

Agile in a Nutshell

with a spice of Lean UX



We are uncovering better ways of developing software by doing it and helping others do it.

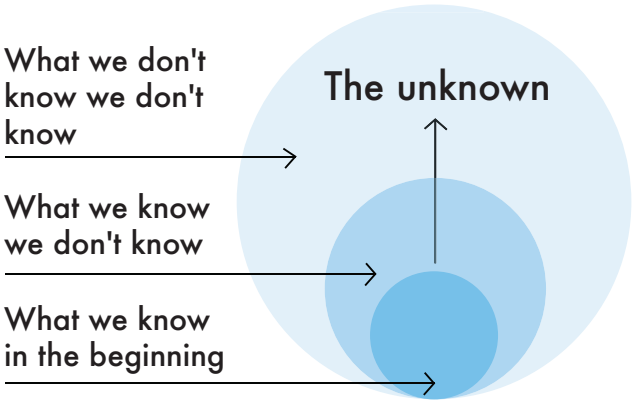
Through this work we have come to value:

Individuals and interactions over processes and tools
Working software over comprehensive documentation
Customer collaboration over contract negotiation
Responding to change over following a plan

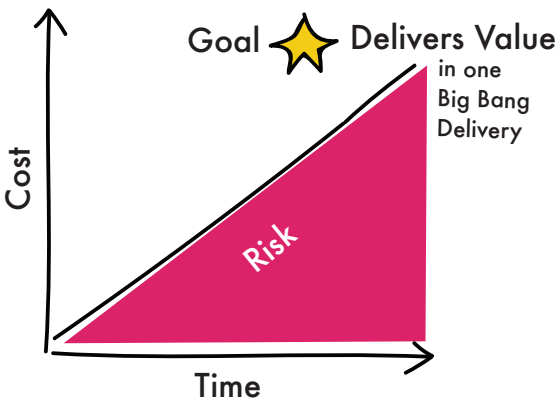
2001 - Agile Manifesto

Version 1.9

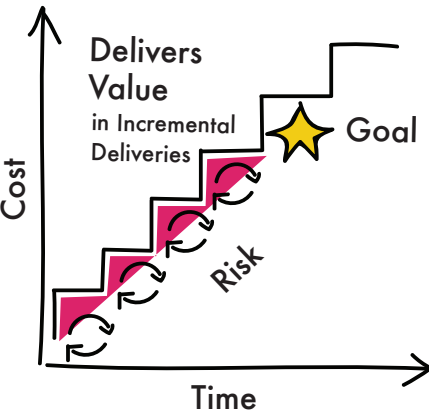
Why Agile



Waterfall - or "Faith Driven Development"



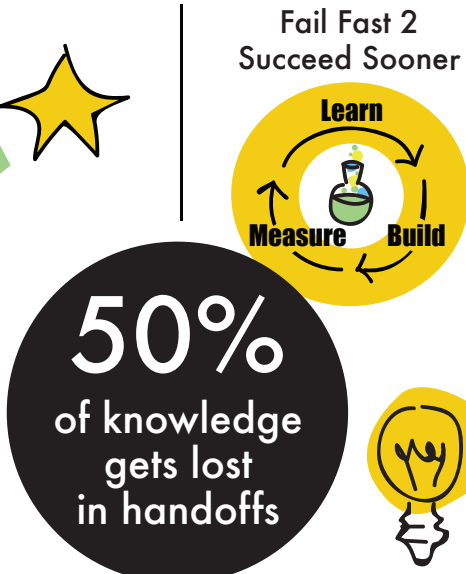
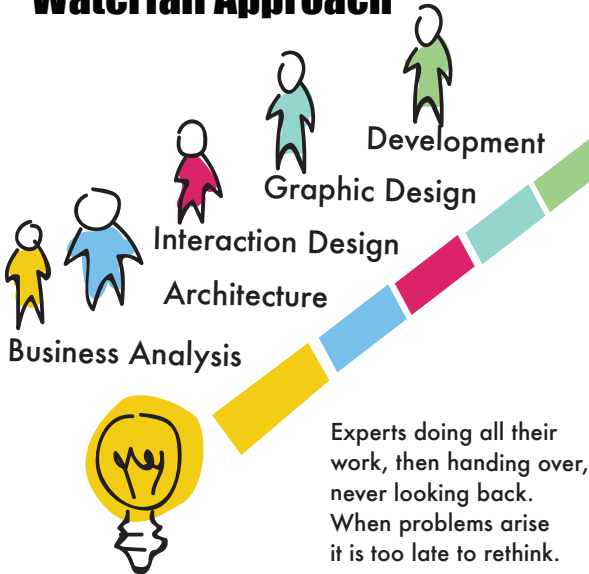
Agile - or "Incremental Development"



