



ABI RAHMAWAN

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Madiun, East Java, Indonesia.

I am a fresh graduate of D3 Informatics Engineering, Universitas Sebelas Maret. With internship experience at PT Amanin International, where I gained practical skills in AI-based website development. I have strong analytical skills, work well both individually and in a team, and a high willingness to learn. I am very enthusiastic to start my career journey in the field of information technology, especially web development and also UI/UX designer which allows me to continue to grow and make positive contributions to the company.

EDUCATION

Universitas Sebelas Maret, Indonesia July 2021 - July 2024
Diploma III in Informatics Engineering, Faculty of Vocational Schools

GPA : 3.87/4.00

- Concentrations : Web/Apps Development, Sistem Analyst, Project Manajement, IoT, UI/UX Design.

SKILL

Technical Skills : Front-End Developement, UI/UX Design, Web Development, System Analyst.

Tech Stack : HTML, CSS, Javascript, Typescript, PHP, MySQL, Node JS, React JS, Next JS, TailwindCSS.

Software : VS Code, Figma, Git, Microsoft Office, Canva.

Softskills : Teamwork, Problem Solving, Analysis, Time Management, Adaptation, Fast Learned.

Languages : Bahasa Indonesia (Native), English (Intermediate).

WORK EXPERIENCE

PT. Amanin Internasional, Remote Feb 2023 – Feb 2024
Web Developer and Web Designer Intern

- Designed a comprehensive web dashboard for managing menus and analyzing facial expressions efficiently.
- Built interactive and responsive user interface components using React.js to optimize user engagement and experience.
- Implemented real-time facial detection through device cameras using TensorFlow.js, enabling AI-powered functionality seamlessly.
- Create and integrated APIs to connect the facial recognition system with the database, ensuring accurate data flow and reliable operation.
- Compiled detailed technical documentation outlining system implementation, workflow, and user instructions to facilitate ease of use and maintenance.

PROJECT EXPERIENCE

OmahNgilmu, Web Programming May 2022 – June 2022

- Create design user interface for OmahNgilmu, a platform dedicated to advancing digital literacy.
- Develop OmahNgilmu web with PHP technology and user-friendly interface with bootstrap.

Sentra Brem, Web Programming Sept 2023 – Nov 2023

- Built a Sentra Brem website to facilitate local industries in digital marketing supported by community service programs.

Lecture Scheduling System Using Genetic Algorithm, Web Programming Jan 2024 – June 2024

- Define system requirements, including constraints such as time slots, lecturer availability, room capacity, and course dependencies.
- Develop user-friendly interface and building server side applications to handle algorithmic computations.
- Ensure functionality through testing, and Deploy the application.

ORGANIZATIONAL EXPERIENCE

Himpunan Mahasiswa PSDKU UNS (HIMA PSDKU)

Jan 2022 - Des 2022

Media Communication Division Staff

- Responsible for creating designs for important information related to students as a means of communicating information to all UNS PSDKU students.
- Responsible for managing the social media content of the Student Association of PSDKU UNS.
- Responsible for organizing and promoting events and activities within PSDKU UNS to enhance student engagement and community involvement

VOLUNTEER EXPERIENCE

SMART INOTEK

May 2022 - July 2022

Publication and Design Staff

- Create creative design concepts for promotional materials, including flyers and e-certificates, ensuring a consistent and appealing visual identity.
- Strategically disseminated competition information to invited institutions, enhancing event outreach and engagement.

PEKAN PSDKU UNS

July 2022 - Sept 2022

Creative Media Division Coordinator

- Coordinated the creation of designs for the Pekan PSDKU UNS event, ensuring visual materials effectively conveyed the event's themes.
- Managed the communication of information regarding the Pekan PSDKU UNS event, ensuring timely updates and clarity for all participants.
- Collaborated with team members to develop engaging multimedia content for the Pekan PSDKU UNS event, enhancing audience engagement and promoting event activities across various platforms.

CERTIFICATION

- Certificate of Competence Pemrogram (Programmer), BNSP, Nomor 62019 2514 5 00000386 2024.
- Test of English for International Communication (TOEIC), ITC, Nomor 3921001.

ACHIEVEMENT

- Universitas Sebelas Maret MBKM Grant Funding, 2023.