


**JANDAR**

**TARN VIKING  
WARRIORS**

HUMAN	WARRIORS
WILD	EARTH



## BERSERKER CHARGE

After moving and before attacking, roll the 20-sided die. If you roll a 15 or higher, you may move all Tarn Viking Warriors again.




**1**  
LIFE

<b>MOVE</b>	<b>4</b> SPACE
<b>RANGE</b>	<b>1</b> SPACE
<b>ATTACK</b>	<b>3</b> DICE
<b>DEFENSE</b>	<b>4</b> DICE


**50**  
POINTS





JANDAR

## TARN VIKING WARRIORS



heroScape

Rise of the  
Valkyrie  
4, 5, 6, 7 of 30

**MOVE** 4  
SPACES

**RANGE** 1  
SPACE

**ATTACK** 3  
DICE

**DEFENSE** 4  
DICE