



## HEIRLOOM

VYDAR

### FORCE ORB SPECIAL ATTACK

Range 5. Attack 3.

Choose an opponent's figure to attack. Each opponent's figure adjacent to the chosen figure is also affected by Force Orb Special Attack. Roll attack dice once for all affected figures. Each figure rolls defense dice separately.

### MAGE HAND

After moving and before attacking with Heirloom, you may choose a Treasure Glyph on an unoccupied space within 4 spaces of Heirloom. You may move that Treasure Glyph onto any empty same-level space adjacent to Heirloom. Symbol-side-up Treasure Glyphs cannot be revealed, and power-side-up Treasure Glyphs must be placed power-side up when moved by Mage Hand.

### WARFORGED RESOLVE

When rolling defense dice against a normal or special attack, Heirloom always adds 1 automatic shield to whatever is rolled.

WARFORGED

UNIQUE HERO

WIZARD

TRICKY

MEDIUM 5



4

LIFE

MOVE

5

SPACES

RANGE

1

SPACES

ATTACK

4

DICE

DEFENSE

2

DICE

90

POINTS





**HEIRLOOM**



**Eberron**  
Warriors of Eberron  
18/20

**MOVE** 5  
SPACES

**RANGE** 5  
SPACES

**ATTACK** 4  
DICE

**DEFENSE** 5  
DICE

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