













ECESSE Project Linear Programming Solver



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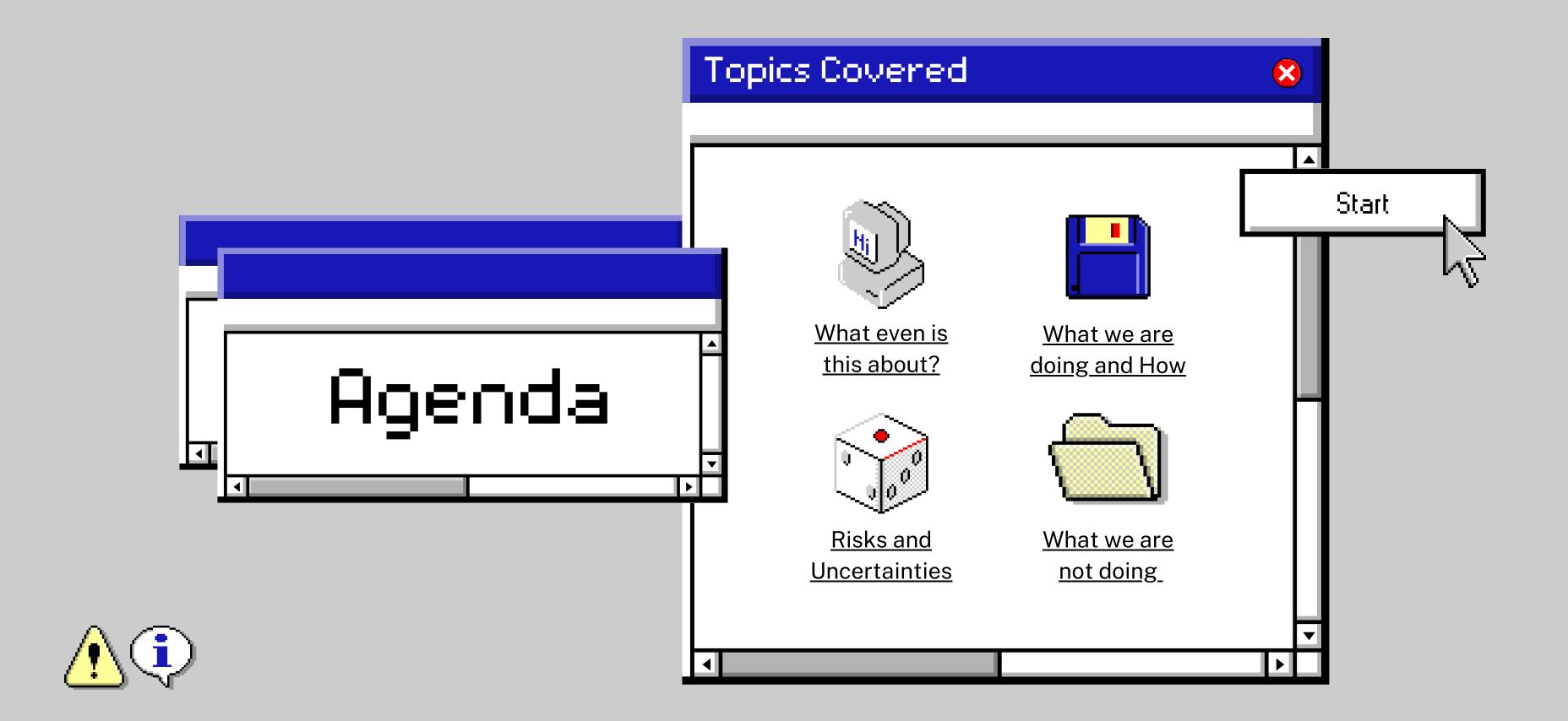












