



SHARWIN WILDBORN ULLAR

ARCANE BOLT SPECIAL ATTACK

Range 5 + Special. Attack 3.
The first target of Arcane Bolt Special Attack must be within a Range of 5. After attacking with Arcane Bolt Special Attack, if the defending figure receives at least 1 wound, you may choose a figure that was adjacent to the defending figure at the beginning of that attack and attack that chosen figure with Arcane Bolt Special Attack. You may continue attacking with Arcane Bolt Special Attack in this manner until you fail to inflict a wound. A figure cannot be attacked more than once in a turn with Arcane Bolt Special Attack.

ARCANE RIPOSTE

When Sharwin Wildborn rolls defense dice against a normal attack, all excess shields count as unblockable hits on the attacking figure.

SHOCKING GRASP

When rolling attack dice for a normal attack, Sharwin Wildborn always adds 1 automatic skull to whatever is rolled.

ELADRIN

UNIQUE HERO

BATTLE MAGE

TRICKY

MEDIUM 5



5

LIFE

MOVE

6

SPACES

RANGE

1

SPACE

ATTACK

2

DICE

DEFENSE

3

DICE

110

POINTS





SHARWIN WILDBORN



Toril
Champions of
the Forgotten Realms
19/20

MOVE 6
SPACES

RANGE 5
SPACES

ATTACK 6
DICE

DEFENSE 5
DICE

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