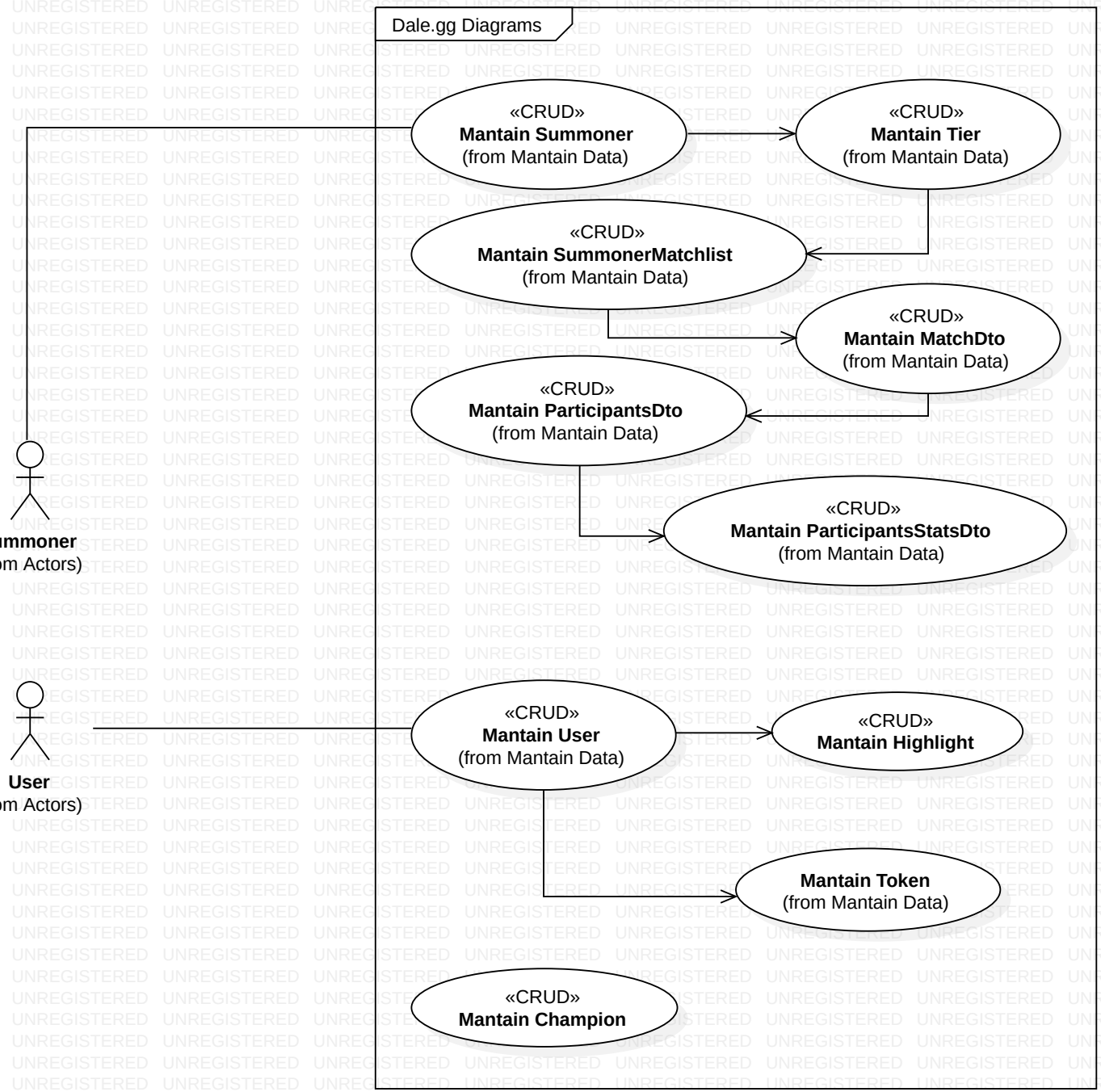
UNREGISTERED

Use Case Diagram.Mantain Data.Mantain Data



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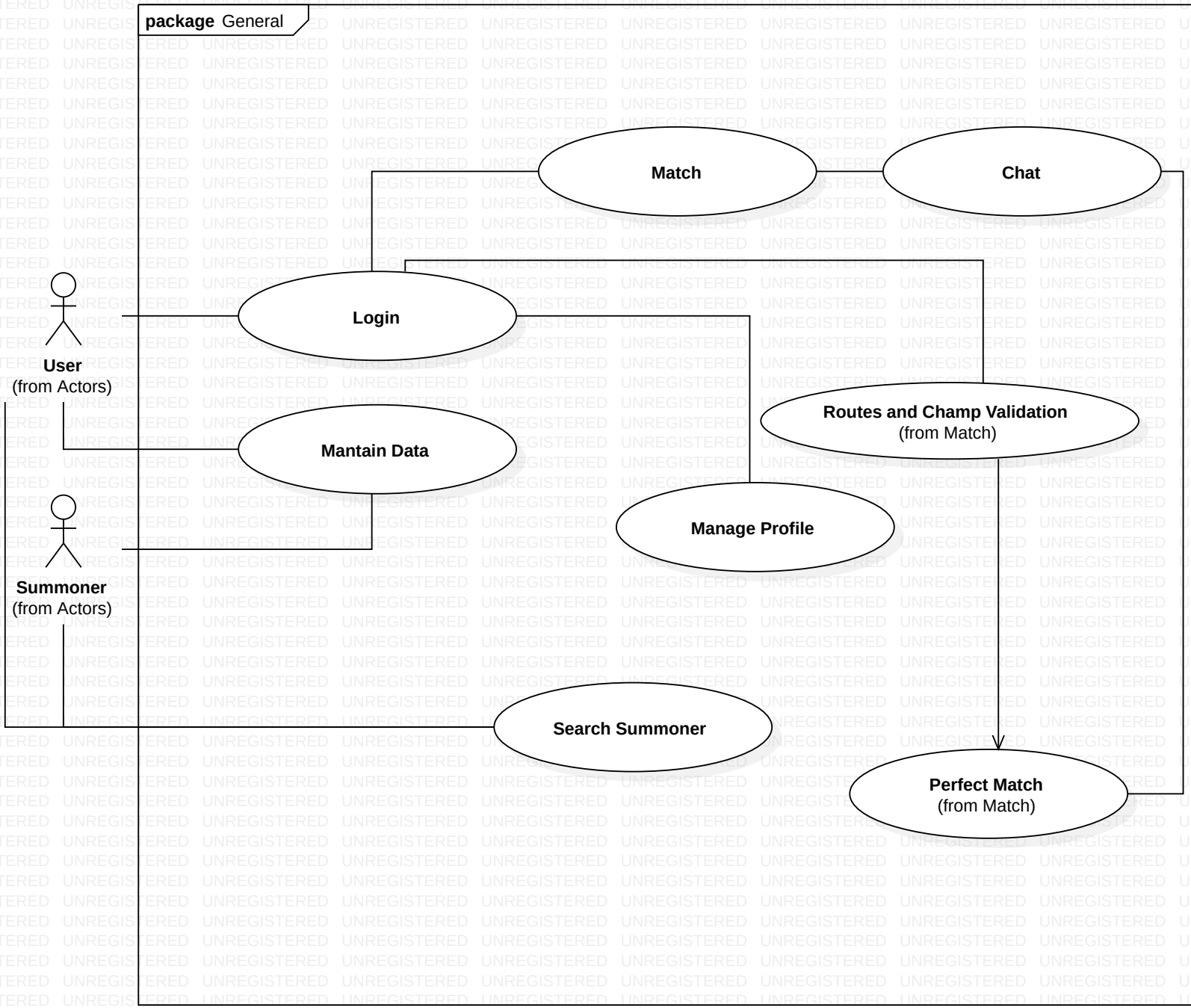
Use Case Diagram: General:General



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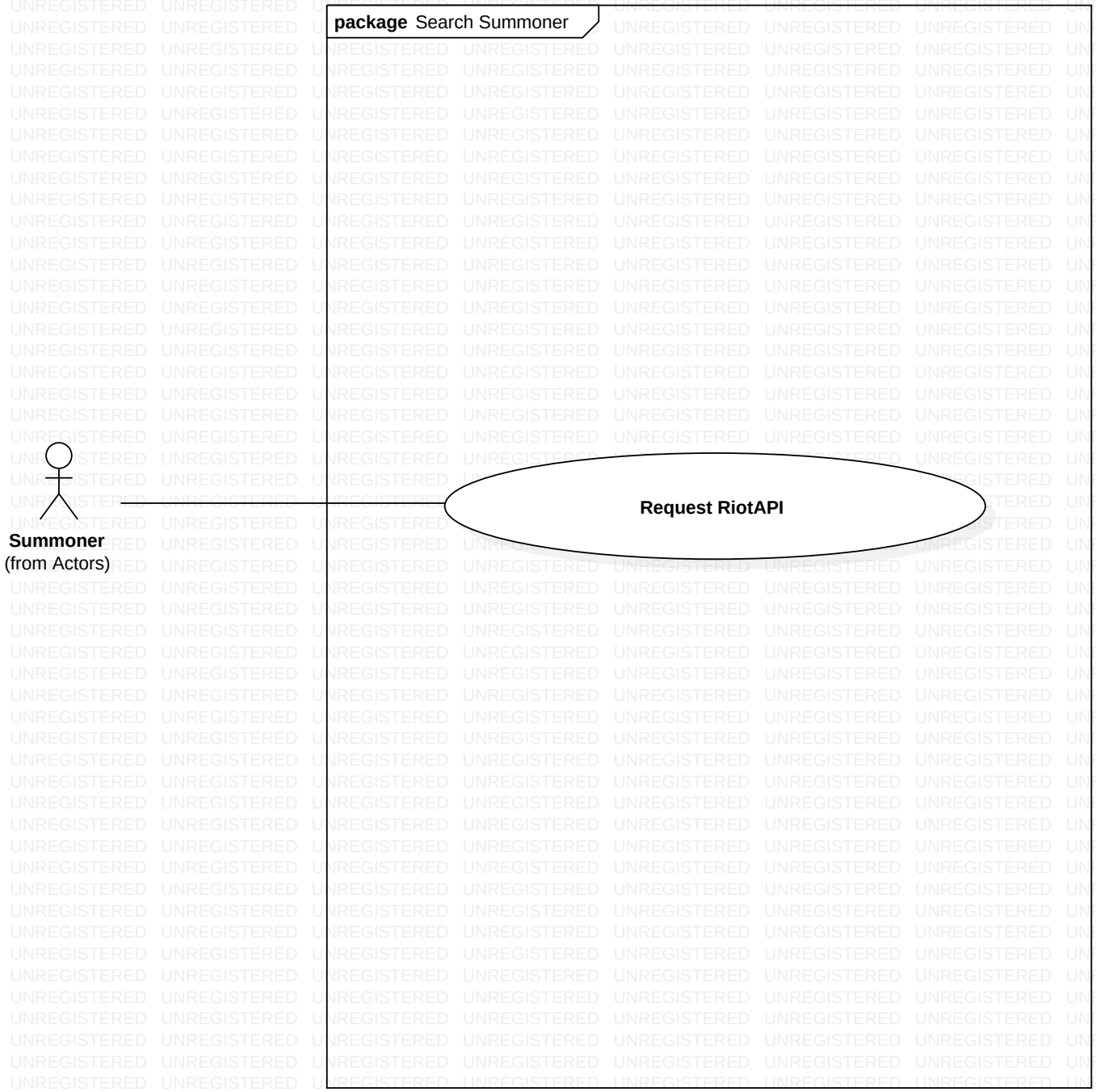
Use Case Diagram: Search Summoner



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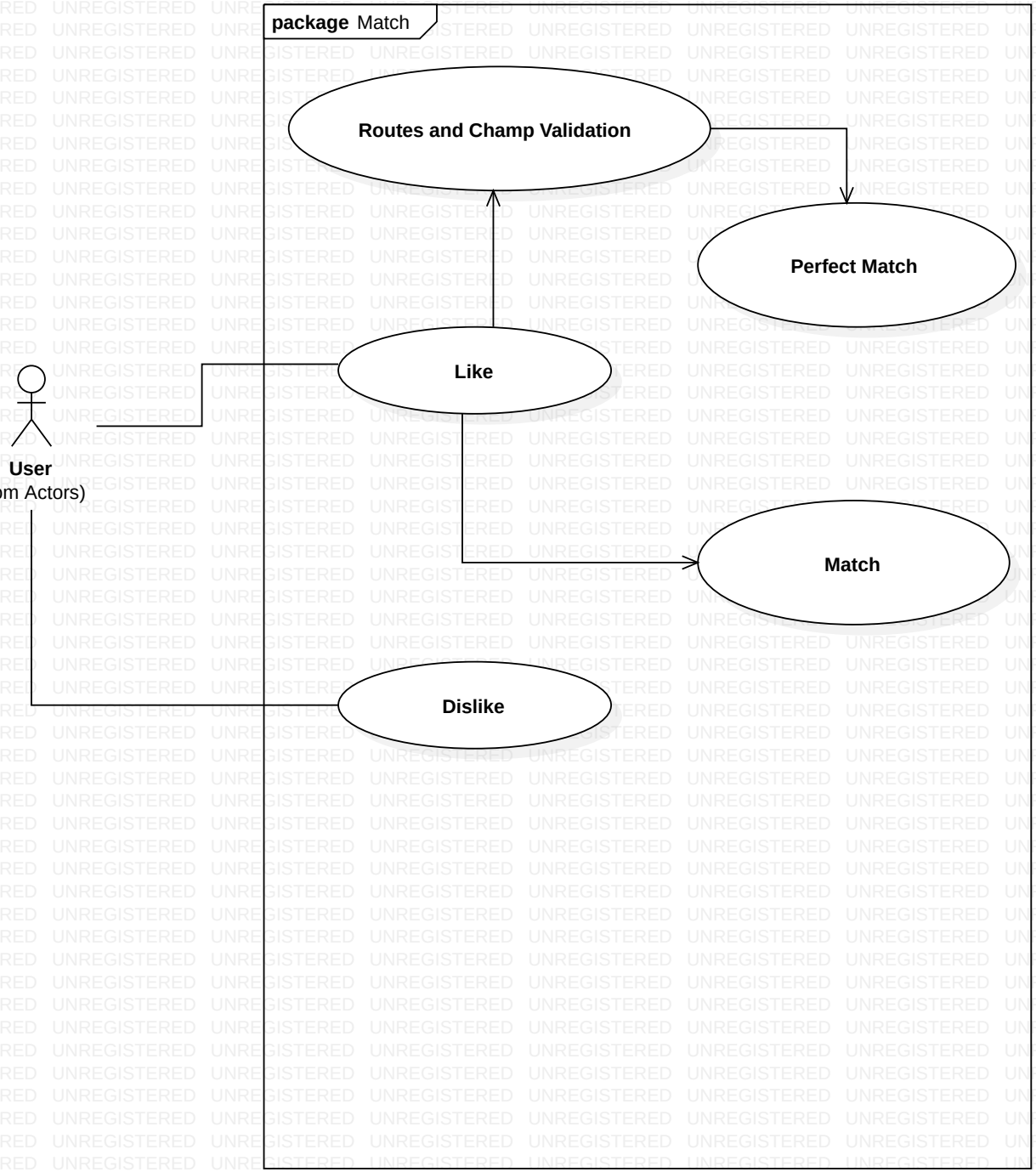
