

Abdelrahman Mohamed

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PROFESSIONAL SUMMARY

- *CE with 2+ years of experience of coding in different languages like CPP, python, JavaScript and doing several projects with this languages in my study of computer engineering.*
- Full stack web developer and doing several Projects with react , MongoDB , SQL. Nodejs
- Knowing well of Data structure, algorithms and how to implement and purpose of it.
- Demonstrates strong critical thinking, decision making, problem solving, time management, multi-tasking, and communication skills.

CORE PROFICIENCIES

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|------------------|--------------------|-----------|
| – JavaScript | – SQL & MongoDB | – jQuery |
| – Python | – Git & Github | – Postman |
| – CPP | – TensorFlow | – Sass |
| – nodejs | – Machine learning | – Html |
| – Data Structure | – Pandas | – CSS |
| – Algorithms | – Matplotlib | |
| – React | – Scikit-learn | |
| – Redux | – Bootstrap | |

Projects

Building restaurant-web-application with React.js 2021-Present

- Split the web app into component and apply single page application concept by using react router
- Use the React Strap and Bootstrap to add some template user interface to my app with aid of CSS and html
- Apply the redux flux architecture into my app by applying create store and reducers and dispatch the actions into that store to add more control over my app
- Use the react-redux-form to add more controlled and uncontrolled forms to my app
- Apply middleware such as Redux Thunk to return a function instead of an action and add more control over dispatching the actions into reducers and store it into store.
- Use Fetch API to communicate from your React application with a REST API server
- Add subtle animations using the react-transition-group and Add additional component animations using react-animation-components
- [restaurant-app-with-react.git](#)

minimum spanning tree (MST) algorithm and Dijkstra's using CPP 2019-present

- the implementation of a minimum spanning tree (MST) algorithm for a weighted undirected graph (Graph).
- A spanning tree for a Graph g is a tree that reaches all the nodes of the graph.
- The cost for such a spanning tree is the sum of all the edge costs (weights) in the spanning tree's edge set.
- the MST is the one with the least total cost (it may not be unique).

Dijkstra's algorithm

- Implement a Monte Carlo simulation that calculates the average shortest path in a graph.
- The graph generated using a pseudo-random number generator to produce edges and their costs.
- The shortest path algorithm will be Dijkstra's.
- [graph-algorithm-.git](#)

building a neural network that translates from English to German with tensorflow and encoder decoder model. (2021 – present)

- [Neural-translation-model](#)

Discrete Fourier Transform (DFT) Fast Fourier Transform (FFT) implementation in CPP

- [Digital-signal-processing.git](#)

Building Image classifier for the SVHN dataset with Tensorflow

- [image-classifier-with-tensorflow.git](#)

EDUCATION | CREDENTIALS

Bachelor of computer engineering Tanta university
Since 2015 -2021