

## 88. Merge Sorted Array

Easy

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You are given two integer arrays `nums1` and `nums2`, sorted in **non-decreasing order**, and two integers `m` and `n`, representing the number of elements in `nums1` and `nums2` respectively.

Merge `nums1` and `nums2` into a single array sorted in **non-decreasing order**.

The final sorted array should not be returned by the function, but instead be stored inside the array `nums1`. To accommodate this, `nums1` has a length of `m + n`, where the first `m` elements denote the elements that should be merged, and the last `n` elements are set to 0 and should be ignored. `nums2` has a length of `n`.

### Example 1:

**Input:** `nums1 = [1,2,3,0,0,0]`, `m = 3`, `nums2 = [2,5,6]`, `n = 3`

**Output:** `[1,2,2,3,5,6]`

**Explanation:** The arrays we are merging are `[1,2,3]` and `[2,5,6]`.

The result of the merge is `[1,2,2,3,5,6]` with the underlined elements coming from `nums1`.

### Example 2:

**Input:** `nums1 = [1]`, `m = 1`, `nums2 = []`, `n = 0`

**Output:** `[1]`

**Explanation:** The arrays we are merging are `[1]` and `[]`.

The result of the merge is `[1]`.

### Example 3:

**Input:** `nums1 = [0]`, `m = 0`, `nums2 = [1]`, `n = 1`

**Output:** `[1]`

**Explanation:** The arrays we are merging are `[]` and `[1]`.

The result of the merge is `[1]`.

Note that because `m = 0`, there are no elements in `nums1`. The 0 is only there to ensure the merge result can fit in `nums1`.

### Constraints:

- `nums1.length == m + n`
- `nums2.length == n`
- `0 <= m, n <= 200`
- `1 <= m + n <= 200`
- `-109 <= nums1[i], nums2[j] <= 109`

**Follow up:** Can you come up with an algorithm that runs in  $O(m + n)$  time?

```
1 class Solution {
2     public:
3         void merge(vector<int>& nums1, int m, vector<int>& nums2, int n) {
4
5             int i = nums1.size() - 1;
6             m--;
7             n--;
8
9             while(i >= 0 and m >= 0 and n >= 0){
10                 if(nums1[m] > nums2[n])
11                     nums1[i--] = nums1[m--];
12                 else
13                     nums1[i--] = nums2[n--];
14             }
15             while(m >= 0)
16                 nums1[i--] = nums1[m--];
17             while(n >= 0)
18                 nums1[i--] = nums2[n--];
19         }
20     };
```

## 73. Set Matrix Zeroes

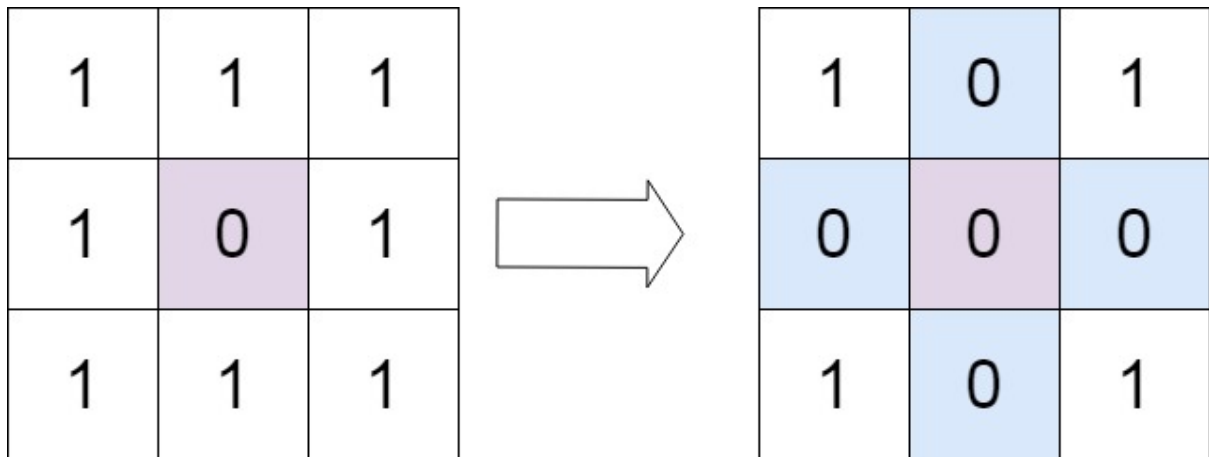
Medium

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Given an  $m \times n$  integer matrix `matrix`, if an element is 0, set its entire row and column to 0's.

You must do it in place.

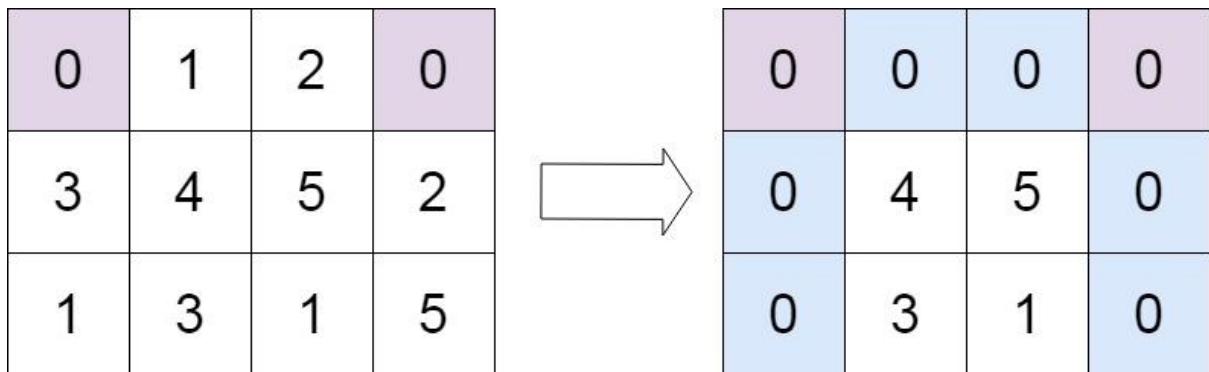
**Example 1:**



**Input:** matrix = [[1,1,1],[1,0,1],[1,1,1]]

**Output:** [[1,0,1],[0,0,0],[1,0,1]]

**Example 2:**



**Input:** matrix = [[0,1,2,0],[3,4,5,2],[1,3,1,5]]

**Output:** [[0,0,0,0],[0,4,5,0],[0,3,1,0]]

**Constraints:**

- $m == \text{matrix.length}$
- $n == \text{matrix}[0].\text{length}$
- $1 \leq m, n \leq 200$
- $-2^{31} \leq \text{matrix}[i][j] \leq 2^{31} - 1$

**Follow up:**

- A straightforward solution using  $O(mn)$  space is probably a bad idea.
- A simple improvement uses  $O(m + n)$  space, but still not the best solution.
- Could you devise a constant space solution?

```

1 class Solution {
2 public:
3     void setZeroes(vector<vector<int>>& matrix) {
4
5
6
7         int rowCount = matrix.size();
8         int columnCount = matrix[0].size();
9         set<int> zeroRow;
10        set<int> zeroColumn;
11        for(int i = 0; i < rowCount; i++){
12            for(int j = 0; j < columnCount; j++){
13                if(matrix[i][j] == 0){
14                    zeroRow.insert(i);
15                    zeroColumn.insert(j);
16                }
17            }
18        }
19        for(int i = 0; i < rowCount; i++){
20            if(zeroRow.find(i) != zeroRow.end()){
21                for(int j = 0; j < columnCount; j++){
22                    matrix[i][j] = 0;
23                }
24            }
25        }
26        for(int j = 0; j < columnCount; j++){
27            if(zeroColumn.find(j) != zeroColumn.end()){
28                for(int i = 0; i < rowCount; i++){
29                    matrix[i][j] = 0;
30                }
31            }
32        }
33    };

```

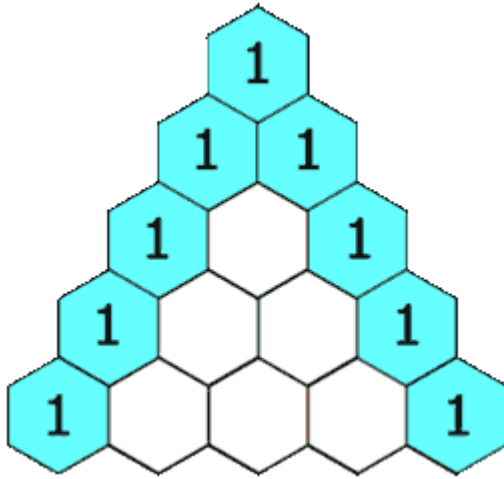
## 118. Pascal's Triangle

Easy

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Given an integer `numRows`, return the first `numRows` of **Pascal's triangle**.

In **Pascal's triangle**, each number is the sum of the two numbers directly above it as shown:



**Example 1:**

**Input:** `numRows = 5`

**Output:** `[[1],[1,1],[1,2,1],[1,3,3,1],[1,4,6,4,1]]`

**Example 2:**

**Input:** `numRows = 1`

**Output:** `[[1]]`

**Constraints:**

- `1 <= numRows <= 30`

```

1 class Solution {
2 public:
3     vector<vector<int>> generate(int n)
4     {
5         // Write your code here.
6         vector<vector<int>> ans;
7
8         vector<int> temp;
9         temp.push_back(1);
10        ans.push_back(temp);
11        if(n == 1)
12            return (ans);
13        vector<int> temp2;
14        temp2.push_back(1);
15        temp2.push_back(1);
16        ans.push_back(temp2);
17        if(n == 2){
18            return (ans);
19        }
20
21        for(int row = 2; row < n; row++){
22            vector<int> currentRow;
23            currentRow.push_back(1);
24            for(int i = 0; i < (ans[row - 1].size() - 1); i++){
25                currentRow.push_back(ans[row - 1][i] + ans[row - 1][i + 1]);
26            }
27            currentRow.push_back(1);
28            ans.push_back(currentRow);
29        }
30
31        return ans;
32    }
33
34 };

```

## 287. Find the Duplicate Number

Medium

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Given an array of integers `nums` containing  $n + 1$  integers where each integer is in the range  $[1, n]$  inclusive.

There is only **one repeated number** in `nums`, return *this repeated number*.

You must solve the problem **without** modifying the array `nums` and uses only constant extra space.

**Example 1:**

**Input:** `nums = [1,3,4,2,2]`

**Output:** 2

**Example 2:**

**Input:** `nums = [3,1,3,4,2]`

Output: 3

#### Constraints:

- $1 \leq n \leq 10^5$
- `nums.length == n + 1`
- $1 \leq \text{nums}[i] \leq n$
- All the integers in `nums` appear only **once** except for **precisely one integer** which appears **two or more** times.

#### Follow up:

- How can we prove that at least one duplicate number must exist in `nums`?
- Can you solve the problem in linear runtime complexity?

```
1 class Solution {
2     public:
3         void swap(vector<int>& nums, int i, int j){
4             int temp = nums[i];
5             nums[i] = nums[j];
6             nums[j] = temp;
7         }
8         int findDuplicate(vector<int>& nums) {
9             int i = 0;
10            int n = nums.size();
11            while(i < n){
12                while(nums[i] != (i + 1) and nums[i] != nums[nums[i] - 1])
13                    swap(nums, i, nums[i] - 1);
14                i++;
15            }
16            for(int k = 0; k < n; k++){
17                //cout << nums[k] << " ";
18                if(nums[k] != (k + 1))
19                    return nums[k];
20            }
21            return -1;
22        }
23    };

```

### 344. Reverse String

Easy

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Write a function that reverses a string. The input string is given as an array of characters `s`.

