



DEATHREAVERS

UTGAR

SCATTER

After a Deathreaver you control rolls defense dice against a normal attack from an opponent's figure, you may move any 2 Deathreavers you control up to 4 spaces each.

DISENGAGE

Deathreavers are never attacked when leaving an engagement.

CLIMB X2

When moving up or down levels of terrain, Deathreavers may double their Height.

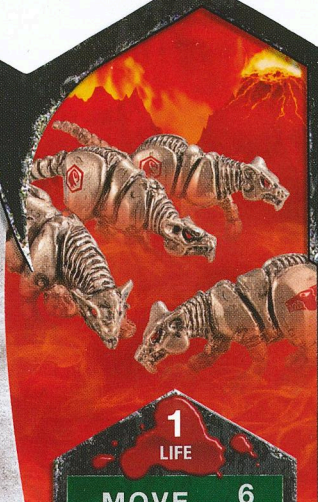
SOULBORG

COMMON SQUAD

DEATHREAVERS

TRICKY

SMALL 3



1

LIFE

MOVE

6
SPACES

RANGE

1
SPACE

ATTACK

1
DIE

DEFENSE

4
DICE

40

POINTS



DEATHREIVERS



Alpha Prime
Thora's Vengeance
17, 18, 19, 20/26

MOVE 6
SPACES

RANGE 1
SPACE

ATTACK 1
DIE

DEFENSE 4
DICE

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