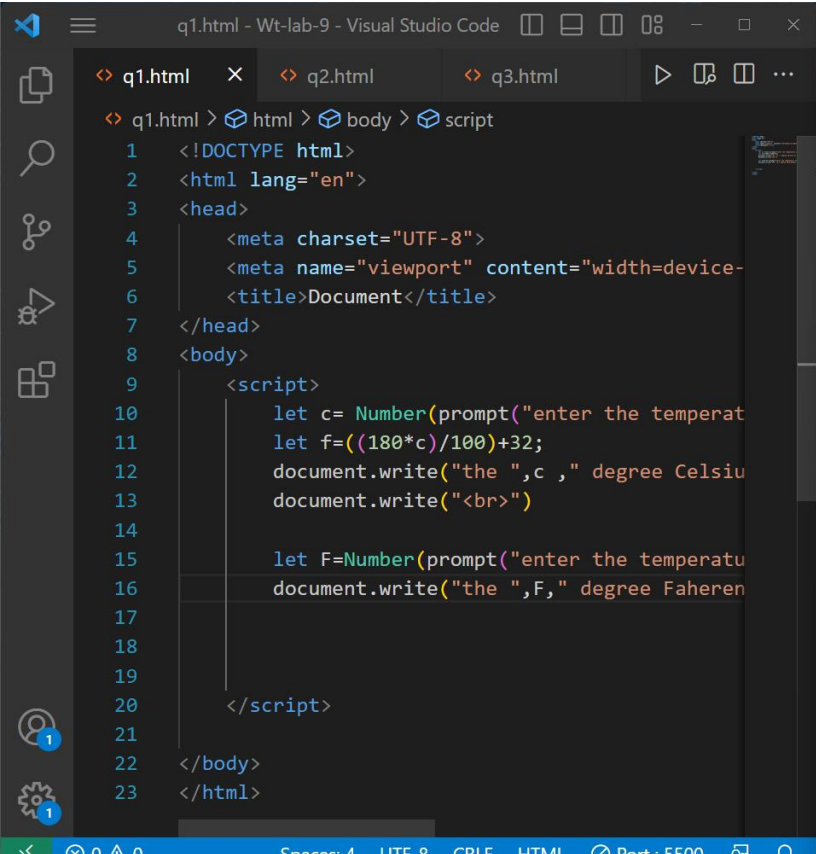
    document.write("the ",F," degree Fahrenheit is equal to ",(((F-32)/180)*100),"degree Celsius");

