



BRAVE ARROW

AQUILLA

TRACKING

While moving, Brave Arrow may add 2 to his move number. If he does, he cannot attack this turn.

SCOUT MELEE ATTACK ENHANCEMENT

All friendly Scouts adjacent to Brave Arrow receive an additional attack die when attacking a figure adjacent to them.

CONCEALMENT 10

If Brave Arrow is targeted and receives one or more wounds from an attacking figure who is not adjacent, you must roll the 20-sided die. Count the minimum number of spaces between the attacker and Brave Arrow. Add this number to your die roll. If you roll a 10 or higher, ignore any wounds Brave Arrow just received.



4

LIFE

MOVE

5

SPACES

RANGE

1

SPACE

ATTACK

4

DICE

DEFENSE

3

DICE

50

POINTS



HUMAN

UNIQUE HERO

TRIBESMAN

FEARSOME

MEDIUM 5



BRAVE ARROW



Earth
Blackmoon's Siege
21/24

MOVE 5
SPACES

RANGE 6
SPACES

ATTACK 2
DICE

DEFENSE 3
DICE

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