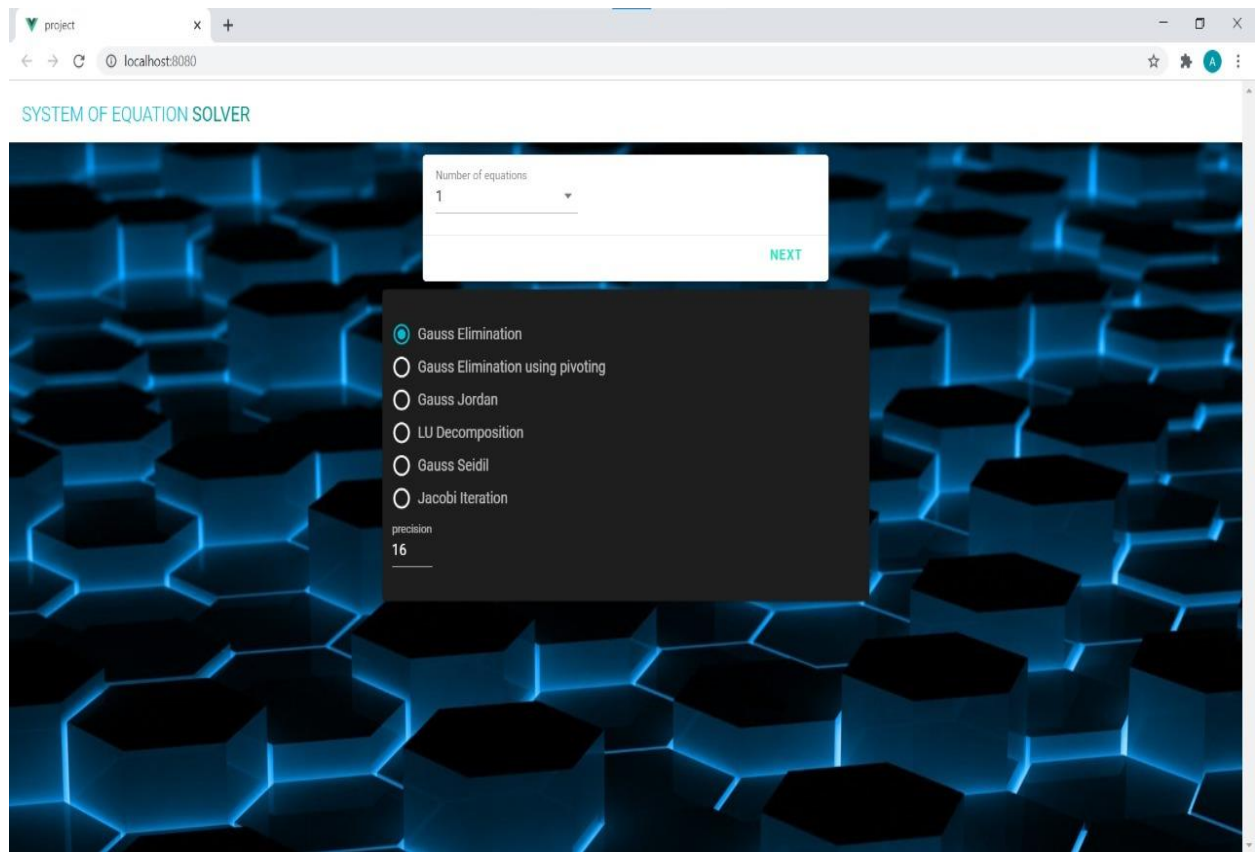


ASSIGNMENT 1

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1.How to Run the Program:

1.Open the “numericalBackend” folder using any java IDE and Run “NumericalBackendApplication.java” to run the spring Boot App.

2.Run the Vue.js Applications using VS codes:

- *Make sure you have installed node.js and yarn

- *open the “assignment1” folder in VS codes.

Then write this command in terminal of:

```
>cd project
```

```
>yarn run serve
```

- *Make sure you have the extension “Vuetify for vs”.

