

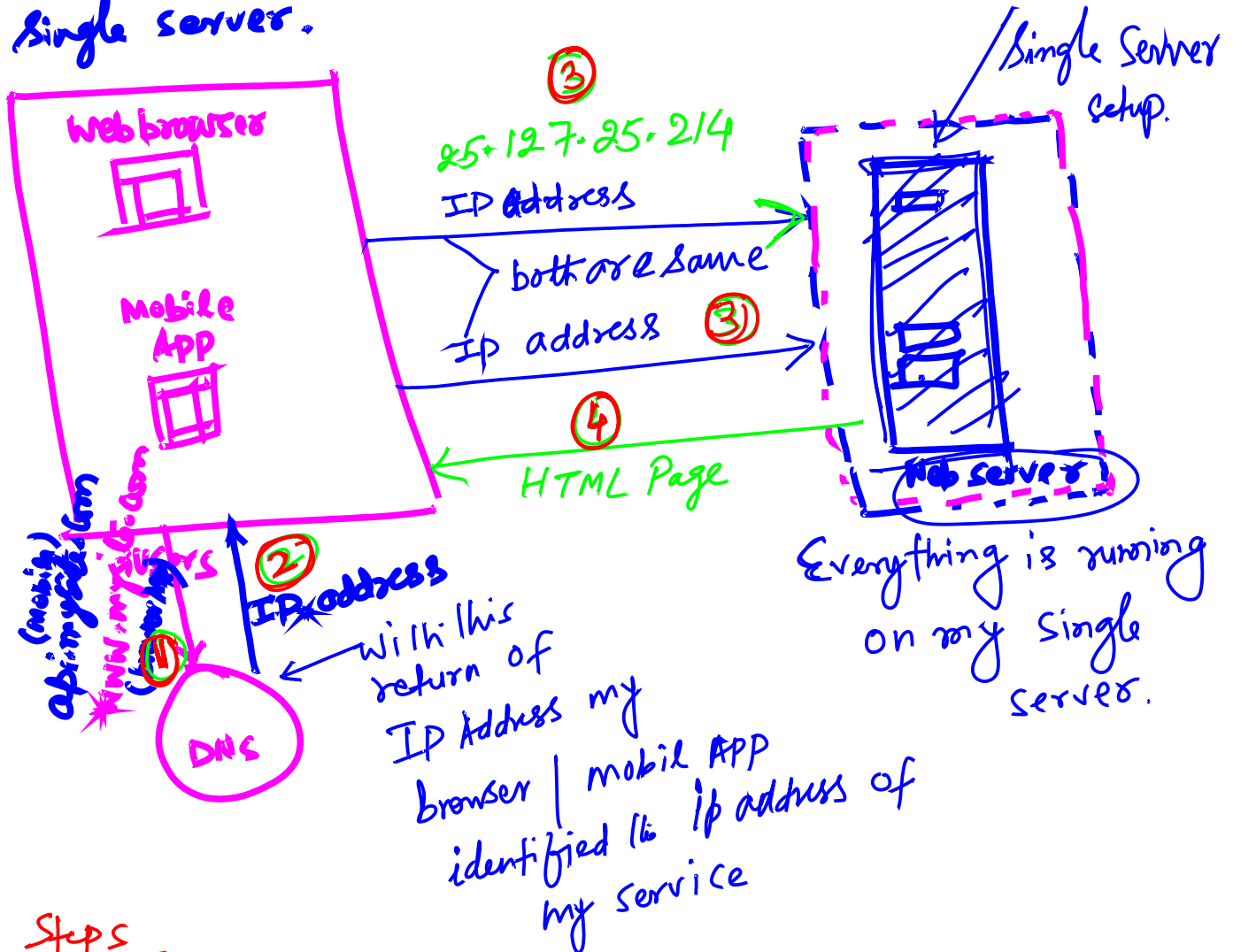
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Scale from Zero to million of users

Scale is always a challenging game.

Single Server setup, we should always start from single server.

