



## BLASTATRONS

VYDAR

### GLADIATRON MOVEMENT BONDING

Before taking a turn with Blastatrons, you may move 4 Gladiatrons you control up to 5 spaces each.

### HOMING DEVICE

When attacking a non-adjacent figure, add 1 attack die for every Soulborg who follows Vydar that is adjacent to the defending figure.

SOULBORG

COMMON SQUAD

GUARDS

DISCIPLINED

MEDIUM 4



1

LIFE

MOVE

5  
SPACES

RANGE

7  
SPACES

ATTACK

1  
DIE

DEFENSE

2  
DICE

60

POINTS





## BLATRONS



**Alpha Prime**  
Thora's Vengeance  
1, 2, 3, 4/26

**MOVE** 5  
SPACES

**RANGE** 7  
SPACES

**ATTACK** 1  
DIE

**DEFENSE** 2  
DICE

©2006 Hasbro & Co.