You must do this by modifying the input array in-place with  $O(1)$  extra memory.

**Example 1:**

**Input:** `s = ["h","e","l","l","o"]`

**Output:** `["o","l","l","e","h"]`

**Example 2:**

**Input:** `s = ["H","a","n","n","a","h"]`

**Output:** `["h","a","n","n","a","H"]`

**Constraints:**

- `1 <= s.length <= 105`
- `s[i]` is a printable ascii character.

```
1  class Solution {
2  public:
3      void swap(vector<char>& s, int l, int r){
4          int temp = s[l];
5          s[l] = s[r];
6          s[r] = temp;
7      }
8      void reverseString(vector<char>& s) {
9          int l = 0;
10         int r = s.size() - 1;
11
12         while(l < r) swap(s, l++, r--);
13     }
14 };
```



## 75. Sort Colors

Medium

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Given an array `nums` with `n` objects colored red, white, or blue, sort them in-place so that objects of the same color are adjacent, with the colors in the order red, white, and blue.

We will use the integers `0`, `1`, and `2` to represent the color red, white, and blue, respectively.

You must solve this problem without using the library's sort function.

**Example 1:**

**Input:** `nums = [2,0,2,1,1,0]`

**Output:** `[0,0,1,1,2,2]`

**Example 2:**

**Input:** `nums = [2,0,1]`

**Output:** `[0,1,2]`

**Constraints:**

- `n == nums.length`
- `1 <= n <= 300`
- `nums[i]` is either `0`, `1`, or `2`.

**Follow up:** Could you come up with a one-pass algorithm using only constant extra space?

```
1 class Solution {
2 public:
3     /*void swap(vector<int>& nums, int i, int j){
4         int temp = nums[i];
5         nums[i] = nums[j];
6         nums[j] = temp;
7     }*/
8     void sortColors(vector<int>& nums) {
9         int z = 0;
10        int t = nums.size() - 1;
11        for(int i = 0; i <= t;){
12            if(nums[i] == 2){
13                swap(nums[i], nums[t]);
14                t--;
15            }
16            else if(nums[i] == 0){
17                swap(nums[i], nums[z]);
18                z++;
19                i++;
20            }
21            else i++;
22        }
23    }
24 };
```

## 189. Rotate Array

Medium

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Given an array, rotate the array to the right by  $k$  steps, where  $k$  is non-negative.

**Example 1:**

**Input:** nums = [1,2,3,4,5,6,7], k = 3

**Output:** [5,6,7,1,2,3,4]

**Explanation:**

rotate 1 steps to the right: [7,1,2,3,4,5,6]

rotate 2 steps to the right: [6,7,1,2,3,4,5]

rotate 3 steps to the right: [5,6,7,1,2,3,4]

### Example 2:

**Input:** nums = [-1,-100,3,99], k = 2

**Output:** [3,99,-1,-100]

### Explanation:

rotate 1 steps to the right: [99,-1,-100,3]

rotate 2 steps to the right: [3,99,-1,-100]

### Constraints:

- $1 \leq \text{nums.length} \leq 10^5$
- $-2^{31} \leq \text{nums}[i] \leq 2^{31} - 1$
- $0 \leq k \leq 10^5$

### Follow up:

- Try to come up with as many solutions as you can. There are at least **three** different ways to solve this problem.
- Could you do it in-place with  $O(1)$  extra space?

```
1 class Solution {
2     public:
3         void rotate(vector<int>& nums, int k) {
4             int n = nums.size();
5
6
7
8             reverse(nums.begin(), nums.end());
9             reverse(nums.begin(), nums.begin() + (k % n));
10            reverse(nums.begin() + (k % n), nums.begin() + n);
11        }
12    };
```

## 45. Jump Game II

### Medium

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Given an array of non-negative integers `nums`, you are initially positioned at the first index of the array.

Each element in the array represents your maximum jump length at that position.

Your goal is to reach the last index in the minimum number of jumps.

You can assume that you can always reach the last index.

#### Example 1:

**Input:** `nums = [2,3,1,1,4]`

**Output:** 2

**Explanation:** The minimum number of jumps to reach the last index is 2. Jump 1 step from index 0 to 1, then 3 steps to the last index.

#### Example 2:

**Input:** `nums = [2,3,0,1,4]`

**Output:** 2

#### Constraints:

- $1 \leq \text{nums.length} \leq 10^4$
- $0 \leq \text{nums}[i] \leq 1000$

```

1 class Solution {
2 public:
3     int solve(vector<int>& nums, int cursor, vector<int>& dp){
4         int n = nums.size();
5         if(cursor == (n - 1))
6             return 0;
7
8         if(dp[cursor] != -1)
9             return dp[cursor];
10
11         int ans = INT_MAX;
12         int iterations = nums[cursor];
13         for(int i = 1; i <= iterations and ((cursor + i) < n); i++){
14             int temp = solve(nums, cursor + i, dp);
15             if(temp != INT_MAX)
16                 temp++;
17             ans = min(ans, temp);
18         }
19         dp[cursor] = ans;
20         return dp[cursor];
21     }
22     int jump(vector<int>& nums) {
23         int cursor = 0;
24         vector<int> dp(nums.size(), -1);
25         int ans = solve(nums, cursor, dp);
26         return ans;
27     }
28 };

```

### 31. Next Permutation

Medium

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A **permutation** of an array of integers is an arrangement of its members into a sequence or linear order.

- For example, for `arr = [1,2,3]`, the following are considered permutations of `arr`: `[1,2,3]`, `[1,3,2]`, `[3,1,2]`, `[2,3,1]`.

The **next permutation** of an array of integers is the next lexicographically greater permutation of its integer. More formally, if all the permutations of the array are sorted in one container according to their lexicographical order, then the **next permutation** of that array is the permutation that follows it in the sorted container. If such arrangement is not possible, the array must be rearranged as the lowest possible order (i.e., sorted in ascending order).

- For example, the next permutation of `arr = [1,2,3]` is `[1,3,2]`.
- Similarly, the next permutation of `arr = [2,3,1]` is `[3,1,2]`.
- While the next permutation of `arr = [3,2,1]` is `[1,2,3]` because `[3,2,1]` does not have a lexicographical larger rearrangement.

Given an array of integers `nums`, find the next permutation of `nums`.

The replacement must be in place and use only constant extra memory.

**Example 1:**

**Input:** nums = [1,2,3]

**Output:** [1,3,2]

**Example 2:**

**Input:** nums = [3,2,1]

**Output:** [1,2,3]

**Example 3:**

**Input:** nums = [1,1,5]

**Output:** [1,5,1]

**Constraints:**  $1 \leq \text{nums.length} \leq 100$ ,  $0 \leq \text{nums}[i] \leq 100$

```

1 class Solution {
2 public:
3     void solve(vector<int>& nums, int divide){
4         int n_1 = nums.size() - 1;
5         for(int i = n_1; i > divide; i--){
6             if(nums[i] > nums[divide]){
7                 swap(nums[i], nums[divide]);
8                 break;
9             }
10        }
11        int l = divide + 1;
12        int r = n_1;
13        while(l < r)
14            swap(nums[l++], nums[r--]);
15
16        return;
17    }
18    void nextPermutation(vector<int>& nums) {
19        int n_1 = nums.size() - 1;
20        for(int i = n_1; i > 0; i--){
21            if(nums[i] > nums[i - 1]){
22                solve(nums, i - 1);
23                return;
24            }
25        }
26        sort(nums.begin(), nums.end());
27        return;
28    }
29 };

```

### 543. Diameter of Binary Tree

Easy

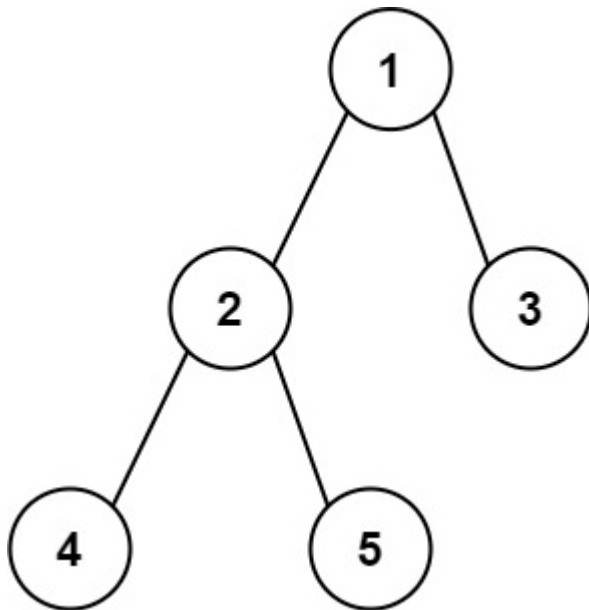
7719489 Add to List Share

Given the **root** of a binary tree, return the length of the **diameter** of the tree.

The **diameter** of a binary tree is the **length** of the longest path between any two nodes in a tree. This path may or may not pass through the **root**.

The **length** of a path between two nodes is represented by the number of edges between them.

**Example 1:**



**Input:** root = [1,2,3,4,5]

**Output:** 3

**Explanation:** 3 is the length of the path [4,2,1,3] or [5,2,1,3].

**Example 2:**

**Input:** root = [1,2]

**Output:** 1

**Constraints:**

- The number of nodes in the tree is in the range  $[1, 10^4]$ .
- $-100 \leq \text{Node.val} \leq 100$



```

1  /**
2  * Definition for a binary tree node.
3  * struct TreeNode {
4  *     int val;
5  *     TreeNode *left;
6  *     TreeNode *right;
7  *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
8  *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
9  *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left), right(right) {}
10 * };*/
11 class Solution {
12 public:
13     int ans = 0;
14     int height(TreeNode* root){
15         if(root == NULL)
16             return 0;
17
18         int l = height(root->left);
19         int r = height(root->right);
20
21         ans = max(ans, (l + r));
22         return max(l, r) + 1;
23     }
24     int diameterOfBinaryTree(TreeNode* root) {
25         if(root == NULL)
26             return 0;
27
28         int l = height(root->left);
29         int r = height(root->right);
30
31         return max(ans, (l + r));
32     }
33 };
34

```

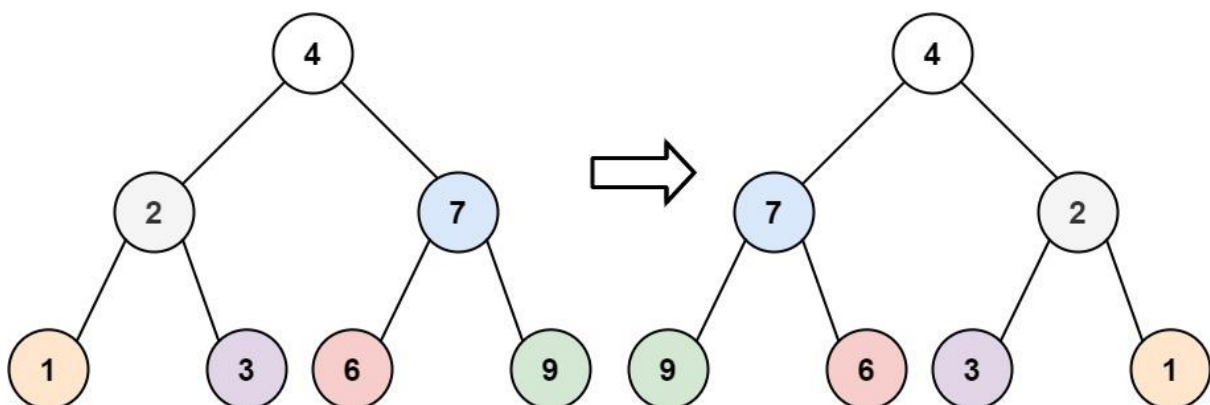
## 226. Invert Binary Tree

Easy

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Given the **root** of a binary tree, invert the tree, and return *its root*.

