

CSCI 3202**Project Intermediate Report****Due November 5, 2025****Report Details**

- Turn in to Project Intermediate Report Assignment in Canvas
- Worth 50 points
- Due Wednesday, November 5 by 11:59 pm
- Turn in current code and a brief report
- Code and report can be in a zip file (code, report as pdf) or a notebook (ipynb) file
- Report can be a pdf file or contained in a notebook
- Report should briefly describe where you are in the project and the results of your testing so far
- If your code does not run, be prepared to explain why you believe it doesn't run and how you are planning to fix it. **You still must turn in your code**
- Report expectations are described below

Expectations For Mancala

- Game completely implemented, all rules
- Random player implemented and working
- Play random vs. random player for 100 games and report statistics for each random player separately (Player 1 vs. Player 2)
 - Games won, %
 - Games lost, %
 - Games tied, %
- For both players
 - Average number of turns per game (count the total number of times either player drops stones into a pit). Note this is the number of turns, not the number of stones or pits.
- Answer question: Is there a first move advantage? If so, how much?
- Game should run without error for 100 games
- Turn in code and answer questions in Canvas

Expectations For Your Own Project

- For "Choose Your Own"
 - Show me functional code for your game or agent
 - How do you know it is running correctly?
 - What do you have left to complete?
 - Turn in code and answer questions in Canvas