



DEATHREAVERS



SOULBORG

COMMON SQUAD

DEATHREAVERS

TRICKY

ALPHA PRIME

SMALL 3

1

LIFE



6



1



1



4

POINTS

60

SCATTER

After a Deathreaver you control rolls defense dice against a normal attack, move any 2 Deathreavers up to 4 spaces each.

DISENGAGE

Deathreavers are never attacked when leaving an engagement.

CLIMB X2

When moving up or down levels of terrain, Deathreavers may double their Height.



UTGAR

DEATHREAVERS

heroScape

Thora's Vengeance
17, 18, 19, 20 of 26



6



1



1



4