  </script>

</body>

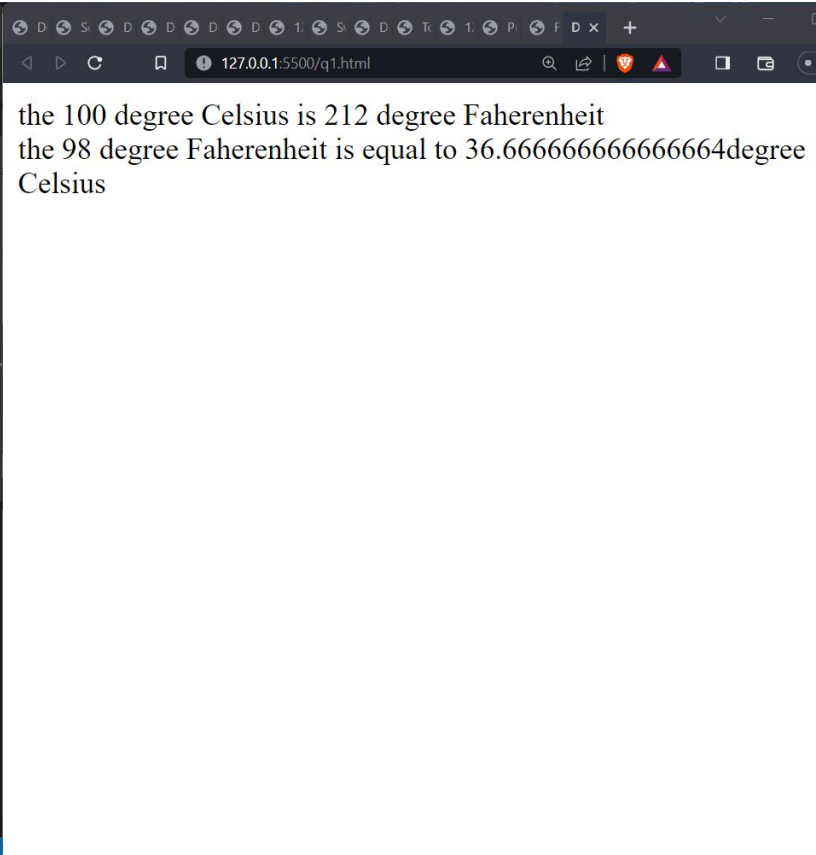
</html>
```

OUTPUT:-



The screenshot shows the Visual Studio Code editor with a file named q1.html. The code is a JavaScript program that prompts the user to enter a temperature in Celsius, converts it to Fahrenheit, and displays the result. The code is as follows:

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta name="viewport" content="width=device-width, initial-scale=1.0">
6   <title>Document</title>
7 </head>
8 <body>
9   <script>
10    let c= Number(prompt("enter the temperature in Celsius"));
11    let f=((180*c)/100)+32;
12    document.write("the "+c+" degree Celsius is equal to "+f+" degree Fahrenheit");
13    document.write("<br>");
14
15    let F=Number(prompt("enter the temperature in Fahrenheit"));
16    document.write("the "+F+" degree Fahrenheit is equal to "+(F-32)*5/9+" degree Celsius");
17
18  </script>
19 </body>
20 </html>
```



Q2:-Write a JavaScript program to determine whether a given year is a leap year in the Gregorian calendar.

CODE:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <!-- Write a JavaScript program to determine whether a given year is a leap year in the
  Gregorian calendar -->

  <script>

function isLeapYear(year)

{

  if (year % 4 !== 0) {

    return false;

  } else if (year % 100 !== 0) {

    return true;

  }

}
```

```

    } else if (year % 400 !== 0) {

        return false;

    } else {

        return true;

    }

}

const year = Number(prompt("enter the year"));

document.write(year, " is a leap year: ", isLeapYear(year))

</script>

```

```

</body>

</html>

```

OUTPUT:-

The screenshot shows a web browser window on the right displaying the output "2020 is a leap year: true". On the left is a code editor with three tabs: q1.html, q2.html (active), and q3.html. The active tab shows the source code of the web page, which includes a JavaScript function `isLeapYear` and a prompt for the user to enter a year. The code in the editor matches the code blocks provided in the previous blocks.

Q3. Write a JS program Using a conditional statement.

CODE:-

```
<!DOCTYPE html>
```

```
<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=\, initial-scale=1.0">

  <title>Document</title>

</head>

<body>


  <script>

    let a=Number(prompt("enter any number"));


    if (a%2==0)

    {

      document.write(a," is even");

    }

    else

    {

      document.write(a,"is  odd")

    }

  </script>

</body>

</html>
```

OUTPUT:-

```
q1.html q2.html q3.html x [ ] ...
q3.html > html > body > script
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta name="viewport" content="width=\, init
6   <title>Document</title>
7 </head>
8 <body>
9
10   <script>
11     let a=Number(prompt("enter any number"))
12
13     if (a%2==0)
14     {
15       document.write(a," is even");
16     }
17     else
18     {
19       document.write(a,"is  odd")
20     }
21   </script>
22
23 </body>
24 </html>
```

1 is odd

Q4. Write a JS program Using every kind of loop.

CODE:-

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
</head>
<body>
  <script>
```

```
document.write("for loop");

document.write("<br>");

for(let i=0;i<5;i++)

{

    document.write(i);

    document.write("<br>");

}

document.write("<br>");
```

```
document.write("do while loop")

document.write("<br>");

let i = 0;

while (i < 5) {

    document.write(i);

    document.write("<br>");

    i++;

}
```

```
document.write("while loop");

document.write("<br>")

let c=0;

do{

    document.write(c);

    document.write("<br>");

    c++;

}while(c<10);
```

```
</script>
```

```
</body>
```

```
</html>
```