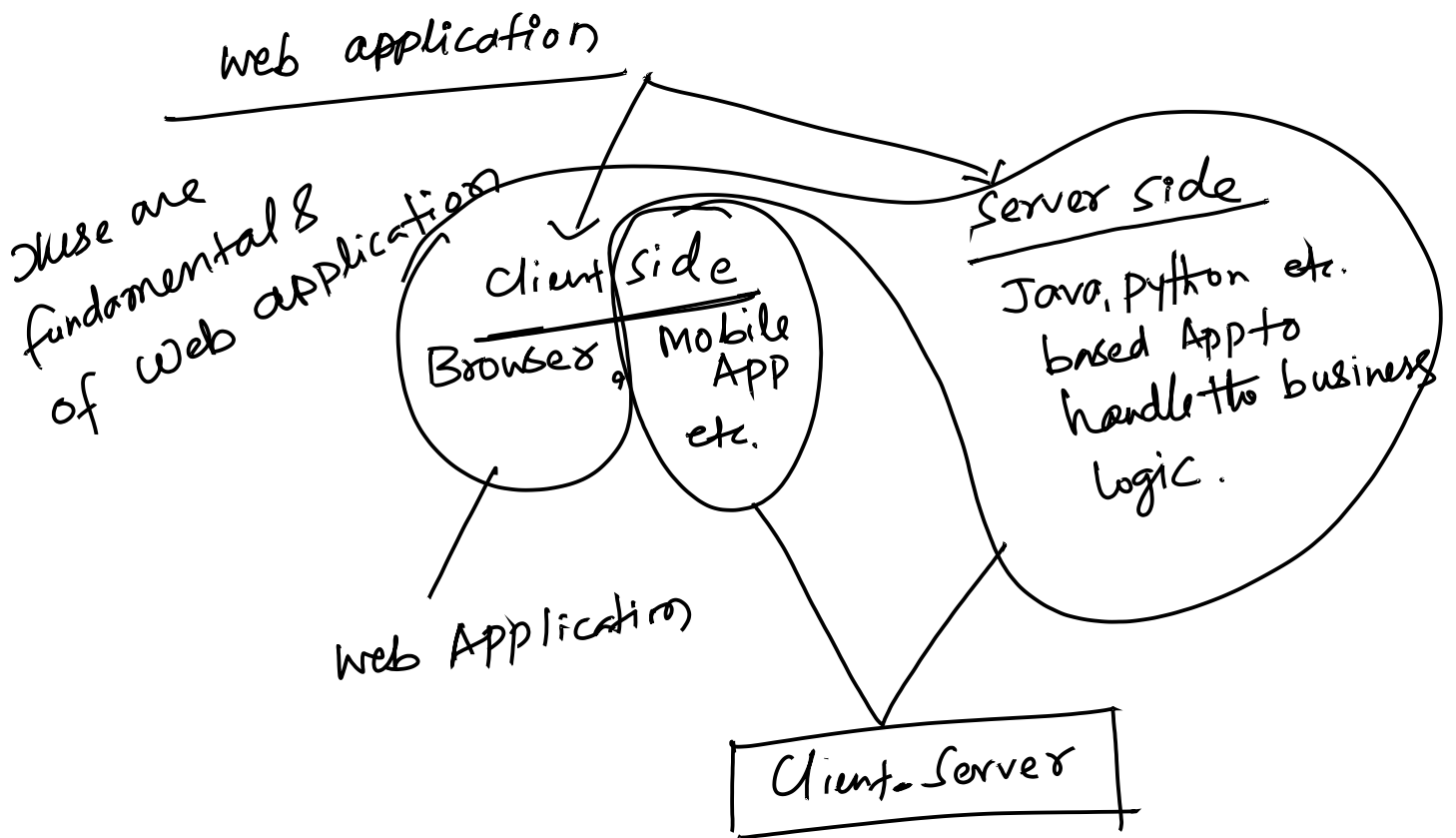


Steps

- ① Get the IP address
- ② received IP address from DNS
- ③ Call the service by IP address
- ④ receive HTML Page from webServer

Let us examine the traffic source.

In the above diagram, we have two traffic source mainly 1. Browser, 2. mobile App.
Client 1 Client 2



Example of REST API & Response

HTTP Protocol generally used for interaction between client & server. JSON/object is used commonly for request and response in HTTP protocol.