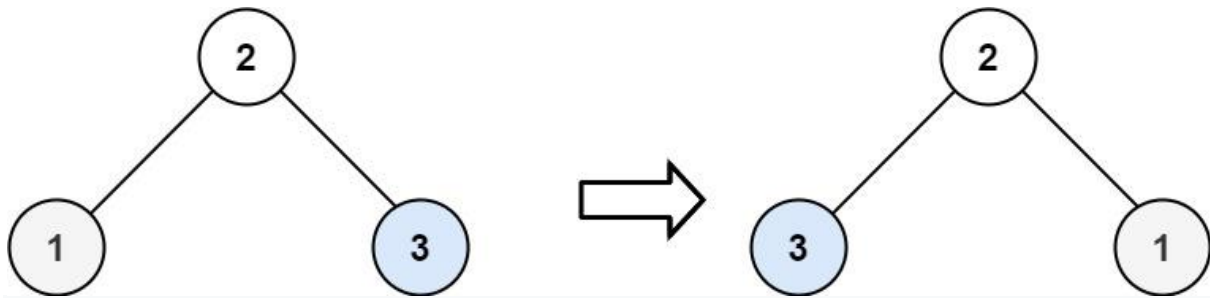
**Example 1:**



**Input:** root = [4,2,7,1,3,6,9]

**Output:** [4,7,2,9,6,3,1]

**Example 2:**



**Input:** root = [2,1,3]

**Output:** [2,3,1]

**Example 3:**

**Input:** root = []

**Output:** []

**Constraints:**

- The number of nodes in the tree is in the range [0, 100].
- $-100 \leq \text{Node.val} \leq 100$

```

1  /**
2   * Definition for a binary tree node.
3   * struct TreeNode {
4   *     int val;
5   *     TreeNode *left;
6   *     TreeNode *right;
7   *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
8   *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
9   *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left), right(right) {}
10  * };
11  */
12  class Solution {
13  public:
14      TreeNode* invertTree(TreeNode* root) {
15          if(root == NULL)
16              return 0;
17          TreeNode* temp = root->left;
18          root->left = root->right;
19          root->right = temp;
20
21          invertTree(root->left);
22          invertTree(root->right);
23
24          return root;
25      }
26  };
  
```

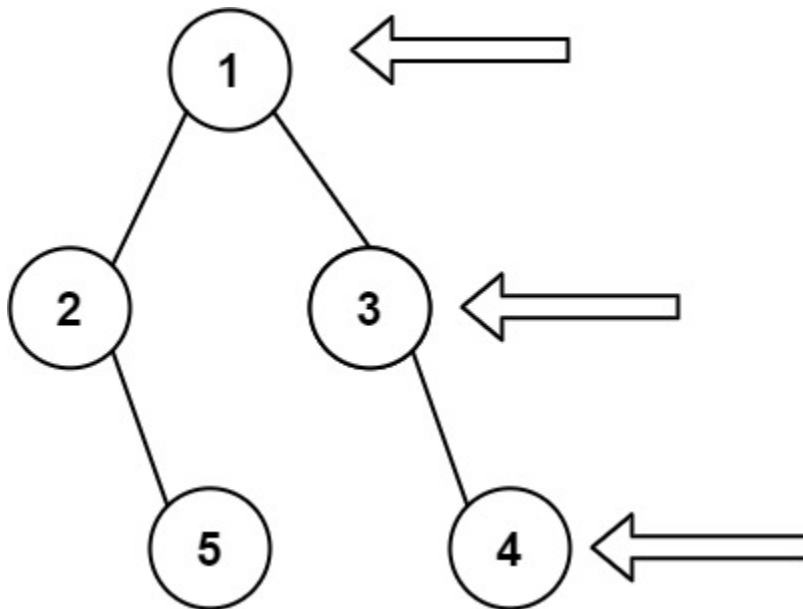
## 199. Binary Tree Right Side View

Medium

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Given the **root** of a binary tree, imagine yourself standing on the **right side** of it, return the values of the nodes you can see ordered from top to bottom.

**Example 1:**



**Input:** root = [1,2,3,null,5,null,4]

**Output:** [1,3,4]

**Example 2:**

**Input:** root = [1,null,3]

**Output:** [1,3]

**Example 3:**

**Input:** root = []

**Output:** []

**Constraints:**

- The number of nodes in the tree is in the range [0, 100].
- $-100 \leq \text{Node.val} \leq 100$

```

1  /**
2  * Definition for a binary tree node.
3  * struct TreeNode {
4  *     int val;
5  *     TreeNode *left;
6  *     TreeNode *right;
7  *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
8  *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
9  *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left), right(right) {}
10 * };
11 */
12 class Solution {
13 public:
14     void solve(TreeNode* root, vector<int>& ans, int level){
15         if(root == NULL)
16             return;
17         if(level >= ans.size())
18             ans.push_back(root->val);
19         else
20             ans[level] = root->val;
21         solve(root->left, ans, level + 1);
22         solve(root->right, ans, level + 1);
23     }
24     vector<int> rightSideView(TreeNode* root) {
25         vector<int> ans;
26         if(root == NULL)
27             return (ans);
28         ans.push_back(root->val);
29         solve(root, ans, 0);
30         return ans;
31     }
32 };

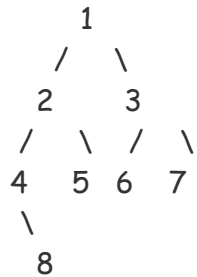
```

## Left View of Binary Tree

**Easy** Accuracy: 37.86% Submissions: 100k+ Points: 2

Given a Binary Tree, print Left view of it. Left view of a Binary Tree is set of nodes visible when tree is visited from Left side. The task is to complete the function **leftView()**, which accepts root of the tree as argument.

Left view of following tree is 1 2 4 8.



**Example 1:**

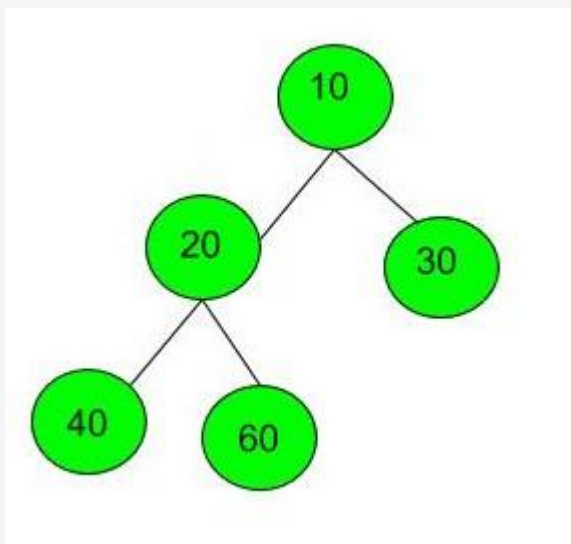
**Input:**



**Output:** 1 3

**Example 2:**

**Input:**



**Output:** 10 20 40

**Your Task:**

You just have to **complete** the function **leftView()** that prints the left view. The

newline is automatically appended by the driver code.

**Expected Time Complexity:**  $O(N)$ .

**Expected Auxiliary Space:**  $O(\text{Height of the Tree})$ .

**Constraints:**

$0 \leq \text{Number of nodes} \leq 100$

$1 \leq \text{Data of a node} \leq 1000$

```
115
116 /* A binary tree node
117
118 struct Node
119 {
120     int data;
121     struct Node* left;
122     struct Node* right;
123
124     Node(int x){
125         data = x;
126         left = right = NULL;
127     }
128 };
129 */
130 //Function to return a list containing elements of left view of the binary tree.
131
132 void solve(Node* root, vector<int>& ans, int level){
133     if(root == NULL)
134         return;
135     if(level >= ans.size())
136         ans.push_back(root->data);
137
138     solve(root->left, ans, level + 1);
139     solve(root->right, ans, level + 1);
140     return;
141 }
142 vector<int> leftView(Node *root)
143 {
144     // Your code here
145     vector<int> ans;
146     if(root == NULL)
147         return ans;
148     solve(root, ans, 0);
149     return ans;
150 }
151
```

## Top View of Binary Tree

**Medium** Accuracy: 32.3% Submissions: 100k+ Points: 4

Given below is a binary tree. The task is to print the top view of binary tree. Top view of a binary tree is the set of nodes visible when the tree is viewed from the top. For the given below tree

```

  1
 / \
2   3
/ \ / \
4 5 6 7
```

Top view will be: 4 2 1 3 7

**Note:** Return nodes from **leftmost** node to **rightmost** node.

**Example 1:**

**Input:**

```
  1
 /  \
2    3
```

**Output:** 2 1 3

**Example 2:**

**Input:**

```
    10
   /  \
  20    30
 /  \  /  \
40 60 90 100
```

**Output:** 40 20 10 30 100

**Your Task:**

Since this is a function problem. You don't have to take input. Just complete the function **topView()** that takes **root node** as parameter and returns a list of nodes visible from the top view from left to right.

**Expected Time Complexity:**  $O(N)$

**Expected Auxiliary Space:**  $O(N)$ .

**Constraints:**

$1 \leq N \leq 10^5$

$1 \leq \text{Node Data} \leq 10^5$

**Note:** The **Input/Output** format and **Example** given are used for system's internal purpose, and should be used by a user for **Expected Output** only. As it is a function problem, hence a user should not read any input from stdin/console. The task is to complete the function specified, and not to write the full code.

```

98     node->left;
99     Node* right;
100 };
101 */
102 class Solution
103 {
104 public:
105     //Function to return a list of nodes visible from the top view
106     //from left to right in Binary Tree.
107     void solve(Node* root, map<int, pair<int, int>>& levelNode, int horizontalLevel, int verticalLevel){
108         if(root == NULL)
109             return;
110         if(levelNode.find(horizontalLevel) == levelNode.end())
111             levelNode[horizontalLevel] = make_pair(root->data, verticalLevel);
112
113         else if(levelNode.find(horizontalLevel) != levelNode.end() and (verticalLevel < levelNode[horizontalLevel].second))
114             levelNode[horizontalLevel] = make_pair(root->data, verticalLevel);
115
116         solve(root->left, levelNode, horizontalLevel - 1, verticalLevel + 1);
117         solve(root->right, levelNode, horizontalLevel + 1, verticalLevel + 1);
118     }
119     vector<int> topView(Node *root)
120     {
121         //Your code here
122         vector<int> ans, ans2;
123         map<int, pair<int, int>> levelNode;
124         solve(root, levelNode, 0, 0);
125
126         for(auto node : levelNode){
127             ans.push_back(node.second.first);
128             cout << node.second.first << " ";
129         }
130         return ans2;
131     }
132 };
133
134
135
136 // } Driver Code Ends

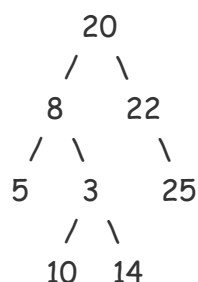
```

## Bottom View of Binary Tree

**Medium** Accuracy: 45.32% Submissions: 100k+ Points: 4

Given a binary tree, print the bottom view from left to right.

