



ISKRA ESENWEIN

UTGAR

LIFE DRAIN

Each time Iskra Esenwein destroys a figure, you may remove a wound marker from this Army Card. Iskra Esenwein cannot Life Drain destructible objects.

SUMMON THE RECHETS OF BOGDAN

After taking a turn with Iskra Esenwein, you may attempt to summon the Rechets of Bogdan if they are in your army and they have not yet been successfully summoned. Roll the 20-sided die. If you roll a 14 or higher, you must place all 3 Rechets of Bogdan on empty spaces within 6 clear sight spaces of Iskra Esenwein. Any Rechets of Bogdan that you cannot place on the battlefield are immediately destroyed and cannot be summoned again. When the Rechets of Bogdan are summoned, you may immediately take a turn with them.

FLYING

When counting spaces for Iskra Esenwein's movement, ignore elevations. Iskra Esenwein may fly over water without stopping, pass over figures without becoming engaged, and fly over obstacles such as ruins. When Iskra Esenwein starts to fly, if she is engaged she will take any leaving engagement attacks.

UNDEAD

UNIQUE HERO

DUCHESS

TERRIFYING

MEDIUM 4



4

LIFE

MOVE

6

SPACES

RANGE

1

SPACE

ATTACK

3

DICE

DEFENSE

3

DICE

50

POINTS





**ISKRA
ESENWEIN**



Feylund
Fields of Valor
16/21

MOVE 6
SPACES

RANGE 1
SPACE

ATTACK 4
DICE

DEFENSE 5
DICE

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