

Mohammad Al Zouabi

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Introduction

Thirsty for knowledge, quality and detail-oriented software engineer. A hard worker and tech enthusiast.

"Competition is very good as long as it is healthy. It is what makes one strive for better."

Education

Bachelor of Computer Science (Hons.): Software Engineering
Multimedia University – Cyberjaya, Malaysia

- Current CGPA: 3.26
- Dean's List Trimester 2, 03/2020
- Relevant Coursework:
 - Object-Oriented Programming and Data Structures
 - Object-Oriented Analysis and Design
 - Software Requirements Engineering
 - Software Design
 - Web Development

Certifications

- Flutter Development Bootcamp
 - [Udemy](#), 11/2020
- Web Development Bootcamp
 - [Udemy](#), 11/2020
- Information Systems Auditing, Controls and Assurance
 - [Coursera](#), 07/2020

Hobbies

- Developing and programming
- Googling, learning, and exploring new technologies
- Making and automating things
- Martial arts

Skills

- Problem Solving
- Design Principles & Patterns
- Reading the docs
- Web Development
- Mobile App Development
- Embedded Systems
- Internet of Things

Programming Languages

- TypeScript
- JavaScript
- C/C++
- Dart
- Java
- Shell scripting

Tools & Frameworks

- Git/GitHub
- MongoDB
- Selenium
- Arduino
- Node.js
- Express.js
- Java Swing
- React.js
- Next.js
- Flutter
- Redux
- Vue.js
- Tailwind CSS
- HTML/CSS

Projects

<u>My Portfolio Website</u> Developed with TypeScript React.js, Next.js and Tailwind CSS		
<u>Ants and Bugs Simulator</u> Creatures living in a 2D world each with its unique lifecycle trying to survive and reproduce.	<u>AI Luminance</u> Color luminance detector using neural networks. API , React , Vue Flutter clients.	<u>International Checkers</u> C++ implementation of international checkers in the command-line.
<u>Time Progress</u> Mobile and web app for various time progress bars.	<u>FiRecorder</u> A sound recorder/player mobile app with Firebase auth and storage.	<u>More...</u> Other automation, embedded, and hacky things are on my GitHub.