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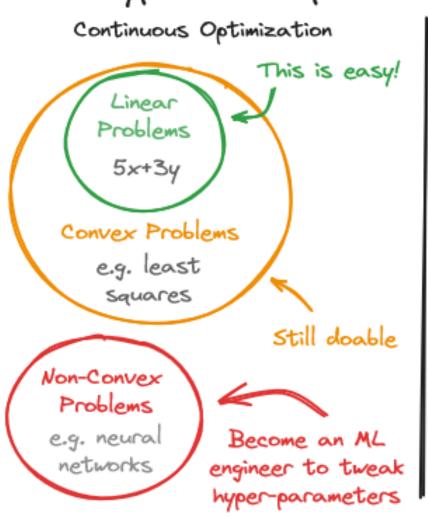




What is Linear Programming?



Types of Optimization Problems



Discrete Optimization

Mixed-Integer Programming Traveling Salesman Other NP-hard stuff...

Minimize (or maximize) the objective function:

$$c_1x_1 + c_2x_2 + c_3x_3 + \dots + c_nx_n$$

subject to constraint:

$$\begin{cases} a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n \le b_2 \\ \dots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n \le b_n \end{cases}$$







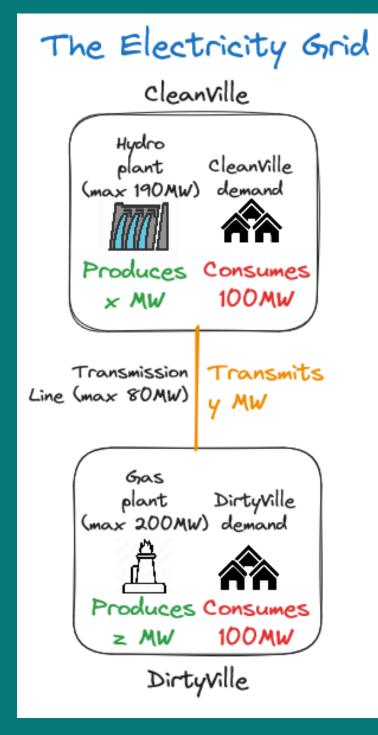






Minimize Costs of Electricity Grids





The Equivalent Linear Program

Minimize cost:

30 * x + 50 * z

Such that:

CleanVille's power is balanced

x - y = 100

DirtyVille's power is balanced

y + z = 100

The hydro plant operates within its limits

 $0 \le x \le 190$

The gas plant operates within its limits $0 \le z \le 200$

The transmission line is within its limits $-80 \le y \le 80$

*This is one of many possible models!

Depending on your application you might want to consider transmission losses, intracity distribution networks, etc.













The Linear Programmnig Approaches



SIMPLEX

From Dantzig, 1947. Do lots of small matrix 'pivot' operations until the exact solution is found. Very numerically stable but slower for massive problems.

STANDARD SIMPLEX

Simplest to understand but uses too much memory. Not used in practice.

REVISED SIMPLEX

Represents the matrix in a memoryefficient way. Used in practice.

(REVISED) DUAL SIMPLEX

Same as the previous but operates on the equivalent 'dual' problem.

INTERIOR-POINT

From Dikin, 1967. Repeatedly takes 'steps' to approach the solution. Faster for massive problems but I've found it is prone to numerically unstability.

BARRIER

Uses a 'barrier' term to move the constraints into the objective.

PRIMAL-DUAL

Similar to barrier but solves the primal & dual problem simultaneously.