A node is included in bottom view if it can be seen when we look at the tree from bottom.

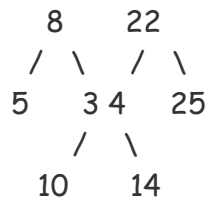


For the above tree, the bottom view is 5 10 3 14 25.

If there are **multiple** bottom-most nodes for a horizontal distance from root, then print the later one in level traversal. For example, in the below diagram, 3 and 4 are both the bottommost nodes at horizontal distance 0, we need to print 4.







For the above tree the output should be 5 10 4 14 25.

### Example 1:

**Input:**

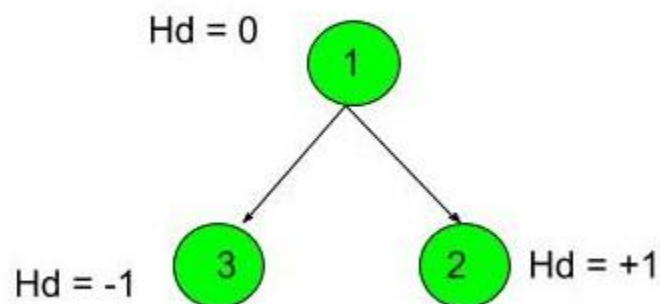


**Output:** 3 1 2

**Explanation:**

First case represents a tree with 3 nodes and 2 edges where root is 1, left child of 1 is 3 and right child of 1 is 2.

**Hd: Horizontal distance**



Thus nodes of the binary tree will be printed as such 3 1 2.

### Example 2:

**Input:**



20 30

/ \

40 60

Output: 40 20 60 30

### Your Task:

This is a functional problem, you **don't** need to care about input, just complete the function **bottomView()** which takes the root node of the tree as input and returns an array containing the bottom view of the given tree.

**Expected Time Complexity:**  $O(N)$ .

**Expected Auxiliary Space:**  $O(N)$ .

### Constraints:

1 ≤ Number of nodes ≤  $10^5$

1 ≤ Data of a node ≤  $10^5$

**Note:** The **Input/Output** format and **Example** given are used for the system's internal purpose, and should be used by a user for **Expected Output** only. As it is a function problem, hence a user should not read any input from the stdin/console. The task is to complete the function specified, and not to write the full code.

Practice

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<> Problem

Editorial

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C++ (g++ 5.4)

Test against custom input

### Bottom View of Binary Tree

Medium Accuracy: 45.32% Submissions: 100k+ Points: 4

Given a binary tree, print the bottom view from left to right.  
A node is included in bottom view if it can be seen when we look at the tree from bottom.

```
      20
     /  \
    8    22
   / \  / \
  5  3 3  25
   / \
  10 14
```

For the above tree, the bottom view is 5 10 3 14 25.  
If there are **multiple** bottom-most nodes for a horizontal distance from root, then print the later one in level traversal. For example, in the below diagram, 3 and 4 are both the bottommost nodes at horizontal distance 0, we need to print 4.

```
      20
     /  \
```

```
1 // } Driver Code Ends
94 //Function to return a list containing the bottom view of the given tree.
95
96 class Solution {
97 public:
98     void solve(Node* root, map<int, pair<int, int>>& levelTraverse, int hLevel)
99     {
100         if(root == NULL)
101             return;
102
103         if(levelTraverse.find(hLevel) == levelTraverse.end())
104             levelTraverse[hLevel] = make_pair(root->data, hLevel);
105         else if(hLevel >= levelTraverse[hLevel].second)
106             levelTraverse[hLevel] = make_pair(root->data, hLevel);
107
108         solve(root->left, levelTraverse, hLevel - 1, hLevel + 1);
109         solve(root->right, levelTraverse, hLevel + 1, hLevel + 1);
110     }
111
112     vector<int> bottomView(Node *root) {
113         // Your Code Here
114         vector<int> ans;
115         map<int, pair<int, int>> levelTraverse;
116         solve(root, levelTraverse, 0, 0);
117         for(auto node: levelTraverse){
118             ans.push_back(node.second.first);
119         }
120         return ans;
121     }
122 }
```

Compile & Run Submit

## ZigZag Tree Traversal

**Easy** Accuracy: 49.78% Submissions: 62361 Points: 2

---

Given a Binary Tree. Find the Zig-Zag Level Order Traversal of the Binary Tree.

### Example 1:

**Input:**

```
    3
   / \
  2   1
```

**Output:**

3 1 2

### Example 2:

**Input:**

```
      7
     / \
    9   7
   / \ /
  8  8 6
   / \
  10  9
```

**Output:**

7 7 9 8 8 6 9 10

### Your Task:

You don't need to read input or print anything. Your task is to complete the function **zigZagTraversal()** which takes the root node of the Binary Tree as its input and returns a list containing the node values as they appear in the Zig-Zag Level-Order Traversal of the Tree.

**Expected Time Complexity:**  $O(N)$ .

**Expected Auxiliary Space:**  $O(N)$ .

## Constraints:

$$1 \leq N \leq 10^4$$

Practice

191

</> Problem

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Test against custom input

### ZigZag Tree Traversal

Easy Accuracy: 49.78% Submissions: 62361 Points: 2

Given a Binary Tree. Find the Zig-Zag Level Order Traversal of the Binary Tree.

**Example 1:**

Input:

```
      3
     / \
    2   1
```

Output:

```
3 1 2
```

**Example 2:**

Input:

```
      7
     / \
    9   7
   / \ / \
  8  8 6
```

```
99
100 */
101 class Solution{
102 public:
103 //Function to store the zig zag order traversal of tree in a list.
104 void solve(Node* root, map<int, vector<int>>& level, int vLevel){
105     if(root == NULL)
106         return;
107
108     solve(root->left, level, vLevel + 1);
109     level[vLevel].push_back(root->data);
110     solve(root->right, level, vLevel + 1);
111 }
112 vector<int> zigZagTraversal(Node* root)
113 {
114     // Code here
115     map<int, vector<int>> level;
116     vector<int> ans;
117     solve(root, level, 0);
118     for(auto node: level){
119         if(node.first % 2)
120             reverse(node.second.begin(), node.second.end());
121
122         ans.insert(ans.end(), node.second.begin(), node.second.end());
123     }
124     return ans;
125 }
126 };
127 // } Driver Code Ends
```

Average Time: 30m  
Your Time: 90m+

Compile & Run

Submit

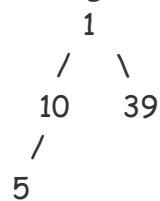
## Check for Balanced Tree

Easy Accuracy: 50.11% Submissions: 100k+ Points: 2

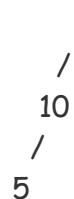
Given a binary tree, find if it is height balanced or not.

A tree is height balanced if difference between heights of left and right subtrees is **not more than one** for all nodes of tree.

### A height balanced tree



### An unbalanced tree



### Example 1:

Input:

```
1
 /
2
 \
3
```

**Output:** 0

**Explanation:** The max difference in height of left subtree and right subtree is 2, which is greater than 1. Hence unbalanced

**Example 2:**

**Input:**

```
10
 / \
20 30
 / \
40 60
```

**Output:** 1

**Explanation:** The max difference in height of left subtree and right subtree is 1. Hence balanced.

**Your Task:**

You don't need to take input. Just complete the function **isBalanced()** that takes root **node** as parameter and returns **true**, if the tree is balanced else returns **false**.

**Constraints:**

1 <= Number of nodes <=  $10^5$

0 <= Data of a node <=  $10^6$

**Expected time complexity:**  $O(N)$

**Expected auxiliary space:**  $O(h)$  , where h = height of tree

### Check for Balanced Tree

Easy Accuracy: 50.11% Submissions: 100k+ Points: 2

Given a binary tree, find if it is height balanced or not.  
A tree is height balanced if difference between heights of left and right subtrees is **not more than one** for all nodes of tree.

**A height balanced tree**

```

      1
     / \
    10  39
   /
  5
        
```

**An unbalanced tree**

```

      1
     /
    10
   /
  5
        
```

**Example 1:**

Input: 1

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Editorial
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C++ (g++ 5.4)
Test against custom input

```

99         left = right = NULL;
100      }
101  };
102  */
103
104  class Solution{
105  public:
106      //Function to check whether a binary tree is balanced or not.
107      int solve(Node* root, bool& ans){
108          if(root == NULL)
109              return 0;
110
111          int l = solve(root->left, ans);
112          int r = solve(root->right, ans);
113
114          if(abs(l - r) > 1)
115              ans = (ans && false);
116          return(max(l,r) + 1);
117      }
118      bool isBalanced(Node *root)
119      {
120          // Your Code here
121          bool ans = true;;
122          solve(root, ans);
123          return ans;
124      }
125  };
126
127  // } Driver Code Ends
        
```

Average Time: 20m  
Your Time: 8m

### 509. Fibonacci Number

Easy

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The **Fibonacci numbers**, commonly denoted  $F(n)$  form a sequence, called the **Fibonacci sequence**, such that each number is the sum of the two preceding ones, starting from 0 and 1. That is,

$$F(0) = 0, F(1) = 1$$

$$F(n) = F(n - 1) + F(n - 2), \text{ for } n > 1.$$

Given  $n$ , calculate  $F(n)$ .

### Example 1:

**Input:**  $n = 2$

**Output: 1**

**Explanation:**  $F(2) = F(1) + F(0) = 1 + 0 = 1$ .

### Example 2:

**Input:**  $n = 3$

**Output:** 2

**Explanation:**  $F(3) = F(2) + F(1) = 1 + 1 = 2$ .

**Example 3:**

**Input:**  $n = 4$

**Output:** 3

**Explanation:**  $F(4) = F(3) + F(2) = 2 + 1 = 3$ .

**Constraints:**

- $0 \leq n \leq 30$

```

1  class Solution {
2  public:
3      int fib(int n) {
4          int one = 0;
5          int two = 1;
6
7          if(n == 0)
8              return 0;
9          if(n == 1)
10             return 1;
11         int ans;
12         for(int i = 2; i <= n; i++){
13             ans = one + two;
14             one = two;
15             two = ans;
16         }
17         return ans;
18     }
19 };

```

## 70. Climbing Stairs

Easy

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You are climbing a staircase. It takes  $n$  steps to reach the top.

Each time you can either climb 1 or 2 steps. In how many distinct ways can you climb to the top?