- *Write the command “yarn add axios” in the terminal of VS code.

- *Run the application using the command “yarn run serve”.

- *The program will run at: <http://localhost:8080/>

The First Three Functions:

Pseudo Code:

First of all, some helping methods for Gauss elimination without/with pivoting and for Gauss-Jordan elimination:

/**

a: Coefficients matrix

b: Free terms vector ($aX=b$)

p: precision

**/

Double[] substitute(a, b, p){

temp = b.length;

sum = 0;

x = new Double[]

x[temp-1] = round (b[temp -1] / round(a[temp-1][temp-1], p), p)

for i = temp-2 downTo 0

sum = 0;

for j = i+1 upTo temp - 1

sum = round(sum + round(a[i][j] * x[j], p), p);

end for

x[i] = round(round(b[i] - sum, p), p);

end for

```
return x;
```

```
}
```

```
/**
```

This method helps with rounding to certain precision

value: value to be rounded

places: The precision in decimal places

```
*/
```

```
Double round(value, places){
```

```
    If places < 0 then
```

```
        Throw IllegalArgumentException
```

```
    End if
```

```
    bd = new BigDecimal(Double.toString(value));
```

```
    bd = bd.setScale(places, roundingMode.HALF_UP);
```

```
    return bd.doubleValue;
```

```
}
```

```
/**
```

This method checks if the given linear equations have a unique solution

pivot: indicate whether we are using pivoting or not

sn: Scaling factors array

```
*/
```

```
Boolean hasUniqueSolution(a, b, p, pivot, sn){
```

```
Stack s = eliminate(a, b, p, pivot, sn);
```

```
If size of s = 0 then
```

```
    Return false
```

```
end if
```

```
a = s.pop();
```

```
rank = 0;
```

```
n = b. length
```

```
for i = 0 upTo n-1
```

```
    for j = i upTo n-1
```

```
        if a[i][j] != 0 then
```

```
            rank ++;
```

```
            break;
```

```
        end if
```

```
    end for
```

```
end for
```

```
if rank = n then
```

```
    return true
```

```
end if
```

```
return false;
```

```
}
```

```
/**
```

```
Elimination method
```

```

**/
Eliminate(a, b, p, pivot, sn){
factor = 0
for k = 0 upTo b.length-2
    if pivot = true then
        pivot(a, b, sn, k)
    end if
    for i = k+1 upTo b.length - 1
        factor = round(a[i][k]/a[k][k], p)
        for j = k+1 upTo b.length - 1
            a[i][j] = round(a[i][j] - round(factor * a[k][j], p));
        end for
        b[i] = round(b[i] - round(factor * b[k], p) , p);
    end for
end for
s = new Stack
s.push(b); s.push(a)
return s;
}
/**

```

This method is responsible for pivoting

S: scaling factor for each row

K: current row

*/

void pivot (a, b, s, k){

 pivot = k;

 big = absolute of ($a[k][k] / s[k]$);

 temp = 0;

 for i = k+1 upTo b.length – 1

 temp = absolute of ($a[i][k] / s[i]$);

 if temp > big then

 big = temp;

 pivot = i;

 end if

 end for

 if pivot not equal k then

 for j = k upTo b.lenght-1

 swap $a[pivot][j]$, $a[k][j]$;

 end for

 swap $b[pivot]$, $b[k]$

 swap $s[pivot]$, $s[k]$

 end if

}

/**

This method is responsible for getting the scaling factors

n: number of variables

*/

Double[] scalingFactores(a, n){

Sn = new Double array of size n

For i = 0 upTo n-1

 Sn[i] = absolute of a[i][0]

 For j = 1 upTo n-1

 If absolute of a[i][j] > Sn[i] then

 Sn[i] = absolute of a[i][j]

