

ELEC-H417

Report Lab 5 Certificate Authority and NAT

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Academic year:

2024 - 2025

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Mission 0 - Certificate Authority

0.1 Question - Authentication method between PC1 and PC2 before CA

Authentication method between PC1 and PC2 before CA

Explain the authentication method used in the previous lab. On what assumption does this method works? Why would a certificate be necessary? How would the authentication procedure work?

In the previous lab, we used the **Pre-Shared Key Authentication** method: a **secret key** is **shared** between PC1 and PC2 and is used to authenticate both parties before establishing connection. This method works on the assumption that this key is *kept secret* and *shared in a secure way* but more importantly that PC1 and PC2 **agreed on the secret key** (so they already met before).

In the case that a connection between two PCs that **never met**¹ must be established, the *private/public key* cryptography is used. In this approach, a certificate is necessary to prove that the public key is actually owned by the right PC. The authentication procedure would be then based on the certificates: the public key of one entity is encrypted within the certificate. Another entity can have this public key if it decrypts the certificate using the **public key of the certificate authority** (or CA). By trusting the CA, the authentication is validated and the public key can be used to establish connection. This method is based on trust between the receiver/emitter and the CA.

0.2 Question - Importance of clock generation in the CA server

Importance of clock generation in the CA server

Explain the importance of the clock set up in the router.

Every certificate has an **expiration date**. It is important to set up the clock in the router to be able to check that a certificate isn't expired. The figure 1 shows the expiration date of the CA's self-signed certificate. Having a *local* time on the router different from the one on the other devices of the network could lead to it considering an outdated certificate valid or a valid one out of date, which are situations to avoid.

¹so they didn't agree on a secret shared key before they try to contact each other on an untrusted network

```
R1#show crypto pki server
Certificate Server CA_LABS:
    Status: enabled
    Server's configuration is locked (enter "shut" to unlock it)
    Issuer name: CN=CA_LABS
    CA cert fingerprint: 0FA73EA0 35A45CE5 CF855728 F9A99569
    Granting mode is: auto
    Last certificate issued serial number: 0x1
    CA certificate expiration timer: 00:01:35 UTC Feb 28 2005
    CRL NextUpdate timer: 06:01:35 UTC Mar 1 2002
    Current storage dir: nvram:
    Database Level: Minimum - no cert data written to storage
```

Figure 1: Show crypto pki server command result for CA router

0.3 Question - Certificate

Certificate

From the router perspective, will you need to accept the certificate? Capture the certificate exchange in Wireshark.

From the router perspective, we will need to accept or refuse the certificate depending on the authentication of the CA. In fact, the crypto pki authenticate TRUSTPOINT_CA_LABS command is used by the router to authenticate the CA: the CA provides the router its self-signed certificate (which contains the public key of the CA). Once the CA has been authenticated, the router can enroll for certificates from the CA. The figure 2 shows the certificate exchange.