Output:-

```
<> q4.html > html > body > script
1  <!DOCTYPE html>
2  <html lang="en">
3  <head>
4      <meta charset="UTF-8">
5      <meta name="viewport" content="width=device-
6      <title>Document</title>
7  </head>
8  <body>
9      <script>
10         document.write("for loop");
11         document.write("<br>");
12         for(let i=0;i<5;i++)
13         {
14             document.write(i);
15             document.write("<br>");
16         }
17
18         document.write("<br>");
19
20         document.write("do while loop")
21         document.write("<br>");
22         let i = 0;
23         while (i < 5) {
24             document.write(i);
10         }
11
12         document.write("<br>");
13
14         document.write("while loop1")
15         document.write("<br>");
16         let i = 0;
17         while (i < 5) {
18             document.write(i);
19         }
20     }
21 }
22
23
24
0 0 Spaces: 4 UTF-8 CRLF HTML Port : 5500
```

for loop

0
1
2
3
4

0
1
2
3
4
while loop1
2
3
4
5
6
7
8
9

Q5. Write a program in JavaScript to illustrate the difference between primitives and Objects.
Code:-

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Document</title>
</head>
<body>
    <script>
        // primitives
        let numberPrimitive = 42;
        let stringPrimitive = "Hello, world!";
```



```
let booleanPrimitive = true;

let nullPrimitive = null;

let undefinedPrimitive;

// Objects

let numberObject = new Number(42);

let stringObject = new String("Hello, world!");

let booleanObject = new Boolean(true);

let arrayObject = new Array(1, 2, 3);

let objectLiteral = { name: "John", age: 30 };
```

```
document.write("Primitive Data Types:");

document.write(numberPrimitive); // 42

document.write(stringPrimitive); // "Hello, world!"

document.write(booleanPrimitive); // true

document.write(nullPrimitive); // null

document.write(undefinedPrimitive); // undefined
```

```
document.write("\n Objects:");

document.write(numberObject); // [Number: 42]

document.write(stringObject); // [String: 'Hello, world!']

document.write(booleanObject); // [Boolean: true]

document.write(arrayObject); // [1, 2, 3, 4]

document.write(objectLiteral); // { name: 'John', age: 30 }
```

```
</script>
```

```
</body>
```

```
</html>
```

Output:-

Primitive Data Types:42Hello, world!true>nullundefined
Objects:42Hello, world!true1,2,3[object Object]

Q6. Write a program in JavaScript that takes a username as input from the Prompt box and displays that name as an output in the Alert box.

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <script>

    let name=prompt("enter your username");

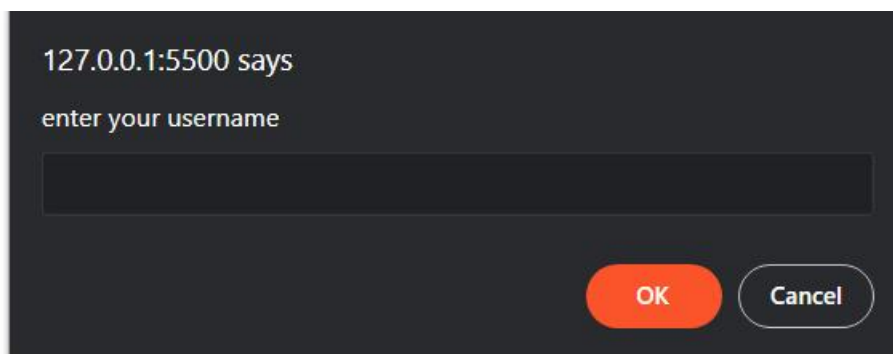
    alert(name);

  </script>

</body>

</html>
```

Output:-



127.0.0.1:5500 says

asdfghj

OK

Q7. Write a program and execute it in JavaScript to display a prompt for 2 numbers and show its sum, difference, Multiplication, and Division in the alert box after confirming with the user.

