



MIGOL IRONWILL

AQUILLA

DEADLY STRIKE

When attacking with Migol Ironwill, each skull rolled counts as one additional hit.

ONE SHIELD DEFENSE

When rolling defense dice, if Migol Ironwill rolls at least one shield, the most wounds Migol Ironwill can take for this attack is one.

CLIMB X2

When moving up or down levels of terrain, Migol Ironwill may double his Height.

DWARF

UNIQUE HERO

LEADER

RESOLUTE

SMALL 3



5

LIFE

MOVE

5

SPACES

RANGE

1

SPACE

ATTACK

2

DICE

DEFENSE

4

DICE

110

POINTS





MIGOL IRONWILL



Feylund
Blackmoon's Siege
23/24

MOVE 4
SPACES

RANGE 1
SPACE

ATTACK 4
DICE

DEFENSE 6
DICE

©2009 Hasbro