Sprint 2 Report

SlugSpot, The A-Team, 7/18/16

Most of the goals set for Sprint 2 were achieved. Everyone had a good communication and knew what tasks needed to be completed for the week. Team is highly adaptive, as each meeting constantly discussed what worked and what didn't. Successfully implemented markers for all our points of interest, with small descriptions. Additionally created a created a search function to help find specific markers in the interactive map. Completing these features allowed us to finish the following user stories:

User story 1: "As a new student, I would like to know about points of interest on and around campus"

-Fine tune and add all the desired markers to the google map. (est. 1 week)

Total for user story: two weeks

User story 2: "As a student I would like ease of access to specific points of interest, that I've heard about."

-Added a search function to allow us to find specific markers (est. 1 week) Total for user story: one week

Actions to start doing:

- More meetings to merge code together, instead of coding separately
- Demonstrate to each other working product features for confirmation

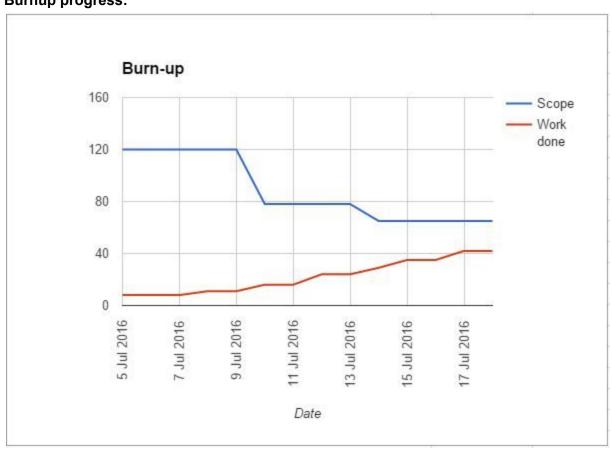
Actions to keep doing:

- Keeping the Scrum Board updated
- Having good communication
- Complete tasks on time
- Good allocation of work per individual

Actions to stop doing:

- Spending too much time coding separately
- Spending too much time debugging random android studio bugs

Burnup progress:



Scrum Board for Sprint 2:

