



Albert Bonmassip Bové

Front-end developer

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About me

After spending 9 years abroad in Zurich and Los Angeles, I have recently returned to Barcelona, eager for new opportunities and challenges. As a front-end developer, I specialize in building dynamic websites using React and Next.js, and creating immersive 3D web experiences using Three.js. With a strong [background in computer graphics](#), I'm also highly proficient in tools like Adobe Photoshop, Blender and the entire 3D graphics pipeline.

Skills

Programming:

JavaScript (ES6+), HTML, CSS, React, Next.js, Three.js, WebGL, Git, Node.js, Express, PostgreSQL, MongoDB, Responsive web development.

Computer Graphics:

Adobe Photoshop, Blender, 3D modeling, texturing, lighting, rendering.

Languages:

Catalan, Spanish, English, German (beginner).

Work experience

3D Generalist - Freelance (LA-based clients)

Los Angeles, USA (2021–2023)

- Created high-quality architectural renders, managing the complete 3D pipeline (modeling, texturing, lighting, rendering).

3D Generalist - Multiwebdia Global Creativity

Zurich, Switzerland & Los Angeles, USA (2017–2020)

- Developed logos, animations, and media content for the European Final Four, covering the full 3D pipeline.

3D Generalist - Soler&Palau

Zurich, Switzerland (2015–2016)

- Produced architectural visualization renders, managing the full 3D pipeline.

3D/2D Artist - EXON GROUP

Barcelona, Spain (2014–2015)

- Designed 3D environments, game assets, and interface elements for arcade games. Responsible for modeling, image editing, texturing, and animation.

Guitar Teacher - 5Passes

Sabadell, Spain (2012–2014)

Web designer & developer - Vallès School of Architecture (ETSAV)

Sant Cugat, Spain (2010–2011)

- Designed and developed websites using HTML/CSS, created interactive Flash content, and managed poster design and video editing.

3D Modeler & animator - UPRA

Barcelona, Spain (2009)

- Produced 3D models and animations, integrated 3D elements into real-world footage, and handled video and image editing, as well as 2D animation.

Education

Bachelor's Degree in Multimedia Studies - Polytechnic University of Catalonia

Barcelona, Spain (2007–2011)

Continuing Studies

- **Node.js, Express, MongoDB Bootcamp** – Udemy (2024)
- **Next.js Course** – Fireship.io (2023)
- **Three.js Journey** – Bruno Simon (2023)
- **Complete React Developer** – Udemy (2020)
- **JavaScript30, Beginner JavaScript, ES6 for Everyone** – Wes Bos (2020)
- **The Complete Web Developer** – Udemy (2020)