code

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <script>

    let num1=Number(prompt("enter the first number"));

    let num2=Number(prompt("enter the second number"));

    let num3=num1+num2;

    let num4=num1-num2;

    let num5=num1*num2;

    let num6=num1/num2;

    alert("Addition: " + num3);

    alert("Subtraction: " + num4);

    alert("Division: " + num6);

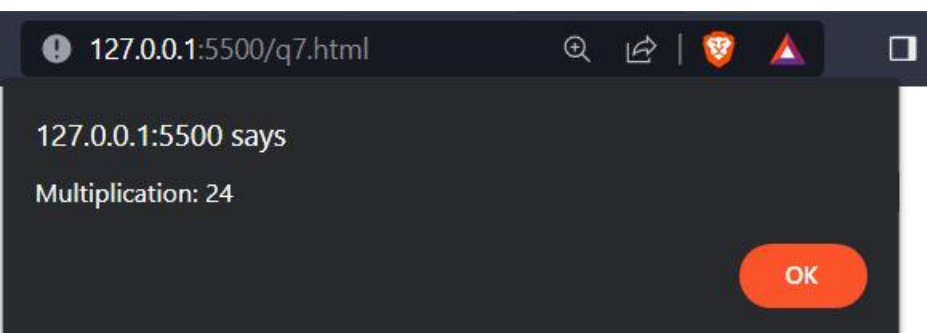
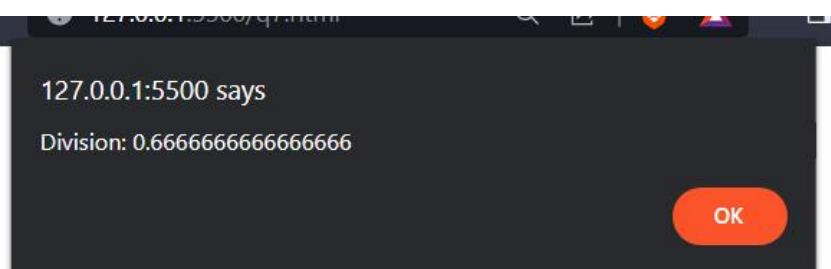
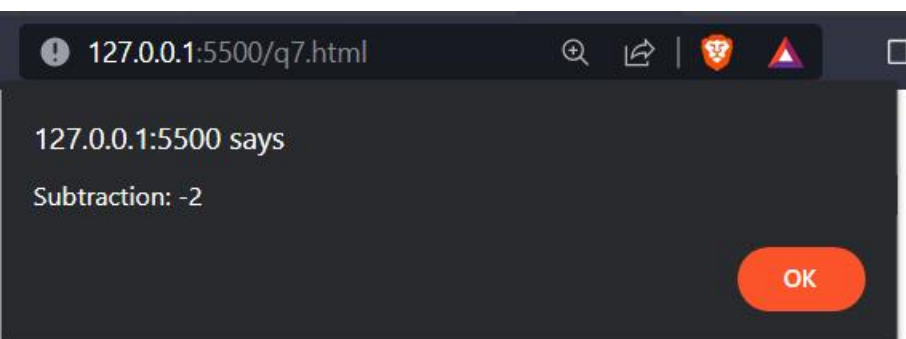
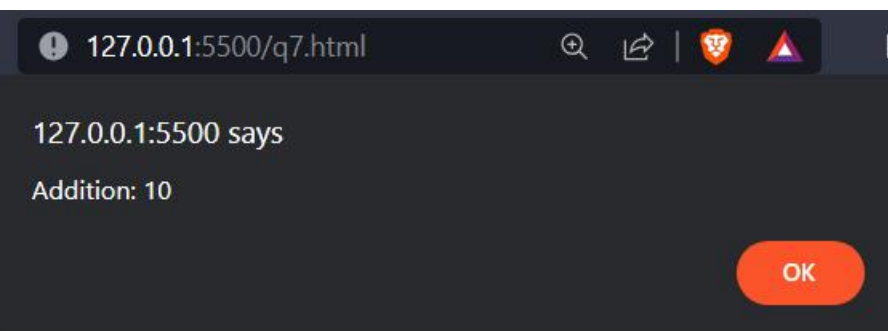
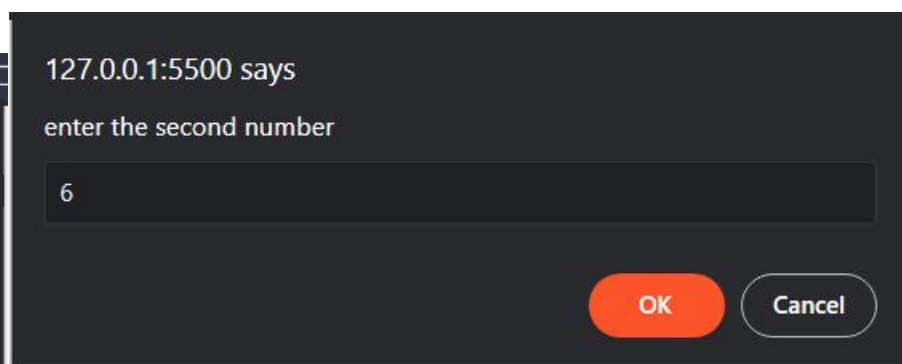
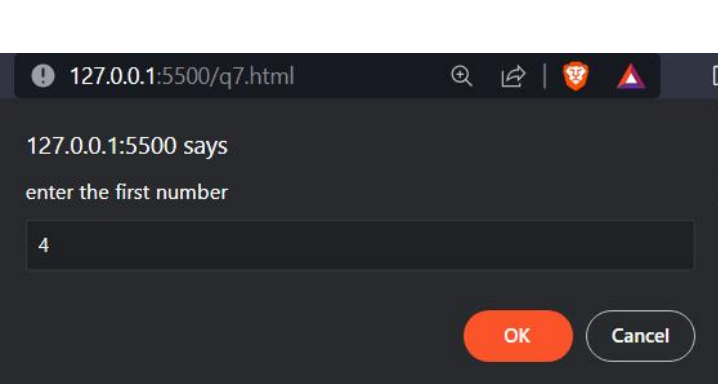
    alert("Multiplication: " + num5);

