

Unexpected Execution: Wild Ways Remote Code Execution can Occur on Python Servers

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Agenda

1. Definitions and Motivation
2. Exploits
 1. Explicit Code Execution
 2. Deserialization
 3. input
 4. Custom RPC Frameworks
 5. Files on Disk
 6. String Formatting
 7. Execution Where you Least Expect It
3. Conclusion

Part 1: Intro

About Us



Graham Bleaney

- Security Engineer at Facebook
- Work on Python security



Ibrahim Mohamed

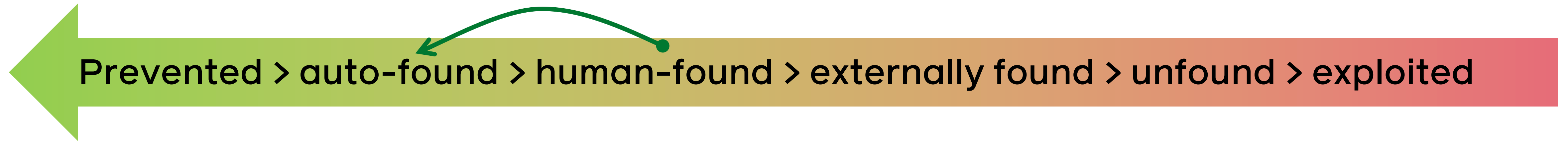
- Security Engineer at Facebook
- Worked on Hack and Python static analysis

Remote Code/Command Execution (RCE):
Executing arbitrary instructions on a
remote system

RCE Impact

- Potential outcomes:
 - Read private user data
 - Take down the server
 - Steal corporate secrets
 - Serve malware
- We need to prevent it

Preventing RCE – Shift Left



Automatically Finding Bugs – Pysa

- Open source **Py**thon **S**tatic **A**nalyzer for security
- Tracks the flow of data through a program
- Can *automatically* find RCE given:
 - Where user controlled data originates
 - Which functions execute code



**Problem: What Python functions
execute code?**

Talk Contents

- Summary of RCE vectors we've found for:
 - Python code (eg. `eval("print('RCE')")`)
 - Shell commands (eg. `subprocess.call(["echo", "RCE"])`)
- Demos
 - Framed as a webserver
 - Available at: https://github.com/gbleaney/python_security
 - Pause before we reveal the solution to try yourself

Why do you care?

- ...RCE is cool?
- RCE is high severity
- Knowledge -> Writing safer code
- All functions are listed in our GitHub repo
 - Use with Pysa or other static analyzers to protect your code

Part 2: Explicit Code Execution

Executing on the machine

- Standard builtins *intended* to execute code:

```
def entry_point(data: str):  
    eval(data)  
    exec(data)
```

- Standard library functions *intended* to execute commands:

```
def entry_point(data: str):  
    os.system(data)  
    subprocess.call(data.split(" "))  
    asyncio.subprocess.create_subprocess_shell(data)
```

Oh wow that's a lot

```
def shell_entry_point(args: List[str]):  
    program = args[0]  
    path = find_in_path(program)  
    remaining_args = args[1:]  
    command = " ".join(args)  
    environment = get_environment()  
  
    subprocess.run(args)  
    subprocess.check_call(args)  
    subprocess.check_output(args)  
  
    subprocess.Popen(args)
```

```
os.system(command)
```

```
def python_entry_point(source_code: str):  
    inperpreter = code.InteractiveInterpreter()  
    inperpreter.runsource(source_code)  
    inperpreter.runcode(code.compile_command(source_code))  
  
    console = code.InteractiveConsole()  
    console.push(source_code)  
  
    test.support.run_in_subinterp(source_code)  
    _testcapi.run_in_subinterp(source_code)  
    _xxsubinterpreters.run_string(source_code)
```

Is anyone even reading these headings?

```
def python_entry_point(source_code: str):  
    interpreter = code.InteractiveInterpreter()  
    interpreter.runsource(source_code)  
    interpreter.runcode(code.compile_command(source_code))  
  
    console = code.InteractiveConsole()  
    console.push(source_code)  
  
    test.support.run_in_subinterp(source_code)  
    _testcapi.run_in_subinterp(source_code)  
    _xxsubinterpreters.run_string(source_code)
```