Use Case Diagram: Match::Match



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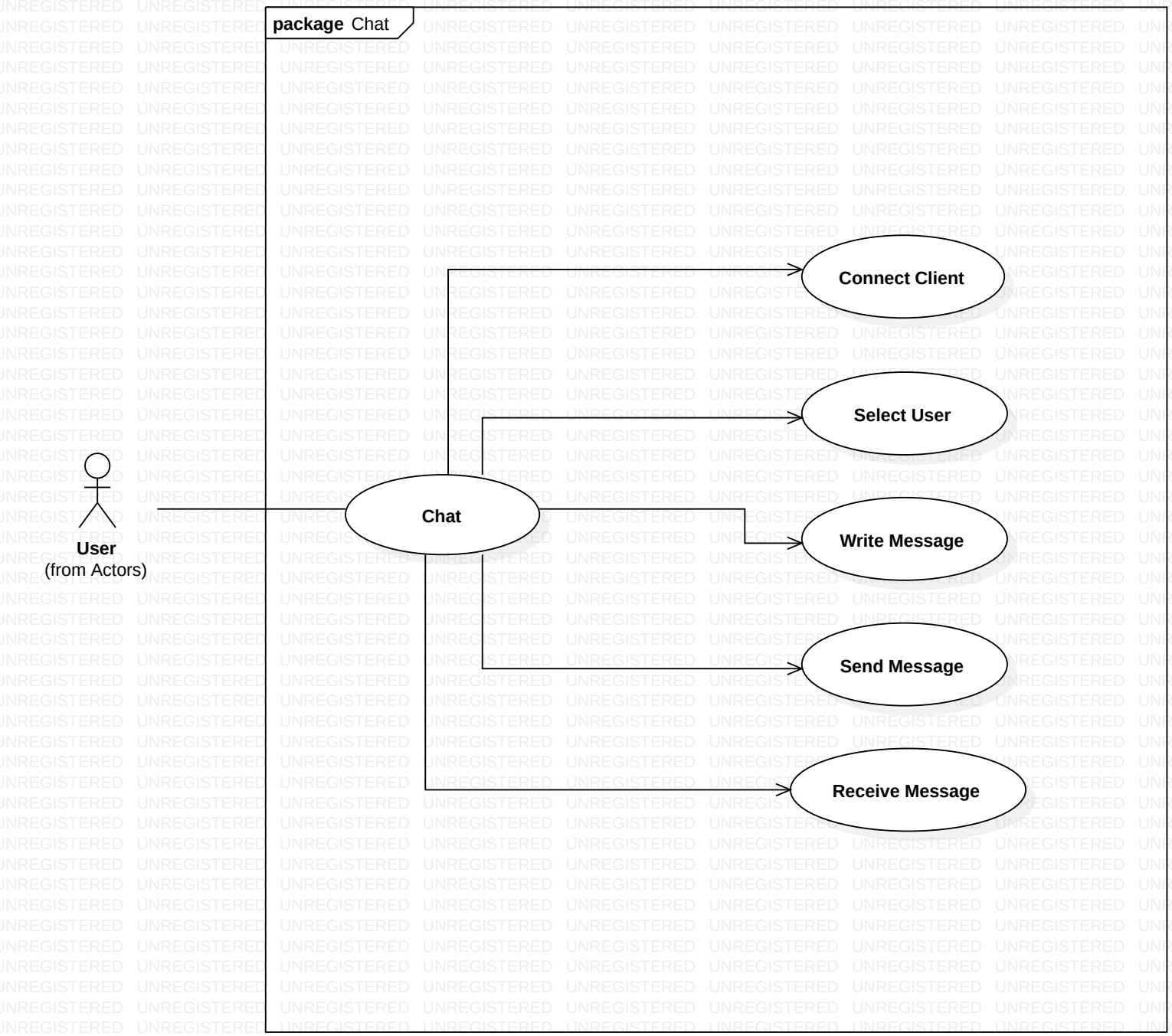
Use Case Diagram: Chat: Chat Diagram



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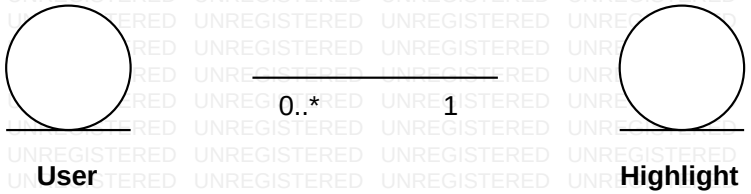
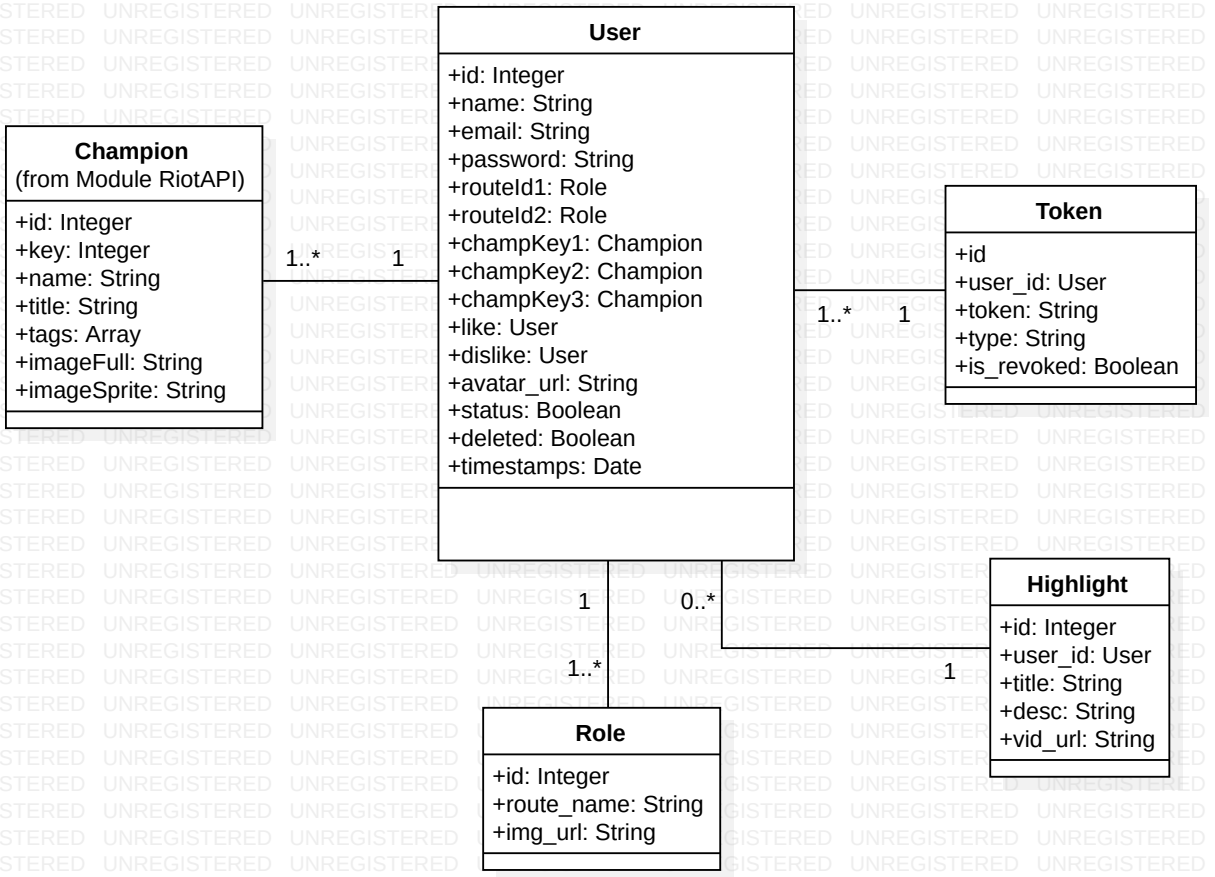
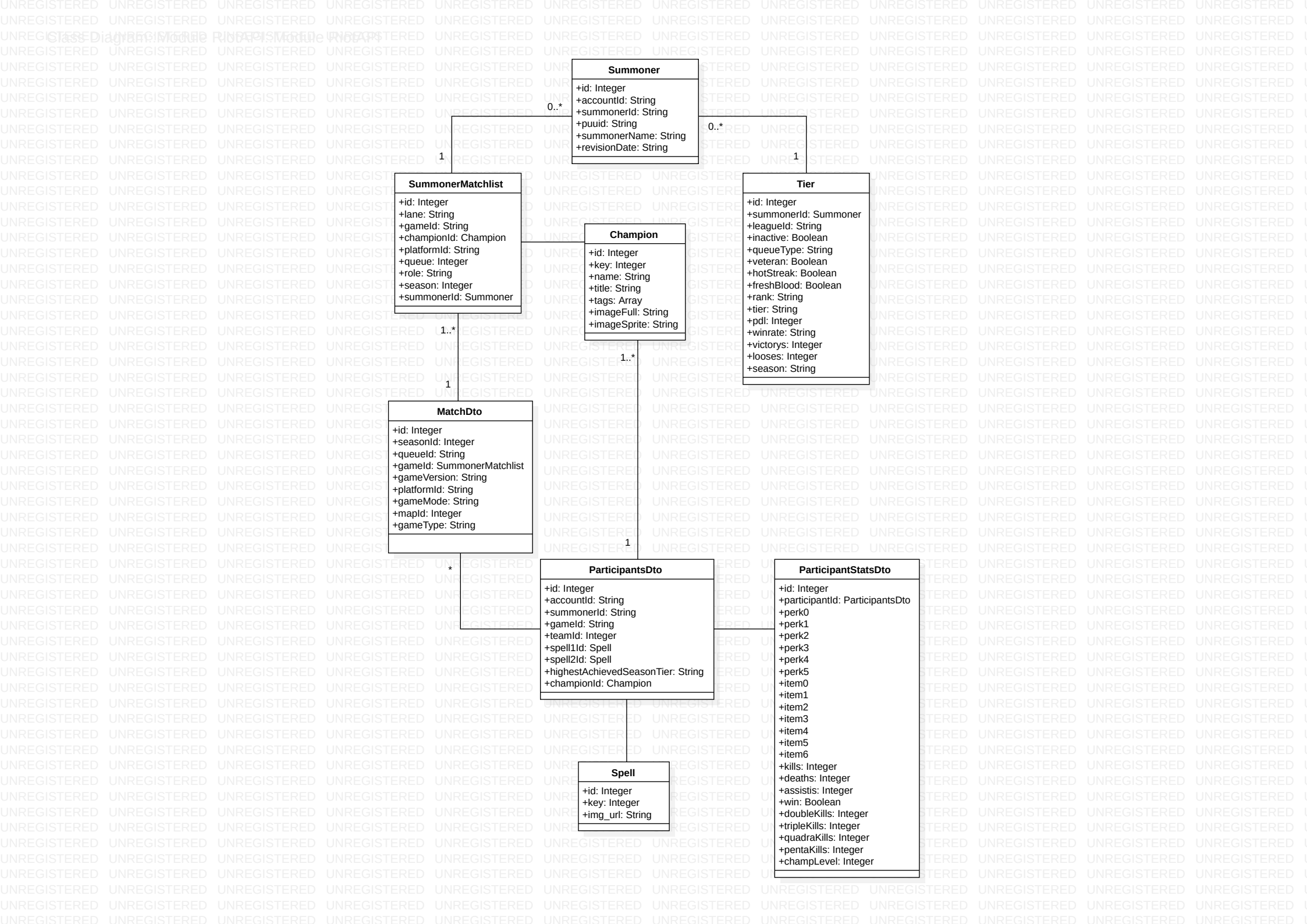
Class Diagram: Module CRUD, Module CRUD