  </script>

</body>

</html>
```

Output:-



Q8. Write a JS program that includes all kinds of operators (refer to slides for the operator).

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <script>

    // Arithmetic Operators

    let a = 10;

    let b = 5;

    let resultAdd = a + b;

    let resultSubtract = a - b;

    let resultMultiply = a * b;

    let resultDivide = a / b;

    let resultModulus = a % b;

    let resultIncrement = ++a;

    let resultDecrement = --b;

    document.write("Arithmetic Operators:");

    document.write("<br>");

    document.write(a);

    document.write("<br>");

    document.write(b);

    document.write("<br>");

    document.write("Addition:", resultAdd);

    document.write("<br>");

    document.write("Subtraction:", resultSubtract);
```

```
document.write("<br>");

document.write("Multiplication:", resultMultiply);

document.write("<br>");

document.write("Division:", resultDivide);

document.write("<br>");

document.write("Modulus:", resultModulus);

document.write("<br>");

document.write("Increment:", resultIncrement);

document.write("<br>");

    document.write("Decrement:", resultDecrement);

document.write("<br>");
```

```
// Assignment Operators
```

```
let c = 15;

c += 2; // equivalent to c = c + 2;

c -= 3; // equivalent to c = c - 3;

c *= 4; // equivalent to c = c * 4;

c /= 5; // equivalent to c = c / 5;

c %= 6; // equivalent to c = c % 6;
```

```
document.write("\nAssignment Operators:");

document.write("c after assignments:", c);
```

```
// Comparison Operators
```

```
let num1 = 10;

let num2 = 5;
```

```
console.log("\nComparison Operators:");

console.log("num1 > num2:", num1 > num2);

console.log("num1 >= num2:", num1 >= num2);

console.log("num1 < num2:", num1 < num2);

console.log("num1 <= num2:", num1 <= num2);

console.log("num1 === num2:", num1 === num2);

console.log("num1 !== num2:", num1 !== num2);
```

```
// Logical Operators
```

```
let x = true;

let y = false;
```

```
console.log("\nLogical Operators:");

console.log("x && y:", x && y); // Logical AND

console.log("x || y:", x || y); // Logical OR

console.log("!x:", !x); // Logical NOT
```

```
// Bitwise Operators
```

```
let num3 = 5;

let num4 = 3;
```

```
console.log("\nBitwise Operators:");

console.log("num3 & num4:", num3 & num4); // Bitwise AND (0001 -> 1)

console.log("num3 | num4:", num3 | num4); // Bitwise OR (0111 -> 7)

console.log("num3 ^ num4:", num3 ^ num4); // Bitwise XOR (0110 -> 6)

console.log("~num3:", ~num3); // Bitwise NOT (1010 -> -6)

console.log("num3 << 1:", num3 << 1); // Bitwise Left Shift (1010 -> 10)

console.log("num4 >> 1:", num4 >> 1); // Bitwise Right Shift (0001 -> 1)
```

```
// Ternary Operator
```

```
let age = 18;

let isAdult = age >= 18 ? "Adult" : "Minor";

console.log("\nTernary Operator:");

console.log("isAdult:", isAdult);
```

```
</script>
```

```
</body>
```

```
</html>
```

