



RAELIN THE KYRIE WARRIOR

JANDAR

DEFENSIVE AURA

All figures you control within 4 clear sight spaces of Raelin add 2 to their defense dice. Raelin's Defensive Aura does not affect Raelin.

FLYING

When counting spaces for Raelin's movement, ignore elevations. Raelin may fly over water without stopping, pass over figures without becoming engaged, and fly over obstacles such as ruins. When Raelin starts to fly, if she is engaged she will take any leaving engagement attacks.



KYRIE

UNIQUE HERO

WARRIOR

MERCIFUL

MEDIUM 5

5
LIFE

MOVE

6
SPACES

RANGE

1
SPACE

ATTACK

3
DICE

DEFENSE

3
DICE

125
POINTS



**RAELIN THE
KYRIE WARRIOR**



Valhalla
Rise of the Valkyrie™
21/30

MOVE 7
SPACES

RANGE 1
SPACE

ATTACK 3
DICE

DEFENSE 7
DICE

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