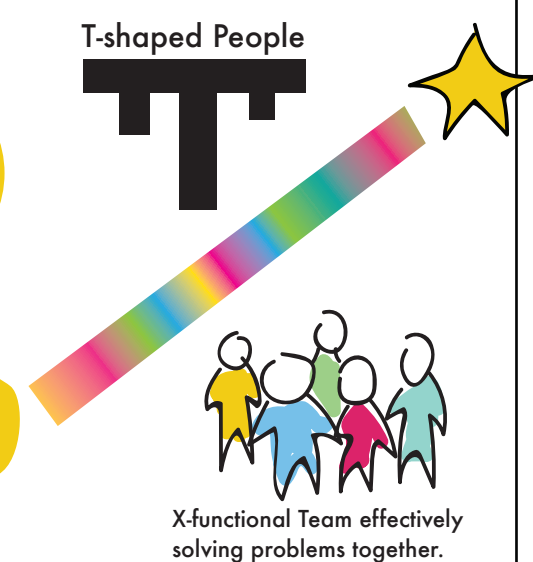
Poster by mia.kolmodin@crisp.se
Free download: blog.crisp.se

Ways of Working

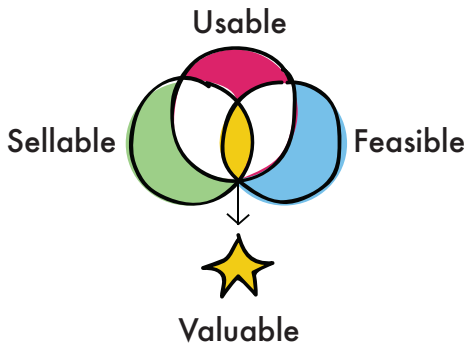
Waterfall Approach



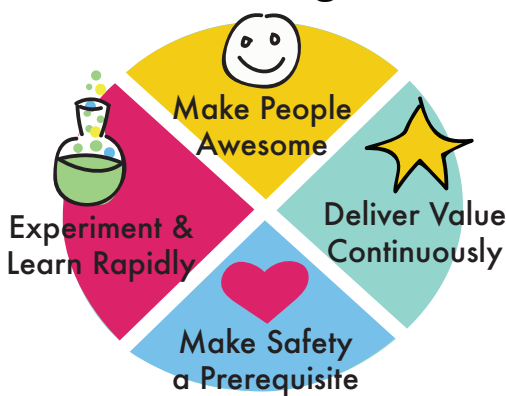
Agile Approach



Teamwork to find Value



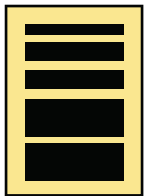
Modern Agile



Incremental Delivery

	1	2	3
GUI			
Client			
Server			
DB schema			

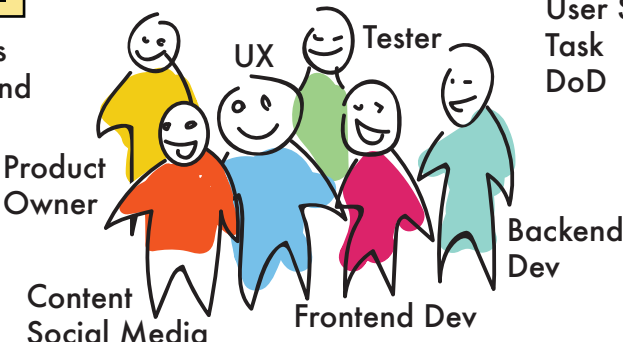
Product Backlog



PO owns the PB and product vision.