Output:-

Arithmetic Operators:
11
4
Addition:15
Subtraction:5
Multiplication:50
Division:2
Modulus:0
Increment:11
Decrement:4
Assignment Operators:c after assignments:5.1999999999999999



Q9:-Write a program and execute it in JavaScript to compute the real roots of the quadratic equation, asking for the user's coefficients of equation (a,b,c). [Use prompt, Math. sqrt]

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <script>

    let a=Number(prompt("enter the cofficient of X^2"));

    let b= Number(prompt("enter the coefficient of x"));

    let c=Number(prompt("enter the constant term"));

    let det=Math.sqrt(b*b-4*a*c);

    if((b*b-4*a*c)>=0)
```



```

{
    if(det==0)
    {
        document.write("the roots are equal and they are",(-b/(2*a)))
    }
    else

```

```

{
    document.write("The roots are not equal ");
    document.write("the first root is ",((-b-det)/(2*a)));
    document.write("<br>");
    document.write("the first root is ",((-b+det)/(2*a)));
}

```

```

}
else{
    document.write("Roots are imaginary");
}
</script>

```

</body>

</html>

Output:

The roots are not equal the first root is -4.561552812808831
the first root is -0.4384471871911697

Q10. Write a JavaScript that calculates the squares and cubes of the numbers from 0 to 10 and outputs HTML text that displays the resulting values in an HTML table format.

Code:-

```

<!DOCTYPE html>

<html>

<head>

  <title>Squares and Cubes</title>

</head>

<body>

  <h2>Squares and Cubes</h2>

  <table border="2px">

    <tr>

      <th>Number</th>

      <th>Square</th>

      <th>Cube</th>

    </tr>

    <script>

      function calculateSquaresAndCubes(num) {

        return [num * num, num * num * num];

      }

      for (let i = 0; i <= 10; i++) {

        const [square, cube] = calculateSquaresAndCubes(i);

        document.write(`

          <tr>

            <td>${i}</td>

            <td>${square}</td>

            <td>${cube}</td>

          </tr>

        `);

      }

    </script>

  </table>

</body>

</html>

```

Output:

Squares and Cubes

| Number | Square | Cube |
|--------|--------|------|
| 0 | 0 | 0 |
| 1 | 1 | 1 |
| 2 | 4 | 8 |
| 3 | 9 | 27 |
| 4 | 16 | 64 |
| 5 | 25 | 125 |
| 6 | 36 | 216 |
| 7 | 49 | 343 |
| 8 | 64 | 512 |
| 9 | 81 | 729 |
| 10 | 100 | 1000 |

Q11. Write a JS program to check whether a given number is even or odd.

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <script>

    let num=Number(prompt("enter a number"));
```

```
if(num%2==0)

{

    document.write(num," is even");

}

else{

    document.write(num," is odd")

}

</script>

</body>

</html>
```

Output:-

2 is even

Q12. Write a JS program to print the multiplication table of a number provided by user.

