## ECEN 760: Probabilistic Graphical Models - Homework 3

• Date Assigned: Friday, Oct 6, 2017

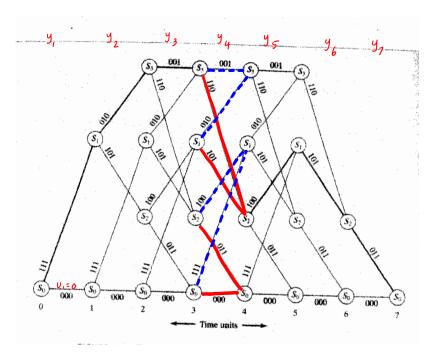
• Date Due: Monday, Oct 16, 2017

## I Reading Exercise

Paper "Factor Graphs and the Sum-Product Algorithm", F.R. Kschischang, B.J. Frey and H.-A. Loeliger

## II Problems

1. Consider the Trellis diagram corresponding to a state transition machine as shown in the figure below.



Write a program that will perform the following operations

- Encode the information vector  $\underline{u} = \begin{bmatrix} 1 & 1 & 0 & 1 & 0 & 0 \end{bmatrix}$  and find the codeword  $\underline{x}$  corresponding to the information vector.  $\underline{x}$  should be a vector of 30 bits, 10 groups of 3 bits each.
- Simulation of the channel: Suppose we transmit these bits through a BSC(p) channel for p = 0.2. Let us simulate this channel in the following way. Let  $\underline{y}$  be the received vector, i.e., a noisy version of  $\underline{x}$  where  $\underline{y}$  differs from  $\underline{x}$  in the bit positions  $i_1, i_2, \ldots, i_6$ . Randomly choose 6 positions to flip the bits. Once you have randomly chosen the 6 bits to flip, it may seem that the p of the channel is irrelevant. However, you will need this information for performing inference. Think about it.

- Write a program to implement the forward-backward algorithm to compute the *a posteriori* probabilities for each of the information bits  $u_i$ 's.
- Add a functionality to your program that can compute the optimal a posteriori probabilities for the  $x_i$ 's.

Turn in the source code, the 6 bit positions that are flipped and a posteriori probabilities for  $u_i$ 's and  $x_i$ 's.