

KYRIE

UNIQUE HERO

WARRIOR

RELENTLESS

MEDIUM 5

FLYING

not effect Taelord.

When counting spaces for Taelord's movement, ignore elevations. Taelord may fly over water without stopping, pass over figures without becoming engaged, and fly over obstacles such as ruins.

within 4 clear sight spaces of Taelord get +1 to attack. Taelord's Attack Aura does

> 5 LIFE MOVE

5 SPACES

RANGE

1 SPACE

ATTACK

3 DICE

DEFENSE

NSE 3

180 POINTS