Remote remote code execution

- Libraries *intended* to execute commands on *other* machines:

```
from paramiko.client import SSHClient

def run_ssh(command)
    client = SSHClient()
    client.load_system_host_keys()
    client.connect('ssh.example.com')
    stdin, stdout, stderr = client.exec_command(command)
```

Not the only one

```
def run_ssh(args: List[str])  
    command = " ".join(args)  
  
    # paramiko  
    # Source: http://docs.paramiko.org/en/stable/api/client.html#paramiko.client.SSHClient  
    from paramiko.client import SSHClient  
    client = SSHClient()  
    client.load_system_host_keys()  
    client.connect('ssh.example.com')  
    stdin, stdout, stderr = client.exec_command(command)  
  
    # pexpect  
    # Source: https://pexpect.readthedocs.io/en/stable/api/pxssh.html
```

```
expect_login(  
    hostname="ssh.example.com",  
    username="username",  
    password="password"  
)  
expect.command(command)
```

```
# netmiko (based on paramiko)
```

```
# Source: https://pypi.org/project/netmiko/
```

```
from netmiko import ConnectHandler  
net_connect = ConnectHandler(  
    host="ssh.example.com",  
    username="username",  
    password="password"  
)  
output = net_connect.send_command(command)
```

Is that a bug, or a dust mite?

```
def run_ssh(args: List[str])
  command = " ".join(args)

  # paramiko
  # Source: https://docs.paramiko.org/en/stable/api/client.html#paramiko.client.SSHClient
  from paramiko.client import SSHClient
  client = SSHClient()
  client.load_system_host_keys()
  client.connect('ssh.example.com')
  stdin, stdout, stderr = client.exec_command(command)

  # pexpect
  # Source: https://pexpect.readthedocs.io/en/stable/api/pexpect.html
  from pexpect import pexpect
  s = pexpect.pexpect.spawn()
  s.login('ssh.example.com', 'username', 'password')
  s.sendline(command)

  # fabric
  # Source: https://docs.fabfile.org/en/1.12.1/tutorial.html
  from fabric.api import run
  run(command)

  # spurt
  # Source: https://pypi.org/project/spurt/
  import spurt
  shell = spurt.sshshell(
    hostname='ssh.example.com',
    username='username',
    password='password'
  )
  with shell:
    result = shell.run(args)

  # asyncssh
  # Source: https://asyncssh.readthedocs.io/en/latest/
  import asyncssh
  async with asyncssh.connect(
    'ssh.example.com',
    username='username',
    password='password'
  ) as conn:
    result = await conn.run(command)

  # ssh2-python
  # Source: https://pypi.org/project/ssh2-python/
  from ssh2.session import Session
  import socket

  sock = socket.socket(
    socket.AF_INET,
    socket.SOCK_STREAM
  )
  sock.connect(('ssh.example.com', 22))

  session = Session()
  session.handshake(sock)

  session.userauth_password('username', 'password')

  channel = session.open_session()
  channel.executecmd(command)
  channel.wait_eof()
  channel.close()
  channel.wait_closed()

  # twisted.conch
  # Source: https://twistedmatrix.com/documents/current/conch/examples/index.html
  # https://stackoverflow.com/questions/22196373/sshcommandclientendpoint-twisted-how-to-execute-more-than-one-commands
  # https://twistedmatrix.com/documents/current/conch/howto/conch_client.html
  from twisted.conch.endpoints import SSHCommandClientEndpoint
  from twisted.internet.protocol import Factory
  from twisted.internet import reactor

  endpoint = SSHCommandClientEndpoint.newConnection(
    reactor,
    command,
    'username',
    'ssh.example.com',
    22,
    password='password'
  )
  factory = Factory()
  d = endpoint.connect(factory)
  d.addCallback(lambda protocol: protocol.finished)

  # trigger
  # Source: https://trigger.readthedocs.io/en/latest/examples.html#execute-commands-asynchronously-using-twisted
  from trigger.netdevices import NetDevices
  nd = NetDevices()
  dev = nd.find('ssh.example.com')
  dev.executecmd(command)

  # parallel-ssh
  # Source: https://github.com/ParallelSSH/parallel-ssh
  from pssh.clients import SSHClient

  client = SSHClient('ssh.example.com')
  host_out = client.run_command(command)

  # scrapli transport via paramiko, ssh2, asyncssh
  # Source: https://github.com/carlausmanari/scrapli
  from scrapli import Scrapli

  conn = Scrapli(
    host='ssh.example.com',
    auth_username='username',
    auth_password='password'
  )
  conn.open()
  conn.send_command(command)

  # redepsect (based on ssh2-python)
  # Source: https://github.com/RedExpect/Blab/master/examples/run_whoami.py
  import redepsect
  expect = redepsect.RedExpect()
  expect.login(
    hostname='ssh.example.com',
    username='username',
    password='password'
  )
  expect.command(command)

  # netiko (based on paramiko)
  # Source: https://pypi.org/project/netiko/
  from netiko import ConnectHandler

  net_connect = ConnectHandler(
    host='ssh.example.com',
    username='username',
    password='password'
  )
  output = net_connect.send_command(command)
```

