



## RAELIN THE KYRIE WARRIOR

KYRIE

WARRIOR

MERCIFUL

VALHALLA



### DEFENSIVE AURA

All figures you control within 4 clear sight spaces of Raelin add 2 to their defense dice. Raelin's Defensive Aura does not affect Raelin.

### FLYING

When counting spaces for Raelin's movement, ignore elevations. Raelin may fly over water without stopping, pass over figures without becoming engaged, and fly over obstacles such as ruins. When Raelin starts to fly, if she is engaged she will take any leaving engagement attacks.



5 LIFE	
MOVE	6 SPACE
RANGE	1 SPACE
ATTACK	3 DICE
DEFENSE	3 DICE
125 POINTS	





JANDAR

## RAELIN THE KYRIE WARRIOR



**MOVE**

**7**  
SPACES

**RANGE**

**1**  
SPACE

**ATTACK**

**3**  
DICE

**DEFENSE**

**7**  
DICE

heroScape

Rise of the  
Valkyrie  
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