# **ABOLEE ZADBUKE**

#### **OVERVIEW**

UI/UX and visual designer with experience in project management, documentation, teamwork, coherent communication, and one-on-one client interaction. Adaptive, capable of identifying problem areas, producing functional and error-free results with providing quality service.

# **EXPERTISE & TOOLS**

- UX Design
- UI Design
- Wire framing & Prototyping
- Information Architecture
- User Research
- Usability Testing
- Style Guides
- Document Management
- Illustrations

- Figma
- Adobe XD
- Balsamiq
- Asana
- Zeplin
- Adobe Photoshop
- Adobe Illustrator

### **WORK HISTORY**

### **MeGo Technologies**

UI/UX and Visual Designer, Pune - August 2019 - April 2022

Projects:

#### i. Metro Rail - Ticket app

- Planning and designing UX and UI for the ticket booking app for the metro rail based on the client parameters.
- Conducted and structured UX research such as user research, identification of the user base, and information architecture planning with customers to make data-driven design decisions.
- End-to-end design documentation of used cases and UI elements.
- Developed mid and high-fidelity wireframes, conducting stage-wise usability tests and realtime disseminating design updates with clients via Zeplin.

## ii. Building Bricks - Design aptitude web app.

- Developed a web app for Building bricks, a new educational concept of design-based aptitude and career guidance for 6th to 10th-grade students.
- Collaborated with the founders, counsellors, teachers and students to understand the needs and requirements for the UX research.
- Created static and gamification-based web app screens prototypes for the students and refined management dashboard for the admin, teachers and counsellor by conducting usability testing to offer an engaging and effective web app.

#### iii. Subscribe Me

- Executed and maintained a web front for a web app to increase subscribers.
- Collaborated with the founders, counsellors, teachers and students to understand the needs and requirements for the UX research.
- Created static and gamification-based web app screens prototypes for the students and refined management dashboard for the admin, teachers and counsellor by conducting usability testing to offer an engaging and effective web app.

#### **Career Foundry**

UI/UX and Visual Designer April 2022-May 2023

Projects:

## i. Platter - Responsive recipe web app

- Conducted UX research and UI design for a responsive recipe web app, an interactive platform
  that enables users to find cooking skill-based recipes, upload and share recipes; and plan event
  meals.
- Developed mid and high-fidelity wireframes for responsive devices along with high-fidelity mockups.

## ii. Pets Fair - OS centric app

- Applied a user-centric design process to plan and design an OS-based app primarily for pet adoption
- Developed mid and high-fidelity wireframes along with style guide and prototypes. Conducted
   A/B testing for multiple screens and usability testing to offer an engaging and effective web
   app

## **EDUCATION**

## **INTERIOR DESIGNING – JUNE 2018**

Marathwada Mitra Mandal School of Interior Designing, Pune, India Maharashtra State Board of Technical Education

#### **GRAPHICS DESIGNING - JUNE 2019**

ZEE Institute of Creative Art, Pune, India ZEE Group of Educational Institutes

## **UI/UX DESIGNING – JUNE 2020**

Felix-Its, Pune, India

#### **UI INTRODUCTION – MARCH 2022**

Career Foundry, Berlin, Germany

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