No. Time	Source	Destination	Protocol	Length Info
62 148.81283	9 10.0.22.2	10.0.22.22	TCP	60 14274 → 80 [SYN] Seg=0 Win=4128 Len=0 MSS=1460
63 148.82328	7 10.0.22.22	10.0.22.2	TCP	60 80 → 14274 [SYN, ACK] Seq=0 Ack=1 Win=4128 Len=0 MSS=1460
64 148.83368	2 10.0.22.2	10.0.22.22	TCP	60 14274 → 80 [ACK] Seq=1 Ack=1 Win=4128 Len=0
65 148.83374	2 10.0.22.2	10.0.22.22	HTTP	199 GET /cgi-bin/pkiclient.exe?operation=GetCACaps&message=TRUSTPOINT CA LABS HTTP/1.0
66 148.84481	3 10.0.22.22	10.0.22.2	TCP	310 80 → 14274 [ACK] Seq=1 Ack=146 Win=3983 Len=256 [TCP PDU reassembled in 67]
67 148.85504	5 10.0.22.22	10.0.22.2	HTTP	98 HTTP/1.1 200 OK (application/x-pki-message)
68 148.86588	0 10.0.22.2	10.0.22.22	TCP	60 14274 → 80 [ACK] Seq=146 Ack=302 Win=7744 Len=0
69 148.86590	5 10.0.22.2	10.0.22.22	TCP	60 14274 → 80 [FIN, PSH, ACK] Seq=146 Ack=302 Win=7700 Len=0
70 148.87596	9 10.0.22.22	10.0.22.2	TCP	60 80 → 14274 [ACK] Seq=302 Ack=147 Win=3983 Len=0
r 71 148.92204	7 10.0.22.2	10.0.22.22	TCP	60 30947 → 80 [SYN] Seq=0 Win=4128 Len=0 MSS=1460
72 148.92987	3 10.0.22.22	10.0.22.2	TCP	60 80 → 30947 [SYN, ACK] Seq=0 Ack=1 Win=4128 Len=0 MSS=1460
73 148.93234	5 10.0.22.2	10.0.22.22	TCP	60 30947 → 80 [ACK] Seq=1 Ack=1 Win=4128 Len=0
74 148.93237	9 10.0.22.2	10.0.22.22	TCP	1514 30947 → 80 ACK Seq=1 Ack=1 Win=4128 Len=1460 [TCP PDU reassembled in 76]
75 148.94014	7 10.0.22.22	10.0.22.2	TCP	60 80 → 30947 [ACK] Seq=1 Ack=1461 Win=4128 Len=0
76 149.99362	4 10.0.22.2	10.0.22.22	HTTP	853 GET /cgi-bin/pkiclient.exe?operation=PKIOperation&message=MIIF3AYJKoZIhvcNAQcCoIIFzTCCBckCAQExDjAMBggqhkiG9w0CBQL
77 150.00124	1 10.0.22.22	10.0.22.2	TCP	310 80 → 30947 [ACK] Seq=1 Ack=2260 Win=3329 Len=256 [TCP PDU reassembled in 81]
78 150.05299	0 10.0.22.22	10.0.22.2		310 [TCP Retransmission] 80 → 30947 [ACK] Seq=1 Ack=2260 Win=3329 Len=256