**Example 1:**

**Input:**  $n = 2$

**Output:** 2

**Explanation:** There are two ways to climb to the top.



1. 1 step + 1 step

2. 2 steps

**Example 2:**

**Input:**  $n = 3$

**Output:** 3

**Explanation:** There are three ways to climb to the top.

1. 1 step + 1 step + 1 step

2. 1 step + 2 steps

3. 2 steps + 1 step

**Constraints:**

- $1 \leq n \leq 45$

```
1  class Solution {
2  public:
3      int climbStairs(int n) {
4          if(n == 1 or n == 2)
5              return n;
6
7          int one = 1;
8          int two = 2;
9          int ans = 0;
10         for(int i = 3; i <= n; i++){
11             ans = one + two;
12             one = two;
13             two = ans;
14         }
15         return ans;
16     }
17 };
```

## 652. Find Duplicate Subtrees

Medium

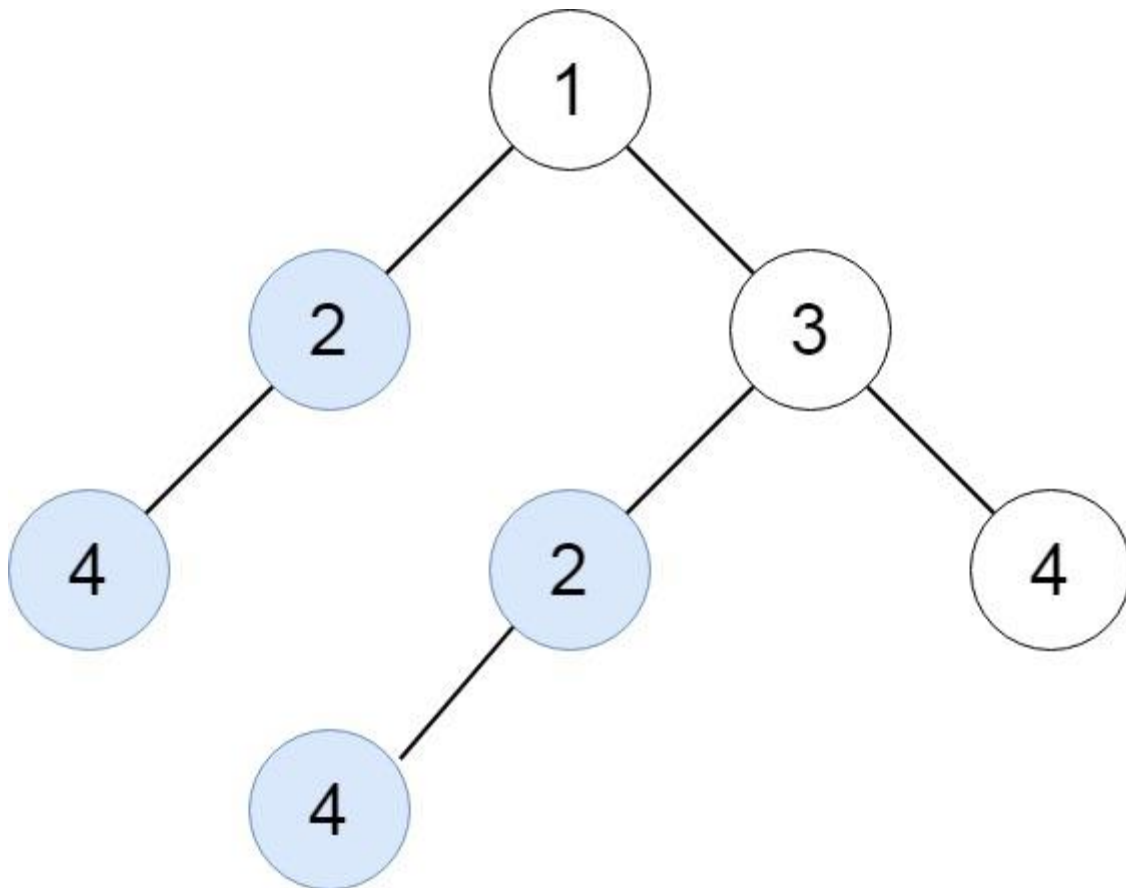
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Given the `root` of a binary tree, return all **duplicate subtrees**.

For each kind of duplicate subtrees, you only need to return the root node of any **one** of them.

Two trees are **duplicate** if they have the **same structure** with the **same node values**.

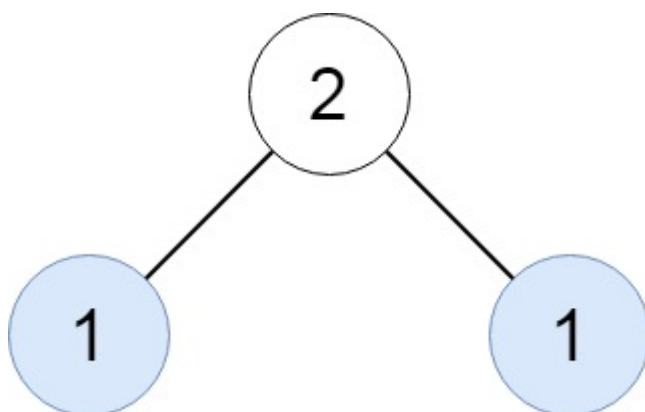
**Example 1:**



**Input:** root = [1,2,3,4,null,2,4,null,null,4]

**Output:** [[2,4],[4]]

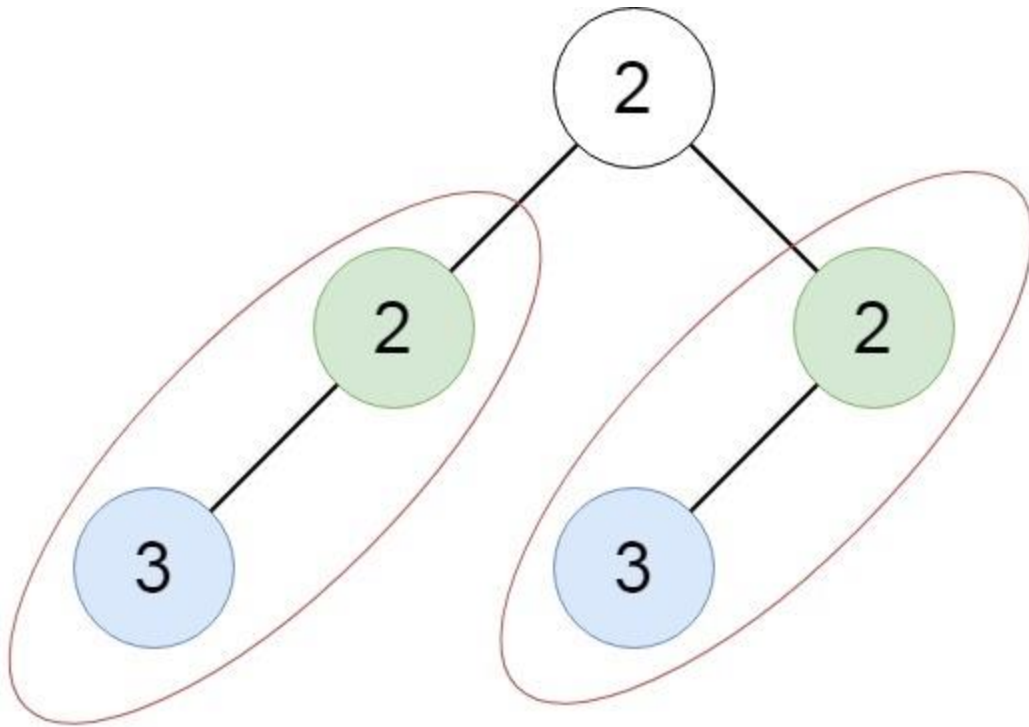
**Example 2:**



**Input:** root = [2,1,1]

**Output:** [[1]]

**Example 3:**



**Input:** root = [2,2,2,3,null,3,null]

**Output:** [[2,3],[3]]

**Constraints:**

- The number of the nodes in the tree will be in the range [1, 10<sup>4</sup>]
- -200 ≤ Node.val ≤ 200

```

1  /**
2   * Definition for a binary tree node.
3   * struct TreeNode {
4   *     int val;
5   *     TreeNode *left;
6   *     TreeNode *right;
7   *     TreeNode() : val(0), left(nullptr), right(nullptr) {}
8   *     TreeNode(int x) : val(x), left(nullptr), right(nullptr) {}
9   *     TreeNode(int x, TreeNode *left, TreeNode *right) : val(x), left(left), right(right) {}
10  * };
11  */
12  class Solution {
13  public:
14
15      int compare(TreeNode* Nodei, TreeNode* Nodej, map<TreeNode*, int>& ans){
16          if(Nodei == NULL and Nodej != NULL)
17              return false;
18          if(Nodei != NULL and Nodej == NULL)
19              return false;
20          if(Nodei == NULL and Nodej == NULL)
21              return true;
22
23          bool l = compare(Nodei->left, Nodej->left, ans);
24          bool in = Nodei->val == Nodej->val? true:false;
25          bool r = compare(Nodei->right, Nodej->right, ans);
26
27          return (l and in and r);
28      }
29      void traverse_from_root(TreeNode* Nodei, TreeNode* root, map<TreeNode*, int>& ans){
30          if(Nodei == NULL)
31              return;
32          if(root == NULL)
33              return;
34          traverse_from_root(Nodei, root->left, ans);
35          if((Nodei->val == root->val) and (Nodei != root))
36              if(compare(Nodei, root, ans) == true){
37                  if(ans.find(Nodei) == ans.end() and ans.find(root) == ans.end()){
38                      ans[Nodei] = 1;
39                      ans[root] = 0;
40                  }
41              }
42          }
43      }
44  }
45      void solve(TreeNode* current_root, TreeNode* original_root, map<TreeNode*, int>& ans){
46          if(current_root == NULL)
47              return;
48
49          solve(current_root->left, original_root, ans);
50          traverse_from_root(current_root, original_root, ans);
51          solve(current_root->right, original_root, ans);
52      }
53
54      vector<TreeNode*> findDuplicateSubtrees(TreeNode* root) {
55          /*
56          traverse in Inorder
57          for each node
58              traverse tree(Inoder) from root;
59              if(both traverse are not pointing to same node AND both traverse
60
61                  then compare 2 trees (Nodei, Nodej)
62                  if(both trees are equal AND Nodei or Nodej is not added already)
63                      ans[Nodei reference]++;
64              }
65          */
66          map<TreeNode*, int> ans;
67          vector<TreeNode*> ans2;
68          if(root->val == 0 and root->left == NULL){
69              TreeNode* temp = new TreeNode(0);
70              ans2.push_back(temp);
71              return ans2;
72          }
73          solve(root, root, ans);
74          for(auto itr: ans){
75              if(itr.second == 1)
76                  ans2.push_back(itr.first);
77          }
78          return ans2;
79      }
80  };

```

## 236. Lowest Common Ancestor of a Binary Tree

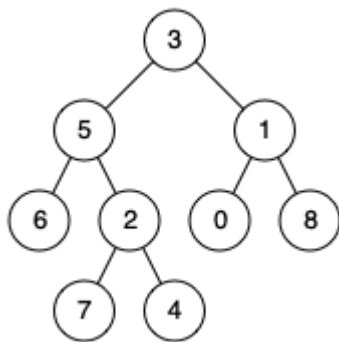
Medium

9556274Add to ListShare

Given a binary tree, find the lowest common ancestor (LCA) of two given nodes in the tree.

According to the [definition of LCA on Wikipedia](#): "The lowest common ancestor is defined between two nodes  $p$  and  $q$  as the lowest node in  $T$  that has both  $p$  and  $q$  as descendants (where we allow a node to be a descendant of itself)."