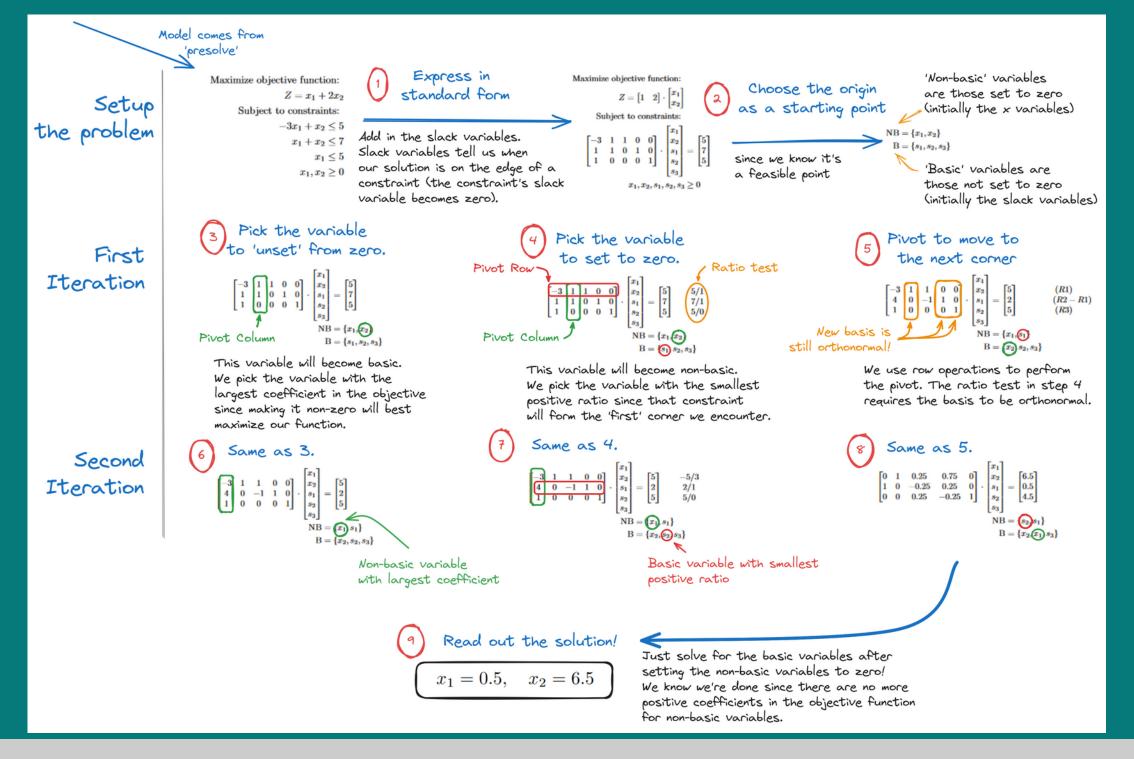






The Simplex Algorithm







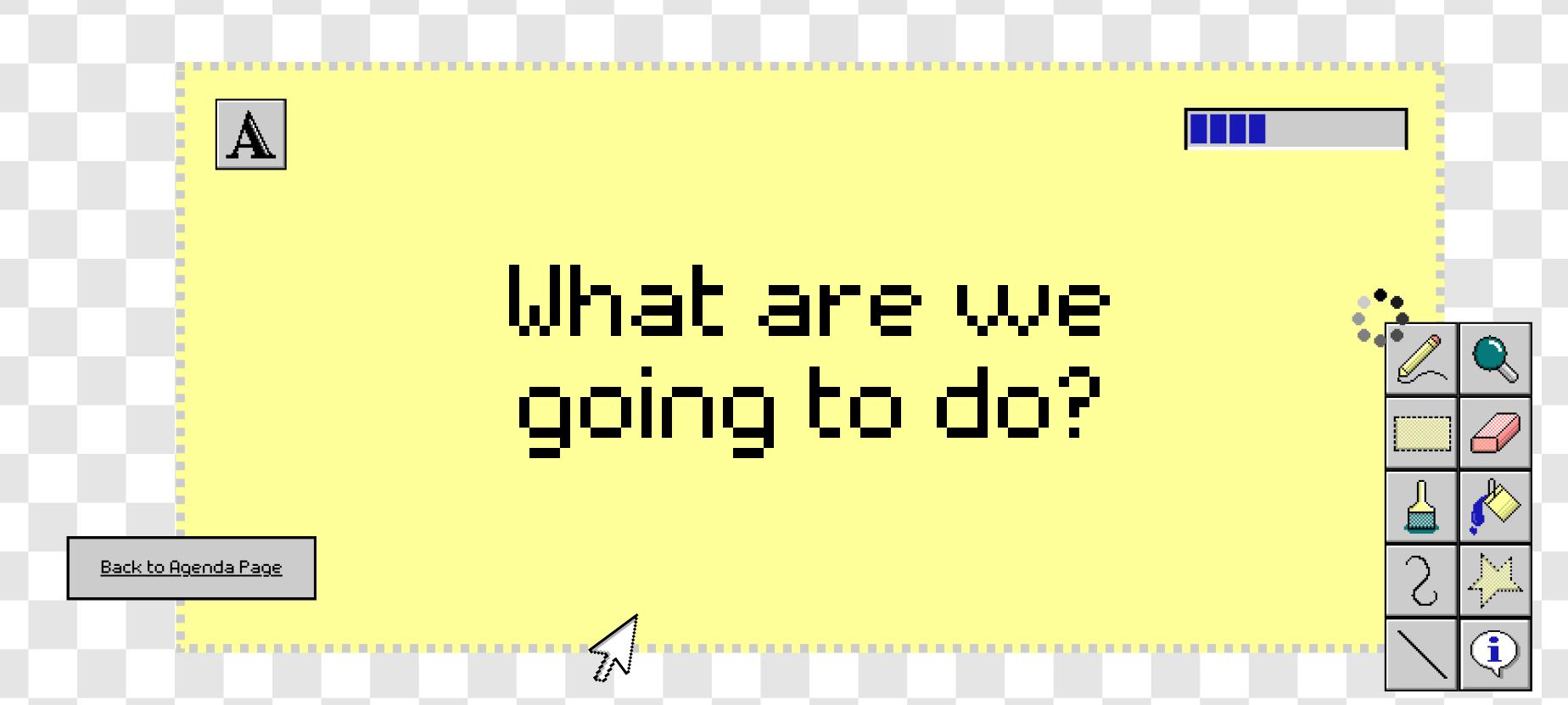












to do • What to do







Implement a linear programming solver on an FPGA

Solve such problems using an implementation of the Simplex Method







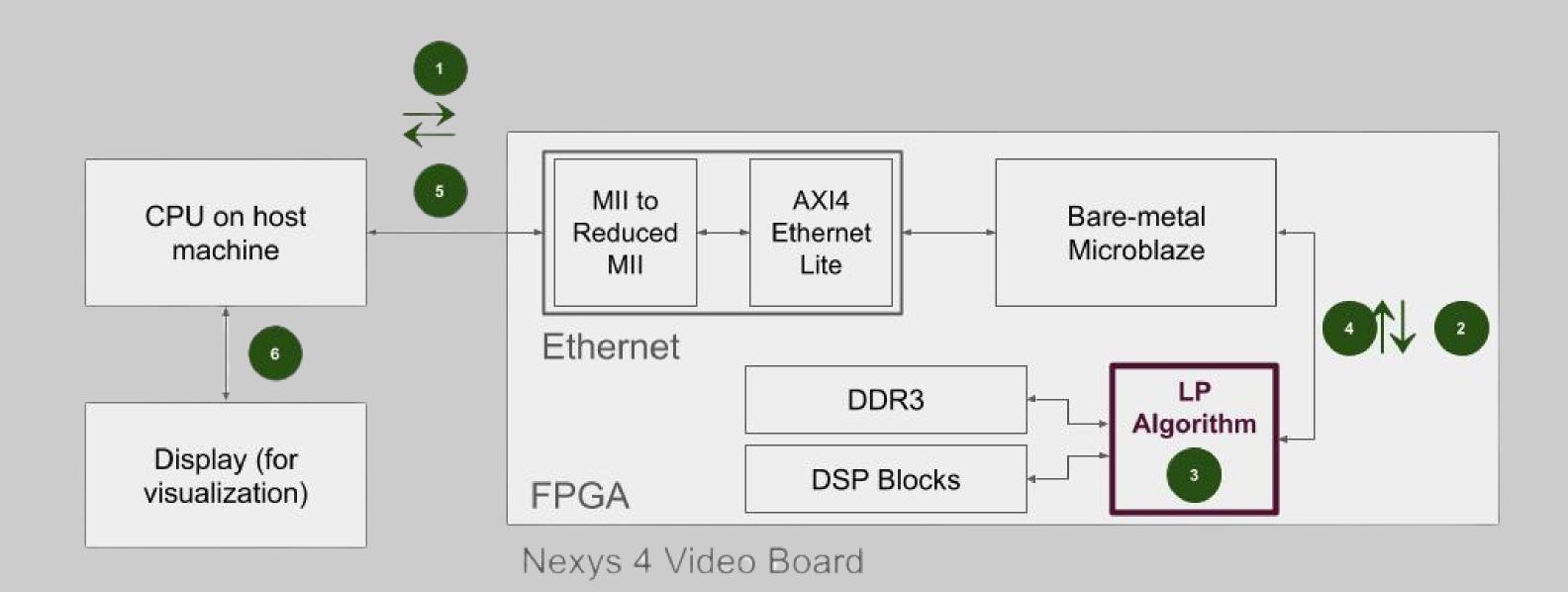






What does it look like

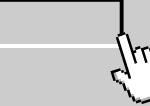








Implementation Plan Milestone





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	Milestone	Objective	Deliberables
	1	Improve familiarity with Linear Programming	Have members attempt to research, investigate, and implement different algorithms in Python to solve a sample problem
	2	Pick specific approach	Team members pick a specific algorithm and implement a version in C
	3	Core Development 1	Work on LP core and memory access