79 150.05698	5 10.0.22.2	10.0.22.22	TCP	60 30947 → 80 [ACK] Seq=2260 Ack=257 Win=7744 Len=0
80 150.08359	2 10.0.22.22	10.0.22.2	TCP	91 80 → 30947 [PSH, ACK] Seq=257 Ack=2260 Win=3329 Len=37 [TCP PDU reassembled in 81]
81 150.10394	6 10.0.22.22	10.0.22.2	HTTP	1339 HTTP/1.1 200 OK (application/x-pki-message)
82 150.10811	9 10.0.22.2	10.0.22.22	TCP	60 30947 → 80 [ACK] Seq=2260 Ack=1580 Win=7707 Len=0
83 150.10814	1 10.0.22.2	10.0.22.22	TCP	60 30947 → 80 [FIN, PSH, ACK] Seq=2260 Ack=1580 Win=6422 Len=0
L 84 150.11463	0 10.0.22.22	10.0.22.2	TCP	60 80 → 30947 [ACK] Seq=1580 Ack=2261 Win=3329 Len=0
4				
▶ Frame 77: 310	bytes on wire (2480	bits), 310 bytes captur	ed (2480 bi	its) on interface -, id 0 0000 c4 02 0b 69 00 10 c4 06 07 6b 00 01 08 00 45 00 · · i · · · · k · · · E
▶ Ethernet II, S	rc: c4:06:07:6b:00:	01 (c4:06:07:6b:00:01),	Dst: c4:02:	:0b:69:00:10 (c4:02:0b:69:00:10) 0010 01 28 71 2a 00 00 ff 06 09 8e 0a 00 16 16 0a 00 (q*··········
▶ Internet Proto	col Version 4, Src:	10.0.22.22, Dst: 10.0.2	2.2	0020 16 02 00 50 78 e3 a2 08 c9 98 51 46 92 43 50 10 PX QF-CP
▶ Transmission C	ontrol Protocol, Sr	c Port: 80, Dst Port: 30	947, Seq: 1	l, Ack: 2260, Len: 256 0030 0d 01 ce f4 00 00 48 54 54 50 2f 31 2e 31 20 32 ·····HT TP/1.1 2
				0040 30 30 20 4f 4b 0d 0a 44 61 74 65 3a 20 46 72 69 00 0K··D ate: Fri
				0050 2c 20 30 31 20 4d 61 72 20 32 30 30 32 20 30 30 , 01 Mar 2002 00
				0060 3a 31 34 3a 30 35 20 47 4d 54 0d 0a 53 65 72 76 :14:05 G MT··Serv
				0070 65 72 3a 20 63 69 73 63 6f 2d 49 4f 53 0d 0a 43 er: cisc o-IOS··C
				0080 6f 6e 74 65 6e 74 2d 54 79 70 65 3a 20 61 70 70 ontent-T ype: app
				0090 6c 69 63 61 74 69 6f 6e 2f 78 2d 70 6b 69 2d 6d lication /x-pki-m 00a0 65 73 73 61 67 65 0d 0a 45 78 70 69 72 65 73 3a essage· Expires:
				0000 00 /3 /3 01 0/ 00 00 00 40 /2 00 /2 00 /3 30 essage- xxpires:
	,	· ·		20 40 72 03 20 20 30 31 20 40 61 72 20 32 30 30 FF1, 01 Mar 200

