



AZURITE WARLORD

ULLAR

FURIOUS WRATH 3

When Azurite Warlord attacks, you may add 3 to his Attack number. If you do, at the end of Azurite Warlord's turn place 1 wound marker on Azurite Warlord's Army Card.

SLITHER

Azurite Warlord does not have to stop his movement when entering water spaces.

VIPER

UNIQUE HERO

WARLORD

REBELLIOUS

MEDIUM 6



8

LIFE

MOVE

6

SPACES

RANGE

1

SPACE

ATTACK

4

DICE

DEFENSE

3

DICE

145

POINTS





AZURITE WARLORD



Marr
Warlord's Wrath
1/1

MOVE 6
SPACES

RANGE 1
SPACE

ATTACK 5
DICE

DEFENSE 3
DICE