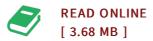




Pro Arduino

By Rick Anderson, Dan Cervo

APress. Paperback. Book Condition: new. BRAND NEW, Pro Arduino, Rick Anderson, Dan Cervo, So, you've created a few projects with Arduino, and now it's time to kick it up a notch. Where do you go next? With Pro Arduino, you'll learn about new tools, techniques, and frameworks to make even more groundbreaking, eye-popping projects. You'll discover how to make Arduino-based gadgets and robots interact with your mobile phone. You'll learn all about the changes in Arduino 1.0, you'll create amazing output with openFrameworks, and you'll learn how to make games with the Gameduino. You'll also learn advanced topics, such as modifying the Arduino to work with non-standard Atmel chips and Microchip's PIC32. Rick Anderson, an experienced Arduino developer and instructor, and Dan Cervo, an experienced Arduino gadgeteer, will give you a guided tour of advanced Arduino capabilities. If it can be done with an Arduino, you'll learn about it here. What you'll learn * How to modify the Arduino to work with other chips * How to simulate sensors for testing and debugging * How to set up advanced XBee networks * How to write Arduino libraries and share them with the Arduino community * How to get started with...



Reviews

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Very beneficial to any or all class of individuals. It is rally interesting through looking at time. You will not feel monotony at at any time of your time (that's what catalogs are for concerning in the event you question me).

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