Figure 2: Wireshark capture between CA (10.0.22.22) and Router2 (10.0.22.2) - crypto pki enroll TRUSTPOINT_CA_LABS command result

Mission 1 - IPsec & VPN (again)

1.1 Question - Diffie-Hellman

Diffie-Hellman

Explain how a DH key exchange protocol works. Show the packets used for the protocol using Wireshark.

The **DH** (Diffie-Hellman) **key exchange protocol** is a protocol used for *securely generating a symmetric crypto-graphic key over a public channel*¹ and works as following:

- Both entities agree on public parameters (numbers) that don't have to be kept secret.
- They combine their private key with the public parameters, creating public keys.
- Both entities exchange these public keys with each other using the public channel.
- They recombine their private key with the received public key.
- The result is a secret key that both entities possess and wasn't shared at any point in the public channel.

The figures 1.1 and 1.2 show the packets used for the protocol.

	6	Bartinatian	landard i	1 4 5
No. Time	Source	Destination		Length Info
121 296.108942	10.0.1.1	10.0.2.2	ISAKMP	226 Identity Protection (Main Mode)
122 296.143582	10.0.2.2	10.0.1.1	ISAKMP	150 Identity Protection (Main Mode)
123 296.154190	10.0.1.1	10.0.2.2	ISAKMP	371 Identity Protection (Main Mode)[Malformed Packet]
124 296.198055	10.0.2.2	10.0.1.1	ISAKMP	371 Identity Protection (Main Mode)[Malformed Packet]
125 296.240057	10.0.1.1	10.0.2.2	ISAKMP	774 Identity Protection (Main Mode)
126 296.271365	10.0.2.2	10.0.1.1	ISAKMP	134 Informational
127 296.293094	10.0.2.2	10.0.1.1	ISAKMP	742 Identity Protection (Main Mode)
128 296.303282	10.0.1.1	10.0.2.2	ISAKMP	230 Quick Mode
129 296.337660	10.0.2.2	10.0.1.1	ISAKMP	230 Quick Mode
130 296.349042	10.0.1.1	10.0.2.2	ISAKMP	102 Quick Mode
131 297.105820	10.0.1.1	10.0.2.2	ESP	166 ESP (SPI=0xabd2c04e)
132 297.141589	10.0.2.2	10.0.1.1	ESP	166 ESP (SPI=0xdf6fb2c4)
133 298.109756	10.0.1.1	10.0.2.2	ESP	166 ESP (SPI=0xabd2c04e)
134 298.154035	10.0.2.2	10.0.1.1	ESP	166 ESP (SPI=0xdf6fb2c4)
1				
Message ID: 0x	99999999			● 0030 fe 76 d1 2e 53 f3 d9 fb eb 1b 04 10 02 00 00 00 ·v·.S··· ······
Length: 329				0040 00 00 00 00 01 49 0a 00 00 84 43 68 36 3e f1 33 ·····I····Ch6>·
▼ Payload: Key Ex				0050 a3 d5 03 cc 41 b8 4f 8b 49 60 f7 81 15 f0 c3 97 ····A·O· I`·····
Next payload	d: Nonce (10)			0060 Be eb 92 da a9 33 d2 7e 86 1a 70 e8 ab 87 61 a4 > · · · · 3 · · · · · p · · · a
Reserved: 00	•			0070 08 25 bd fe ca 8f e1 73 61 d5 87 39 2a ea e5 58 %s a9*
Payload leng	gth: 132			0080 01 dc 60 f2 bc 81 34 3a c3 72 d1 cd 21 16 08 16 ······4: ····!··
		133a3d503cc41b84f8b496	i0f78115f0c	0090 08 38 ff c2 a2 9a 1d 7e bc b5 27 4c bb 6c e1 24 8 0090 08 38 ff c2 a2 9a 1d 7e bc b5 27 4c bb 6c e1 24 8 0090 7e ce 9b 12 8e c9 43 16 97 e5 10 ef 68 9b 8e b4 0090 7e ce 9b 12 8e c9 43 16 97 e5 10 ef 68 9b 8e b4
▼ Payload: Nonce	(10)			00b0 88 1e 64 89 f7 dc 8e 0c 40 b7 c8 9f b 90 3e fa
Next payload	d: Certificate Reques	t (7)		9000 9d 7d 99 22 df 18 0d 8c be 91 97 90 90 18 d3 88 \\ \rightarrow\rightarro
Reserved: 00	•			: 00d0 de bb 13 02 47 51 18 58 52 c5 b1 cf 14 0c 9c e760·X R
Payload leng				00e0 71 16 0d 00 00 19 04 30 12 31 10 30 0e 06 03 55 q0 1-0
Nonce DATA:	d388debb130247511858	52c5b1cf140c9ce77116		00f0 04 03 14 07 43 41 5f 4c 41 42 53 0d 00 00 14 12CA L ABS
▼ Payload: Certif	ficate Request (7)			0100 f5 f2 8c 45 71 68 a9 70 2d 9f e2 74 cc 01 00 0d ···Egh·p ···t···
Next payload	d: Vendor ID (13)			0110 00 00 14 af ca d7 13 68 a1 f1 c9 6b 86 96 fc 77 ······h ···k···
Reserved: 00	•			0120 57 01 00 0d 00 00 14 3c 9d 1c 15 aa 57 fe 76 5c W······< ····W·v
Payload leng	gth: 25			0130 36 37 35 5e 68 65 46 0f 00 00 0c 09 00 26 89 df 675^heF·····&·
Certificate	Type: X.509 Certific	ate - Signature (4)		0140 d6 b7 12 0f 00 00 18 11 8a 6f e5 f0 3f de 03 cb ···································
→ Certificate	Authority Signature:			0150 36 2a cb 22 cd 24 bd c1 59 10 f8 00 00 00 18 92 6*."-\$ Y
▼ Payload: Vendo	r ID (13) : CISCO-UNI	TY 1.0		0160 a0 be f5 5e b6 fe 78 ed 95 ce db 48 1f 07 a0 72 ···^··x· ···H···
	H. Vendor TD (13)			≥ 0170 a2 7b 96 ·{·

Figure 1.1: Wireshark capture between Router1 (10.0.1.1) and Internet - ping from Linux1 to Linux2 command result. Red frame shows the key exchange data from Router1 to Router2 (10.0.1.1)

 $^{^{1}} Source: \verb|https://en.wikipedia.org/wiki/Diffie-Hellman_key_exchange| \\$

