



Project

Milestone 2 Description

Milestone On Overview

In this milestone, you are asked to create your own scheduler and manage the usage of the resources between the different processes. **You are provided with 3 program files each representing a program.** You are asked to create an interpreter that reads the txt files and executes their code. You are asked to implement a memory and save the processes in it. You are also asked to implement mutexes that ensure mutual exclusion over the critical resources. And finally, You are also asked to implement a scheduler that schedules the processes that we have in our system.

Detailed Description

Programs

We have 3 main Programs:

- Program 1: Given 2 numbers, the program prints the numbers between the 2 given numbers on the screen (inclusive).
- Program 2: Given a filename and data, the program writes the data to the file. Assume that the file doesn't exist and should always be created.
- Program 3: Given a filename, the program prints the contents of the file on the screen.

Process Control Block

A process control block is a data structure used by computer operating systems to store all the information about a process. In order to schedule your processes, you will need to keep a PCB for every process. The PCB should contain the following information:

- Process ID (The process is given an ID when is being created)
- Process State
- Current Priority
- Program Counter
- Memory Boundaries (Lower and Upper Bounds of the process' space in the memory)



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Program Syntax

For the programs, the following syntax is used:

- **print**: to print the output on the screen. Example: **print x**.
- **assign**: to initialize a new variable and assign a value to it. Example: **assign x y**, where **x** is the variable and **y** is the value assigned. The value could be an integer number, or a string. If **y** is **input**, it first prints to the screen "Please enter a value", then the value is taken as an input from the user.
- **writeFile**: to write data to a file. Example: **writeFile x y**, where **x** is the filename and **y** is the data.
- **readFile**: to read data from a file. Example: **readFile x**, where **x** is the filename.
- **printFromTo**: to print all numbers between 2 numbers. Example: **printFromTo x y**, where **x** is the first number, and **y** is the second number.
- **semWait**: to acquire a resource. Example: **semWait x**, where **x** is the resource name. For more details refer to section **Mutual Exclusion**.
- **semSignal**: to release a resource. Example: **semSignal x**, where **x** is the resource name. For more details refer to section **Mutual Exclusion**.

Every line of instruction in the program will be executed in 1 clock cycle.

Memory

One of the steps the OS does in order to create a new process is allocating a space for it in the main memory. The OS is responsible for managing the memory and its allocation.

The memory is of a fixed size. It is made up of 60 memory words. The memory is large enough to hold the un-parsed lines of code, variables and PCB for any of the processes. The memory is divided into memory words, each word can store 1 name and its corresponding data; for example: State: "Ready".

A process should only be created at its arrival time. A process is considered created when its program file is read into lines and it gets assigned a part of the memory for instructions, variables and its PCB.

Assume that each process needs enough space for 3 variables.



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Feel free to separate the lines of code, variables and PCB within the memory if needed as long as they fall within the same data structure meant to represent the memory.

Scheduler

A scheduler is responsible for scheduling between the processes in the Ready Queue. It ensures that all processes get a chance to execute. A scheduling algorithm is an algorithm that chooses the process that will be executed next.

In this milestone, you are required to implement the multilevel feedback model scheduling algorithm. The multilevel feedback model is a dynamic priority based scheduling algorithm. The algorithm works as follows, there are 4 levels, 1 being the highest priority level and 4 being the lowest. The quantum for the first level is 1 and it gets doubled as we move down the levels. Your task is to implement the scheduling algorithms and schedule the threads using the implemented scheduling algorithm.

Mutual Exclusion

A mutex is a directive provided by the OS used to control access to a shared resource between processes in a concurrent system such as a multi-programming operating system by using two atomic operations, semwait and semsignal. Mutexes are used to ensure mutual exclusion over the critical section.

You are required to implement 3 mutexes, one for each resource we have:

- Accessing a file, to read or to write.
- Taking user input
- Outputting on the screen.

Whenever a mutex is used, either a semWait or semSignal instruction is followed by the name of the resource, **userInput**, **userOutput** or **file**.

For an illustration, to print on the screen:-

- **semWait userInput**: any process calls it whenever it wants to print something on the screen to acquire the key of the resource.



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- **semSignal userOutput:** any process calls it whenever it finishes printing to release the key of the resource.

NOTE: ONLY ONE process is allowed to use the resource at a time. If a process requests the use of a resource while it is being used by another process, it should be blocked and added to the blocked queue of this resource and the general blocked queue.

NOTE: Unblocked processes are unblocked based on the priority. Meaning if 2 processes are waiting for the same resource, the process that has the highest priority would be the one to get unblocked.

NOTE: Whenever a process is unblocked, it will go to the ready queue corresponding to its priority.

Queues

- 4 Ready Queue: For the processes currently waiting to be chosen to execute on the processor. 4 queues, 1 for every priority level.
- General Blocked Queue: For the processes currently waiting for any resource to be available

Deliverables

For this Milestone, your Simulated OS should be able to read the provided programs and execute them. You should make sure to have the following outputs read to show for the evaluation:

- Queues should be printed after every scheduling event, i.e. when a process is chosen, blocked, or finished.
- Which process is currently executing.
- The instruction that is currently executing
- Order in which the processes are scheduled are subject to change.
- The timings in which processes arrive are subject to change
- The memory is shown every clock cycle in a human readable format.

Please make sure that the output is readable, and presentable.



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Submission Guidelines

- The deadline for submission is **Monday 20 May 2024 at 11:59 PM**
- You are requested to submit the following documents: *The below deliverables are the ones that will be described in the deliverables section, and below is just examples of the deliverables and the naming convention (video and report is a MUST, we can add extra deliverables which are codes etc)*
 1. A 1-min video to demonstrate the working experiment (please narrate and comment on the results)
 - ☐ name the Video (**MS_01_Team_m_Video.mp4**)
 2. The required project description report
 - ☐ name the report (**MS_01_Team_m_Report.pdf**)
 3. The developed C code of the experiment and the CMakeLists.txt in a single zip folder
 - ☐ name the Code (**MS_01_Team_m_Code.zip**)
- Please upload your milestone deliverables to your drive as a .zip file with the following naming format:

(Ex.: CSEN602_S24_MS_0n_Team_m.zip)

where m is your team number and n is the milestone number you are currently submitting.
- Submit **ONLY** the sharing link through the below form and **Make sure that you give permission to access**
 - https://docs.google.com/forms/d/e/1FAIpQLSfAY94XLjb-HMa2raeU27LuPV78NwioGKnZTnB3WE4qPeKkug/viewform?usp=sf_link