# Web Tech Lab – 05

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**Branch – Mathematics and Computing** 

### **T1**:

### Hello

Hello	Change Text
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```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Text Spinner</title>
<style>
   body {
       font-family: Arial, sans-serif;
       text-align: center;
   h2 {
       transition: transform 0.5s ease-in-out;
    .spin {
        animation: spin 1s infinite linear;
   @keyframes spin {
        from {
            transform: rotate(0deg);
            transform: rotate(360deg);
```

```
</style>
</head>
<body>
<h2 id="output">Hello</h2>
<input type="text" id="textInput" placeholder="Type a word or phrase">
<button onclick="changeText()">Change Text</button>
<script>
   function changeText() {
        var input = document.getElementById('textInput').value;
        document.getElementById('output').textContent = input;
        document.getElementById('output').classList.add('spin');
        setTimeout(function(){
            document.getElementById('output').classList.remove('spin');
        }, 1000);
</script>
</body>
</html>
```

#### **T2**:

7

Increment

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Counter</title>
<style>
    body {
        font-family: Arial, sans-serif;
        text-align: center;
    }
    #count {
        font-size: 24px;
        transition: font-size 0.3s ease-in-out;
```

```
</style>
</head>
<body>
0
<button onclick="incrementCount()">Increment</button>
   var count = 0;
   var countParagraph = document.getElementById('count');
   function incrementCount() {
       count++;
       countParagraph.textContent = count;
       updateFontSize();
   function updateFontSize() {
       // Increase font size as count gets larger
       var fontSize = 24 + count * 2; // Adjust the multiplier for faster or
       countParagraph.style.fontSize = fontSize + 'px';
</body>
```

## <u>T3:</u>

Increment

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Counter with List</title>
<style>
    body {
       font-family: Arial, sans-serif;
       text-align: center;
    #countList {
        list-style-type: none;
       padding: 0;
    #countList li {
       font-size: 24px;
       transition: font-size 0.3s ease-in-out;
</style>
<body>
ul id="countList">
```

```
<button onclick="incrementCount()">Increment</button>
<script>
   var count = 0;
   var countList = document.getElementById('countList');
    function incrementCount() {
       count++;
       var listItem = document.createElement('li');
        listItem.textContent = count;
        countList.appendChild(listItem);
       updateFontSize(listItem);
    function updateFontSize(listItem) {
       // Increase font size as count gets larger
       var fontSize = 24 + count * 2; // Adjust the multiplier for faster or
slower font size increase
       listItem.style.fontSize = fontSize + 'px';
</script>
</body>
</html>
```

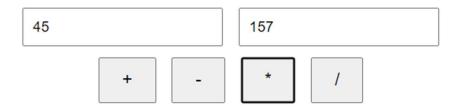
### <u>T4:</u>

Number 1	Number 2	Sum
1	l	2
1	2	3
1	2	2
2	3	3
Add Row	·	

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Add Rows with Sum</title>
<style>
    table {
        border-collapse: collapse;
        width: 100%;
    }
    th, td {
        border: 1px solid black;
```

```
padding: 8px;
      text-align: center;
</style>
</head>
<body>
Number 1
   Number 2
   Sum
 1
   1
   2
 1
   2
   3
 <button onclick="addRow()">Add Row</button>
   function addRow() {
      var table = document.getElementById("myTable");
      var rows = table.getElementsByTagName("tr");
      var lastRow = rows[rows.length - 1];
      var prevRow = lastRow.previousSibling.previousSibling; // Skip the
table header row and go to the last data row
      var num1 = parseInt(prevRow.children[0].innerText);
      var num2 = parseInt(prevRow.children[1].innerText);
      var sum = num1 + num2;
      var newRow = table.insertRow(-1);
      var cell1 = newRow.insertCell(0);
      var cell2 = newRow.insertCell(1);
      var cell3 = newRow.insertCell(2);
      cell1.innerText = num2;
      cell2.innerText = sum;
      cell3.innerText = num1 + num2;
</script>
</body>
</html>
```

### **T5**:



Result: 7065

```
<!DOCTYPE html>
<html lang="en">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Calculator</title>
<style>
    body {
        font-family: Arial, sans-serif;
        text-align: center;
    input[type="text"] {
        padding: 8px;
        margin: 5px;
    button {
        padding: 10px 20px;
        margin: 5px;
        font-size: 16px;
        cursor: pointer;
    #result {
        margin-top: 10px;
</style>
</head>
<body>
<input type="text" id="num1" placeholder="Enter a number">
<input type="text" id="num2" placeholder="Enter another number">
<br>
<button onclick="calculate('+')">+</button>
<button onclick="calculate('-')">-</button>
<button onclick="calculate('*')">*</button>
<button onclick="calculate('/')">/</button>
<div id="result"></div>
```

```
<script>
   function calculate(operation) {
       var num1 = Number.parseInt(document.getElementById('num1').value);
       var num2 = Number.parseInt(document.getElementById('num2').value);
       var result;
       switch (operation) {
               result = num1 + num2;
               break;
           case '-':
               result = num1 - num2;
               break;
            case '*':
                result = num1 * num2;
               break;
            case '/':
               result = num1 / num2;
               break;
            default:
                result = 'Invalid operation';
       document.getElementById('result').textContent = 'Result: ' + result;
</script>
</body>
```

### **T7:**

## **Tip Calculator**

Total Bill Amount (\$):	567
Tip Percentage (%):	20
Number of People:	4

Calculate Tip

Total Tip Amount: \$113.40

Total Amount to Pay: \$680.40

Amount per Person: \$170.10

```
<!DOCTYPE html>
<html lang="en">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<title>Tip Calculator</title>
<style>
   body {
        font-family: Arial, sans-serif;
       text-align: center;
   form {
       margin-top: 20px;
    label {
       display: inline-block;
       margin-bottom: 5px;
    input[type="number"] {
       padding: 8px;
       margin: 5px;
       width: 150px;
    button {
```

```
padding: 10px 20px;
        margin-top: 10px;
        font-size: 16px;
        cursor: pointer;
    #result {
       margin-top: 20px;
</style>
</head>
<body>
<h2>Tip Calculator</h2>
<form id="tipForm">
    <label for="totalBill">Total Bill Amount ($):</label>
    <input type="number" id="totalBill" min="0" step="0.01" required><br>
    <label for="tipPercentage">Tip Percentage (%):</label>
    <input type="number" id="tipPercentage" min="0" step="0.01" required><br>
    <label for="numPeople">Number of People:</label>
    <input type="number" id="numPeople" min="1" required><br>
    <button type="button" onclick="calculateTip()">Calculate Tip</button>
</form>
<div id="result"></div>
<script>
    function calculateTip() {
        var totalBill =
parseFloat(document.getElementById('totalBill').value);
        var tipPercentage =
parseFloat(document.getElementById('tipPercentage').value);
        var numPeople = parseInt(document.getElementById('numPeople').value);
        if (isNaN(totalBill) || isNaN(tipPercentage) || isNaN(numPeople)) {
            document.getElementById('result').textContent = 'Please enter
valid numbers.';
            return;
        var tipAmount = totalBill * (tipPercentage / 100);
        var totalAmount = totalBill + tipAmount;
        var amountPerPerson = totalAmount / numPeople;
        document.getElementById('result').innerHTML = `
            Total Tip Amount: $${tipAmount.toFixed(2)}
            Total Amount to Pay: $${totalAmount.toFixed(2)}
            Amount per Person: $${amountPerPerson.toFixed(2)}
 /script>
```

</body>