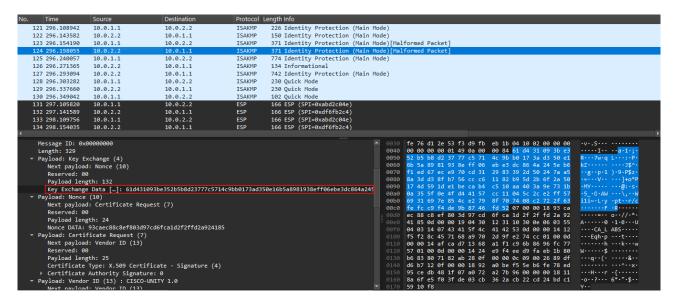


Figure 1.2: Wireshark capture between Router1 (10.0.1.1) and Internet - ping from Linux1 to Linux2 command result. Red frame shows the key exchange data from Router2 (10.0.2.2) to Router1 (10.0.1.1)

Mission 2 - NAT

2.1 Question - What is a NAT

What is a NAT

Explain in a few words what is a NAT and how it is suppose to work.

NAT or Network Address Translation is a method used to manipulate the IP address of incoming/outgoing packets in a local network: all devices in a local network **share just one public IPv4 address**. In other words, the NAT changes the IP address of all packets going out of the local network to one source NAT IP address. The port associated to each packet however depends on the source IP and port. The mapping (public IP + public port \Leftrightarrow local IP + port) is stored in a table, the NAT table, which is used to forward the incoming packets to the intended receiver.

Incoming packets use the source NAT IP address and the new port number as destination address and destination port number. Then the NAT uses its table to translate this port number to the right local IP address and port number.

2.2 Question - Ping?

Ping?

Try to ping using the following commands:

- 1. PC3 port 8080 to PC6 port 80
- 2. PC3 port 80 to PC6 port 80
- 3. PC4 port 80 to PC6 port 80
- 4. PC6 port 80 to PC3 port 80
- 5. PC6 port 80 to PC3 port 1111
- 6. PC6 port 80 to Router3 port 1111
- 7. PC6 port 80 to Router3 port 2222

What do you observe? Explain the results you see on the terminal and on Wireshark.

1. There is nothing unusual, the packets are showing PC3's IP address, see figure 2.1

- 2. In this case, the NAT translates the IP of PC3. That's because we are sending the ping requests with source port 80 of PC3: we've set up the NAT to translate everything coming from PC3 (192.168.3.3) with port number 80 to 10.0.3.3:1111 NAT IP address and port number, see figure 2.2.
- 3. Again, the NAT translates the IP and port number of the packets to 10.0.3.3:2222 (we've set up it like that in our table).
- 4. We get a timeout. PC6 expects a response from PC3 (192.168.3.3:80) but it is the translated packet that it receives (10.0.3.3:1111), see figure 2.3.
- 5. Because we didn't set the port 1111 of PC3 to be translated by the NAT, we get an usual ping command result.
- 6. This time, we resolve the timeout we got at the 4th point. The ping requests arrive at the router 3 (10.0.3.3:1111) but because of the NAT, the packets are redirected to PC3. So rather than router 3 responding to the ping, we have in fact packets going from router 3 to PC3. This case is similar to the second point.
- 7. This exactly the same case as before but this time, it is PC4 that responds to the ping requests because in the NAT table, the port 2222 is mapped to PC4 (192.168.3.4:80).

```
Destination | Porticed Length info | Porticed
```

Figure 2.1: Wireshark capture between Router3 (10.0.3.3) and Internet - ping from PC3 port 8080 to PC6 port 80 result

