



ARMOC VIPERS

ULLAR

ULLAR WARLORD BONDING

Before taking a turn with Armoc Vipers, you may first take a turn with any Warlord you control who follows Ullar.

SLITHER

Armoc Vipers do not have to stop their movement when entering water spaces.

VIPERS

COMMON SQUAD

PROTECTOR

RELENTLESS

MEDIUM 5



1

LIFE

MOVE

7

SPACES

RANGE

1

SPACE

ATTACK

3

DICE

DEFENSE

3

DICE

65

POINTS





**ARMOC
VIPERS**



Marr
Zanafor's Discovery
14,15,16/25

MOVE 7
SPACES

RANGE 1
SPACE

ATTACK 3
DICE

DEFENSE 3
DICE

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