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Lab: WireShark TCP

1. IP address and TCP port number used by the client computer:

Source IP: 10.100.106.14 Source Port: 47430, 47428

We found two port numbers for the first two SYN segments. By looking at the code, we are able to determine that port 47428 communicates with port 80 later.

3 0.128816841	10.100.106.14	128.119.245.12	TCP	74 47428 - 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM=1 TSval=846303048 TSecr=0 WS=128
10 0.379204982	10.100.106.14	128.119.245.12	TCP	74 47430 → 80 [SYN] Seg=0 Win=64240 Len=0 MSS=1460 SACK_PERM=1 TSval=846303298 TSecr=0 WS=128
13 0.478203160	128.119.245.12	10.100.106.14	TCP	74 80 - 47428 [SYN, ACK] Seq=0 Ack=1 Win=28960 Len=0 MSS=1400 SACK_PERM=1 TSval=4105969998 TSecr
14 0.478276996	10.100.106.14	128.119.245.12	TCP	66 47428 → 80 [ACK] Seq=1 Ack=1 Win=64256 Len=0 TSval=846303397 TSecr=4105969998

2. The IP address and port of gaia.cs.umass.edu:

Destination IP:128.119.245.12

Destination Port: 80

				-
3 0.128816841	10.100.106.14	128.119.245.12	TCP	74 47428 → 80 [SYN] Seq=0 Win=64240 Len=0
10 0.379204982	10.100.106.14	128.119.245.12	TCP	74 47430 → 80 [SYN] Seq=0 Win=64240 Len=0
13 0.478203160	128.119.245.12	10.100.106.14	TCP	74 80 → 47428 [SYN, ACK] Seq=0 Ack=1 Win=2
14 0.478276996	10.100.106.14	128.119.245.12	TCP	66 47428 → 80 [ACK] Seg=1 Ack=1 Win=64256

3. The IP address and TCP port number used by the client computer (source) to transfer the file to gaia.cs.umass.edu is:

Client IP: 10.100.106.14

Client Port: 47428

4. The sequence number of the TCP SYN segment:

```
▼ Transmission Control Protocol, Src Port: 47428, Dst Port: 80, Seq: 0, Len: 0
Source Port: 47428
Destination Port: 80
[Stream index: 0]
```

SYN segment number = 0

SYN FLAG is set(1).

5. Sequence number of the SYNACK segment is = 0

```
10.100.106.14 128.119.245.12 TCP 74 47430 → 80 [SYN] Seq=0 Win=64240 Len=0 MSS=1460 SACK_PERM=1 TSval=846303298 TS

128.119.245.12 10.100.106.14 TCP 74 80 → 47428 [SYN, ACK] Seq=0 Ack=1 Win=28960 Len=0 MSS=1490 SACK_PERM=1 TSval=4610.100.106.14 TCP 74 80 → 47428 [SYN, ACK] Seq=0 Ack=1 Win=28960 Len=0 MSS=1490 SACK_PERM=1 TSval=4610.100.106.14 TCP 74 80 → 47428 [SYN, ACK] Seq=0 Ack=1 Win=64256 Len=0 TSval=846303397 TSecr=4105969998
```

The value of the Acknowledgement field in the SYNACK segment = 1

How did gaia.cs.umass.edu determine that value of SYNACK, ACK Flag?

Answer: The server understood that from the previous SYN TCP segment. Under TCP protocol 3-way handshake, the destination returns SYNACK when it receives SYN and wishes to establish the connection.

What is it in the segment that identifies the segment as a SYNACK segment?

```
SYN flag = 1
ACK flag = 1
```