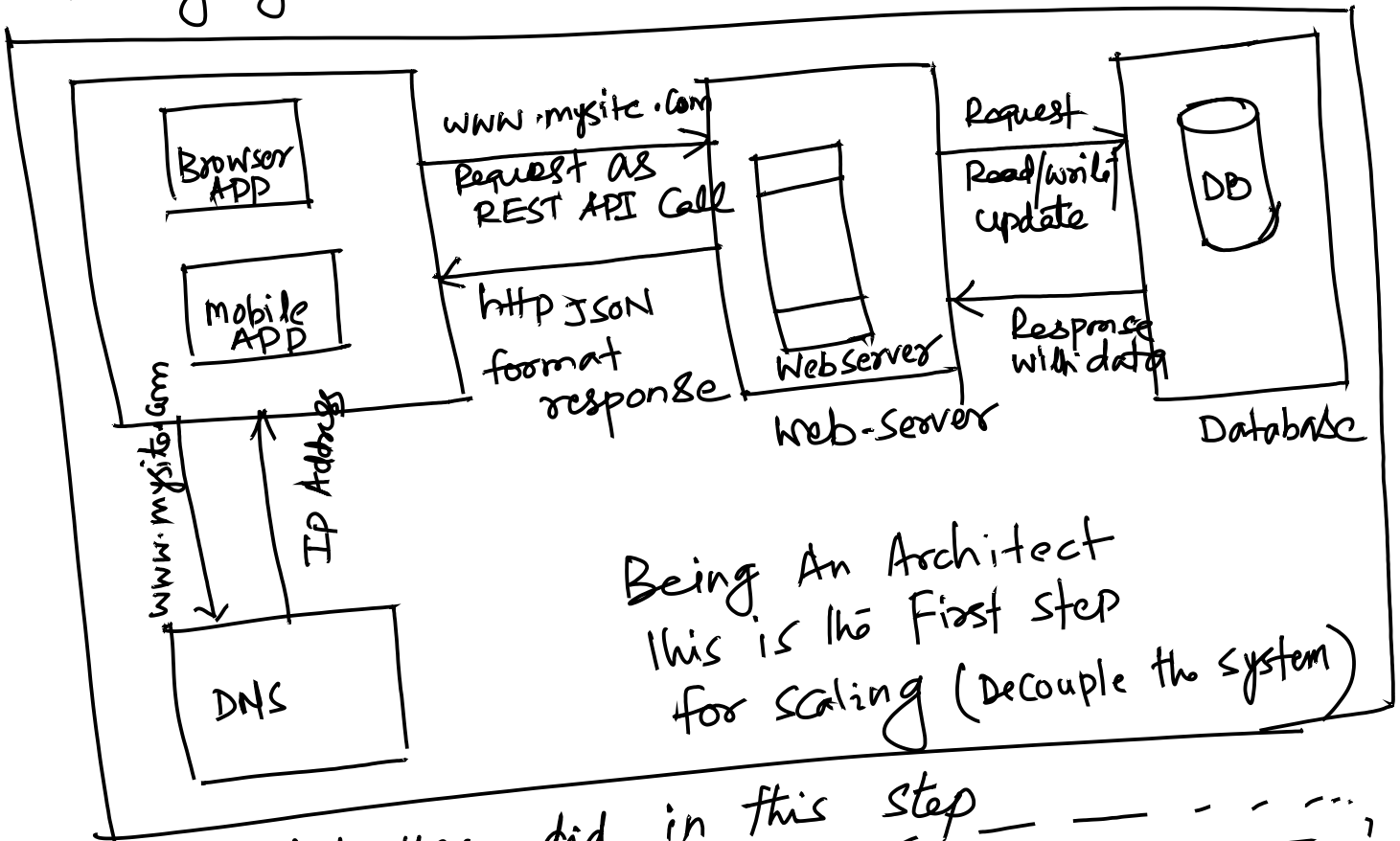
An Example of JSON response format

GET/user/12 → Retrieve user object for id = 12

```
{  "id": 12,
  "firstName": "Abinash",
  "lastName": "Mishra",
  "address": {
    "streetAddress": "21 2nd Street",
    "city": "New York",
    "state": "NY",
    "postalCode": 10021
  },
  "phoneNumbers": [
    "99710032**",
    "8075**215"
  ]
} // end of response
```

