

Adam Bobich

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EDUCATION

Bachelor of Science, Computer Science

June 2027

Oregon State University, Corvallis, Oregon

GPA: 3.79

Specialization in Applied Computer Science, Artificial Intelligence

Relevant Coursework: Introduction to AI, Operating Systems, Intro to Parallel Programming, Intro to Computer Networks, Data Structures, Analysis of Algorithms, Ethics in Computer Science, Intro to Databases

EXPERIENCE

Developer Intern

Jun. 2022 - Jun. 2023

Bittner Development Group, Redwood City, San Carlos

- Coded questions into 5+ textbooks on Norton's online textbook platform (PCAT) via HTML
- Engineered web features, QA, and DevOps for over 20 interactive chapters using Ruby and React
- Utilized JavaScript and HTML to program 4 textbook chapters
- Utilized GitLab & GitHub to collaborate with others while coding
- Upon conclusion of summer internship, was asked to stay on as a contract employee

PROJECTS

Unity Project Manager

Sep. 2023 - Present

- Developed 3 small scale Unity games, programming in C#
- Prototyped 8+ games as learning projects and models for future implementation
- Collaborated with 5 other students in developing a competitive party game
- Designed dynamic data visualization tools to display data structures such as graphs and trees

Web Development

Nov. 2022 - Present

- Designed and implemented 4+ websites for personal use through Github Pages
- Deployed 8+ websites for projects in Web Development and Introduction to Databases classes
- Developed an AI-powered recipe simplification website for a 24 hour hackathon.

VOLUNTEER EXPERIENCE

President / Leadership Chair

May 2019 - Jun. 2023

Young Men's Service League, Redwood City, California

- Volunteered at local nonprofits – I focused on addressing food insecurity issues in my local community
- Made meals & delivered to families whose children were undergoing medical crisis
- Served food to homeless/impoverished individuals and families
- Organized food drives & collected food from neighbors which were later distributed to the wider community during the COVID-19 lockdown

SKILLS

C | C# | Python | Java | HTML | JavaScript | OpenGL | SQL | Git

Parallel Programming | Web Development | Game Development