



## MARRDEN NAGRUBS

UTGAR

### HIVELORD LIFE BONDING

Before taking a turn with Marrden Nagrubs, you may first take a turn with any Hivelord you control. Before moving the chosen Hivelord, you may destroy one adjacent Marrden Nagrub you control. If you destroy a Marrden Nagrub with Hivelord Life Bonding, remove 1 wound marker from the chosen Hivelord's Army Card.

### CLIMB X2

When moving up or down levels of terrain, Marrden Nagrubs may double their Height.

NAGRUBS

COMMON SQUAD

GUARDS

LOYAL

SMALL 3



1	LIFE
MOVE	6 SPACES
RANGE	1 SPACE
ATTACK	2 DICE
DEFENSE	2 DICE
30	POINTS



# MARRDEN NAGRUBS



Marr  
14,15,16/16

**MOVE** 6  
SPACES

**RANGE** 1  
SPACE

**ATTACK** 2  
DICE

**DEFENSE** 2  
DICE