



FIRE ELEMENTAL

UTGAR

LAVA RESISTANT

A Fire Elemental never rolls for molten lava damage or lava field damage, and it does not have to stop on molten lava spaces.

SEARING INTENSITY

After moving and before attacking, you must roll the 20-sided die once for each figure adjacent to at least one Fire Elemental you control. If you roll a 14 or higher, that figure receives 1 wound. Figures with the Lava Resistant special power are not affected by Searing Intensity.

NEGATIVE ELEMENT

A Fire Elemental can never roll defense dice while it is on a water space.

ELEMENTAL

COMMON HERO

CONSTRUCT

MINDLESS

MEDIUM 4



1	LIFE
MOVE	5 SPACE
RANGE	1 SPACE
ATTACK	4 DICE
DEFENSE	4 DICE
35	POINTS



FIRE ELEMENTAL

Toril
Champions of
the Forgotten Realms
10/20

MOVE 5
SPACES

RANGE 1
SPACE

ATTACK 5
DICE

DEFENSE 3
DICE

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