Example 1:

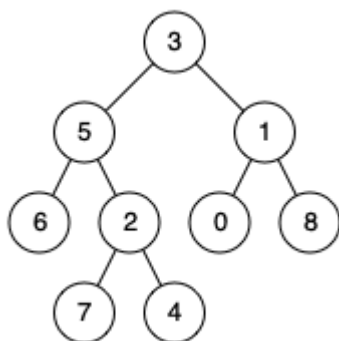


**Input:** root = [3,5,1,6,2,0,8,null,null,7,4], p = 5, q = 1

**Output:** 3

**Explanation:** The LCA of nodes 5 and 1 is 3.

Example 2:



**Input:** root = [3,5,1,6,2,0,8,null,null,7,4], p = 5, q = 4

**Output:** 5

**Explanation:** The LCA of nodes 5 and 4 is 5, since a node can be a descendant of itself according to the LCA definition.

**Example 3:**

**Input:** root = [1,2], p = 1, q = 2

**Output:** 1

**Constraints:**

- The number of nodes in the tree is in the range  $[2, 10^5]$ .
- $-10^9 \leq \text{Node.val} \leq 10^9$
- All `Node.val` are **unique**.
- $p \neq q$
- `p` and `q` will exist in the tree.

```
1  /**
2   * Definition for a binary tree node.
3   * struct TreeNode {
4   *     int val;
5   *     TreeNode *left;
6   *     TreeNode *right;
7   *     TreeNode(int x) : val(x), left(NULL), right(NULL) {}
8   * };
9   */
10 class Solution {
11 public:
12     bool solve(TreeNode* root, vector<TreeNode*>& path, TreeNode* p){
13         if(root == NULL)
14             return false;
15         path.push_back(root);
16         if(root->val == p->val)
17             return true;
18         bool l = solve(root->left, path, p);
19         bool r = solve(root->right, path, p);
20         if(l or r)
21             return true;
22         path.pop_back();
23         return false;
24     }
25
26     TreeNode* lowestCommonAncestor(TreeNode* root, TreeNode* p, TreeNode* q) {
27         vector<TreeNode*> pathP, pathQ;
28         int l = solve(root, pathP, p);
29         int r = solve(root, pathQ, q);
30         if(!(l and r)) return (new TreeNode(-1));
31         int i = 0;
32         for(i = 0; i < min(pathP.size(), pathQ.size()); i++){
33             if(pathP[i] != pathQ[i])
34                 return pathP[i - 1];
35         }
36         if(i == min(pathP.size(), pathQ.size()))
37             return pathP[i - 1];
38     }
39 }
```

Lowest Common Ancestor of a Binary Tree - Submission Detail - LeetCode

```
40
41     return (new TreeNode(-1));
42 }
43 }
```

### Leaf at same level

**Easy** Accuracy: 49.76% Submissions: 43820 Points: 2

---

Given a Binary Tree, check if all leaves are at same level or not.

#### Example 1:

**Input:**

```
    1
   / \
  2   3
```

**Output:** 1

**Explanation:**

Leaves 2 and 3 are at same level.

#### Example 2:

**Input:**

```
    10
   /  \
  20   30
 /  \
10  15
```

**Output:** 0



Leaves 10, 15 and 30 are not at same level.

### Your Task:

You dont need to read input or print anything. Complete the function **check()** which takes root node as input parameter and returns true/false depending on whether all the leaf nodes are at the same level or not.

**Expected Time Complexity:**  $O(N)$

**Expected Auxiliary Space:**  $O(\text{height of tree})$

### Constraints:

$$1 \leq N \leq 10^3$$

### Leaf at same level

**Easy** Accuracy: 49.76% Submissions: 43820  
Points: 2

```

      /   \
    20     30
   /  \
  10   15
  
```

**Output:** 0

**Explanation:**  
Leaves 10, 15 and 30 are not at same level.

**Your Task:**  
You don't need to read input or print anything. Complete the function **check()** which takes root node as input parameter and returns true/false depending on whether all the leaf nodes are at the same level or not.

**Expected Time Complexity:** O(N)  
**Expected Auxiliary Space:** O(height of tree)

**Constraints:**

</> Problem
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Doubt Su...

C++ (g++ 5.4)
Test against custom input

```

99- class Solution{
100- public:
101-     void solve(Node* root, int* level, int currentLevel, bool* ans){
102-         if(root == NULL)
103-             return;
104-
105-         if(root->left == NULL and root->right == NULL){
106-             if(*level == -1)
107-                 *level = currentLevel;
108-             else if(*level != currentLevel)
109-                 *ans = *ans and false;
110-             else *ans = *ans and true;
111-         }
112-         solve(root->left, level, currentLevel + 1, ans);
113-
114-         solve(root->right, level, currentLevel + 1, ans);
115-     }
116- }
117- /*You are required to complete this method*/
118- bool check(Node *root)
119- {
120-     //Your code here
121-     int level = -1;
122-     bool ans = true;
123-     solve(root, 0, &ans);
124-
125-     return ans;
126- }
127- }
  
```

Compile & Run
Submit

## Sum Tree

**Medium** Accuracy: 33.33% Submissions: 100k+ Points: 4

Given a Binary Tree. Return **true** if, for every node **X** in the tree other than the leaves, its value is equal to the sum of its left subtree's value and its right subtree's value. Else return **false**.

An empty tree is also a Sum Tree as the sum of an empty tree can be considered to be 0. A leaf node is also considered a Sum Tree.

#### Example 1:

**Input:**

```
    3
   / \
  1   2
```

**Output:** 1

**Explanation:**

The sum of left subtree and right subtree is

$1 + 2 = 3$ , which is the value of the root node.

Therefore, the given binary tree is a **sum tree**.

#### Example 2:

**Input:**

```
    10
   /  \
  20   30
 /  \
10  10
```

**Output:** 0

**Explanation:**

The given tree is not a sum tree.

For the root node, sum of elements

in left subtree is 40 and sum of elements

in right subtree is 30. Root element = 10  
which is not equal to 30+40.

### Your Task:

You don't need to read input or print anything. Complete the function **isSumTree()** which takes **root** node as input parameter and returns true if the tree is a SumTree else it returns false.

**Expected Time Complexity:**  $O(N)$

**Expected Auxiliary Space:**  $O(\text{Height of the Tree})$

### Constraints:

$1 \leq \text{number of nodes} \leq 10^4$

**Sum Tree** **Medium** Accuracy: 33.33% Submissions: 100k+ Points: 4

Given a Binary Tree. Return **true** if, for every node **X** in the tree other than the leaves, its value is equal to the sum of its left subtree's value and its right subtree's value. Else return **false**.

An empty tree is also a Sum Tree as the sum of an empty tree can be considered to be 0. A leaf node is also considered a Sum Tree.

**Example 1:**

**Input:**

```

  3
 / \
1   2

```

**Output:** 1

**Explanation:**  
The sum of left subtree and right subtree is  $1 + 2 = 3$ , which is the value of the root node

**Code Editor:**

```

93 // Should return true if tree is Sum Tree, else false
94 class Solution
95 {
96 public:
97     int solve(Node* root, bool* ans){
98         if(root == NULL)
99             return 0;
100         if(root->left == NULL and root->right == NULL)
101             return root->data;
102
103         int l = solve(root->left, ans);
104         int r = solve(root->right, ans);
105         if(root->data != (l + r))
106             *ans = *ans and false;
107         else *ans = *ans and true;
108
109         return (root->data + l + r);
110     }
111     bool isSumTree(Node* root)
112     {
113         // Your code here
114         int sum = 0;
115         bool ans = true;
116         int height = solve(root, &ans);
117         return ans;
118     }
119 };
120 // Driver Code Ends

```

Compile & Run Submit

## Reverse Level Order Traversal

**Easy** Accuracy: 47.34% Submissions: 71039 Points: 2

Given a binary tree of size  $N$ , find its reverse level order traversal. ie- the traversal must begin from the last level.

### Example 1:

**Input :**

```
  1
 /  \
3    2
```

**Output:** 3 2 1

**Explanation:**

Traversing level 1 : 3 2

Traversing level 0 : 1

**Example 2:**

**Input :**

```
  10
 /  \
20  30
/  \
40  60
```

**Output:** 40 60 20 30 10

**Explanation:**

Traversing level 2 : 40 60

Traversing level 1 : 20 30

Traversing level 0 : 10

**Your Task:**



You don't need to read input or print anything. Complete the function **reverseLevelOrder()** which takes the root of the tree as input parameter and returns a list containing the reverse level order traversal of the given tree.





**Expected Time Complexity:**  $O(N)$

**Expected Auxiliary Space:**  $O(N)$

### Constraints:

$$1 \leq N \leq 10^4$$

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### Reverse Level Order Traversal

**Easy** Accuracy: 47.34% Submissions: 71039 Points: 2

Given a binary tree of size N, find its reverse level order traversal. ie- the traversal must begin from the last level.

**Example 1:**

**Input :**

```
      1
     / \
    3   2
```

**Output:** 3 2 1

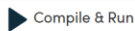

**Explanation:**  
Traversing level 1 : 3 2  
Traversing level 0 : 1

**Example 2:**

**Input :**

```
      10
     /  \
    20   30
```

```
107
108 - /*
109 struct Node
110 {
111     int data;
112     Node* left;
113     Node* right;
114 }; */
115 vector<int> reverseLevelOrder(Node *root)
116 {
117     // code here
118
119     queue<pair<Node*, int>> traverse;
120
121     vector<int> ans;
122     map<int, vector<int>> levels;
123     traverse.push(make_pair(root, 0));
124     while(!traverse.empty()){
125         if(traverse.front().first->left != NULL) traverse.push(make_pair(traverse.front().first->left, traverse.front().second+1));
126         if(traverse.front().first->right != NULL) traverse.push(make_pair(traverse.front().first->right, traverse.front().second+1));
127         levels[traverse.front().second].push_back(traverse.front().first->data);
128         traverse.pop();
129     }
130
131     for(int i = levels.size() - 1; i >= 0; i--){
132         ans.insert(ans.end(), levels[i].begin(), levels[i].end());
133     }
134     return ans;
135 }
```

### First and last occurrences of x

**Basic** Accuracy: 53.04% Submissions: 62293 Points: 1

Given a sorted array **arr** containing **n** elements with possibly duplicate elements, the task is to find indexes of first and last occurrences of an element **x** in the given array.

#### Example 1:

##### Input:

n=9, x=5

arr[] = { 1, 3, 5, 5, 5, 5, 67, 123, 125 }

**Output:** 2 5

**Explanation:** First occurrence of 5 is at index 2 and last occurrence of 5 is at index 5.

Practice

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Problem
Submissions
Doubt Support

### First and last occurrences of x

Basic Accuracy: 53.04% Submissions: 62293 Points: 1

Given a sorted array `arr` containing `n` elements with possibly duplicate elements, the task is to find indexes of first and last occurrences of an element `x` in the given array.