Prevention and Mitigation

- Don't pass user-controlled input
- Prefer the functions that take a `list`, rather than a `str`
- Don't try to make `eval` safe with tricks like `{'__builtins__':{}}`

Part 3: Deserialization

Why so serial?

- Need to serialize/deserialize when data leaves/enters the program
 - Transmission
 - Storage
- Standard cross-language protocols:
 - JSON
 - YAML
 - XML
- Python-specific protocols:
 - Pickle
 - Marshal

The Holy Grail: Recreate *Any* Object

- Simple types (`list`, `str`, `dict`) are easy to serialize to any format (eg. JSON)
 - What about arbitrary objects?
- `object.__reduce__()`
 - Return a `str` or `tuple` indicating how to recreate the object

```
class SomeClass:  
    def __reduce__(self):  
        return (function_to_call, (args, to, provide))
```

```
new_object = function_to_call(args, to, provide)
```


Demo

Vulnerable Libraries

- `pickle` (and libraries like `dill` and `shelve` that wrap it)
- `PyYAML` (deprecated in `load`, need to use “unsafe” APIs now)
- `jsonpickle`
- `marshal`?

Prevention and Mitigation

- Only deserialize trusted data
 - Sign data passing through untrusted parties
- Prefer simpler serialization formats for untrusted data
 - json
 - msgpack

Part 4: input

Parsing made easy

- Easiest way to convert arbitrary strings to the right data type?
 - `eval`!

```
>>> eval("1")  
1 # int
```

```
>>> eval("'one'")  
'one' # str
```

~~Parsing~~ Exploits made easy

- How does `input()` work (Python 2.x only)?
 - `eval!`

```
>>> print "Input: %s" % input()
1
Input: 1 # int
```

```
>>> print "Input: %s" % input()
1+1
Input: 2 # oops
```

Demo

Prevention and Mitigation

- Run Python 3
- Use `raw_input()`

Part 5: Custom RPC Framework

Demo

Why write this?

- Remote procedure calls
- Augmenting simple deserialization libraries

Prevention and Mitigation

- Don't expose this code to untrusted data
- Allowlist callable functions

Part 6: Files on Disk

Controlling Files on Disk

- Python imports perform two operations:
 - Searches for the named module
 - Binds the module to the scope

```
# arithmetic.py
def sum(a: int, b: int) -> int:
    return a + b
```

```
# main.py
import arithmetic
res = arithmetic.sum(1,2)
print("res = ", res) # res = 3
```

