



## THE EINAR IMPERIUM

EINAR

### DOUBLE ATTACK

When each member of the Einar Imperium attacks, he may attack one additional time.

### STEALTH FLYING

When counting spaces for the Einar Imperium's movement, ignore elevations. The Einar Imperium may fly over water without stopping, pass over figures without becoming engaged, and fly over obstacles such as ruins. When a member of the Einar Imperium starts to fly, if he is engaged he will not take any leaving engagement attacks.

KYRIE

COMMON SQUAD

SOLDIERS

DISCIPLINED

MEDIUM 5



1

LIFE

MOVE

5

SPACES

RANGE

1

SPACE

ATTACK

3

DICE

DEFENSE

3

DICE

140

POINTS



## THE EINAR IMPERIUM



**Valhalla**  
Dawn of Darkness  
8,9,10/21

**MOVE** 5  
SPACES

**RANGE** 1  
SPACE

**ATTACK** 5  
DICE

**DEFENSE** 3  
DICE

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