 End if

 End for

end for

return Sn

}

/**

Backward elimination method

*/

Boolean backwardEliminate(a, b, p){

factor = 0;

for k = b.length downTo 0


```

    for i = k -1 downTo 0
        factor = round(a[i][k]/a[k][k], p);
        b[i] = round(b[i] -round(factor * b[k], p), p);
    end for
end for
return true
}

```

Gauss elimination without pivoting:

/**

a: Coefficients matrix

b: Free terms vector ($aX=b$)

p: precesion

**/

Double[] gaussElimination (a, b, p){

If $aX = b$ doesn't have a unique solution then

Return null;

End if

Return substitute(a, b, p);

}

Gauss elimination with pivoting:

Double gaussEliminationPivot(a, b, p){

```

Sn = scalingFactors(a, b.length);
check = hasUniqueSolution(a, b, p, true, sn);
if check = true then
    return substitute(a, b, p);
end if
return null;
}

```

Gauss-Jordan with pivoting:

```

Double[] gaussJordan(a, b, p){
    Sn = scaling;
    check = true if equations has unique solution
    if check = false then
        return null;
    end if
    for i = 0 upTo b.length-1
        factor = a[i][j];
        for j = i upTo b.length-1
            a[i][j] = round(a[i][j] / factor, p);
        end for
        b[i] = round(b[i]/factor, p);
    end for
    check2 = backwardEliminate(a, b, p);
}

```

```

    if check2 then
        return b;
    end if
    return null;
}

```

Data structures used:

2D array has been used to carry coefficient and, 1D array has been used to carry free terms. This was a good decision because it was easy to manipulate the array elements.

Stack data structure has been used in elimination method. It was useful in sending back 2 or more variables of different types as a response from the method.

Comparison between the methods:

Method	Gauss elimination with/without pivoting	Gauss-Jordan elimination
Elimination steps	Forward Elimination – only needs to eliminate the coefficients below the diagonal. Cost $\sim 2n^3/3$	Needs to eliminate coefficients below and above the diagonal. Cost $\sim 2 * 2n^3/3$
Substitution steps	Back Substitution Cost $\sim O(n^2)$	No substitution steps
Total	$2n^3/3 + O(n^2)$	$4n^3/3$
Precision	More precise when using a certain number of significant bits	Less precise than Gauss elimination when using a certain number of significant bits

Problematic functions:

For Gauss elimination without pivoting we have a problem when getting the scaling factor, we might divide by zero. However, to overcome this we can apply pivoting with scaling (for extra precision)

For Gauss-Jordan elimination, it doesn't have a problematic function.

4.LU Decomposition:

Data Structure Used:

2D array has been used to carry coefficient and, 1D array has been used to carry free terms. This was a good decision because it was easy to manipulate the array elements.

Problems:

-When there is a zero on the main diagonal, this introduces some error
As Dividing by that can be avoided using Pivoting with Scaling.

3.1. Doo Little Form:

*This is the pseudocode for decomposition phase:

function Decompose (A, n)

DO, FOR k = 1, n - 1

DO, FOR i = k + 1, n

factor = $A_{i,k} / A_{k,k}$

$A_{i,k} = \text{factor}$

DO, FOR j = k + 1, n

$A_{i,j} = A_{i,j} - \text{factor} * A_{k,j}$

END DO

END DO

END DO

END Decompose

*Then we can get L from the lower bound of A and get U from the upper bound of A. Store them, then using two steps:

1. Forward Substitution with L, B.

2. Backward Substitution with U and result from Forward Substitution.

*Time Complexity:

$$T\left(\frac{8n^3}{3} + 12n^2 + \frac{4n}{3}\right)$$

Where T = clock cycle time and n = size of the matrix.