lo. Time	Source	Destination	Protocol	Length Info				
522 1241.668118		192.168.4.6	UDP	98 1111 + 80 Len=56				
523 1241.720985	192.168.4.6	10.0.3.3	UDP	98 80 → 1111 Len=56				
524 1242.740279	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
525 1242.769412	192.168.4.6	10.0.3.3	UDP	98 80 → 1111 Len=56				
526 1243.782678	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
527 1243.809312	192.168.4.6	10.0.3.3	UDP	98 80 → 1111 Len=56				
528 1244.824993	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
529 1244.867591	192.168.4.6	10.0.3.3	UDP	98 80 → 1111 Len=56				
530 1245.885368	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
- 531 1245.926751	192.168.4.6	10.0.3.3	UDP	98 80 → 1111 Len=56				
Frame 522; 98 bytes on wire (784 bits), 98 bytes captured (784 bits) on interface -, id 0								
				0d:ae:00:10 (c4:04:0d:ae:00:10) 0010 00 54 70 11 00 00 3f 11 39 d7 0a 00 03 03 c0 a8	·Tp···?· 9···			
Internet Protocol	Version 4. Src: 10.	0.3.3. Dst: 192.168	0020 04 06 04 57 00 50 00 40 8d 8a 00 50 79 66 68 02	W-P-@P				
	tocol, Src Port: 111		9030 Be Of 10 11 12 13 14 15 16 17 18 19 1a 1b 1c 1d					
Data (56 bytes)				0040 le 1f 20 21 22 23 24 25 26 27 28 29 2a 2b 2c 2d	·· !"#\$% &'()			
				0050 2e 2f 30 31 32 33 34 35 36 37 38 39 3a 3b 3c 3d	./012345 6789			
				0060 3e 3f	>?			

Figure 2.2: Wireshark capture between Router3 (10.0.3.3) and Internet - ping from PC3 port 80 to PC6 port 80 result. The NAT translates 192.168.3.3:80 to 10.0.3.3:1111

V	o. Time	Source	Destination	Protocol	Length Info				
	813 2223.312383	192.168.4.6	192.168.3.3	UDP	98 80 → 80 Len=56				
- 1	814 2223.334182	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
	815 2224.244091				126 <ignored></ignored>				
	816 2225.315465	192.168.4.6	192.168.3.3	UDP	98 80 → 80 Len=56				
- 1	817 2225.337520	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
	818 2227.315311	192.168.4.6	192.168.3.3	UDP	98 80 → 80 Len=56				
- 1	819 2227.335893	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
L	820 2229.320125	192.168.4.6	192.168.3.3	UDP	98 80 → 80 Len=56				
	821 2229.342435	10.0.3.3	192.168.4.6	UDP	98 1111 → 80 Len=56				
4									
•	Frame 813: 98 byte	es on wire (784 hits).	98 bytes captured (784 hits)	on interface -, id 0		c4 03 0d 84 00 01 c4 04	0d ae 00 10 08 00 45 00	F.
,					0d:84:00:01 (c4:03:0d:84:00:01)		00 54 73 e5 00 00 3e 11		·Ts···> · Z·····
·			168.4.6, Dst: 192.168			0020	03 03 00 50 00 50 00 40	da ea 00 50 79 66 68 00	· · · P · P · @ · · · Pvfh ·
į.		tocol, Src Port: 80, [0e 0f 10 11 12 13 14 15				
í	Data (56 bytes)			0040	1e 1f 20 21 22 23 24 25	26 27 28 29 2a 2b 2c 2d	·· !"#\$% &'()*+,-		
ľ	bata (30 bytes)					0050	2e 2f 30 31 32 33 34 35	36 37 38 39 3a 3b 3c 3d	./012345 6789:;<=
						0060	3e 3f		>?

Figure 2.3: Wireshark capture between Router3 (10.0.3.3) and Internet - ping from PC6 port 80 to PC3 port 80 result

2.3 Question - Usage of NAT

Usage of NAT

Explain how a NAT could be useful in terms of security. Develop some advantages and disadvantages.

NAT offers some security benefits. It masks private/local IP addresses, preventing external access. NAT also helps reducing the number of IPv4 addresses (limited number of possible IPv4 Addresses) and with NAT, it is possible to change addresses in the local network without notifying the outside world as well as changing the ISP without changing addresses of the devices in the local network.

However, NAT does have its disadvantages. First, in order to get a packet from some server, you must connect to it at least once. Also, there is a limited amount of ports (64k ports) and the table needs to be cleaned. Moreover, the NAT adds a bottleneck (all traffic goes through the NAT) and a layer of complexity, which can make troubleshooting more difficult. Some protocols, such as Voice over IP (VoIP) or File Transfer Protocol (FTP), may encounter problems with NAT, requiring adjustments.