





## **OVEREXTEND ATTACK**

After taking a turn with Eldgrim, you may place a wound marker on Eldgrim and take another turn with him. You may use this power only once during a round.

## **WARRIOR'S SWIFTNESS SPIRIT**

When Eldgrim is destroyed, you may place this figure on any unique Army Card. Eldgrim's Spirit adds 1 to the move number on that card.



