



MARRO WARRIORS

UTGAR

WATER CLONE

Instead of attacking with all of the Marro Warriors, one at a time, roll the 20-sided die for each Marro Warrior in play. If you roll a 15 or higher, place a previously destroyed Marro Warrior on a same-level space adjacent to that Marro Warrior. Any Marro Warrior on a water space needs a 10 or higher to Water Clone. You may only Water Clone after you move.

MARRO

UNIQUE SQUAD

WARRIORS

WILD

MEDIUM 4



1
LIFE

MOVE

6

SPACES

RANGE

6

SPACES

ATTACK

2

DICE

DEFENSE

3

DICE

105

POINTS



MARRO WARRIORS



Marr

Rise of the Valkyrie™
13,14,15,16/30

MOVE 6
SPACES

RANGE 6
SPACES

ATTACK 2
DICE

DEFENSE 4
DICE

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