	4	Core Development 2	Get "80%" of functionality in-place - components should be working individually, with minor bug-fixes
	5	System Integration	Get all cores working and integrated together
	6	GUI Development	Develop a GUI to visualize solver progress
		Performance Benchmarking + Buffer	Some added buffer for project + optional performance benchmarking

2 Dimensions of Testing



Functional - Does it Work?

- Ongoing functional validation
- Behavioural Simulation in Vivado of HDL testbenches for Custom IPs
- Software testbenches for software-based parts of the solver (running on the embedded Microblaze processor)

Performance - How Well?

- Later in the development process
- Benchmarking against commercial solvers to observe performance, efficiency, and scalability
- Results may influence design decisions if have time for modifications

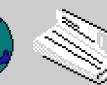












What are we not sure about?



Model Sizes

- Existing FPGA solvers run small-sized models (~80 variables)
- Goal is >1000 variables
- Scaling input size & constraints

Complexity of Algorithms

- Different solving algorithms
- Runtime complexity --> Performance
- Simplex vs Revised Simplex
- Feasability of implementation













Major Risks



Time

- Only 7 milestones total
- Need to keep implementation reasonable
- Prioritizing functional goals
- Scaling & performance goals can become auxiliary if needed

Resources

- Limited by course board options & onboard resources
- Any damage = major hindrance for project progress
- Onboard FPGA testing should only be done once designs have been synthesized, verified, etc.

