

FIRE BLAST SPECIAL ATTACK

Range 5. Attack Special.
Each time you attack with
Erevan Sunshadow's Fire Blast
Special Attack, you may choose
to roll 2, 3, or 4 attack dice.
If a skull is rolled on every
die, you may attack again
with Erevan Sunshadow's Fire
Blast Special Attack. You may
continue attacking with Erevan
Sunshadow's Fire Blast Special
Attack until you do not roll a
skull on every die.

FEY STEP

Once per game, Erevan Sunshadow may use Fey Step. Before moving normally with Erevan Sunshadow, you may place him on any empty space within 5 spaces of his current location. If Erevan Sunshadow is engaged when he uses Fey Step, he will not take any leaving engagement attacks.