The Scrum Team

The awesome X-functional Team, Co-located, with mandate to make decisions on business- & user value and tech solutions. They have the competences needed to build and ship it.



Sprint Backlog

Prio	To do	Doing	Done

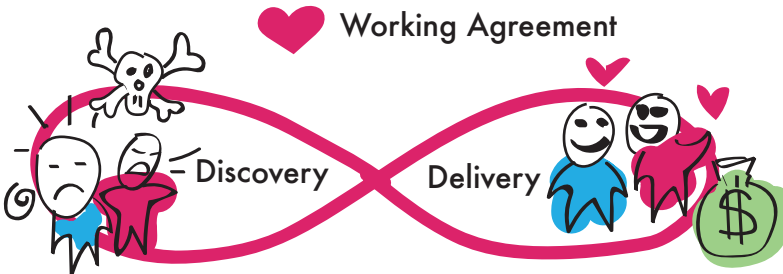
User Story

Task

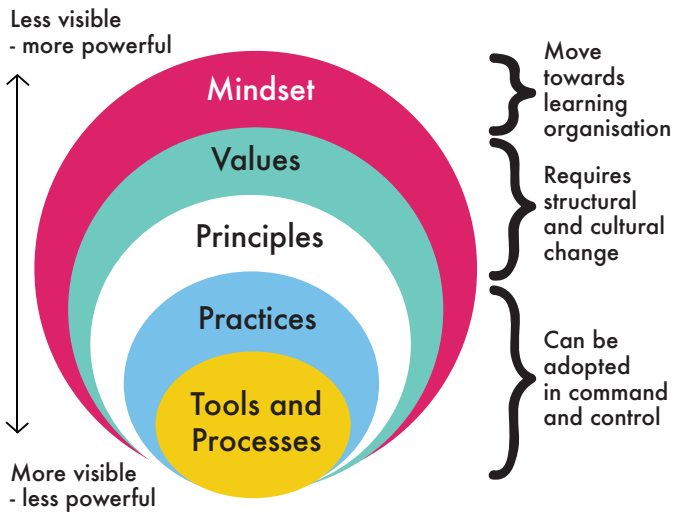
DoD

Sprints

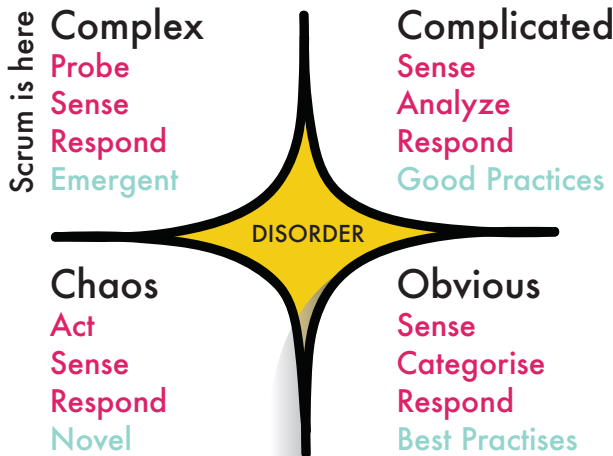
- Agile Heartbeat - Cadence
- Week 1
- Week 2
- Daily Standups 15 min
- Backlog Refinement to find Value
- Sprint Planning
- Sprint Goal
- Riview
- Retrospective



To Be Agile



Cynefin



Agile Onion by AWA, Simon Powers
Cynefin by Dave Snowden
Modern Agile by Joshua Kerievsky