6. What is the sequence number of the TCP segment containing the HTTP POST command?

```
Sequence Number = 1
```

```
▶ Internet Protocol Version 4, Src: 10.100.106.14, Dst: 128.119.245.12
                    Source Port: 47428
                  Destination Port: 80
                   [Stream index: 0]
                  [TOP Segment Len: 1388]
Sequence number: 1 (relative sequence number)
[Next sequence number: 1389 (relative sequence
                                                                                                                 (relative sequenće number)]
                                                                                                                                                                                           ·D·P·· [)·\·
                    f5 0c b9 44 00 50 17 b8 5b 29 c6 5c 81 df 80 10
                  01 f6 bb c1 00 00 01 01 08 0a 32 71 90 a6 f4 bc
21 4e 50 4f 53 54 20 2f 77 69 72 65 73 68 61 72 65
6b 2d 6c 61 62 73 2f 6c 61 62 33 2d 31 2d 72 65
70 6c 79 2e 68 74 6d 20 48 54 54 50 2f 31 2e 31
00 0a 48 6f 73 74 3a 20 67 61 69 61 2e 63 73 2e
41 67 65 6e 74 3a 20 4d 6f 7a 69 6c 6c 61 2f 35
2e 30 20 28 58 31 31 3b 20 55 62 75 6e 74 75 3b
2e 30 20 28 58 31 31 3b 20 55 62 75 6e 74 75 3b
2e 30 30 38 2e 30 29 20 47 65 63 6b 6f 2f 32 30
31 30 30 31 30 31 20 46 69 72 65 66 6f 78 2f 39
31 30 30 31 30 31 20 46 69 72 65 66 6f 78 2f 39
31 30 30 31 30 31 20 46 69 72 65 66 6f 78 2f 32
31 30 30 31 30 31 20 46 69 72 65 66 67 87 2f 32
67 74 2f 68 74 6d 6c 2c 61 70 70 6c 69 63 61 74 69
6f 6e 2f 78 68 74 6d 6c 2b 78 6d 6c 2c 61 70 70
6c 69 63 61 74 69 6f 6e 2f 78 6d 6c 2b 71 3d 30
2e 39 2c 69 6d 61 67 65 2f 61 76 69 66 2c 69 6d
                    01 f6 bb c1 00 00 01 01 08 0a 32 71 90 a6 f4 bc
                                                                                                                                                                                                           / wiresha
l ab3-1-r
  0070
  0090
  00a0
00b0
  00c0
00d0
  00e0
00f0
  0100
```

7. If TCP POST Seq = 0

```
[Frame: 15, payload: 0-1387 (1388 bytes)]
[Frame: 16, payload: 1388-2775 (1388 bytes)]
[Frame: 17, payload: 2776-4163 (1388 bytes)]
                    [Frame: 18, payload: 4164-5551 (1388 bytes)]
                   [Frame: 18, payload: 4164-5551 (1388 bytes)]
[Frame: 19, payload: 5552-6939 (1388 bytes)]
[Frame: 20, payload: 6940-8327 (1388 bytes)]
[Frame: 21, payload: 8328-9715 (1388 bytes)]
[Frame: 22, payload: 9716-11103 (1388 bytes)]
[Frame: 23, payload: 11104-12491 (1388 bytes)]
[Frame: 24, payload: 12492-13879 (1388 bytes)]
00000000
                                    50 4f 53 54 20 2f 77 69 72 65 73 68 61 72 6b 2d 6c 61 62 73 2f 6c 61 62 33 2d 31 2d 72 65 70 6c 67 92 68 74 6d 20 48 54 54 50 2f 31 2e 72 61 0d 9a 48 6f 73 74 3a 20 67 61 69 61 2e 63 73 2e 75 6d 61 73 73 2e 65 64 75 0d 9a 55 73 65 72 2d 41 67 65 6e 74 3a 20 4d 6f 7a 69 6c 6c 61 2f 35 2e 30 20 28 58 31 31 3b 20 55 62 75 6e 74 75 3b 20 4c 69 6e 75 78 20 78 83 83 65 73 6b 67 47 27 76 3a 30 31 30 31 20 46 69 72 65 66 6f 78 2f 32 30 31 30 31 20 46 69 72 65 66 67 78 2f 39 38 2e 30 29 20 47 65 63 6b 6f 2f 32 30 31 30 31 20 46 69 72 65 66 6f 78 2f 39 38 2e 30 00 0a 41 63 63 65 70 74 3a 20 74 65 78 74 2f 68 74 6d 6c 2c 61 70 70 6c 69 63 61 74 69 6f 6e 2f 78 68 74 69 66 67 78 66 69 63 61 74 69 6f 6e 2f 78 6d 6c 2c 61 70 70 6c 69 63 61 74 69 6f 6e 2f 78 6d 6c 3b 71 3d 30 2e 39 2c 69 6d 61 67 65 2f 61 76 69 66 6c 66 66 66 61 67 65 2f 67 65 2f 77 65 62 70 2c 2a 2f 2a 3b 71 3d 30 2e 38
 00000010
00000020
 00000040
 00000050
 00000060
 00000070
00000080
00000090
 000000a0
000000b0
000000d0
```

