## **EDUCATION**

### University of Washington, Seattle

Sep 2019 - May 2021 | Seattle, WA MS., Human Centered Design & Engineering

## Parsons School of Design

Sep 2015 - May 2019 | New York, NY BBA., Strategic Design & Management Minor., Communication Design Cummulative GPA 3.81/4.0 Dean's Lists

## Stanford University

Jun 2017 - Aug 2017 | Stanford, CA Intensive., Technology & Innovation

# **DESIGN** RESEARCH

CODE

**8 TOOLS** 

## User Personas, Storyboarding, Wireframing, Usability Testing, Low-fi & High-fi Prototyping, Visual Identity, Interaction Design;

Qualitative Research, Shadowing, Contextual Inquiry, Survey Design, Focus Group, 1 on 1 Interview;

HTML, CSS, Javascript, P5.js, Jquery;

Sketch, Axure RP, Principle, Framer, OmniGraffle, Adobe XD, Illustrator, Photoshop, After Effects;

## EXPERIENCE

## Design Intern, Creative | Superunion

May 2019 - Aug 2019 | Shanghai, China Client-based design & creative work. Design work includes web design, application design, & visual guidelines.

## UX Design Researcher | Parsons Casptone

Sep 2018 - May 2019 | New York, NY Impacts and opportunities of toddlers and their families interact with VUI enabled smart devices at home environments. (Featured in Parsons SDS Syposium 2019)

## UX Designer | WeHGC Technology

May 2018 - Sep 2018 | China

Designed the main task flows and visual identity for WeHGC mobile app v3.0, a fleet management platform. Collaborated with multiple teams to redesign the product functions of the app.

## Design Researcher | UNICEF SDG 2030

Sep 2017 - Dec 2017 | New York, NY Field research, design strategy in partneship with P.S. 15 Proposal: Zero Hunger x Nutrition

PROFILE

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