



ULLAR

AZURITE WARLORD

VIPER

WARLORD

REBELLIOUS

MARR

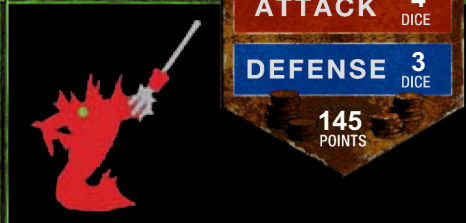


FURIOUS WRATH 3

When Azurite Warlord attacks, you may add 3 to his Attack number. If you do, at the end of Azurite Warlord's turn place 1 wound marker on Azurite Warlord's Army Card.

SLITHER

Azurite Warlord does not have to stop his movement when entering water spaces.



8

LIFE

MOVE

6

SPACES

RANGE

1

SPACE

ATTACK

4

DICE

DEFENSE

3

DICE

145
POINTS



ULLAR

AZURITE WARLORD



C3V

Warlord's Wrath
1 of 1

MOVE

6
SPACES

RANGE

1
SPACE

ATTACK

5
DICE

DEFENSE

3
DICE