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Document</title>

</head>

<body>

    <table border="1" align="center">

        <tr>

            <th>Number</th>

            <th>Product</th>

            <th>result </th>

        </tr>

        <script>

            let a=Number(prompt('Enter a no. '));

            let n=Number(prompt('range '));

            for(let i=1;i<=n;i++){
```

```

        document.write("<tr>");

        document.write("<td bgcolor='green'>",a,"*</td>");

        document.write("<td bgcolor='blue'>",i,"</td>");

        document.write("<td bgcolor='red'>",a*i,"</td>");


        document.write("</tr>");

    }

</script>

</table>

</body>

</html>

```

Output:-

| Number | Product | result |
|--------|---------|--------|
| 13* | 1 | 13 |
| 13* | 2 | 26 |
| 13* | 3 | 39 |
| 13* | 4 | 52 |

Q13.WAP to use switch case.

Code:-

```

<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Switch Case Example</title>

</head>

<body>


    <script>

        let dayOfWeek = prompt("Enter a day of the week :");


        switch(dayOfWeek.toLowerCase()) {

```

```
case "monday":

    document.write("It's Monday.  push");

    break;

case "tuesday":

    document.write("It's Tuesday.  Keep going!");

    break;

case "wednesday":

    document.write("It's Wednesday.  Halfway through the week!");

    break;

case "thursday":

    document.write("It's Thursday.  Almost there!");

    break;

case "friday":

    document.write("It's Friday.  Weekend is coming!");

    break;

case "saturday":

    document.write("It's Saturday.  Enjoy your weekend!  Relax and recharge!");

    break;

case "sunday":

    document.write("It's  sunday.  start working");

    break;

default:

    document.write("Invalid input or day not recognized.");

}

</script>
```

</body>

</html>

Output:-

It's sunday. start working

Q14.WAP in JS that display and hide the paragraph.

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

</head>

<body>

  <!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Show/Hide Paragraph</title>

  <style>

  </style>

</head>

<body>

  <button onclick="toggleParagraph()">Toggle Paragraph</button>

  <p id="hiddenParagraph">This paragraph can be shown and hidden.</p>

  <script>

    function toggleParagraph() {

      const paragraph = document.getElementById("hiddenParagraph");

      if (paragraph.style.display === "none") {

        paragraph.style.display = "block";

      } else {

        paragraph.style.display = "none";

      }

    }

  </script>

</body>

</html>
```

```
</body>
```

```
</html>
```

Q15.WAP to display today's date in the red box.

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Today's Date in Red Box</title>

    <style>

        .red-box {

            border: 2px solid red;

            padding: 10px;

            display: inline-block;

        }

    </style>

</head>

<body>

    <div class="red-box" id="dateBox"></div>

    <script>

        function displayTodayDate() {

            const dateBox = document.getElementById("dateBox");

            const today = new Date();

            const options = {

                weekday: 'long',

                year: 'numeric',

                month: 'long',

                day: 'numeric'
```



```
};  
  
const dateString = today.toLocaleDateString('en-US', options);
```

```
dateBox.innerText = dateString;  
  
}
```

```
displayTodayDate();
```

```
</script>
```

```
</body>
```

```
</html>
```

Output:-

Saturday, August 5, 2023

Q16.WAP uses type of operator.

Code:-

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
<meta charset="UTF-8">
```