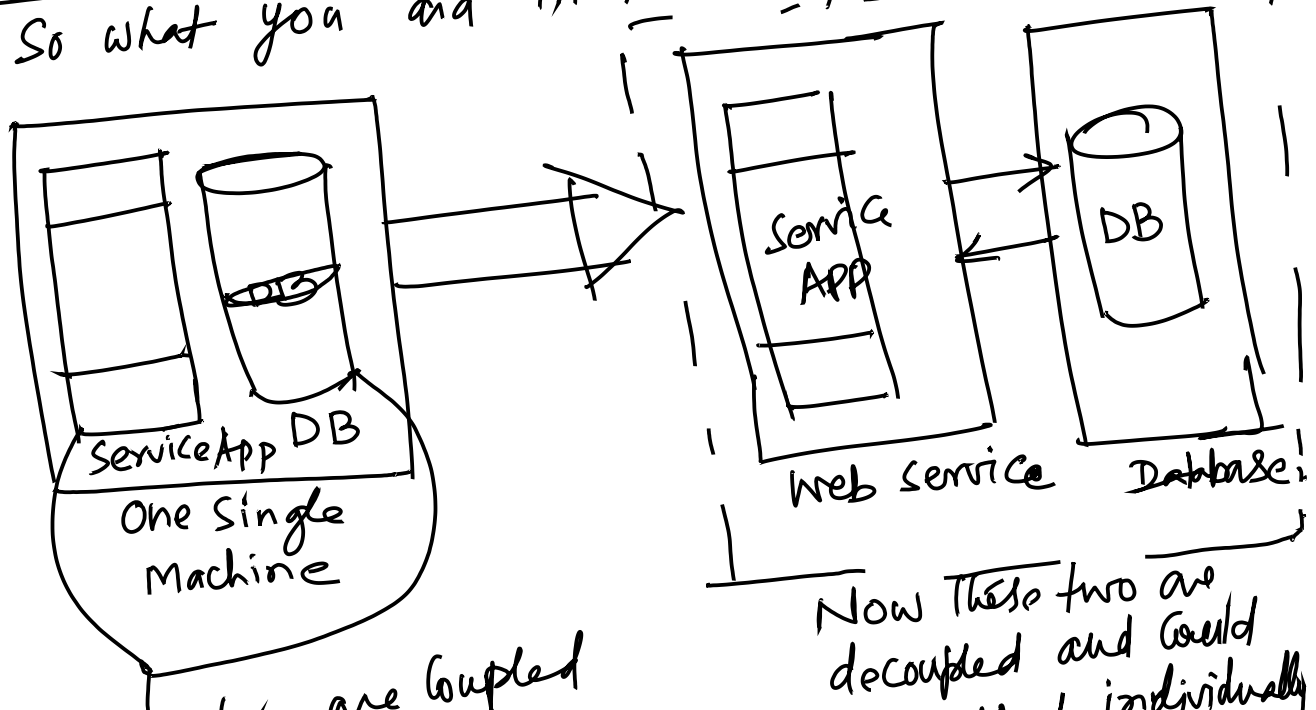
"Key-value Pair" Contd...

Now, being an architect, the first highest priority task is to segregate web-server and database.



Being An Architect
This is the First step
for scaling (Decouple the system)

So what you did in this step



These two are coupled
in one machine so
scaling is ~~not~~ definitely
problematic also system
is tightly coupled. for ex!
if DB Service crashed it
might crash your complete
system.

Now These two are
decoupled and could
be scaled individually
without any problem.

Being an Architect you can observe that you decoupled the database, but next challenge for you is to how do you scale the database? "OR", what exactly is the challenge you can see in "database".

And even before, you might ask yourself, which type of database do you think you need here. And as you start ~~re~~ thinking about database, you might get question like, what type of data your system require to save.