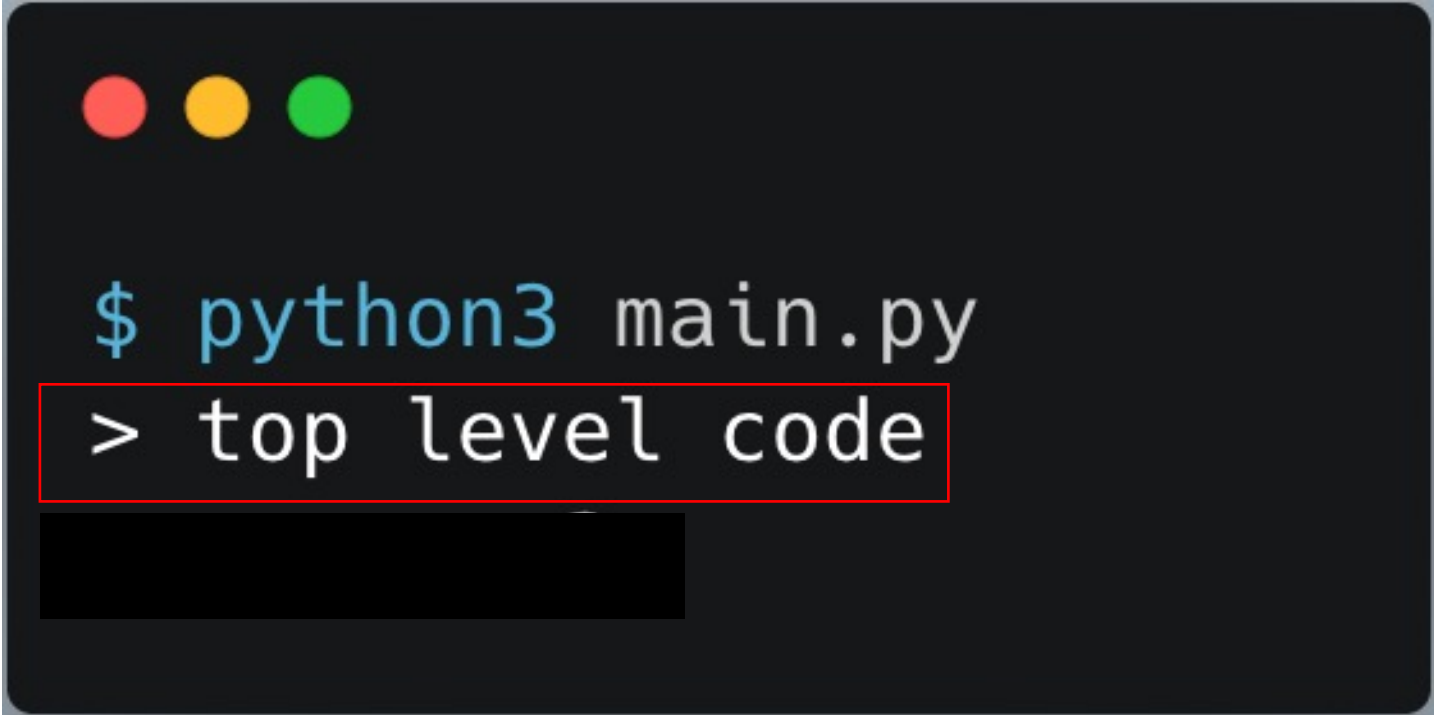


```
$ python3 main.py
> res = 3
```

Controlling Files on Disk

```
# arithmetic.py
print("top level code")
def sum(a: int, b: int) -> int:
    return a + b
```

```
# main.py
import arithmetic
```



A terminal window with a dark background and three colored window control buttons (red, yellow, green) in the top-left corner. The terminal shows the command `$ python3 main.py` being executed. The output `> top level code` is displayed on the next line and is enclosed in a red rectangular box. Below the output, there is a solid black rectangular block.

```
$ python3 main.py
> top level code
```

Controlling Files on Disk

- User-controlled file write (path + content)
- Python imports execute top level code
- Importing user-controlled modules/files leads to RCE

