## Syllabus "Audio and music information retrieval" M2 Data-Science

Geoffroy Peeters, Gaël Richard (Télécom Paris) 2020-2021

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Abstract Audio and Music information retrieval is the interdisciplinary research field related to the extraction of semantic information from the audio signal; it allows the development of applications such as speech/music segmentation, recognition (environnemental sound classification, acoustic scene classification, musical instrument recognition), source separation, the estimation of specific music attributes (multi-pitch, tempo/beat, chord, structure), music identification by fingerprint (a la Shazam), cover detection pr autotagging (into genre, mood)

This course present the different facets of this field ranging from audio signal representation (Fourier, STFT, Constant-Q transform, audio features), music representation (pitch, chords, rhythm, structure), to pattern-matching and machine-learning models (DTW, HMM, generative/discriminative learning and deep learning).

Format : 6 sessions of 3.5 hours + Exam

**Grading**: 30% labs/project + 70% written exam