

# Open source project

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## 1 Introduction

This Document explain the project and what it contain

## 2 Games

### 2.1 Action

1. COD Black Ops iii
2. GTA V
3. Just Cause 3
4. Farcry 6
5. Assican Creed vlahala
6. Batman Arkham Origins
7. etc.

### 2.2 Racing

1. Forza Motorsport 5
2. Forza Horizon 5
3. Need for speed Heat
4. The Crew 2
5. Dirt Rally 2.0
6. Need for speed Payback
7. F1 2021
8. etc.

## **2.3 Horror**

1. Outlast 2
2. Outlast
3. Resident Evil Village
4. Resident Evil 7 biohazard
5. The Evil Within
6. Layers of Fear 2
7. Layers of Fear

## **2.4 Simulation**

1. Microsoft Flight Simulator
2. Cooking Simulator
3. Dyson Sphere Program
4. Farming Simulator
5. Frost punk
6. Rim World
7. etc.

## **2.5 Strategy**

1. Age of Empires IV
2. Company Of Heroes
3. Dawn Of War III
4. Homeworld: Deserts of Kharak
5. HUMANKIND™
6. Sins of a Solar Empire®: Rebellion
7. etc.

## **2.6 Casual**

1. Among us
2. Fallguys
3. Minecraft
4. GUILTY GEAR -STRIVE-
5. BattleBlock Theater®
6. GrandChase
7. etc.

## **3 About the project**

A web-based game store is an online platform that allows users to browse, purchase, and download digital games directly from their web browsers. These stores provide a convenient and accessible way for gamers to explore a wide range of titles, spanning various genres and platforms. Users can often create accounts to track their game libraries, manage purchases, and receive updates on new releases. Additionally, web-based game stores frequently incorporate user reviews and ratings, aiding potential buyers in making informed decisions. With the growing popularity of digital distribution, these platforms have become integral to the gaming industry, offering a seamless and efficient way for players to discover, acquire, and enjoy their favorite games without the need for physical media.

## **4 Language used in project**

1. HTML
2. CSS