Vulnerable Code – import arbitrary module

```
def write_file(path, content):  
    with open(path, "w") as f:  
        f.write(content)
```

```
def import_user_module():  
    import helper  
    # Do stuff
```

Demo

Controlling Search path control

- Module search depends on `sys.path`
- Controlling the search path

```
import sys
sys.path = ["dir2", "dir1", "."]
print(sys.path) # ['dir2', 'dir1', '.']

import arithmetic
```

A terminal window with a dark background and three colored window control buttons (red, yellow, green) at the top left. It displays the output of the command `% tree .`. The output shows a directory tree starting from the current directory (`.`). It lists two subdirectories: `dir1` and `dir2`. `dir1` contains a file named `arithmetic.py`, and `dir2` contains a file named `main.py`.

```
% tree .
.
├── dir1
│   └── arithmetic.py
└── dir2
    └── main.py
```

Vulnerable Code

```
sys.path.insert(0, user_controlled_value)
...
import requests
```

Prevention and Mitigation

- Do not import untrusted modules/code
- Separate the location of uploaded user data and your code
- Avoid untrusted locations in your search path

Part 7: String Formatting

String Formatting

- `str.format`
 - Format string contains literals and replacement fields with `{}`
 - Replaces fields with content

```
name = "PyCon2021"  
fmt = "Conference: {name}"  
fmt.format(name=name)  
# 'Conference: PyCon2021'
```

String Formatting

- `str.format` looks innocent but control over the string can lead to:
 - Leaking data at a *minimum*
 - RCE in the right settings

```
name = "PyCon2021"  
fmt = "Conference: {name}"  
fmt.format(name=name)  
# 'Conference: PyCon2021'
```


String Formatting – Controlling the format

```
class logMsg(object):  
    def __init__(self, msg, lvl):  
        self.msg = msg  
        self.lvl = lvl  
  
fmt = "{obj.lvl}: {obj.msg}"  
fmt.format(obj=logMsg("test", 1))  
# '1: test'
```

