



# MARRO DRUDGE



**MARRO**

**COMMON SQUAD**

**HUNTERS**

**WILD**

**MARR**

**MEDIUM 4**

**1**  
LIFE



**5**



**5**



**2**



**2**

POINTS

**50**

## SWAMP WATER STRENGTH

When a Marro Drudge is on a swamp water space, add 1 to its attack and defense.

## SWAMP WATER TUNNEL

If a Marro Drudge ends its normal movement on a swamp water space, you may immediately place it on any empty same-level swamp water space within 5 spaces. If a Marro Drudge is engaged when it starts to tunnel, it will take any leaving engagement attacks.



# MARRO DRUDGE

heroScape

Swarm of the Marro  
8, 9, 10 of 16



7



5



2



3