3.2. Crout Decomposition:

Pseudo code:

Input is Matrix A and B;

sum;

L[][] ;

U[][];

for i=0, n-1

U[i][i] = 1.0D; // set elements in the diagonal to 1

for j = 0, n-1 {

// set lower triangle values.

for i = j, n-1 {

sum = 0;

```

    for k = 0, j-1 {
        sum = sum + L[i][k] * U[k][j];
    }
    l[i][j] = A[i][j] - sum;
}

// set upper triangle values.
for i = j, n -1{
    sum = 0;
    for k=0, j {
        sum = sum + L[j][k] * U[k][i];
    }
    if L[j][j] == 0 {
        return null; // Can't divide by zero
    }
    U[j][i] = (A[j][i] - sum)/ L[j][j];
}
}

```

Then doing last 2 steps:

1. Forward Substitution with L, B.

2. Backward Substitution with U and result from Forward Substitution.

*Time Complexity: (As the first method)

$$T\left(\frac{8n^3}{3} + 12n^2 + \frac{4n}{3}\right)$$

3.3 Chelosky Form:

*Matrix should be symmetric to use this form.

Pseudocode:

Input is Matrix A and B;

sum;

L[][];

U[][]; // transpose of L.

For i=0, n-1 {

for j=0, i {

sum =0;

if(i==j) { // diagonal elements

for k=0, j-1

sum = sum + L[i][k] * L[i][k];

L[i][j] = Math.sqrt(A[i][j]-sum);

U[j][i] = L[i][j];

}

else { // non diagonal

for k=0, j-1

sum = sum + L[i][k] * L[j][k];

if(L[j][j] == 0) { // divide by zero

return null;

}

L[i][j] = (A[i][j]-sum)/L[j][j];

U[j][i] = L[i][j];

}

}

}

*Time Complexity:

$$T\left(\frac{2n^3}{3} - \frac{n}{3} - 1\right)$$

-Iterative Methods:

-Data structure used and how helpful was your choice:

ArrayLists for the iteration methods to be dynamic according to the absolute relative error the user wants.

-Comparison between different methods (time complexity, convergence, best and worst case for each method and precisions)

-This two iterative methods begin with initial guess for solution and successively improve it until desired accuracy attained.

-It might take infinite number of iterations to converge to exact solution theoretically, but in practice iterations are terminated when residual is as small as desired.

The difference between the 2 methods:

-Gauss-Seidel is same as Jacobi technique except with one important difference:

-A newly computed x value is substituted in the subsequent equations in the same iteration.

-So Gauss-Seidel converges faster than Jacobi.

Pitfalls: This two iterative methods not all systems of equations will converge or it converges very slowly.

Best Case: One class of system of equations always converges a diagonally dominant coefficient matrix but not every system of equations can be rearranged to have a diagonally dominant coefficient matrix.

time complexity: Each iteration takes $O(n^2)$ time.

Gauss-Siedel pseudo-code:

```
do {
    for ( i < noOfEquations ){
        element = round(b[i]/a[i][i] , p)
        for ( j < n ){
            if ( i != j ) {
                m = k
                if ( i < j )
                    m--
                x[i][k] = round(x[i][k] -round( round(a[i][j])*x[i][m]* ,p)
/a[i][i] ,p) ,p)
            }
        }
    }
    for (i < noOfEquations){        //to calculate relative errors
        relErrors[i] = (x[i][k]- x[i][k-1]) / x[i][k] * 100
    }
    k++
} while ( !relativeErrorTest && k <= noOfIterations)

return x
```

Jacobi pseudo-code:

```
do {
    for ( i < noOfEquations ){
```

```

        element = round(b[i]/a[i][i] , p)
        for ( j < n ){
            if (i != j) {
                m = k
                x[i][k] = round(x[i][k] -round( round(a[i][j]*x[i][k-1]* ,p)
/a[i][i] ,p) ,p)
            }
        }
    }
    for (i < noOfEquations){        //to calculate relative errors
        relErrors[i] = (x[i][k]- x[i][k-1]) / x[i][k] * 100
    }
    k++
} while ( !relativeErrorTest && k <= noOfIterations)

return x

```

-Analysis of the Runtime of each method with the same data:

