



GUREI-ONI EINAR

EVIL EYE DEFENSE

When rolling defense dice against a normal attack from a non-adjacent attacking figure, all excess shields count as unblockable hits on the attacking figure.

TETSUBO SPECIAL ATTACK

Range 1. Attack 3.
Choose a figure to attack.
You may also choose one figure adjacent to the targeted figure to be affected by the Tetsubo Special Attack as well. Roll attack dice once for both figures. Each figure rolls defense dice separately.

OGRE

UNIQUE HERO

GUARD

TORMENTING

LARGE 7



4

LIFE

MOVE

5

SPACES

RANGE

1

SPACE

ATTACK

4

DICE

DEFENSE

4

DICE

100

POINTS





GUIREI-ONI



Feylund

Aquilla's Alliance

2/5

MOVE

5
SPACES

RANGE

1
SPACE

ATTACK

4
DICE

DEFENSE

6
DICE

©2007 Hasbro