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>Document</title>
```

```
</head>
```

```
<body>
```

```
<script>
```

```
let a=1;
```

```
document.write(a);
```

```
document.write(":")
```

```
document.write(typeof(a));
```

```
document.write("<br>");
```

```
let b="abc";
```

```
document.write(b);

document.write(":");

document.write(typeof(b));
```

```
let c=null;

document.write("<br>");

document.write(c);

document.write(":");

document.write(typeof(c));
```

```
let d=true;

document.write("<br>");

document.write(d);

document.write(":");

document.write(typeof(d));
```

```
</script>
```

```
</body>
```

```
</html>
```

Output:-

```
1:number
abc:string
null:object
true:boolean
```

Q17.WAP that displays all kind of times

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Document</title>

  <style>
```

```
        div{

            background-color: red;

        }

</style>

</head>

<body>

    <div id="Clock"></div>

    <script>

        function clock(){

            let time=new Date();

            let hour=time.getHours();

            let min=time.getMinutes();

            let sec=time.getSeconds();

            let meri="AM";

            if(hour>12)

            {

                hour-=12;

                meri="PM";

            }

            if(hour==0)

            {

                hour=12;

            }

            if(min<10)

            {

                min="0"+min;

            }

            if(sec<10)

            {

                sec="0"+sec;

            }

            let ghadi=hour+":"+min+": "+sec+meri;

            document.getElementById("Clock").innerHTML=ghadi;

        }

        setInterval(clock,1000);

    </script>

</body>

</html>
```

```
</script>
</body>
</html>
```

Output:-

10:39:26PM

Q18.WAP that includes array.(To print the object of array)

Code:-

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Print Array Elements</title>

</head>

<body>

  <h1>Array Elements:</h1>

  <ul id="array-list"></ul>

  <script>

    const myArray = [10, 'Hello', true, { name: 'John', age: 30 }, ['apple', 'banana', 'orange']];

    const arrayList = document.getElementById('array-list');

    function printArrayElements() {

      arrayList.innerHTML = '';

      myArray.forEach(element => {

        const listItem = document.createElement('li');

        listItem.textContent = element;

        arrayList.appendChild(listItem);

      });
```

```
}
```

```
        printArrayElements();  
  
</script>  
  
</body>  
  
</html>
```

Output:-

Array Elements:

- 10
- Hello
- true
- [object Object]
- apple,banana,orange

Q19. Write a JS to create a table of family with Id, Name, Gender, Salary refer below table

Code:

```
<!DOCTYPE html>  
  
<html lang="en">  
  
<head>  
  
  <meta charset="UTF-8">  
  
  <meta name="viewport" content="width=device-width, initial-scale=1.0">  
  
  <title>Family Table</title>  
  
</head>  
  
<body>  
  
  <h1>Family Table</h1>
```

```
<div id="table-container"></div>
```

```
<script>
```

```
const familyData = [  
  { id: 1, name: 'Johnathan', gender: 'Male', salary: 50000 },  
  { id: 2, name: 'Marycee', gender: 'Female', salary: 45000 },  
  { id: 3, name: 'Alice', gender: 'Female', salary: 60000 },  
  { id: 4, name: 'Boblu', gender: 'Male', salary: 55000 },  
];
```

```
function createFamilyTable() {  
  const tableContainer = document.getElementById('table-container');  
  const table = document.createElement('table');  
  table.border = '1';
```

```
  const headers = ['Id', 'Name', 'Gender', 'Salary'];  
  const headerRow = document.createElement('tr');
```

```
  headers.forEach(headerText => {  
    const headerCell = document.createElement('th');  
    headerCell.textContent = headerText;  
    headerRow.appendChild(headerCell);  
  });
```

```
  table.appendChild(headerRow);
```

```
  familyData.forEach(familyMember => {  
    const row = document.createElement('tr');  
    for (const key in familyMember) {  
      const cell = document.createElement('td');  
      cell.textContent = familyMember[key];  
      row.appendChild(cell);
```

```
    }  
  
    table.appendChild(row);  
  
});
```

```
tableContainer.appendChild(table);  
  
}
```

```
createFamilyTable();  
  
</script>  
  
</body>  
  
</html>
```

Output:-

Family Table

| Id | Name | Gender | Salary |
|-----------|-------------|---------------|---------------|
| 1 | Johnathan | Male | 50000 |
| 2 | Marycee | Female | 45000 |
| 3 | Alice | Female | 60000 |
| 4 | Boblu | Male | 55000 |