

**GLYPH OF
BOLT OF THE
WITHERWOOD**
(ANCIENT ARTIFACT)

TEMPORARY GLYPH

After moving and before attacking with this figure, you may choose any opponent's figure within 5 clear sight spaces. Roll the 20-sided die. If you roll a 1-15, nothing happens. If you roll 16 or higher, the chosen figure is destroyed. You may attempt to use this power only once per game.

See Heroscape.com for scenarios using this glyph. You can also use this glyph with scenarios you create.

Keep this card handy as a reference for the Glyph of Bolt of the Witherwood power.

Online Scenario
**ROAD to the
UNDERDARK**



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The logo is set against a large red hexagonal background with a darker, textured pattern of smaller hexagons. The word "heroScape" is written in a stylized font, with "hero" in blue and "Scape" in a larger, bold blue font. The letters are set within a golden, flame-like oval frame that has sharp, pointed edges. The background of the oval is a bright orange and yellow flame effect.

heroScape

THE BATTLE OF
ALL TIME