



## WATER ELEMENTAL

AQUILLA

### WATER MASTERY

While a Water Elemental is on a water space, add 1 to its Attack and Defense.

### WATER TUNNEL

If a Water Elemental ends its normal movement on a water space, you may immediately place it on any empty same-level water space within 5 spaces. If a Water Elemental is engaged when it starts its Water Tunnel, it will not take any leaving engagement attacks.

ELEMENTAL

COMMON HERO

CONSTRUCT

RESOLUTE

MEDIUM 4



1

LIFE

MOVE

4

SPACES

RANGE

5

SPACES

ATTACK

3

DICE

DEFENSE

4

DICE

30

POINTS



## WATER ELEMENTAL



**Toril**  
Champions of  
the Forgotten Realms  
8/20

**MOVE** 5  
SPACES

**RANGE** 5  
SPACES

**ATTACK** 4  
DICE

**DEFENSE** 4  
DICE

©2010 Hasbro &