```
calculator.y
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%{
    #include <stdio.h>
    void yyerror(char *);
    int yylex(void);
    int sym[26];
%}
%token INTEGER VARIABLE
%left '+' '-' '*'
%%
program:
        program statement '\n'
        | /* NULL */
statement:
        expression
                                          { printf("%d\n", $1); }
        | VARIABLE '=' expression
                                          \{ sym[\$1] = \$3; \}
        ;
expression:
        INTEGER
                                          { $$ = sym[$1]; }
        | VARIABLE
                                          { \$\$ = -\$2; }
        | '-' expression
        l expression '+' expression
                                          \{ \$\$ = \$1 + \$3; \}
        l expression '-' expression
                                         \{ \$\$ = \$1 - \$3; \}
        l expression '*' expression
                                         \{ \$\$ = \$1 * \$3; \}
        | '(' expression ')'
                                          { \$\$ = \$2; }
%%
void yyerror(char *s) {
    fprintf(stderr, "%s\n", s);
}
int main(void) {
    yyparse();
}
```

```
Instructions: Run the following commands in the terminal:
> bison -y -d calculator.y
                                             <-- produces y.tab.c
> flex calculator.l
                                             <-- produces lex.yy.c
                                             <-- produces executable a.out
> gcc y.tab.c lex.yy.c
> ./a.out
a=3
(7*a)*(-3+20-15)
42
    /* calculator */
%{
    #include "y.tab.h"
    #include <stdlib.h>
    void yyerror(char *);
%}
%%
[a-z]
            {
                yylval = *yytext - 'a';
                return VARIABLE;
            }
[0-9]+
            {
                yylval = atoi(yytext);
                return INTEGER;
            }
[-+()=*\n]
           { return *yytext; }
               /* skip whitespace */
[\t];
                yyerror("Unknown character");
%%
int yywrap(void) {
    return 1;
}
```