**Example 1:**

**Input:**

`n=9, x=5`

`arr[] = { 1, 3, 5, 5, 5, 5, 67, 123, 125 }`

**Output:** 2 5

**Explanation:** First occurrence of 5 is at index 2 and last occurrence of 5 is at index 5.

**Example 2:**

**Input:**

`n=9, x=7`

`arr[] = { 1, 3, 5, 5, 5, 5, 7, 123, 125 }`

**Output:** 6 6

**Your Task:**

Since, this is a function problem. You don't need to take any input, as it is already accomplished by the driver code. You just need to complete the function `find()` that takes array `arr`, integer `n` and integer `x` as parameters and returns the required answer.

**Note:** If the number `x` is not found in the array just return both index as

C++ (g++ 5.4)
Test against custom input

```

8- int solve(int arr[], int n, int x, int occurrence){
9-
10-     int l = 0;
11-     int r = n - 1;
12-     int mid = l + (r - 1)/2;
13-     int latest = -1;
14-     while(l <= r){
15-         mid = l + (r - 1)/2;
16-         if(arr[mid] > x)
17-             r = mid - 1;
18-         else if(arr[mid] < x)
19-             l = mid + 1;
20-         else{
21-             latest = mid;
22-             if(occurrence == 0)
23-                 r = mid - 1;
24-             else l = mid + 1;
25-         }
26-     }
27-     return latest;
28- }
29- vector<int> find(int arr[], int n, int x)
30- {
31-     // code here
32-     int occurrence = 0;
33-     int l = solve(arr, n, x, occurrence);
34-     occurrence = 1;
35-
36-
37-     int r = solve(arr, n, x, occurrence);
38-     vector<int> ans;
39-     ans.push_back(l);
40-     ans.push_back(r);
41-
42-
43-     return ans;
44- }
45- // } Driver Code Ends

```

Compile & Run
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## Search a node in BST

**Basic** Accuracy: 55.04% Submissions: 39391 Points: 1

---

Given a **Binary Search Tree** and a node value X, find if the node with value X is present in the BST or not.

### Example 1:

**Input:**     2  
              \  
             81  
           /  \  
         42   87  
         \<   \  
         66   90  
         /  
         45

X = 87

**Output:** 1

**Explanation:** As 87 is present in the given nodes , so the output will be 1.

### Example 2:

**Input:**     6  
              \  
             8  
           /  \  
         7   9

X = 11

Output: 0

Explanation: As 11 is not present in the given nodes, so the output will be 0.

### Your Task:

You don't need to read input or print anything. Complete the function `search()` which returns `true` if the node with value `x` is present in the BST else returns `false`.

Expected Time Complexity:  $O(\text{Height of the BST})$

Expected Auxiliary Space:  $O(1)$ .

### Constraints:

$1 \leq \text{Number of nodes} \leq 10^5$

Practice

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</> Problem

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Test against custom input

### Search a node in BST

Basic Accuracy: 55.04% Submissions: 39391 Points: 1

Given a **Binary Search Tree** and a node value `X`, find if the node with value `X` is present in the BST or not.

**Example 1:**

Input:

```
      2
     /
    81
   /  \
  42   87
   \   \
   66   90
   /
  45
```

X = 87  
Output: 1  
Explanation: As 87 is present in the given nodes, so the output will be 1.

```
1 // } Driver Code Ends
2
3
4 // Function to search a node in BST.
5 bool search(Node* root, int x) {
6     // Your code here
7     if(root == NULL)
8         return false;
9     if(root->data == x)
10        return true;
11
12     if(x < root->data)
13        return search(root->left, x);
14     else return search(root->right, x);
15 }
16
```

Average Time: 15m  
Your Time: 24m

Compile & Run

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## 1137. N-th Tribonacci Number

Easy

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The Tribonacci sequence  $T_n$  is defined as follows:  $T_0 = 0$ ,  $T_1 = 1$ ,  $T_2 = 1$ , and  $T_{n+3} = T_n + T_{n+1} + T_{n+2}$  for  $n \geq 0$ .



Given  $n$ , return the value of  $T_n$ .

**Example 1:**

**Input:**  $n = 4$  **Output:** 4

**Explanation:**

$$T_3 = 0 + 1 + 1 = 2$$

$$T_4 = 1 + 1 + 2 = 4$$

**Example 2:**

**Input:**  $n = 25$

**Output:** 1389537

**Constraints:**  $0 \leq n \leq 37$

The answer is guaranteed to fit within a 32-bit integer, ie.  $\text{answer} \leq 2^{31} - 1$ .

```
1 class Solution {
2     public:
3         int tribonacci(int n) {
4             if(n == 0)
5                 return 0;
6             if(n == 1)
7                 return 1;
8             if(n == 2)
9                 return 1;
10
11             int one = 0;
12             int two = 1;
13             int three = 1;
14             int ans = 0;
15             for(int i = 3; i <= n; i++){
16                 ans = one + two + three;
17                 one = two;
18                 two = three;
19                 three = ans;
20             }
21             return ans;
22         }
23     };
```

### Lowest Common Ancestor in a Binary Tree

**Medium** Accuracy: 39.75% Submissions: 98099 Points: 4

Given a Binary Tree with all **unique** values and two nodes value, **n1** and **n2**. The task is to find the **lowest common ancestor** of the given two nodes. We may assume that either both n1 and n2 are present in the tree or none of them are present.

#### Example 1:

**Input:**

n1 = 2 , n2 = 3

1

/ \

2 3

**Output:** 1

**Explanation:**

LCA of 2 and 3 is 1.

**Example 2:**

**Input:**

n1 = 3 , n2 = 4

5

/

2

/ \

3 4

**Output:** 2

**Explanation:**

LCA of 3 and 4 is 2.

**Your Task:**

You don't have to read, input, or print anything. Your task is to complete the function **lca()** that takes nodes, **n1**, and **n2** as parameters and returns the **LCA** node as output.

**Expected Time Complexity:**  $O(N)$ .

**Expected Auxiliary Space:**  $O(\text{Height of Tree})$ .

**Constraints:**

$1 \leq \text{Number of nodes} \leq 10^5$

$1 \leq \text{Data of a node} \leq 10^5$

class Solution

{

public:

bool solve(Node\* root, vector<Node\*>& path, int n){

if(root == NULL)

return false;

path.push\_back(root);

if(root->data == n)

```

        return true;

    bool l = solve(root->left, path, n);
    bool r = solve(root->right, path, n);

    if(l or r)
        return true;
    path.pop_back();

    return false;
}
//Function to return the lowest common ancestor in a Binary Tree.
Node* lca(Node* root ,int n1 ,int n2 )
{
    //Your code here
    vector<Node*> path1, path2;
    bool o = solve(root, path1, n1);
    bool t = solve(root, path2, n2);

    if(!(o and t)) return (new Node(-1));
    int i = 0;
    for(i = 0; i < min(path1.size(), path2.size()); i++){
        if(path1[i] != path2[i])
            return path1[i - 1];
    }
    return path1[i - 1];
}
};

```

### Lowest Common Ancestor in a BST

**Easy** Accuracy: 50.22% Submissions: 86321 Points: 2

Given a Binary Search Tree (with all values unique) and two node values. Find the Lowest Common Ancestors of the two nodes in the BST.

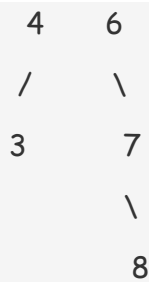
#### Example 1:

**Input:**

```

    5
   / \

```



$n1 = 7, n2 = 8$

**Output:** 7

**Example 2:**

**Input:**



$n1 = 1, n2 = 3$

**Output:** 2

**Your Task:**

You don't need to read input or print anything. Your task is to complete the function **LCA()** which takes the root Node of the BST and two integer values  $n1$  and  $n2$  as inputs and returns the Lowest Common Ancestor of the Nodes with values  $n1$  and  $n2$  in the given BST.

**Expected Time Complexity:**  $O(\text{Height of the BST})$ .

**Expected Auxiliary Space:**  $O(\text{Height of the BST})$ .

**Constraints:**

$1 \leq N \leq 10^4$

```

108      *ans means value of LCA(LCA value is nothing but the address of Node)
109      **ans means value pointed by
110  */
111  void solve(Node* root, int n1, int n2, Node** ans){
112      if(root == NULL)
113          return;
114
115      if((root->data) < n1 and (root->data) < n2)
116          solve(root->right, n1, n2, ans);
117      else if((root->data) > n1 and (root->data) > n2)
118          solve(root->left, n1, n2, ans);
119      else *ans = root;
120  }
121  Node* LCA(Node *root, int n1, int n2)
122  {
123      //Your code here
124      /*
125      Approach->
126          if both n1 and n2 are less than current node value
127              then both n1 and n2 are left child
128          else if both n1 and n2 are greater than current node value
129              then both n1 and n2 are right child
130      else{
131          if both above cases are NOT followed then it means
132              i) Either n1 is left child of current node and n2 is right child of current node or vice versa
133              ii) The n1 is equal to current_node->data and n2 is right or left child or vice versa(n2 is equal to current_node->data)
134              in both the cases the LCA is the current_node
135      }
136      */
137
138      Node *LCA;
139      solve(root, n1, n2, &LCA); //ans variable is passed by reference
140      return LCA;
141  }
142  }
143
144
145

```

## Row with max 1s

**Medium** Accuracy: 42.51% Submissions: 88996 Points: 4

Given a boolean 2D array of  $n \times m$  dimensions where each row is sorted. Find the 0-based index of the first row that has the maximum number of 1's.

### Example 1:

#### Input:

$N = 4, M = 4$

Arr[][] = {{0, 1, 1, 1},  
           {0, 0, 1, 1},  
           {1, 1, 1, 1},  
           {0, 0, 0, 0}}

#### Output: 2

**Explanation:** Row 2 contains 4 1's (0-based indexing).

### Example 2:

**Input:**

N = 2, M = 2

Arr[][] = {{0, 0}, {1, 1}}

**Output:** 1

**Explanation:** Row 1 contains 2 1's (0-based indexing).

**Your Task:**

You don't need to read input or print anything. Your task is to complete the function **rowWithMax1s()** which takes the array of booleans **arr[][]**, **n** and **m** as input parameters and returns the 0-based index of the first row that has the most number of 1s. If no such row exists, return -1.

**Expected Time Complexity:**  $O(N+M)$

**Expected Auxiliary Space:**  $O(1)$

**Constraints:**

$1 \leq N, M \leq 10^3$

$0 \leq \text{Arr}[i][j] \leq 1$

Practice

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</> Problem

Editorial

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C++ (g++ 5.4)

Test against custom input

Row with max 1s

Medium

Accuracy: 42.51%

Submissions: 88996

Points: 4

Given a boolean 2D array of  $n \times m$  dimensions where each row is sorted. Find the 0-based index of the first row that has the maximum number of 1's.

**Example 1:**

**Input:**

N = 4, M = 4

Arr[][] = {{0, 1, 1, 1},  
          {0, 0, 1, 1},  
          {1, 1, 1, 1},  
          {0, 0, 0, 0}}

**Output:** 2

**Explanation:** Row 2 contains 4 1's (0-based indexing).

**Example 2:**

**Input:**

N = 2, M = 2

```
10 int rowWithMax1s(vector<vector<int> > arr, int n, int m) {
11     // code here
12     /*
13     Approach->
14     i) Start from top right element in matrix
15     ii) traverse left in row till we find 0
16     iii) if(we find zero)
17         then store the column number and that row number
18     iv) Traverse to next row in same column(straight direction)
19     v)
20         if(arr[row][column] == 0) continue;
21         else{
22             go to step (ii)
23         }
24     vi) Go to step (v)
25     */
26     int ansColumn = m;
27     int ansRow = 0;
28     for(int row = 0; row < n; row++){
29         while(ansColumn >= 1 and arr[row][ansColumn - 1] == 1){
30             ansColumn--;
31             ansRow = row;
32         }
33     }
34     if(ansColumn == m)
35         return -1;
36     return ansRow;
37 }
38
```

Compile & Run

Submit

## 74. Search a 2D Matrix

Medium

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Write an efficient algorithm that searches for a value `target` in an  $m \times n$  integer matrix `matrix`. This matrix has the following properties:

- Integers in each row are sorted from left to right.
- The first integer of each row is greater than the last integer of the previous row.