What are the sequence numbers of the first six segments in the TCP connection (including the segment containing the HTTP POST)? tcp.ack == 2777

Sequence Number			RTT
0	0.478668828	0.828767161	0.350098333
1389	0.478683740	0.828846947	0.350163207

2777	0.478788173	0.828856711	0.350068538
4165	0.478795434	0.829377634	0.3505822
5553	0.478973377	0.829418433	0.350445056
6941	0.478987045	0.829426628	0.350439583

Tcp.ack == 1 is sent time

Tcp.seq == 1 is receive time

27 0.828767161	128.119.245.12	10.100.106.14	TCP	66 80 → 47428 <u> </u>	[ACK] Seq=1 Ack=1389 Win=31872
30 0.828846947	128.119.245.12	10.100.106.14	TCP	66 80 → 47428	[ACK] Seq=1 Ack=2777 Win=34816
31 0.828856711	128.119.245.12	10.100.106.14	TCP	66 80 → 47428	[ACK] Seq=1 Ack=4165 Win=37760
36 0.829377634	128.119.245.12	10.100.106.14	TCP	66 80 → 47428	[ACK] Seg=1 Ack=5553 Win=40576
39 0.829418433	128.119.245.12	10.100.106.14	TCP	66 80 → 47428	ACK Seq=1 Ack=6941 Win=43520
40 0.829426628	128.119.245.12	10.100.106.14	TCP	66 80 → 47428	ACK Seq=1 Ack=8329 Win=46336
41 0.829434022	128.119.245.12	10.100.106.14	TCP		ACK Seg=1 Ack=9717 Win=49280
42 0.829448849	128.119.245.12	10.100.106.14	TCP	66 80 → 47428	ACK Seg=1 Ack=11105 Win=52224
45 0.829533307	128.119.245.12	10.100.106.14	TCP		ACK Seg=1 Ack=12493 Win=55046
47 0.829697634	128.119.245.12	10.100.106.14	TCP		ACK] Seg=1 Ack=13881 Win=57984
57 1 10/277070	120 110 245 12	10 100 106 14	TCD		[ACK] Sog-1 Ack-15260 Win-60020

Estimated RTT:

Assuming, α =0.125 and EstimatedRTT for segment 1 = 0.350098333

EstimatedRTT for segment 2 = 0.875*0.350098333 +

0.125*0.350163207 = 0.35010644225

EstimatedRTT for segment 3 =

0.875*0.35010644225+0.125*0.350068538 = 0.35010170421

EstimatedRTT for segment 4 =

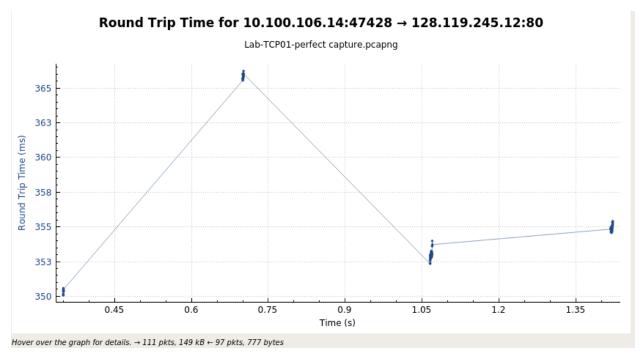
0.875*0.35010170421+0.125*0.3505822 = 0.35016176618

