

Meeting notes

Meeting to decide how to design Math Task

- Generated mathematical problems
 - Multiplication
 - 5 in a row to complete the task and shut off the alarm
 - Random numbers between 1 and 10
- An abstract Activity that the task-module extends
 - The Abstract activity handles
 - Music
 - Vibration
 - etc
 - The task-module activity
 - Got for example a “MathTask” class that handles the logic and verifies the input for the mathematical tasks
 - Not much code here, just some while-loop that loops until the task been completed.