String Formatting – Controlling the format

```
CONFIG = { 'SECRET_KEY': 'super secret key' }

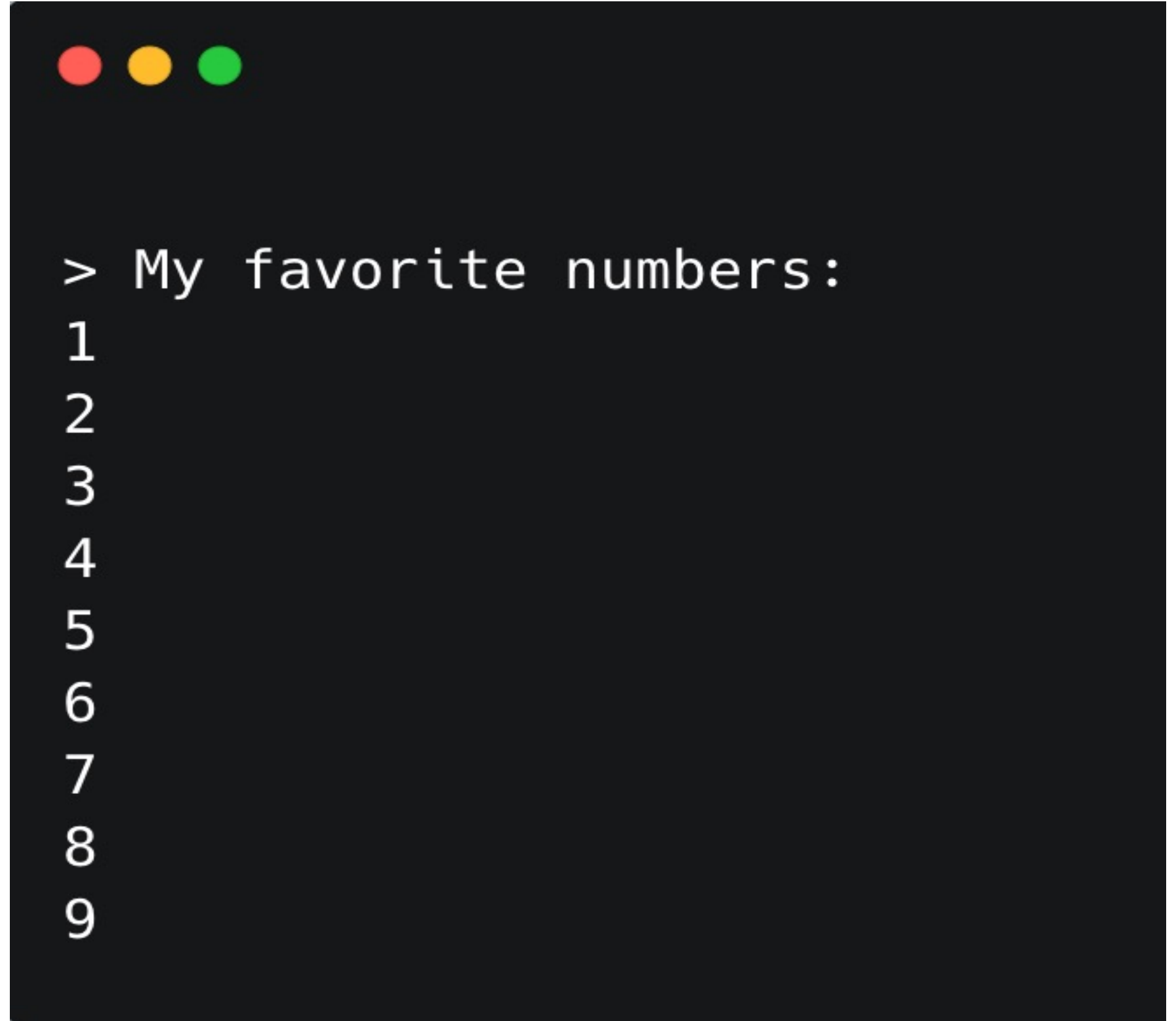
class logMsg(object):
    def __init__(self, msg, lvl):
        self.msg = msg
        self.lvl = lvl

fmt = "{obj.__init__.__globals__[CONFIG][SECRET_KEY]}: {obj.msg}"
fmt.format(obj=logMsg("test", 1))
# 'super secret key: test'
```

String Formatting

- Template engines – fancier string formatting

```
import jinja2
t = jinja2.Template("""
My favorite numbers:
{% for n in range(1,10) %}
  {{n}}
{% endfor %}
""")
t.render()
```



```
> My favorite numbers:
1
2
3
4
5
6
7
8
9
```

Demo

Vulnerable Libraries

- Jinja2
- Tornado
- Mako
- Chameleon
- Cheetah
- Genshi
- Trender
- Chevron
- Airspeed

Prevention and Mitigation

- Do not let untrusted input to be part of your template
- For Jinja templates use `SandboxedEnvironment` for parsing user-controlled templates

Part 8: Execution Where you Least Expect It

Vulnerable Code - CVE-2021-3177

```
from ctypes import *  
c_double.from_param(untrusted_data)
```


PoC - CVE-2021-3177

```
from ctypes import *  
c_double.from_param(1e300)  
*** buffer overflow detected ***: terminated  
Aborted
```

Vulnerable Code – type hints

```
from typing import get_type_hints

class C:
    member: int = 1

get_type_hints(C)
```

PoC – type hints

```
from typing import get_type_hints

class C:
    member: "print('test')" = 2

get_type_hints(C)
```

Part 9: Conclusion

Conclusion

- Know the APIs you are using
- Use static analysis

Product security processes - Pysa

- Most techniques discussed here have coverage in Pysa
- Open source
- Supports multi-million line codebases
- Try it with our quickstart:
<https://pyre-check.org/docs/pysa-quickstart/>



Want more?

- Visit: https://github.com/gbleaney/python_security
 - Demos
 - Full list of known sinks
- Did we miss something?
 - Send a PR
 - Tweet at @GrahamBleaney or @the_st0rm

Thank you!

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- Lorenzo Fontana
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