EstimatedRTT for segment 5 =

0.875*0.35016176618+0.125*0.350445056 = 0.3501971774

EstimatedRTT for segment 6 =

0.875*0.3501971774+0.125*0.350439583 = 0.3502274781



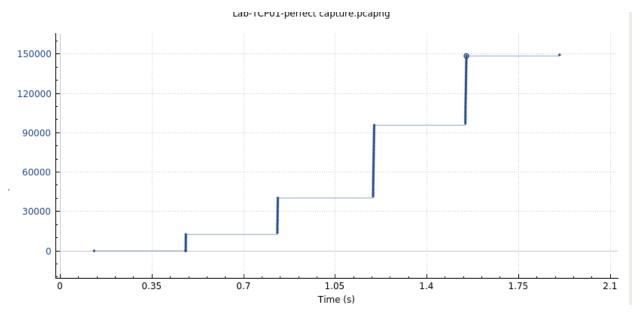
- 8. What is the length of each of the first six TCP segments?
 1388 bytes
- 9. What is the minimum amount of available buffer space advertised at the received for the entire trace?

```
1499 bytes
```

```
| Acknowledgment number: 124921 (relative sequence number)
| 1000 .... = Header Length: 32 bytes (8)
| Flags: 0x010 (ACK)
| Window size value: 1499
| [Calculated window size: 191872]
| [Window size scaling factor: 128]
| Checksum: 0x4762 [unverified]
| [Checksum Status: Unverified]
| Urgent pointer: 0
| Options: (12 bytes), No-Operation (NOP), No-Operation (NOP), Timestamps
| [SEQ/ACK analysis]
| [Timestamps]
```

Does the lack of receiver buffer space ever throttle the Sender?

No, there was no packet loss as we can see in the graph. The congestion control algorithm has increased the congestion-window size over the whole time.



10. Are there any retransmitted segments in the trace file? What did you check for (in the trace) in order to answer this question?

No, no retransmission happened. From the above graph, we can be sure that no package loss occurred. I checked the graph for it.

11. How much data does the receiver typically acknowledge in an ACK?

```
Transmission Control Protocol, Src Port: 47428, Dst Port: 80, Seq: 11105, Ack: 1, Len: 1388
Source Port: 47428
Destination Port: 80
[Stream index: 0]
[TCP Segment Len: 1388]
Sequence number: 11105 (relative sequence number)
[Next sequence number: 12493 (relative sequence number)]
Acknowledgment number: 1 (relative ack number)
1000 .... = Header Length: 32 bytes (8)
Flags: 0x010 (ACK)
```

The segment size is 1388 bytes.

12. What is the throughput (bytes transferred per unit time) for the TCP connection?

Total bytes sent = last ACK from server - 1 = 149378 -1 = 149377

Total time = last ACK time - first Segment time = 1.906035922 - 0.128816841

So throughput = Total bytes sent / Total time = 84050.9769431 bytes/second

215 1.905331223	128.119.245.12	10.100.106.14	TCP	66 80 → 47428 [ACK] Seq=1 Ac	ck=142965 Win=229632 Len=0	TSval=4105971421 TSecr=846304469	
216 1.905338335	128.119.245.12	10.100.106.14	TCP	66 80 → 47428 [ACK] Seq=1 Ac	ck=144353 Win=232448 Len=0	TSval=4105971421 TSecr=846304469	
217 1.905458010	128.119.245.12	10.100.106.14	TCP	66 80 → 47428 [ACK] Seq=1 Ac	ck=145741 Win=235392 Len=0	TSval=4105971421 TSecr=846304469	
218 1.905881865	128.119.245.12	10.100.106.14	TCP	66 80 → 47428 [ACK] Seq=1 Ac	ck=147129 Win=238208 Len=0	TSval=4105971421 TSecr=846304470	
219 1.906035922	128.119.245.12	10.100.106.14	TCP	66 80 → 47428 [ACK] Seq=1 Ac	ck=149378 Win=242816 Len=0	TSval=4105971421 TSecr=846304470	
220 1.906480109	128.119.245.12	10.100.106.14	HTTP	843 HTTP/1.1 200 OK (text/ht	tml)		
221 1.906512019	10.100.106.14	128.119.245.12	TCP	66 47428 → 80 [ACK] Seq=1493	378 Ack=778 Win=64128 Len=6	TSval=846304826 TSecr=4105971422	2

13-14. Congestion - Slow Start and Avoidance state

From the graph, we can see that it never had to go to congestion avoidance state. It remained in slow start state the whole time.