Class Diagram: Module Duozaida.Module Duozaida
Champion
(from Module RiotAPI)
+id: Integer
+key: Integer
+name: String
+title: String
+tags: Array
+imageFull: String
+imageSprite: String
1..*
1
User
+id: Integer
+name: String
+email: String
+password: String
+routeId1: Role
+routeId2: Role
+champKey1: Champion
+champKey2: Champion
+champKey3: Champion
+like: User
+dislike: User
+avatar_url: String
+status: Boolean
+deleted: Boolean
+timestamps: Date
1..*
1
Token
+id
+user_id: User
+token: String
+type: String
+is_revoked: Boolean
1
1..*
Role
+id: Integer
+route_name: String
+img_url: String
0..*
1
Highlight
+id: Integer
+user_id: User
+title: String
+desc: String
+vid_url: String


Class Diagram::Module riotAPI::Module riotAPI
Summoner
+id: Integer
+accountId: String
+summonerId: String
+puuid: String
+summonerName: String
+revisionDate: String
0..*
0..*
1
1
SummonerMatchlist
+id: Integer
+lane: String
+gameId: String
+championId: Champion
+platformId: String
+queue: Integer
+role: String
+season: Integer
+summonerId: Summoner
Champion
+id: Integer
+key: Integer
+name: String
+title: String
+tags: Array
+imageFull: String
+imageSprite: String
Tier
+id: Integer
+summonerId: Summoner
+leagueId: String
+inactive: Boolean
+queueType: String
