



OTHKURIK THE BLACK DRAGON

UTGAR

ACID SPRAY SPECIAL ATTACK

Range 4. Attack 4.

Choose a figure to attack. You may also choose up to two other figures adjacent to the targeted figure to be affected by Acid Spray Special Attack. Roll attack dice once for all affected figures. Each figure rolls defense dice separately.

LURKING AMBUSH

If Othkurik starts his turn unengaged and on at least one shadow or swamp water space, for this turn add 1 to Othkurik's movement and add 3 to his Attack value.

FLYING

When counting spaces for Othkurik's movement, ignore elevations. Othkurik may fly over water without stopping, pass over figures without becoming engaged, and fly over obstacles such as ruins. If Othkurik is engaged when he starts to fly, he will take any leaving engagement attacks.

DRAGON

UNIQUE HERO

YOUNG

TRICKY

LARGE 6



5

LIFE

MOVE

6

SPACES

RANGE

1

SPACES

ATTACK

4

DICE

DEFENSE

3

DICE

140

POINTS





OTHKURIK THE BLACK DRAGON



Toril
Battle for the Underdark
6/10

MOVE 6
SPACES

RANGE 1
SPACES

ATTACK 6
DICE

DEFENSE 6
DICE

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