# Albert Bonmassip

## FRONT-END DEVELOPER

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## PROFILE

I recently became fascinated by web programming and changed careers looking for new opportunities and challenges. I am eager to gain more experience in the field working among other developers. I will offer my full passion and commitment and will be a friendly addition to the team. Previously I worked as a 3D generalist, you can check out my 3D stuff at abonmassip.artstation.com

## SKILLS

**Programming skills:** Javascript, ES6, React, Redux, Node.js, Next.js, CSS, HTML5, SASS, Styled Components, Webpack, Git, PostgreSQL, GraphQL, Responsive web development
**Other computer skills:** Adobe Photoshop, Blender, 3D Studio Max, Video/Audio editing
**Languages:** English, Spanish, Catalan, German

## WORK EXPERIENCE

- ### 3D Generalist
  **Multiwebdia Global Creativity**
  *Los Angeles, USA (2019 - 2020)*
  *Zurich, Switzerland (2017 - 2019)*
  I created logos, animations and media content for the European Final Four. I was in charge of modeling, texturing, lighting, animating and rendering.

- ### 3D Generalist
  **Soler&Palau**
  *Zurich, Switzerland (2015 - 2016)*
  I produced Architectural Visualization renders to show ventilation system installations for domestic, commercial and industrial environments.

- ### 3D/2D Artist
  **EXON GROUP**
  *Barcelona, Spain (2014 - 2015)*
  I created 3D environments, game-engine assets and interface elements for arcade machine games. My tasks involved modeling, image editing, texturing and animation.

## EDUCATION

### Bachelor's Degree in Multimedia Studies
**POLYTECHNIC UNIVERSITY OF CATALONIA**
*Barcelona, Spain (2007 - 2011)*