+veteran: Boolean
+hotStreak: Boolean
+freshBlood: Boolean
+rank: String
+tier: String
+pdl: Integer
+winrate: String
+victorys: Integer
+looses: Integer
+season: String
1..*
1..*
1
MatchDto
+id: Integer
+seasonId: Integer
+queueId: String
+gameId: SummonerMatchlist
+gameVersion: String
+platformId: String
+gameMode: String
+mapId: Integer
+gameType: String
1
*
ParticipantsDto
+id: Integer
+accountId: String
+summonerId: String
+gameId: String
+teamId: Integer
+spell1Id: Spell
+spell2Id: Spell
+highestAchievedSeasonTier: String
+championId: Champion
ParticipantStatsDto
+id: Integer
+participantId: ParticipantsDto
+perk0
+perk1
+perk2
+perk3
+perk4
+perk5
+item0
+item1
+item2
+item3
+item4
+item5
+item6
+kills: Integer
+deaths: Integer
+assistis: Integer
+win: Boolean
+doubleKills: Integer
+tripleKills: Integer
+quadraKills: Integer
+pentaKills: Integer
+champLevel: Integer
Spell
+id: Integer
+key: Integer
+img_url: String

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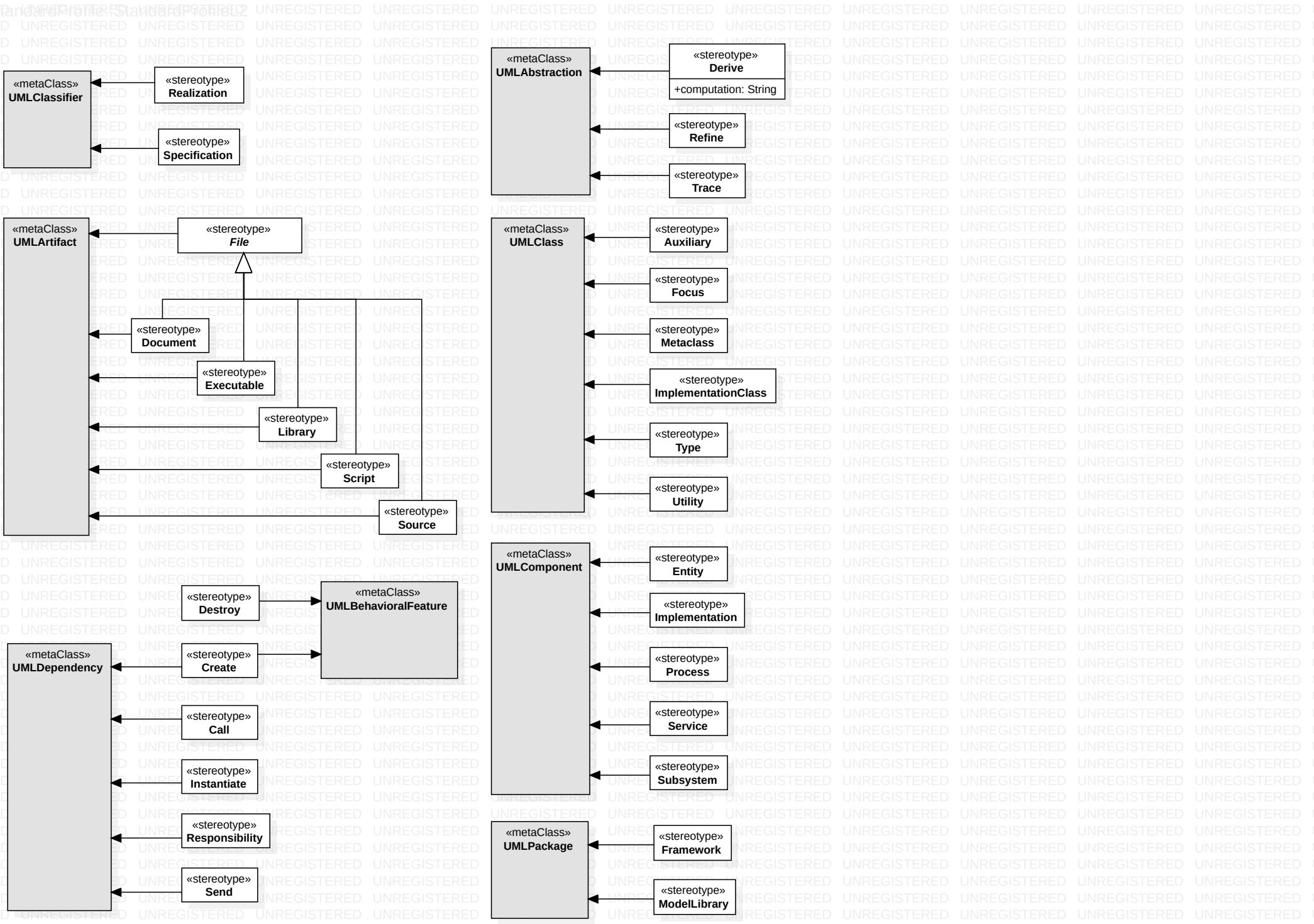

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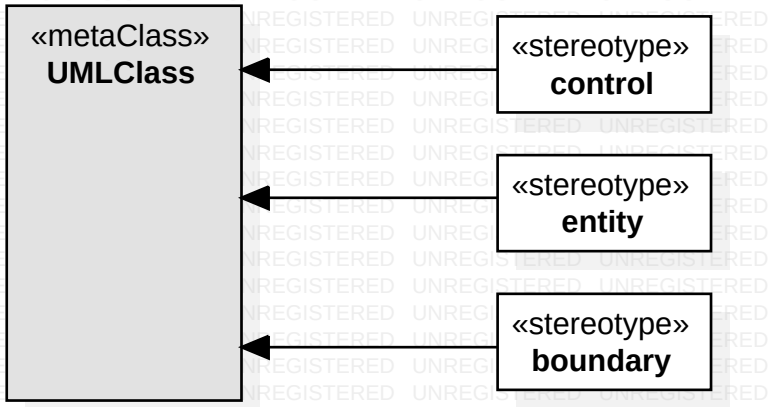
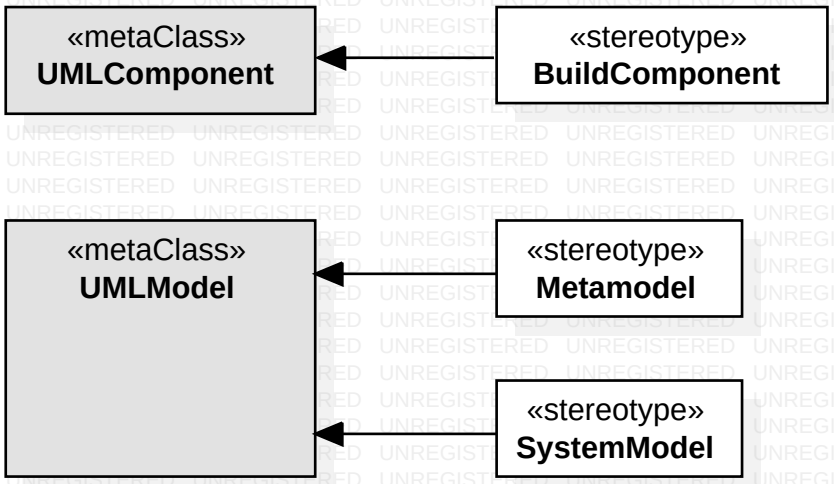
UMLStandardProfile::Robustness Stereotypes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