

# Mohammad Al Zouabi

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## Introduction

Thirsty for knowledge, quality and detail-oriented software engineer. A hard worker and tech enthusiast.

*"Competition is very good as long as it is healthy. It is what makes one strive for better."*

## Education

Bachelor of Computer Science (Hons.): Software Engineering  
Multimedia University – Cyberjaya, Malaysia

- Current CGPA: 3.26
- Dean's List Trimester 2, 03/2020
- Relevant Coursework:
  - Object-Oriented Programming and Data Structures
  - Object-Oriented Analysis and Design
  - Software Requirements Engineering
  - Software Design
  - Web Development

## Certifications

- Flutter Development Bootcamp
  - Udemy, 11/2020
- Web Development Bootcamp
  - Udemy, 11/2020
- Information Systems Auditing, Controls and Assurance
  - Coursera, 07/2020

## Hobbies

- Developing and programming
- Googling, learning, and exploring new technologies
- Making and automating things
- Martial arts

## Skills

- Problem Solving
- Design Principles & Patterns
- Reading the docs
- Web Development
- Mobile App Development
- Embedded Systems
- Internet of Things

## Programming Languages

- JavaScript
- TypeScript
- C/C++
- Dart
- Java
- Shell scripting

## Tools & Frameworks

- Git/GitHub
- MongoDB
- Selenium
- Arduino
- Node.js
- Express.js
- Java Swing
- Flutter
- React.js
- Redux
- Vue.js
- Tailwind CSS
- HTML/CSS

## Projects

<u>My Portfolio Website</u> Developed with TypeScript React.js and Tailwind CSS		
<u>Ants and Bugs Simulator</u> Creatures living in a 2D world each with its unique lifecycle trying to survive and reproduce.	<u>AI Luminance</u> Color luminance detector using neural networks. <u>API, React, Vue Flutter</u> clients.	<u>International Checkers</u> C++ implementation of <u>international checkers</u> in the command-line.
<u>Time Progress</u> Mobile and web app for displaying time intervals' progress.	<u>FiRecorder</u> A sound recorder/player mobile app with Firebase auth and storage.	<u>More...</u> Other automation, embedded, and hacky things are on my GitHub.