



## CAPUAN GLADIATORS

EINAR

### HUMAN GLADIATOR HERO BONDING

Before taking a turn with the Capuan Gladiators, you may first take a turn with any Human Gladiator Hero you control.

### INITIATIVE ADVANTAGE

If all of your order markers are on Gladiator Army Cards, you may add 1 to your initiative roll for every order marker on the Capuan Gladiators' Army Card, up to a maximum of +3 for Initiative Advantage.

HUMAN

COMMON SQUAD

GLADIATORS

REBELLIOUS

MEDIUM 5



1

LIFE

MOVE

5

SPACES

RANGE

1

SPACE

ATTACK

3

DICE

DEFENSE

3

DICE

70

POINTS





## CAPUAN GLADIATORS



**Earth**  
Blackmoon's Siege  
4,5,6/24

**MOVE**

**5**  
SPACES

**RANGE**

**1**  
SPACE

**ATTACK**

**3**  
DICE

**DEFENSE**

**3**  
DICE

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