



## DEADEYE DAN

ULLAR

### ULLAR ENHANCED RIFLE SPECIAL ATTACK

Range 10. Attack 1.

Choose a non-adjacent small or medium figure to attack. The chosen figure cannot roll defense dice when attacked by Deadeye Dan's Ullar Enhanced Rifle Special Attack. Deadeye Dan may not use this special attack if he moved this turn.

HUMAN

UNIQUE HERO

SNIPER

PRECISE

MEDIUM 5

### SHARPSHOOTER

Instead of attacking, you may choose any non-adjacent figure within 10 clear sight spaces of Deadeye Dan. Roll the 20-sided die. If you roll a 19 or 20, the chosen figure is destroyed. If you roll a 1-18, you missed. Deadeye Dan may not use this special power if he moved this turn.



3

LIFE

MOVE

5

SPACES

RANGE

10

SPACES

ATTACK

1

DIE

DEFENSE

2

DICE

60

POINTS





**DEADEYE DAN**



**Earth**

Zanafor's Discovery  
8/25

**MOVE** 5  
SPACES

**RANGE** 10  
SPACES

**ATTACK** 2  
DICE

**DEFENSE** 4  
DICE

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