



DÜND



DOGGIN

UNIQUE HERO

HUNTER

TRICKY

FEYLUND

LARGE 4

4

LIFE



6



1



3



5

POINTS

110

CRIPPLING GAZE 15

Before moving, you move choose a figure within 5 clear sight spaces of Dünd. Roll the 20-sided die. If you roll a 15 or higher remove all order markers on the chosen figure's army card (or cards if your opponent has more than one common card for that figure).



DÜND

heroScape

Orm's Return
3 of 5



6



1



3



7