Example 1:

1	3	5	7
10	11	16	20
23	30	34	60

Input: matrix = [[1,3,5,7],[10,11,16,20],[23,30,34,60]], target = 3

Output: true

Example 2:

1	3	5	7
10	11	16	20
23	30	34	60

Input: matrix = [[1,3,5,7],[10,11,16,20],[23,30,34,60]], target = 13



Output: false

### Constraints:

- $m == \text{matrix.length}$
- $n == \text{matrix}[i].\text{length}$
- $1 \leq m, n \leq 100$
- $-10^4 \leq \text{matrix}[i][j], \text{target} \leq 10^4$

```
1 class Solution {
2     public:
3         int search(vector<int>& arr, int target){
4             int l = 0;
5             int r = arr.size() - 1;
6             int mid = l + (r - l) / 2;
7             while(l <= r){
8                 mid = l + (r - l) / 2;
9                 if(arr[mid] == target)
10                     return mid;
11                 else if(target > arr[mid])
12                     l = mid + 1;
13                 else r = mid - 1;
14             }
15             return -1;
16         }
17         bool searchMatrix(vector<vector<int>>& matrix, int target) {
18             /*
19              Approach->
20              Traverse every row
21              check if target lies between first and last element of row
22              if(lies)
23                  then do binary search in current row and find if target is present in current row
24              else
25                  continue to next row
26             */
27             for(int i = 0; i < matrix.size(); i++){
28                 if(target >= matrix[i][0] and target <= matrix[i][matrix[i].size() - 1]){
29                     int ans = search(matrix[i], target);
30                     if(ans != -1)
31                         return true;
32                     else return false;
33                 }
34             }
35             return false;
36         }
37     };
```

### Boundary Traversal of binary tree

**Medium** Accuracy: 26.78% Submissions: 100k+ Points: 4

Given a Binary Tree, find its Boundary Traversal. The traversal should be in the following order:

1. **Left boundary nodes:** defined as the path from the root to the left-most node ie- the leaf node you could reach when you always travel preferring the left subtree over the right subtree.
2. **Leaf nodes:** All the leaf nodes except for the ones that are part of left or right boundary.

3. **Reverse right boundary nodes:** defined as the path from the right-most node to the root. The right-most node is the leaf node you could reach when you always travel preferring the right subtree over the left subtree. Exclude the root from this as it was already included in the traversal of left boundary nodes.

**Note:** If the root doesn't have a left subtree or right subtree, then the root itself is the left or right boundary.

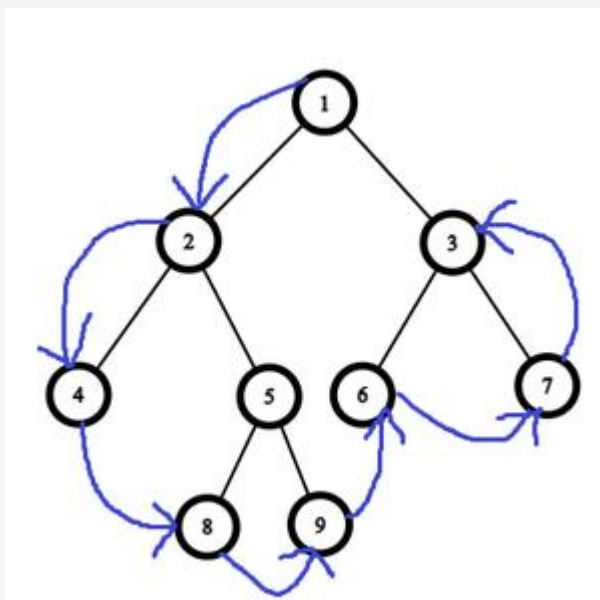
**Example 1:**

**Input:**

```
      1
     /\
    2  3
   /\ /\
  4 56 7
   /\
  8  9
```

**Output:** 1 2 4 8 9 6 7 3

**Explanation:**



### Example 2:

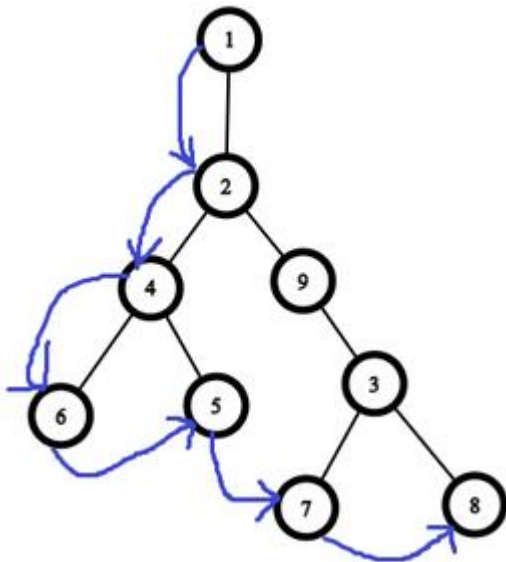
Input:

```
    1
   /
  2
 / \
4   9
/ \ \
6  5 3
   / \
  7   8
```

Output: 1 2 4 6 5 7 8

Explanation:

As you can see we have not taken right subtree. See **Note**



**Your Task:**

This is a function problem. You don't have to take input. Just complete the **function boundary()** that takes the root node as input and returns an array containing the boundary values in anti-clockwise.

**Expected Auxiliary Space:**  $O(\text{Height of the Tree})$ .

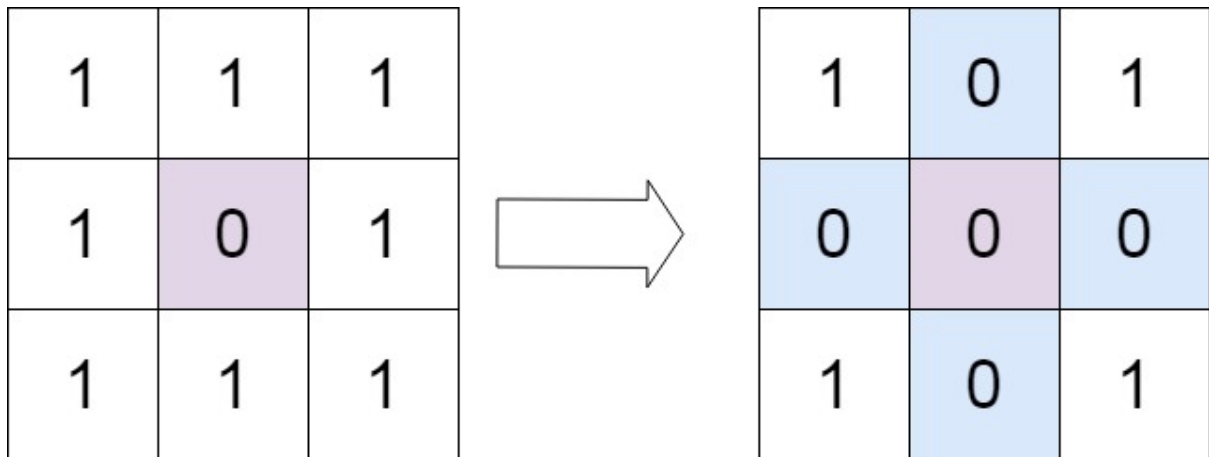
$$1 \leq \text{Number of nodes} \leq 10^5$$
$$1 \leq \text{Data of a node} \leq 10^5$$

### 73. Set Matrix Zeroes

6826485Add to ListShare

You must do it in place.

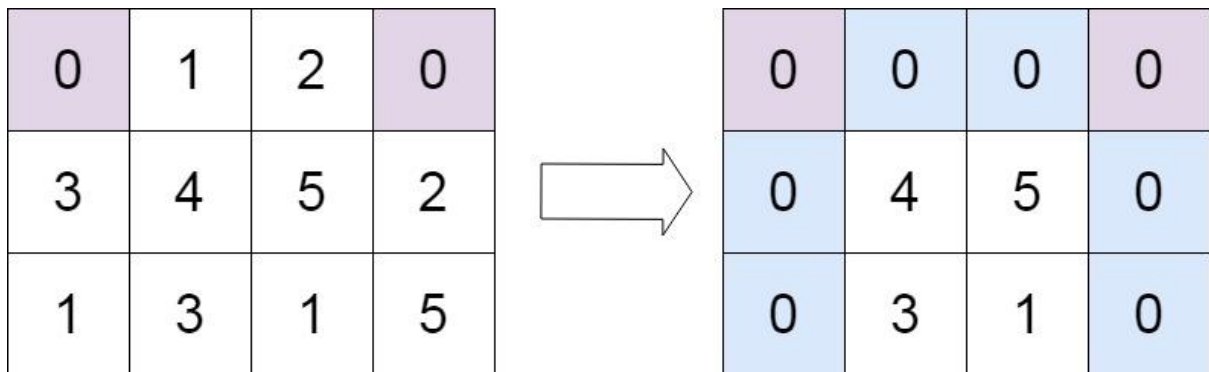
### Example 1:



**Input:** matrix = [[1,1,1],[1,0,1],[1,1,1]]

**Output:** [[1,0,1],[0,0,0],[1,0,1]]

**Example 2:**



**Input:** matrix = [[0,1,2,0],[3,4,5,2],[1,3,1,5]]

**Output:** [[0,0,0,0],[0,4,5,0],[0,3,1,0]]

**Constraints:**

- `m == matrix.length`
- `n == matrix[0].length`
- `1 <= m, n <= 200`
- `-231 <= matrix[i][j] <= 231 - 1`

**Follow up:**

- A straightforward solution using  $O(mn)$  space is probably a bad idea.
- A simple improvement uses  $O(m + n)$  space, but still not the best solution.
- Could you devise a constant space solution?

```
1 class Solution {
2 public:
3     void setZeroes(vector<vector<int>>& matrix) {
4
5
6
7         int rowCount = matrix.size();
8         int columnCount = matrix[0].size();
9         set<int> zeroRow;
10        set<int> zeroColumn;
11        for(int i = 0; i < rowCount; i++){
12            for(int j = 0; j < columnCount; j++){
13                if(matrix[i][j] == 0){
14                    zeroRow.insert(i);
15                    zeroColumn.insert(j);
16                }
17            }
18        }
19        for(int i = 0; i < rowCount; i++){
20            if(zeroRow.find(i) != zeroRow.end()){
21                for(int j = 0; j < columnCount; j++){
22                    matrix[i][j] = 0;
23                }
24            }
25        }
26        for(int j = 0; j < columnCount; j++){
27            if(zeroColumn.find(j) != zeroColumn.end()){
28                for(int i = 0; i < rowCount; i++){
29                    matrix[i][j] = 0;
30                }
31            }
32        }
33    };
```