



# MARRDEN NAGRUBS



**NAGRUBS**

**COMMON SQUAD**

**GUARDS**

**LOYAL**

**MARR**

**SMALL 3**

**1**

LIFE



**6**



**1**



**2**



**2**

POINTS

**30**

## HIVELORD LIFE BONDING

Before taking a turn With Marrden Nagrubs, you may first take a turn With any Hivelord you control. Before moving the chosen Hivelord, you may destroy one adjacent Marrden Nagrub you control. If you destroy a Marrden Nagrub with Hivelord Life Bonding, remove 1 wound marker from the chosen Hivelord's Army Card.

## CLIMB X2

When moving up or down levels of terrain, Marrden Nagrubs may double their Height.



UTGAR

# MARRDEN NAGRUBS

heroScape

Swarm of the Marro  
14, 15, 16 of 16



6



1



2



2

