



SIEGE

VYDAR

Crag of Steel

When revealing a numbered order marker on Siege's Army Card, you may also reveal an "X" order marker that is on Siege's Army Card to activate Crag of Steel for the duration of the round. While Crag of Steel is active, add 3 to Siege's Defense value and subtract 2 from Siege's Attack and Move values. When Siege attacks while Crag of Steel is active, he may attack any or all figures adjacent to him. Roll each attack separately.

WARFORGED

UNIQUE HERO

JUGGERNAUT

STOIC

MEDIUM 5



| | |
|------------|----------|
| 5 | LIFE |
| MOVE | 5 SPACES |
| RANGE | 1 SPACES |
| ATTACK | 5 DICE |
| DEFENSE | 5 DICE |
| 120 POINTS | |



SIEGE



Eberron

Moltenclaw's Invasion

17/18

MOVE 5
SPACES

RANGE 1
SPACES

ATTACK 4
DICE

DEFENSE 8
DICE

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