Memory

- 128MB DDR2 on Nexys DDR vs 512MB DDR3 on Nexys Video
- Some existing implementations already run on the Virtex 7
- Risk involved with potential scaling to large models



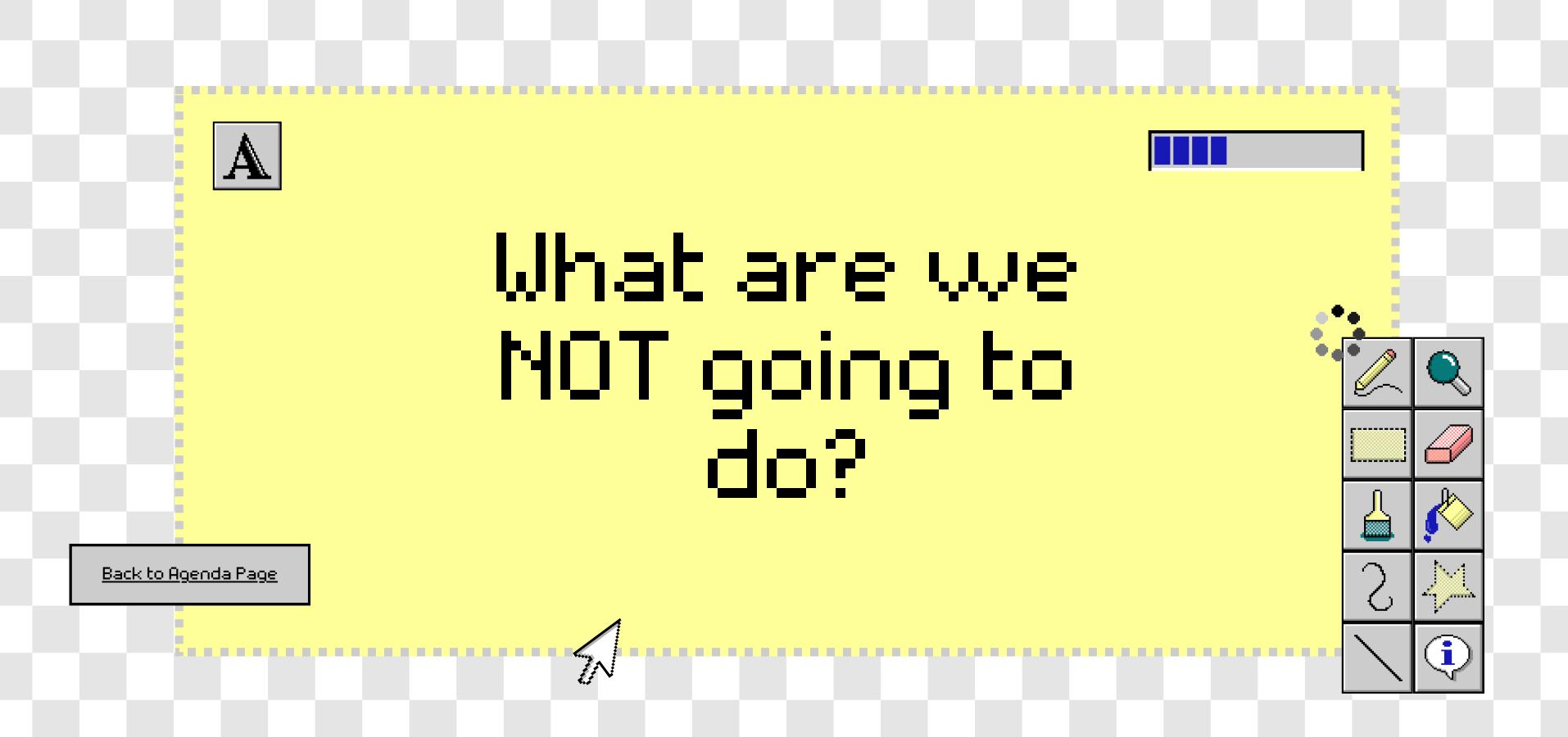












: NOT to do • What NOT to

Though it is cool to do...



Running Commercial Models

- Cannot run large, commercial models due to memory contraints - too large for Nexys boards
- However, study of such models can uncover different opportunities for additional performance

Multiple Algorithms

- Some solvers can run multiple different algorithms at the same time and terminate upon the first exit
- Interesting from a performance perspective, but we are resourceconstrained















