



CAPUAN GLADIATORS

EINAR

HUMAN GLADIATOR HERO BONDING

Before taking a turn with the Capuan Gladiators, you may first take a turn with any Human Gladiator Hero you control.

INITIATIVE ADVANTAGE

If all of your order markers are on Gladiator Army Cards, you may add 1 to your initiative roll for every order marker on the Capuan Gladiators' Army Card, up to a maximum of +3 for Initiative Advantage.

HUMAN

COMMON SQUAD

GLADIATORS

REBELLIOUS

MEDIUM 5



1

LIFE

MOVE

5
SPACES

RANGE

1
SPACE

ATTACK

3
DICE

DEFENSE

3
DICE

70

POINTS



CAPUAN GLADIATORS



MOVE

5
SPACES

RANGE

1
SPACE

ATTACK

3
DICE

DEFENSE

3
DICE

Earth
Blackmoon's Siege
4,5,6/24

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