Method	Time(micro sec)
Gauss Elimination	765 micro sec
Gauss with pivoting	1786.2 micro sec
Gauss Jordan	1655.25 micro sec
Doolittle	869.5 micro sec
Crout	793.75 micro sec
Cholesky	873.6 micro sec
Gauss Seidel (30 Itera,0.05 error)	533.16 micro sec
Jacobi(30 Itera,0.05 error)	271 micro sec

Snapshots:

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

←

Write Coefficients

Equation ₁	2	1	4	1
Equation ₂	1	2	3	1.5
Equation ₃	4	-1	2	2

SOLVE

☒ Gauss Elimination

☐ Gauss Elimination using pivoting

☐ Gauss Jordan

☐ LU Decomposition

☐ Gauss Seidel

☐ Jacobi Iteration

precision

16

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

Solution

$X_1 = 1$

$X_2 = 1$

$X_3 = -0.5$

RESOLVE EXIT

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

←

Write Coefficients

Equation:	25	5	1	106
Equation:	64	8	1	177
Equation:	144	12	1	279

SOLVE

☐ Gauss Elimination

☒ Gauss Elimination using pivoting

☐ Gauss Jordan

☐ LU Decomposition

☐ Gauss Seidel

☐ Jacobi Iteration

precision

16

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

Solution

$X_1 = 0.2904761904761892$

$X_2 = 19.690476190476208$

$X_3 = 1.0857142857142337$

RESOLVE EXIT

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

←

Write Coefficients

Equation:	25	5	1	106
Equation:	64	8	1	177
Equation:	144	12	1	279

SOLVE

☐ Gauss Elimination

☒ Downlitttle Form

☐ Gauss Elimination using pivoting

☐ Crout Form

☐ Gauss Jordan

☐ Cholesky Form

☒ LU Decomposition

☐ Gauss Seidil

☐ Jacobi Iteration

precision
6

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

Solution

$X_1 = 0.290476$

$X_2 = 19.690476$

$X_3 = 1.085714$

RESOLVE EXIT

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

←

Write Coefficients

Equation ₁	6	15	55	55
Equation ₂	15	55	225	44
Equation ₃	55	225	979	33

SOLVE

☐ Gauss Elimination

☐ Downlitle Form

☐ Gauss Elimination using pivoting

☐ Crout Form

☐ Gauss Jordan

☒ Cholesky Form

☒ LU Decomposition

☐ Gauss Seidil

☐ Jacobi Iteration

precision
6

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

Solution

$X_1 = 22.196408$

$X_2 = -4.851769$

$X_3 = -0.098217$

RESOLVE EXIT

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

← Write Coefficients

Equation ₁	12	3	-5	1
Equation ₂	1	5	3	28
Equation ₃	3	7	13	76

SOLVE

☐ Gauss Elimination

☐ Gauss Elimination using pivoting

☐ Gauss Jordan

☐ LU Decomposition

☒ Gauss Seidl

☐ Jacobi Iteration

precision 6

Stopping condition

Number of iterations 30

Absolute Relative Err... 0.05

Initial Guess

X₁ 1

X₂ 0

X₃ 1

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

Solution

X₁ = 1.000037

X₂ = 2.99997

X₃ = 4.000008

RESOLVE EXIT

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

← Write Coefficients

Equation ₁	4	2	1	11
Equation ₂	-1	2	0	3
Equation ₃	2	1	4	16

SOLVE

☐ Gauss Elimination

☐ Gauss Elimination using pivoting

☐ Gauss Jordan

☐ LU Decomposition

☐ Gauss Seidl

☒ Jacobi Iteration

precision
6

Stopping condition

Number of iterations
30

Absolute Relative Err...
0.05

Initial Guess

x1
1

x2
1

x3
1

project x +

localhost:8080

SYSTEM OF EQUATION SOLVER

Solution

$X_1 = 0.99121$

$X_2 = 2.006836$

$X_3 = 2.988281$

RESOLVE EXIT