



**M.A.R.S.**

**VALKRILL**

**MISSILE BARRAGE  
SPECIAL ATTACK**

Range 6. Attack 3.  
Choose up to two figures to  
attack. Any figures adjacent  
to the chosen figures are also  
affected by Missile Barrage  
Special Attack. Roll attack dice  
once for all affected figures.  
Each figure rolls defense dice  
separately. M.A.R.S. can be  
affected by his own Missile  
Barrage Special Attack.

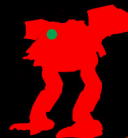
**SOULBORG**

**UNIQUE HERO**

**MARAUDER**

**MILITARISTIC**

**LARGE 6**



**3**

**LIFE**

**MOVE**

**4**

**SPACES**

**RANGE**

**4**

**SPACES**

**ATTACK**

**4**

**DICE**

**DEFENSE**

**5**

**DICE**

**110**

**POINTS**



**M.A.R.S.**



**Alpha Prime**  
M.A.R.S. Attacks  
1

**MOVE** 4  
SPACES

**RANGE** 4  
SPACES

**ATTACK** 4  
DICE

**DEFENSE** 5  
DICE

